# Converting Real Photographs to Chinese Landscape Painting Style with CycleGAN and DCGAN

Link to github: <a href="https://github.com/urielTT/AI-Project">https://github.com/urielTT/AI-Project</a>

#### Code reference

Referred to other authors' base code frameworks as a starting point, and modified and optimized them accordingly to the specific needs and goals of my project.

# **CycleGAN**

Existing code frameworks were referenced and based on which necessary modifications and adjustments were made to suit specific research needs and objectives.

**reference source:** Monet-CycleGAN/cyclegan.ipynb at master · NitishaS-812k/Monet-CycleGAN (github.com)

#### **DCGAN**

Existing code frameworks were referenced and based on which necessary modifications and adjustments were made to suit specific research needs and objectives.

**reference source:** Monet-paintings-DCGAN-Deeplearning/monet-painting-gan-4.ipynb at main · shriyutha/Monet-paintings-DCGAN-Deeplearning (github.com)

#### **LLM** disclaimer

- 1. When some of the code was running incorrectly, I tried to get help from ChatGPT.
- 2. I used ChatGPT to help me understand some complex code.
- 3. I asked ChatGPT to give me some advice on the use of specific vocabulary.

#### **Dataset**

# chinese landscape painting

A folder containing thousands of Chinese paintings

#### **Photo**

A folder containing thousands of photos of real landscapes.

# CycleGAN.ipynb

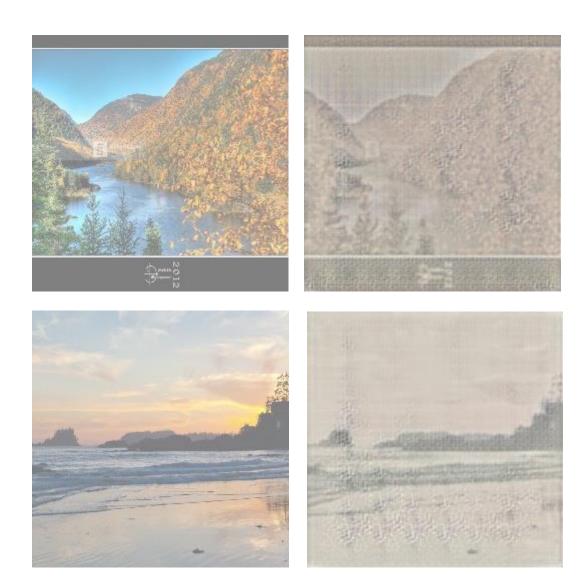
A network containing two generators and two discriminators enables it to learn to convert bidirectional between landscape photos and landscape paintings.

# DCGAN.ipynb

A four-layer convolutional neural network with LeakyReLU activation function as a discriminator, and an inverse convolutional layer using ReLU activation and batch normalization as a generator.

#### Generate image

CycleGAN model



# DCGAN model

