

That's one of "my" first project in Python using pygame. Actually I've basically built it from Attreya Bhatt (<https://www.youtube.com/watch?v=FfWpgLFMI7w&t=7395s>) and I decided to improve some features like the space ship move on Y direction, the explosion if the spaceship touch the enemies and also the enemies are able to shot. It's a little different from the original, by the way I give all my credits to Attreya Bhatt (<https://github.com/attreyabhatter/Space-Invaders-Pygame>)

If you find some way to improve my code I'll for sure appreciate it!