Think big, what possible scenarios should be tested if the app has various kinds of users? You don't have to code this, just show your thoughts in plain text.

I'm not sure about various kinds of users means which kinds of users, (various by geographically, or various by ages, etc), but let me explain my thought. Firstly, I think scenario with device based on various languages is required. Because for example, if language of a device is Korean, some messages might be broken. Secondly, location indicator should be tested more variously. I already find an issue, which is a number is displayed at some places. So indicator should be tested more various place for accuracy.

• It would be great if you have a strong product sense, you're welcome to spot any UX issues in this demo app and write it down.

Here's my opinion throughout demo app.

- 1)Login error message is not varied. And message is displayed on the bottom side on the app, so if app shows keyboard, user can't see an error message.
- 2)Color of login button is grey, it looks like deactivated.
- 3)There's no tutorial/guide on first launch, so it might be a little bit hard to understand for some users.

Here's my opinion throughout the production app/

- 1)After first launch, 'Privacy Settings' screen always shows error dialog.
- [An error occurred while contacting our servers, please retry in a few seconds.]
- 2)On profile screen, some addresses of home and workplace show as a Number.
- 3)on iOS, there is no login with google account function.