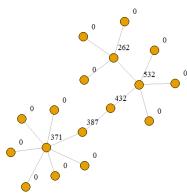
Home assignment 3 - Data Mining ITI8730. Urmas Pitsi, 192028IAPM.

Exercise 1: Implemented 12 of 13 statistics (did not implement Hosoya).

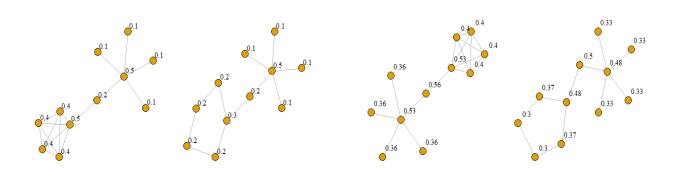
First lets have a look on statistics that describe node in the graph.

- **1. Local clustering** shows proportion of how tightly is neigborhood connected. For complete graph we see 1-s, for star-graph we see small value in the center.
- 2. Betweenness shows the number of shortest paths going through each node.
- 1. Local Clustering Coefficient (undirected)
- 2. Betweenness Centrality (undirected)



- **3. Degree Centrality** is degree of the node divided by the maximum possible degree of the nodes.
- **4. Closeness Centrality** is the inverse of the average distance of other nodes to i. It shows whether node is directly reachable from everywhere (1.0) or far away from others (close to 0).
- 3. Degree Centrality (undirected)

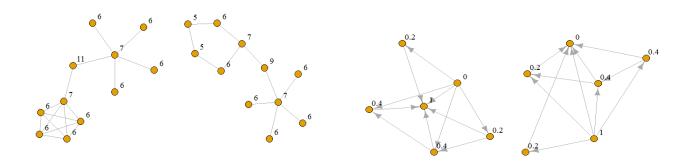
4. Closeness Centrality (undirected)



- **5. Morgan Index** shows the number nodes in the k-neighbourhood.
- **6. Prestige and Gregariousness** are relevant for directed graphs. Prestige of a node is 1 where all arrows are pointing in (eg everybody is following this person), and 0 where all arrows are pointing out (eg this person follows everybody). Gregariousness is the opposite: 1 for the person who follows everybody and 0 for person who follows nobody.

5. Morgan Index @ k=2 (undirected)

6. Prestige (left) and Gregariousness (right)



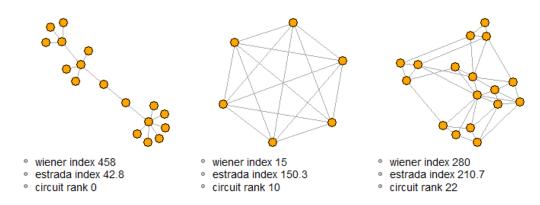
Some statistics that describe graph as a whole.

Wiener Index is the sum of the pairwise shortest path distances between all pairs of nodes.

Estrada Index is the sum of e to the power of eigenvalues of the adjacency matrix.

Circuit Rank is the minimum number of edges that need to be removed from a graph in order to remove all cycles. CR = Nr of edges - nr of nodes + nr of connected components. For trees there are no cycles.

7. Wiener index, Estrada index and Circuit Rank for 3 different graphs: tree, complete graph and well connected graph.

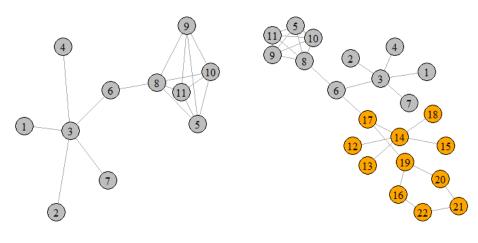


Exercise 2. Maximal Common Subgraph.

To find maximal common subgraph I implemented 2 alternative solutions. One with 'igraph'-s inbuilt function 'subgraph_isomorphisms' and the other one is my own creation: randomized connected component matcher (RCCM). It works as follows: 1. Find candidate nodes from graph1 (filtered with degrees that are possible); 2. Create random sample of connected components from graph1 with size k, starting from each canditate; 3. For each component from g1 we sample random connected components from graph2; 4. We check each candidate component from graph 2 whether it is a possible match. Candidate matching is performed by checking isomorphism between vertex induced subgraphs from graph1 and graph2.

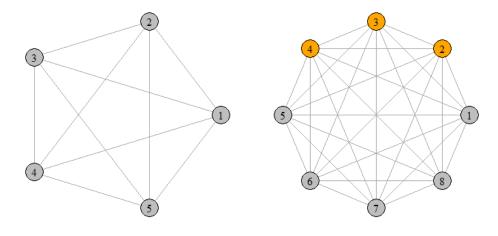
Query graph.





Query: full graph with 5 vertices.

Data graph: full graph with 8 vertices. Max common subgraph in grey color.



Randomized Connected Component Matcher identified 6-vertex common component.

Query graph.

Data graph: max common subgraph in grey color.

