

BCB Python Workshop

03 23 2018

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Chapter 0

Prologue

What is Python?

Python is an interpreted, object-oriented, high-level programming language with dynamic semantics. Its high-level built in data structures, combined with dynamic typing and dynamic binding, make it very attractive for Rapid Application Development, as well as for use as a scripting or glue language to connect existing components together.

Ref: <https://www.python.org/doc/essays/blurb/>

What is Python?

Python is a *interpreted, object-oriented*, **high-level programming language** with *dynamic semantics*. Its *high-level built-in data structures*, combined with *dynamic typing and dynamic binding*, make it very attractive for *Rapid Application Development*, as well as for use as a *scripting or glue language* to connect existing components together.

Brief history of Python

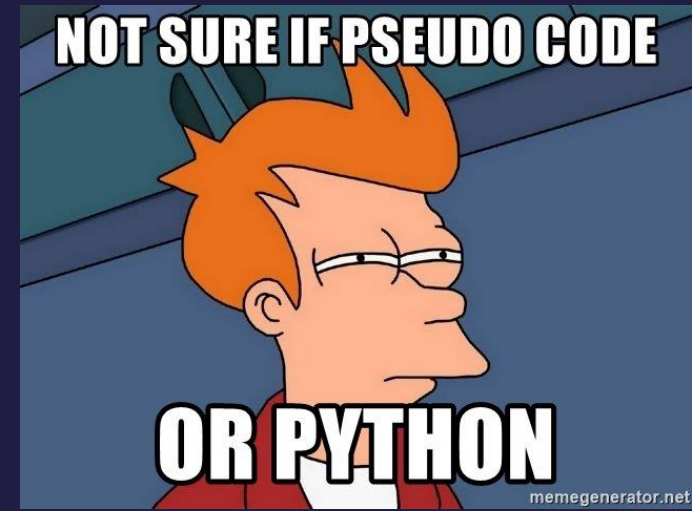
- Guido van Rossum started developing his own language in 1989 Christmas holidays.
- Named it Python after “Monty Python’s Flying Circus”
 - Q. To learn Python, do I have to like “Monty Python’s Flying Circus”
 - A. No, but it helps. :) [Ref: <https://docs.python.org>]
- Python was first used in the Amoeba project.
 - “In February 1991, after just over a year of development, I decided to post to USENET. The rest is in the Misc/HISTORY file.”



Python logo, 1990s–2005

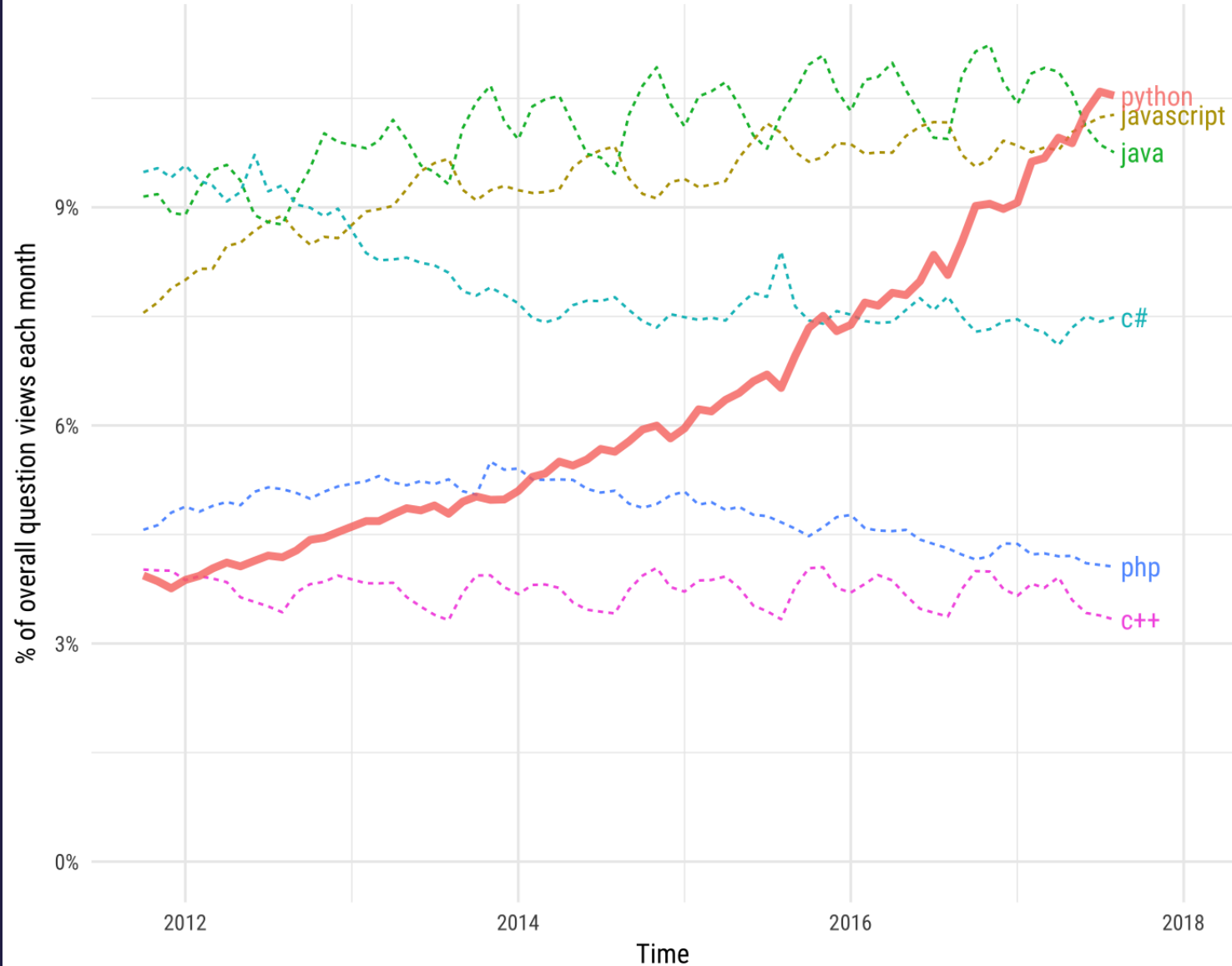
Why Python

- Python is great for beginners
 - Python is high level language and easy to learn!
- Python is versatile
 - Applications include data analysis, web development, game development
- Python has great modules and libraries
 - PyPI “Python Package Index is a repository of software for the Python programming language. There are currently **132368** packages here.”
- Python is supported by many platforms Linux/Windows/Mac
- Python is growing rapidly. It is one of the 3 official languages at Google.



Growth of major programming languages

Based on Stack Overflow question views in World Bank high-income countries



Ref: <http://news.codecademy.com/why-learn-python/>

Few awesome examples of Python work



What is Python, seriously?

- Python is free and open source high level, interpreted object oriented programming language
 - Free and open source: costs \$0 and you can see the python source code
 - High level: closer to humans than to machine, easy to write and read
 - Interpreted: executes directly and freely without compiling
 - Object oriented: programming paradigm that models data into classes and objects
 - Programming language: language used to interact with computers

Getting Started

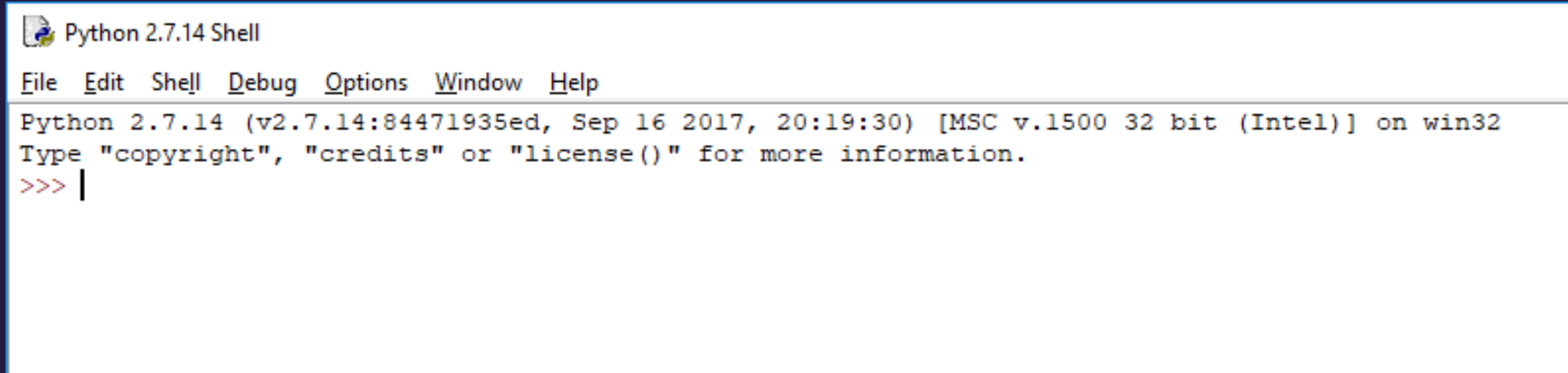
- Downloading Python is free
 - Python comes preinstalled in most linux distros
 - <https://www.python.org/downloads/>
- Python 2 vs Python 3
 - Python 2.x is legacy, Python 3.x is the present and future of the language
 - Python 3.x is not backwards compatible with Python 2.x
 - As of now, Python 2.x has more library support and is used more
 - For a beginner, Python 2.x vs Python 3.x shouldn't matter



Setting up Python 2.7.x

- Open “Software Center”
 - Search for “Python” and install Python 2.7.x
 - Go to Start → IDLE(Python GUI)
- If working on personal laptop/computer (Windows)
 - Download and install python for windows: <https://www.python.org/downloads/>
 - Go to Start → IDLE(Python GUI)
- For linux and mac users
 - Open Terminal and type “python”

Congratulations! you're ready to code in Python

A screenshot of a Windows-style application window titled "Python 2.7.14 Shell". The window has a menu bar with "File", "Edit", "Shell", "Debug", "Options", "Window", and "Help". The main text area displays the Python 2.7.14 startup message: "Python 2.7.14 (v2.7.14:84471935ed, Sep 16 2017, 20:19:30) [MSC v.1500 32 bit (Intel)] on win32", followed by "Type 'copyright', 'credits' or 'license()' for more information." and the interactive prompt ">>> |".

```
Python 2.7.14 Shell
File Edit Shell Debug Options Window Help
Python 2.7.14 (v2.7.14:84471935ed, Sep 16 2017, 20:19:30) [MSC v.1500 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more information.
>>> |
```

Chapter I

First Python Program

Printing text

- Windows users
 - In Python Shell go to “File” → “New File”
- Linux and Mac users
 - Use any text editor (gedit, TextEdit, Vim, nano etc.) and create a new file
- In the new file write

```
print “OK Computer”
```
- Save file as “myfirst.py”
 - Windows users: Go to “Run” → “Run Module” or press F5 key.
 - Linux and Mac: On terminal type `python myfirst.py` and enter

Comments in Python

- A single line comment in python starts with “#” character
- Multiline comments start and ends with “” (3 single quotes) or “""" (3 double quotes).
- Now add comments to “myfirst.py” before the print statement

```
# This is a single line comment
""" This
    is a
    multiline
    comment
"""
```

- Did anything change after executing the code with comments?

Few more “print” examples python

- “print” always prints in newline, use “print something” followed by a comma to print next print statement on same line

```
print “OK Computer”,    OK Computer  
print “OKNOTOK”         OKNOTOK
```

```
print “OK Computer”,  
print “OKNOTOK”        OK Computer OKNOTOK
```

```
#Second Option  
print “OK Computer”, “OKNOTOK”
```


Strings

- “str” class in python defines string objects
 - Strings are enclosed by either double or single quotes
 - Multiline string can be defined using triple quotes

```
stringA="A string in double quotes"
stringB='A string in single quotes'
stringC="""A multiline
           String in triple quotes"""
```
 - Characters in a string can be accessed using [] operator

```
print stringA[0]    A
```
 - Note: “stringA”, “stringB” and “stringC” are known as variables

String slices

- Slice syntax is easy way to refer to substrings in a string

B	l	a	c	k	s	t	a	r
0	1	2	3	4	5	6	7	8
-9	-8	-7	-6	-5	-4	-3	-2	-1

```
stringD="Blackstar"
```

```
print stringD[2:5] "ack"
```

```
print stringD[4:] "kstar"
```

```
print stringD[:-1] "Blacksta"
```

```
print stringD[-4:-1] "sta"
```

```
print stringD[::2] "Baktr" #Note the extended slice [start:stop:step]
```

```
print stringD[::-1] #reverses the string
```



String methods

- “str” class defines many handy methods for string operations
 - For complete list of methods
<https://docs.python.org/2/library/stdtypes.html#string-methods>

Method	Description
<code>str.capitalize()</code>	Return a copy of the string with its first character capitalized and the rest lowercased.
<code>str.count(sub[, start[, end]])</code>	Return the number of non-overlapping occurrences of substring <i>sub</i> in the range <i>[start, end]</i> . Optional arguments <i>start</i> and <i>end</i> are interpreted as in slice notation.
<code>str.find(sub[, start[, end]])</code>	Return the lowest index in the string where substring <i>sub</i> is found within the slice <i>s[start:end]</i> . Optional arguments <i>start</i> and <i>end</i> are interpreted as in slice notation. Return -1 if <i>sub</i> is not found.
<code>str.isdigit()</code>	Return true if all characters in the string are digits and there is at least one character, false otherwise.
<code>str.replace(old, new[, count])</code>	Return a copy of the string with all occurrences of substring <i>old</i> replaced by <i>new</i> . If the optional argument <i>count</i> is given, only the first <i>count</i> occurrences are replaced.

Built-in functions on strings

- Calculate length of a string using “len()”
 - len() is a built-in function in python

```
print len(stringA)  
print len("OK Computer")
```

- Concatenate strings using “+” operator

```
print "OK" + str.capitalize("computer")  
#same as below  
print "OK" + "computer".capitalize()
```

- Can't concatenate string and int type

```
print "Length of stringA"+len(stringA)           #error  
print "Length of stringA"+str(len(stringA))  
print "Length of stringA", len(stringA)           #works!!!
```

- Note str(len(stringA)) converts len(stringA) an int to string so that it can be concatenated with another string. This is known as typecasting.

Few examples on string operations

- Open the file “strings.py” under the examples directory
- Run the “strings.py” file and try to understand how if-else statements work.
- Try to replace all the ‘t’s with ‘x’s and print your new string

Mutable vs immutable

- Immutable: an object once defined can't be changed e.g. strings

```
s='ABCD'
print s[1]           #prints B
s[1]='E'             #gives error
s='GHI'
print s              #prints GHI, string is mutated? NO.
```

- Mutable: an object once defined can be mutated e.g. lists.

Variables in Python

- Variables store information and are accessed/manipulated by the program. Variable names point to the memory locations where information is stored.
- Different “types” of variables store different types of information e.g. str stores strings, int store integers, float stores real numbers etc.
 - In Python variable types are determined by the value referenced by that variable

```
var="A string"  
print type(var) <type 'str'>  
var=2  
print type(var) <type 'int'>
```

Python variable names

- Can contain letters, numbers and underscores. Can't start with a number.
- Can't be a reserved Python keyword
 - Reserved keywords have special meaning in python e.g. len is a function to get an object's length
 - More reserved keywords:
and, as, assert, break, class, continue, def, del, elif, else, except, exec, finally, for, from, global, if, import, in, is, lambda, not, or, pass, print, raise, return, try, while, with, yield

Basic arithmetic operations

- Let a=10 b=15 c=3.0

Operator	Description	Example	Output
+ Addition	Adds values on either side of the operator.	a + b b + c	25 18.0
- Subtraction	Subtracts right hand operand from left hand operand.	a - b b - c	-5 12.0
* Multiplication	Multiplies values on either side of the operator	a * b b * c	150 45.0
/ Division	Divides left hand operand by right hand operand	b / a b / c b/float(a) or float(b)/a	1 5.0 1.5
% Modulus	Divides left hand operand by right hand operand and returns remainder	b % a a % c	5 1.0
** Exponent	Performs exponential (power) calculation on operators	a**b a**c	1000000000000000 1000.0
//	Floor Division - The division of operands where the result is the quotient in which the digits after the decimal point are removed.	b//a b//c b//float(a) or float(b)//a	1 5.0 1.0

You are ready for exercise 1 !!!

- Go to folder exercises and open ex1.py
- Read the questions and write your code in the space provided
- Run your code when done
- Estimated time to complete 15 mins

Chapter II

Data Structures in Python

Data structures

- Data structure defines a particular way of organizing, storing and accessing data
- Lists: An ordered collection of objects
- Sets: An unordered collection of “immutable objects”
- Dictionaries: A mutable data structure that stores key, value pairs



Lists

- Lists are defined with [] and work similarly to strings

```
flowers = ['Orchid', 'Carnation', 'Sunflower', 'Marigold']
print flowers[1]           'Carnation'
print flowers[2:]          ['Sunflower', 'Marigold']
print len(flowers)         4
print len(flowers[2])      9
flowers.remove('Orchid' )
flowers.append(564)
flowers.extend(['Roses','Tulips']) #Adds content of list to flowers
flowers.extend(3.1415)           #Error 3.1415 is not a list
print flowers                    ['Carnation', 'Sunflower', 'Marigold', 564, 'Roses',
                                'Tulips']
```

Sets

- Sets are defined using the built-in set function, set()

```
s=set() #creates empty set
```

```
s.add(1) #add to set
```

```
print s          set([1])
```

```
s=set([1,2,3,4,5,1,2,6,7,2]) #creates set from give list
```

```
print s          set([1, 2, 3, 4, 5, 6, 7])
```

```
s=set('Mississippi')
```

```
print s          set(['i', 'p', 's', 'M'])
```

Dictionaries

- Dictionary (dict) can be defined by using { }

```
d = {} #empty dict
d[1]='value 1'
d[2]='value 2'
print d           {1: 'value 1', 2: 'value 2'}
d = {1:'value1',2:'value2',3:'value3'}
print d[1]        'value1'
print d[5]        KeyError: 5
d['x']='valueNA'
print d           {1: 'value1', 2: 'value2', 3: 'value3', 'x': 'valueNA'}
```

You are ready for exercise 2 !!!

- Go to the folder exercises and open ex2.py
- Read the questions and write your code in the space provided
- Take a look at “data-structures.py” file under examples to see syntax
- Run your code when done
- Estimated time to complete 10 mins

Chapter III

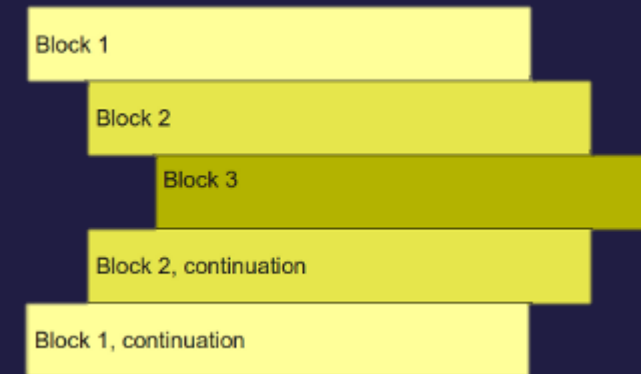
Conditionals and Loops

Indentation

- Python uses indentation to define code blocks
- A code block is a lexical structure of the source code
 - E.g. use *for* loop to repeat statement 10 times

```
i=0
for i in range(10):
    print i          #prints 0,1,2...9
print i             #prints 9
```

- Note the colon (:) and indentation after the *for* statement. All the statements having larger and equal margin from left are interpreted as a part of the *for* block.



If statements

- *If* statements or the *if/else* statements are used to execute/skip a code block based on a condition

- Basic syntax looks like

```
if(condition1):  
    planA()  
else:  
    planB()
```

- Can have multiple conditions

```
if(condition1):  
    planA()  
elif(condition2):  
    planB()  
else:  
    planC()
```

- Can be without else

```
if(condition1):  
    planA()
```

Logical expressions



- The conditions checked by if statements are called logical expressions
- A logical expression can have a value “True” or “False” only
- If value for a condition is “True”, the corresponding code block will get executed otherwise it will be skipped

Comparison operators

Operator	Description	Example expression	Output
==	Equals to	'str1' == 'str1'	True
!=	Not equal to	'str1' != 'str1'	False
>	Greater than	3 > 3	False
>=	Greater than or equal to	3 >= 3	True
<	Less than	5 < 8	True
<=	Less than or equal to	5 <= 8	True
is	Is the same object	x=['1','2'] y=['1','2'] x is y y=x x is y	False True
or	Boolean OR	5<8 or 5>8	True
and	Boolean AND	5<8 and 5>8	False
in	Membership test	's' in 'books'	True
not	Boolean NOT	not 's' in 'books'	False

Few examples on if-else

- Open the file “if-else.py” under the examples directory
- Run the “if-else.py” file and try to understand how if-else statements work.
- Make changes to the if-else conditions to allow the user to enter a power till 7 but limit the range of number from 0 till 5
- Add an additional 4th option to let user find the reciprocal of the number e.g. reciprocal of 5 is $1/5 = 0.2$. What will be the reciprocal if user enters 0 ?? Can you handle this exception using an if-else statement

For Loop

- A loop is a structure which allows execution of a code block repeatedly until a terminating criteria is reached.
- For loop: repeat a block of code fixed number of times
 - Requires starting and ending criteria

```
for i in range(0,10):  
    print I
```
 - `range()` is an in-built function that will generate a list of numbers. E.g. `range(0,3)` will generate `[0,1,2]` and so will `range(3)`. `range(1,10,3)` will generate `[1,4,7]` last argument is the step.

While loop

- While loops run until a certain condition is satisfied
 - Requires a stopping criteria

```
x=0
```

```
while(x<10):
```

```
    print x
```

```
    x=x+1
```

#if x is not updated loop will never finish

- Note: Python doesn't support `x++` use `x=x+1` or `x+=1`



Break and continue

- `break` and `continue` are special statements. *break* is used to break out of the loop and *continue* is used to skip code block and return to for or while statement and start over.

```
mylist = [1,2,3,4,5,6,7,8]
for i in l:
    if (i % 2==0):           #skips any even number
        continue
    if (i == 7):             #exits when i is equal to 7
        break
    print i                  prints 1,3,5
```

Few examples on loops

- Open the file “loops.py” under the examples directory
- Run the “loop.py” file and try to understand how for and while loop statements work.
- Write a for or while loop that allows user to see the last n primes in the list. E.g. if input is 3 output should be 61, 67, 71.

Updating values inside loops

- Often we need to change values inside a loop depending on the computational problem
 - Be careful to initialize variables before the loop

```
l=['abc', 'def']  
string="" #important to initialize string to empty string  
for x in l:  
    string= string+x  
print string #prints abcdef. Note: "".join(l) does same thing
```

- Example finding sum on first n natural numbers

```
n=5  
totalsum=0 #important to initialize totalsum =0  
for x in range(n+1):  
    totalsum=totalsum+x #adds numbers 0 till 5  
print totalsum #prints 15
```

You are ready for exercise 3 !!!

- Go to the folder exercises and open ex3.py
- Read the questions and write your code in the space provided
- Run your code when done
- Estimated time to complete 15-20 mins

Chapter IV

Functions

Functions

- Functions are modules of code that perform a specific task
- Functions promote reusability of code
 - E.g. Imagine if the built-in function “len()” was not defined. You would have to write your code every time you needed to get length of an object.
- Functions make development easier by splitting a large complex program into smaller modules
- Functions make it easier to detect bugs in the program

Functions in Python

- Function in Python begins with “def” keyword followed by function name and parentheses.
- The arguments the function takes are placed in the parentheses.
- The function block starts after a “:”
- “return” statement returns a value from the function. If “return” is absent the function returns “None”

```
def funcSum(a,b):      #function name is funcSum, arguments are a and b
    return a+b         #returns a+b
print funcSum(5,2)     #calls the function funcSum with a=5 and b=2 and
                      prints 7
```

Few examples on functions

- Open the file “functions.py” under the examples directory
- Run the “functions.py” file and try to understand how functions work.
- How many arguments each functions take ?
- Write a function “getAge” which will ask for user’s age and print it.

Global and local scope

- A variable with global scope can be accessed any where in the program
- A variable with local scope is valid only in the code-block it is defined

```
a=10          #a has global scope
def func():
    b=10       #b is local to func
    a=5        #a is local to func
    print b    #prints b=10
    print a    #prints a=5, local scope
func()
print a        #prints a=10
print b        #error b is not defined, its scope ended with the function
```

You are ready for exercise 4 !!!

- Go to the folder exercises and open ex4.py
- Read the questions and write your code in the space provided
- Run your code when done
- Estimated time to complete 10-15 mins

Chapter V

Input/Output

Reading files in Python

- Data is usually stored in plain text files and to process/analyze data we need to first read it in our program
- Python provides a very good support via built-in functions to do file operations
- “open(‘filename’, ‘mode’)” function opens the file
 - Filename is the name of the file to open, mode is one of the following mode
 1. ‘r’: Read only mode
 2. ‘w’: Write only mode
 3. ‘a’: Append mode
 4. ‘r+’: Read and write both.
- Use close() functions to close the file when done.

Simple example (easy way)

```
with open('filepath/datafile.txt') as f:    #f is a File object
    data=f.read().splitlines()             #read file line-by-line
print data                                  #now file is in the list data
print len(data)                            #print total number of lines
```

- “with” allows for simpler syntax and make sure file is closed after reading is done. No need to use close()
- f.write() writes to file when opened in ‘w’, ‘a’ or ‘r+’ mode

Few examples on reading files

- Open the file “readfile.py” under the examples directory
- Run the “readfile.py” file and try to understand how it works.
- What happens if you use `readlines()` instead of `read().splitlines()` ?

You are ready for exercise 5 !!!

- Go to the folder exercises and open ex5.py
- Read the questions and write your code in the space provided
- Run your code when done
- Estimated time to complete 15-20 mins

Epilogue

What you have learned

- Writing programs in Python
- Basics of Python object type i.e. str, int, float, Boolean
- Three data structures Lists, Sets, Dicts
- If/else and loops
- Defining functions
- Reading data from files

What's next ...

- Try out these really awesome (free) sources of python knowledge
 - Google's Python Class: <https://developers.google.com/edu/python/>
 - The Python Tutorial: <https://docs.python.org/3/tutorial/index.html>
 - You can access all the workshop material at <https://github.com/urmi-21/BCB-python-workshop-2018>
- If you get stuck or need help, **Google it!** Or post your questions to stackoverflow.com only if you couldn't find an answer
- Always write comments in you code to make it more readable
- Once again array indexing starts from zero !!!

That's all Folks