

Classification of Ailments Given Description of Symptoms

Urmzd Mukhammadnaim
Ben MacDonald

December 10, 2021

Contents

1	Introduction	1
2	Related Works	3
3	Methodology	5
3.1	Data Collection	5
3.2	Data Processing	6
3.2.1	One Hot Encoding and Witten Bell Generation	6
3.2.2	FastText Model	6
3.3	Training & Evaluation	7
4	Experimental Design	8
4.1	First Implementation	8
4.1.1	Discussion	8
4.2	Results	9
4.3	Second Implementation	9

Abstract

In this paper, we address the challenges experienced in the preliminary research phase of ailment diagnosis performed by many individuals prior to visiting a healthcare professional. Due to the large quantity of varying results appearing once someone searches their current symptoms, we developed a Convolutional Neural Network (CNN) that reduces this clutter by returning only the most probable medical condition given the user's description. Forthcoming, we decided to limit the possible classifications to the medical conditions, migraine, tetanus and depression. To train the model, data is obtained by scraping text data from various medical websites which were written using casual terminology to form a corpus. The corpus was then vectorized using one-hot encoding in one implementation and the FastText model in another. Once the model is trained, we then analyzed its ability to classify our own descriptions of migraines, depression and tetanus.

Chapter 1

Introduction

Through the ease of access to information provided by the internet for 3.2 billion people, individuals are able to obtain data in a wide array of topics nearly instantaneously. Among these searches are descriptions of symptoms the user is experiencing and attempting to find a root cause for. According to a study conducted by Eligibility, approximately 89% of American patients search what they are experiencing on a search engine prior to visiting their doctor.

Upon entering their symptoms, however, they will find a wide array of links to sources such as WebMD and Mayo Clinic. These pages will typically contain a topic ailment, a description of it, a list of potential symptoms and a series of treatments. In this current series of interactions, the user experience may be negatively impacted by an overwhelming quantity of information. Depending on the description, the user may observe contradicting as well as rarer and more unlikely diagnoses. This is further exaggerated when the user enters a more general description such as “pounding headache”, which can be attributed to a large number of illnesses.

This problem led us to consider how to structure a process that streamlines this preliminary research of possible diagnoses prior to visiting a medical doctor. As opposed to using a search engine which would produce a wide range of articles, we viewed the ideal scenario as condensing the actions to entering the text into a model that would provide the singular most probable diagnosis. To implement this functionality, we determined three necessary objectives:

1. Acquire training and testing data that includes the description of an ailment

2. Develop a model that produces a series of probabilities for each available ailments given data
3. Implement this model in classifying text descriptions of a series of symptoms provided by the user

In order to gather classified training and testing data, we scraped text from websites which included descriptions of the ailments and its symptoms with casual language. This was done in order to improve the likeness between the training data and the user text the model would classify. There were several possible approaches we could have taken to develop a model for this multi-classification problem which we considered. Among these, we found that Convolutional Neural Networks (CNNs) provided a flexible model which performed well with classifying text, and has previously been used to classify symptoms at a sentence level to a great degree of success. We were then able to observe the network's capacity to classify training and testing data, and proceeded to test its ability to categorize our own descriptions of any of the three ailments.

Chapter 2

Related Works

There are various ways in which we could have the user interact with the model. Kurup and Shetty document their creation of an conversational chatbot that utilizes Neural Networks and Decision Tree Classifiers to classify the ailment that a particular user is experiencing given their responses to questions about their symptoms. Due to a sparsity of publicly available datasets, they created a JSON file with custom patterns classified by their expected responses, and used this to train a Neural Network composed of two dense layers, as well as dropout layers to prevent overfitting. The Decision Tree Classifier was then trained with a dataset of binary values marking whether or not a symptom is associated with a particular ailment. When interacting with the Neural Network via messaging, the user could indicate that they wished to take a “prognosis quiz”, where they would answer yes or no to experiencing a symptom. The maximum performance of the Neural Network reached 95% accuracy, and the Decision Tree Classifier functioned well. This implementation, however, does not provide a seamless series of interactions for the user as they converse with a chatbot and, in order to classify their symptoms, switch to a yes or no questionnaire.

Utilizing CNNs in Natural Language Processing (NLP) is growing in popularity, with several papers documenting their efficacy in text classification. Hughes et al describe their use of a Word2vec model and CNN to classify medical text at the sentence level, and compare their accuracy to other NLP techniques. Their vectorization model was trained through the use of a dataset containing 15,000 clinical research. A series of clinical articles were then each pre-categorized as one of 26 medical categories with 4000 sentences being randomly selected for each classification. These sentences were then vectorized

by the Word2vec model and used to train the CNN. This setup then went on to perform with 68% accuracy, out performing other text classification techniques such as a bag-of-words and logistic regression model which possessed an accuracy of 51%. This is an effective model that displays the success of CNNs in this context and on a larger scale with 26 individual ailments. The use of word embeddings provides the neural network greater possible depths of understanding for the relationships between separate words and their associations. These benefits, however, are dependent on the large quantity of available data to train the Word2vec model.

There is an evident distinction between classifying professional medical text and casual descriptions with informal terminology. Gambhir et al studied the accuracy of a Convolutional Neural Network-Long Short Term Memory (CNN-LSTM) model in regards to monitoring social media for posts mentioning a drug name, and classifying them as presenting personal medication intake, possible medication intake and non-intake. In this setup, the CNN would take vectorized training data from Word2vec and apply a series of convolution layers and max pooling layers. The output being a series of feature maps, this would then be input into the LSTM model, which in turn feeds data to a series of fully connected layers and classifies the data as one of the three possible categories. The CNN-LSTM performed with the greatest precision in comparison to other tested models, but a lower recall than the LSTM model. The distinction between professional medical text and casual descriptions is an important one to make. There is a large difference between the two both in terms of sentence structure and diction. Professional text can contain a variety of rare terms for specific conditions which can impact a models capacity to properly classify a description should a large corpus be unavailable.

Chapter 3

Methodology

3.1 Data Collection

One of the challenges in the endeavour was finding accessible and well documented open-source records. As medical data is difficult to come across due to HIPAA, PIPEDA, and other laws that bar hospitals, and other medical organizations from distributing patient’s health documents, we had to settle for medical encyclopedias and clinics that published articles intended for educating individuals. To ensure baseline consistency in the data used across the desired classifications, the descriptions were pulled from the same sites. However, between articles on the same website, the detail in which the article was written varied greatly. Some articles had more advertisements, others had more miscellaneous content embedded, and most of them differed in document structure. In other words, the data could not be accessed directly via its url and DOM selector. The data was collected using the top-most DOM element encapsulating all the desired information, resulting in documents with irrelevant content within them. As a result, a greater burden was moved onto the preprocessor to ensure clean and usable data was entering the CNN. It should also be noted that we used the automation library “pypeteer” in lieu of a simple “GET” retrieval of the html document to prevent issues accessing the data due to Server Side Rendering (SSR). Consequently, this resulted in greater overhead during this phase.

3.2 Data Processing

After the extraction and consequent concatenation of the documents for each classification, we explored two preprocessor implementations. We first describe the use of One Hot Encoder and Witten-Bell Probability Distribution to retain morphological-level information, and generate unique sets of words that can later be fed into the CNN. Subsequently, we analyze the use of the FastText model as a means of retaining semantic-level information, and ensuring words with similar words appear closer together in the subspace.

3.2.1 One Hot Encoding and Witten Bell Generation

After the documents were tokenized, the text was piped into the transformer *T1* which applied a series of reduction operations to remove punctuation and ultimately break the words into their stems. The result of *T1* consisted of a set of unique stems D_n where n represents the order of which the document was processed in. After *T1* was applied to all documents, the union of all the sets was taken to form the vocabulary V . V was then fed into the *FreqDist* class from the *nlTK.probability* package to allow the subsequent usage of the *WittenBellProbDist* class. By allocating $|V|$ bins, and using the *FreqDist* of D_n , we ended up with an instance of the *WittenBellProbDist* capable of generating ${}_VC_S$ unique sets, where S represents the cardinality of the generated set. The described method was used to prevent clustering of the same words, and ultimately prevent the model from developing an aptitude for classifying an input based on the frequency of its instances instead of the existence of an instance.

After N samples were generated via the *WittenBellProbDist* method described above, we transformed the data using an instance of the *OneHotEncoder* class fit on the the vocabulary V . With this each word in D had its own unique binary vector and out-of-vocabulary (OOV) words were treated as the 0 vector with size $|V|$.

3.2.2 FastText Model

In the alternative preprocessor, we used the FastText model. Unlike the former method, no data generation was done. Instead, all documents were first tokenized by sentence using an instance of the *PunktSentenceTokenizer*. The sentences were then appended to a singular file, which served as the corpus

for the FastText model. Using an implementation of the FastText model by *gensim*, we trained an unsupervised word embeddings model capable of translating words into a R dimension vector. After the FastText model was trained, each word in the vocabulary was projected onto the embedding space, resulting in vectors of cardinality R .

While each word had the same length, the sentence length varied. As a result, a transformer T_2 was created to pad the sequence given. The algorithm applied consisted of retrieving the vector that resulted of a coordinate-wise max or min. Alternating between max and min operations, we injected the sequence with the resulting vector from the operating described.

3.3 Training & Evaluation

Chapter 4

Experimental Design

4.1 First Implementation

4.1.1 Discussion

Over the course of developing the model, there were multiple changes made to the structure and layout of the neural network and how we processed the data. In our initial implementation, the instances for the training and test data were created by randomly generating a series of 56 words from the scraped corpus with the use of witten bell smoothing to include unknown words. The quantity of words was selected based on the character length of a tweet (280) and the average character length of English words (5). This was done due to a lack of adequate datasets which included categorized descriptions of symptoms and their associated ailment. There are several inherent concerns we had with this method, the most evident being the lack of contextual meaning behind the inserted word placement and unpredictable behaviour. For the CNN, the only pattern it would be able to recognize would be in the form of the terms fed to the model, and it would be unable to discern semantic relationships between the words.

In order to convert the text into a matrix that the CNN would require, we first decided upon using One Hot Encoding. This was a simple process that would convert a series of 56 words into a sparse matrix filled with zeros apart from a 1 in the word's associated column. Though this is an established method, it certainly impacted the performance of the model. Since every single column represented a unique word, the dimensions of the sentence matrix were 56x4210. This was a result of the 4210 unique stems of words

in the corpus. This large number of features slowed the model dramatically, and led to the epoch training time to increase. We also didn't believe this was an optimal representation of the words being used, as there was no semantic representation through this model which would be provided through the use of word embeddings. We would go on to use these in our second implementation of the model.

4.2 Results

When observing the accuracy over the number of epochs in the first implementation, we found that at the first epoch, validation accuracy was higher than training accuracy with values of 0.925 and 0.74 respectively. For the second epoch and onwards, however, training accuracy varied around 0.99 and validation accuracy hovered around 0.9. Figure 1 and Figure 2, however, are measures of how well the model performed in regards to classifying the randomized training data. In Figure 3, we mapped the model's capacity to classify our written descriptions as either depression, a migraine or tetanus.

As observed in Figure 3, the model was highly effective at classing descriptions of depression, migraines and tetanus. Depression possessed a precision of 0.83 and a recall of 1.0 while tetanus had a precision and recall of 1 and 0.8 respectively. For migraines, however, the model returned a precision and recall both of 1.

There are several factors that play into the model's ability to label these descriptions accurately. It is evident that the neural network was capable of recognizing the particular types of words commonly used when describing the three illnesses as scraped from medical websites. An example of an accurately labelled symptom description tested was "my head feels like it's spinning, pain in head, pounding throbbing". Keywords the model that may have been recognized in this specific instance were "head", "spinning", "pounding" and "throbbing". The 750 generated instances for each label used to train the model appear to have provided a generalized representation of the language used to describe symptoms to make the model perform with a high level of precision and recall.

4.3 Second Implementation