

Unsorted

```
s= int(input("Enter the requested number"))
a= [10, 12, 9, 14, 17, 9]
for i in range(len(a)):
    if (a[i]==5):
        print "Required number is position", break
    if ((s) == a[i]):
        print "The required number not found"
```

O/P

Enter the required number 4

Required found in position 2.

PRACTICAL No:1

Aim-

Implement Linear Search to find an item in the list

Theory-

Linear Search.

It is one of the simplest searching algorithm in which targetted searching algorithm in which each item in the list

It is worst searching algorithm with case item.

Complexity, it is a fare approach. On other hand in case of ordered list, instead of searching the list in sequence. A binary search is used which is sort by examining the middle term.

LS is a technique to compare each and every element with the key element, to be found it, both of them. The algorithm that element found and its position is also found.

Unsorted -

Algorithm-

Step 1 - Create an empty list and assign it to be unsorted.

Step 2 - Accept the total no. of elements to be inserted into the list from the user say 'n'

Step 3 - Use for loop adding the element in to list.

Step 4 - Print the new list.

Step 5 - Accept an element from user that the searched in the list.

Step 6 - Use for loop in a range from '0' to total no. of elements to search the elements from the list.

6.8

Step 7-

Use if loop that the element in the list is equal to the element accepted from user.

Step 8-

If the element is found then print the statement that the element is found along with the element position.

Step 9- Use another if loop to print that the element found it the element which is not found if the element their in the list.

Step 9- If the element is found then print the statement that the element is found along with elements position

Step 10- Draw the output of given algorithm.

27)

Started-

Algo.

Step 1 - Create empty list & design it to a variable accept . total no. of elements to be inserted into the list from user say 'n'

Step 2- Use for loop for using appear () method to add the elements in the list. Use sorted method to sort the accepted element assign in increasing order the list.

Step 3- Use if statement to give the range in which element is found in given range then display the "element not found"

Sorted

```
s = list (input ("Enter the element"))
s = sort()
print 's'
a = int (input ("Enter the number to be searched"))
for i in range (len(s)):
    if (a==s[i]):
        print "Number found! ."; i
        break
    else,
        print "No. not found".
```

O/P

Enter element : 9,6,7,5,2,12,8 :

[5, 6, 7, 8, 9, 12]

Enter the no. to be searched : 8

Number found : 8 . In position 3

Step 4: Then use also statement, if element is not found in range then satisfy the given value.

Step 5 - Use for loop in range from 0 to total no. of elements of to be searched before doing this accept on search from user using input statements

Step 6 - Use if loop that the element in the list is equal to element accepted from user. If the element is found then print the statement that the element is found algorithm the element position.

Step 7 - Use another if loop to print the it to element which is their in the list

Step 8 -

Attach the report and output of above algorithm.

PRACTICAL NO. 2.

Aim-

Implement Binary search to find an searched number in the list

Theory -

Binary Search is also known as half enveloped search algorithmic search or binary in a search algorithm that finds the position of a target value within a sorted array. If you looking for the number which is at the end of list. Then you need to search like list in linear fashion.

This can be avoided by using binary fashion search.

Algo.

- 1) Create empty list and assign it to variable
- 2) Using input methods, accept the range of given list.
- 3) Use for loop, add elements in list using append methods.
- 4) Use sort() method to start the accepted element and assign in ordered list. Print the list after sorting.
- 5) Use if loop to give range in which element is found, in given range, then display "Element not found"
- 6) Then use else statement of statement is not found in range then satisfy the below.
- 7) Accept an argument & key of the element that element has to be searched.

```
a=[]
n=int(input("Enter the orange"))
for b in range(0,n):
    b=int(input("Enter no"))
    a.append(b)
a.sort()
print(a)
```

```
s=int(input("Enter the number of search"))
if (s<0) or s>a[n-1]:
    print("Element not found")
```

else:

f=0

l=n-1

for i in range(0,n):

m=int((f+l)/2)

print(m)

if (s==a[m]):

print("Element found",m)

break.

else:

if (s<a[m]):

l=m-1

else:

f=m+1

O/P

>>> Enter the range : 3

Enter the no. 2

[2]

>>> Enter number : 1

[1, 2]

Enter the number to search : 3

Element not found.

a = []

b = int(input("Enter no. of element"))

for i in range(0, b) :

s = int(input("Enter the element"))

a.append(s)

print(a)

for i in range(0, len(a)):

for j in range(len(a)-1):

if a[i] < a[j]

temp = a[i:j]

a[i:j] = a[j:i]

a[i:j] = temp

print("Element after sorting ", a)

O/P

>>> Bubble sort algo,

Enter no : 3

Enter element : 8

[8]

Enter element : 9

[8, 9]

- 8) Initialize first(0) & last element at the list as array is starting from 0, hence it is initiated less than the total correct.
- 9) Use for loop and assign the given arrange.
- 10) If statement in list and skill the element to be searched not found then find the middle element (m).
- 11) Else if the item to be searched is still less than middle term then initialize last(h) = (m)-1

Else

Initialize first(l) - mid(m);

Repeat the form 2 the element strike the input and o/p of above algorithm.

PRACTICAL NO. 3

Bubble sort

Aim- Implementation of bubble sort program on given list

Theory-

Bubble sort is based on idea of repeatedly comparing pairs of adjacent elements and swapping their position if they exist in wrong order. This is the we sort the given in ascending or descending order by comparing two adjacent elements at time.

Algorithm

- 1> Bubble sort algorithm stand by comparing first two elements of an array and swapping if necessary.
- 2> If we want to sort the element of array in ascending order than first element is greater than second then we need to swap the element.
- 3> If the element is smaller than second then we do not swap the element.
- 4> Again second and third elements are compared and swapped if necessary and that process go on until the last and seconds last element is compared and swapped.

Enter the element : 1

[8, 9,]

Enter the no. after sorting [1, 8, 9]

- 5) There are ' n ' elements to be sorted than the process mentioned above should be repeat $(n-1)$ to get the required result.
- 6) Tick the output and input of above algorithm of bubble sort stepwise.

PRACTICAL NO.4

Quick Sort.

Aim-

Implement Quick sort in a recursive algorithm - based on the devices.

Theory -

The quick sort is a recursive platform algorithm - based on the divide and conquer technique.

Algorithm-

- 1) Quick sort first select a value which is called pivot value, first element serve as first pivot value since we known that last.
- 2) The position partition process will happen next. It will find the split point at the same time move other items other items to co-operate size of the visit either less than a greater than pivot value.
- 3) Partitioning begins by locating two partition markers call them left mark right mark at the same speed and end of remaining items in the list

The goal of position is to move items that on the wrong sides with respect to pivot value while also converging on the pivot value.

```

def quick(alist):
    help(alist, 0, len(alist)-1)
def help(alist, first, last):
    if first > last:
        split = part(alist, first, last)
        help(alist, first, split - 1)
def part(alist, first, last):
    pivot = alast(first)
    l = first + 1
    r = last
    done = False
    while not done:
        while l <= alist[l] <= pivot:
            l = l + 1
        while alist[r] >= pivot & r >= 1:
            r = r - 1
        if r < l:
            done = True.
        else:
            t = alist[l]
            alist[l] = alist[r]
            alist[r] = t
            l = alist[first]
            alist[first] = alist[r]
            alist[r] = t
            return r
x = int(input("Enter range :"))
alist = []
for b in range(0, x):
    b = int(input("Enter element"))

```

Q

alist.append(b)

n = len(alist)

quick(alist)

print(alist)

O/P

Enter range = 5

Enter element = 4

Enter element = 3

Enter element = 5

Enter element = 8

Enter element = 1

[1, 3, 4, 5, 8]

- 4) We begin by increasing leftmark, while we locate a value that is greater than greater than pivot then the decrement right mark until we find value that.
- 5) The point where right mark become less than leftmark we become less stop. The position of right mark is how the split point.
- 6) The pivot value can be exchanged with the content of staff count and pivot value is not in place.
- 7) The quick sort function involves a recursive function, quick sort helper.
- 8) The quick sort helper begins with some base as the merge sort.
- 9) The length of list is to the less then equal on it already sorted.
- 10) If it is growth, then it can be partition on recursively sorted.
- 11) The partition function implemented the process described earlier.
- 12) Display and stick the coding and o/p of above algorithm.

PRACTICAL No. 5.

Aim-

Implementation of stack using python list

Theory-

A stack is linear data structure that can be represented in real world in the form of physical stack or a pile. The element in stack or a pile. The element in stack are added or removed from position i.e. the temporary position. Thus, the stack works on LIFO principle as element that was inserted last will be removed first. A stack has implemented by array as well as linked list. Stack has three basic operations. Thus pop, peek. The operation of adding and removing the element is known as push and pop.

Algo

- 1> Create a class with instance variable items.
- 2> Define the init method with self argument and initialize the initial value and initial than to the empty list
- 3> Define methods, push and pop. define under the class stack.
- 4> Unit condition to give the condition that length in given list is greater than the range list than print "Stack is Full"
- 5> OR else print statement an insert the element but pop from stack.

```

class stack:
    global tos:
    def __init__(self):
        stack.l = [0, 0, 0, 0]
        stack.tos = 1
    def push(self, data):
        n = len(stack.l)
        if self.tos == n-1:
            print("Stack is full")
        else:
            stack.l[self.tos] = data
    def pop(self):
        if self.tos < 0:
            print("Empty")
        else:
            t = stack.l[self.tos]
            print("Data =", t)
            stack.l[self.tos] = 0
            self.tos -= 1
        if self.tos < 0:
            print("Ready")
        else:
            a = stack.l[self.tos]
            print("data =", a)

```

SP

```
> s.push [10]  
> s.push [20]  
> s.push [30]  
> s.push [40]  
> s.push [50]
```

```
>>> s  
[10, 20, 30, 40, 50]
```

```
data = 50  
> s.pop()  
Data = 40
```

```
>>> s.pop()
```

```
Data = 30
```

```
>>> s.pop()  
Data = 20
```

```
>>> s.pop()  
Data = 20
```

```
>>> s.pop()  
Data = 10
```

```
>>> s  
[0, 0, 0, 0]  
> s.pop()
```

Stack is empty.

- 6) Push method used to insert element but pop method used to delete element from stack
- 7) If this pop method, value is less than 1, then return : the stack is empty or else delete the element from top most position of stack.
- 8) First condition checks whether the no. of element and zero with the second case checks, whether .to is assigned any values, then we can be sure stack is empty.
- 9) Assign the element value in push method .to print given value is soap or hot (peppered).
- 10) Attach the case & output the above.

PRACTICAL NO. 6.

Aim:- Implementing a Queue using Python list.

Theory -

Queue is a linear data structure which has 2 reference front and rear. Implementing a queue using python list is simplest as python has the specified operation of queue. It is based on principle that new element is inserted after rear and element of queue is deleted which is at front. In simple terms a queue can be described as data structure based on first in first out FIFO principle.

Queue(): Creates a new empty queue.

Enqueue(): Insert an element at the rear of queue and similar to that of insertion of linked using tail.

Dequeue(): Returns the element which was at front, the front moved to successive element. An dequeue operation cannot remove element if the queue is empty.

```

class queue:
    global s
    global n
    def __init__(self):
        self.s = 0
        self.f = 0
        self.l = [0, 0, 0, 0]
    def enqueue(self, data):
        n = len(self.l)
        if self.s < n:
            self.l[self.s] = data
            self.s = self.s + 1
            print("Element inserted :-", data)
        else:
            print("Queue is full")
            self.s = 0
    def dequeue(self):
        n = len(self.l)
        if self.f < n:
            print(self.l[self.f])
            self.l[self.f] = 0
            print("Element deleted..")
            self.f = self.f + 1
        else:
            print("Queue is empty")
q = queue()

```

O/P

Element inserted : 10

q.add(10)

Element inserted : 10

q.add(20)

Element inserted : 20

q.add(30)

Element inserted : 30

Queue is full

q.remove()

20

element deleted :

Algorithm:-

Step 1 - Define a class Queue and assign global variance term defines init() method the init() value with the help of self assignment

Step 2 - Define a empty list & define enqueue() method with 2 argument assign the length of empty list

Step 3 - Use if statement that length is equal to zero then Queue is full or else insert the element in empty list or display that Queue element added automatically incremented by 1.

Step 4 - Define dequeue() with self argument under this, if statement that front is equal to length of list then display Queue is empty or else give that front is at zero and using that delete that element from front side and increment it by 1

Step 5 - Now call the Queue() function and give element that has to added in the empty list by using enqueue() and print the list after adding and same for deleting and display the list after deleting the element from list.

PRACTICAL No.7

Aim-

Program on evaluation of given string by using stack in python environment i.e. postfix

Theory -

The postfix expression is free of any parenthesis. further we took care of priorities of operation in the program. A given postfix expression can easily be evaluated using stack. reading that expression is always from left to right in postfix.

Algorithm -

Step 1 - Define element as function then create a empty stack in python.

Step 2 - Convert the string to list by using the string method split

Step 3 - calculate the length of string and print it

Step 4 - Use for loop to assign the range of string the game condition using if statement.

Step 5 - Scan the token list from left to right token is an

```
def evaluate(s):
    k = s.split()
    n = len(k)
    stack = []
    for i in range(n):
        if (k[i].isdigit()):
            stack.append(int(k[i]))
        elif (k[i] == '+'):
            a = stack.pop()
            b = stack.pop()
            stack.append(int(b) + int(a))
        elif (k[i] == '-'):
            a = stack.pop()
            b = stack.pop()
            stack.append(int(b) - int(a))
        elif (k[i] == '*'):
            a = stack.pop()
            b = stack.pop()
            stack.append(int(b) * int(a))
    else:
        a = stack.pop()
        b = stack.pop()
        stack.append(int(b) / int(a))
    return stack.pop()
```

✓
s = "8 6 9 * +"
a = evaluate(s)
print("The evaluated value: ", a)

ap

O/P

The evaluated value : 8120

integer and push the value into y

Step 6 - If the token is operator *, /, +, -, >, it will need to operand . pop the 'p' twice . The first . pop is the op and second pop in first operand.

Step 7 - perform the arithmetic operation , push result back on the m

Step 8 - When the O/P expression has been , completely processed , the result is on stack . pop the p . and return the value .

Step 9 - print the result of string after evaluation of postfix

Step 10 - Attach the copied O/P and I/P of above algorithm .

M
20/01/2022

PRACTICAL NO.8

Aim- Implementation of single linked list by adding the nodes from last position.

Theory-

A linked list is a linear data structure which stores the element in store the element in a node in a linear fashion but not necessarily contiguous. The individual element of linked list called a node.

Node comprises of 2 parts.

1. Data

2. Next Data stores all information w.r.t., address, etc. In case of larger list, if we add/remove only element from the list all elements of list has to adjust itself every time we add it is very tedious task so linked list is used to solving this type of problems.

Algorithm-

1. Transversing of linked list means visiting all nodes in linked list in order to perform some operation on them.
2. The entire linked list can be accessed through the first node of linked list. The first node of linked list in turn is referred by head pointer of the linked list.
3. Now that we know that we can transverse the entire linked list.

```
class node  
    global data.  
    global next.  
    def __init__(self, item):  
        self.data = item.  
        self.next = None.  
    def __init__(self):  
        self.s = None.  
        newnode = node(item)  
    def add(self, item):  
        newnode = node(item)  
        if self.s == None:  
            self.s = newnode  
        else:  
            head = self.s  
            while head.next != None:  
                head = head.next  
            head.next = newnode  
        if self.s == None:  
            else:  
                newnode.next = self.s  
                self.s = newnode  
    def display(self):  
        head = self.s  
        while head.next != None:  
            print(head.data).
```

SP

```
head = head.next  
print(head.data)  
start = linkedlist()  
start.addL(50)  
start.addL(60)  
start.addL(70)  
start.addL(80)  
start.addB(40)  
start.addB(30)  
start.addB(20)  
start.display()  
print("jk")
```

>>>

```
20  
30  
40  
50  
60  
70  
80  
jk.
```

Now that we know that we can traverse using the node which is referred by the head pointer of linked list.

We should not use the head pointers to traverse the entire linked list because the head pointer is only reference to 1st node in the linked list, modifying the reference of head pointer can lead to changes which is cannot revert back.

We may lose the reference of 1st node in our linked list, hence most of our linked list so in order avoid making same unwanted changes to the 1st node, we will temporary node to traverse to entire linked list.

We will use this temporary node as a copy of currently transversing. Since we are making temporary node a copy of current node the datatype of temporary node should also be node.

Now that current is referring to first node if we can to access 2nd node of list, we conjecture is at the node of 1st node.

But 1st node is referred by current, so we can traverse to 2nd node is $h=h.next$.

Similarly we can traverse rest of nodes in the linked list since the last node of linked list does not have any next node with value in the next field of the last node in None.

Our concern now is the linked list is referred by the tail of linked list, since the last node of linked list does not have any next node, the value in next field of last node is NONE.

Our concern now is to fixed find something terminating condition for while loop.

So we can now refer the last node of linked list self $s=None$. We have to now see how to start conversion traversing the linked list & how to identify whether we reached

Q.8

15. searched the last node of linked list or not
Attach the coding or input and output of above algorithm.

def sort (arr, l, m, r):

$$n1 = m - l + 1$$

$$n2 = r - m$$

$$L = [0]^{*}(n1)$$

$$R = [0]^{*}(n2)$$

for i in range (0, n1):

$$L[i] = arr[l+i]$$

for j in range (0, n2):

$$R[j] = arr[m+l+j]$$

$$i = 0$$

$$j = 0$$

$$k = l$$

while i < n1 and j < n2:

if L[i] <= R[j]

$$arr[k] = L[i]$$

$$i += 1$$

else,

$$arr[k] = R[j]$$

$$j += 1$$

$$k += 1$$

while i < n1 and j < n2:

if L[i] <= R[j]:

$$i += 1$$

$$k += 1$$

def mergesort (arr, l, r):

if l < r:

$$m = \text{int}((l+r)/2)$$

- mergesort (arr, l, m)

mergesort (arr, m+1, r)

Practical No. 9.

Merge Sort.

Implementation of merge sort.

Theory - Like Quicksort, mergesort is a divide and conquer algorithm. It divides input array in two halves, calls itself for the two halves and then merge the two sorted halves. The merge() function is used for merging two halves. The merge (arr, l, m, r) is key process that assumes that arr [l, m] and arr [m+1, r] are sorted and merges the two sorted sub-arrays into one.

Algorithm

Merge sort is one of the most efficient sorting algorithm. It works on the principle of Divide and conquer. Merge sort repeatedly breaks down a list into several sublist until each sublist consists of single element and merging those sublist in a manner that results into sorted list.

Let us consider to understand the approach better:

1. Divide the unsorted list into 'n' sublist.
2. Each comprising of 1 elements
3. A list of 1 elements is supposed sorted implementing the merge sort
4. Repeatedly merge sublist to produce newly sorted sublist until there is only 1 subject remaining.

2

5. This will be the sorted list.
6. The top-down merge sort approach is a methodology which uses recursion mechanism.
7. It starts at top and proceeds downwards, with each successive turn to sort the array.
8. merge functions take 2 intervals.
9. One from start and one from mid
10. start and end are the starting and ending index of the current interval of Arr.

```
sort(arr, l, m, r)
arr = [12, 23, 24, 78, 45, 86, 98, 42]
print(arr)
n = len(arr)
mergesort(arr, 0, n-1)
print(arr)

>>> [12, 23, 34, 56, 78, 45, 86, 98, 42]
[12, 23, 34, 56, 78, 45, 86, 98, 42]
>>>
```

```

print("8k,1774")
set1 = set()
set2 = set()
for i in range(8,15):
    set1.add(i)
for i in range(1,12):
    set2.add(i)
print("set 1:", set1)
print("set 2:", set2)
print("\n")
set3 = set1 | set2
print("Union of set1 & set2: set3", set3)
set4 = set1 & set2
print("Intersection of set1 and set 2: set4", set4)
print("\n")
if set3 > set4:
    print("set3 is superset of set4")
elif set3 < set4:
    print("set3 is subset of set4")
else:
    print("set3 is same as set4")
if set4 < set3:
    print("set4 is subset of set3")
    print("\n")
set5 = set3 - set4
print("Elements in set3 and not in set4: set5", set5)
print("\n")
if set4.isdisjoint(set5):
    print("set4 and set5 are mutually Exclusive\n")

```

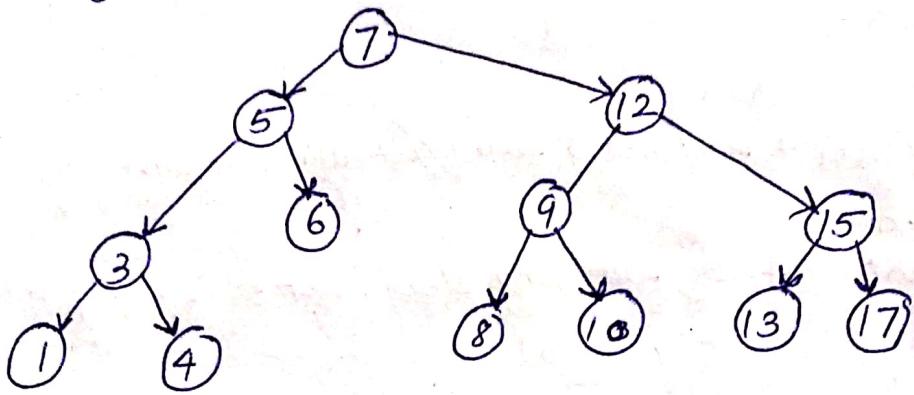
Practical No. 10.

1. Define two empty set as set1 and set2 now use for statement providing the range of above 2 sets.
2. Now add() method for adding the element accordingly to given range then find sets after reading.
3. Find the union and intersection of above 2 sets by using & (and) | (or) method. print the set of set3 and set4. display the above set.
4. Use if statement to find out the subset and superset of set3 and set4. display the above set.
5. Display the element in set3 is not in set4 using mathematical operation.
6. Use isdisjoint() to check that anything in element is present or not. If not then display that it is mutually exclusive event.
7. Use clear() to remove or delete the set, print the set after clearing the element present in the set.

```
print("set 4 and set 5 are Mutually Exclusive \n")
.set5.clear()
print("After applying clear ; set 5 is empty set : ")
print("set 5 = ", set5)
```

1.8

Binary Search Tree



class node:

 global l

 global r

 global data

def __init__(self):

 self.l = None

 self.data = l

 self.r = None

class Tree

 global root

def __init__(self)

 self.root = None

def add(self, val):

 if self.root == None

 self.root = Node(val)

 h = self.root

 while True:

 if newnode.data < h.data:

Practical No. 11

Aim- Program based on binary search tree by implementing, Inorder, pre-order and post-order traversal

Theory- Binary Tree is a tree in which supports maximum of 2 children for any node can have either 0 or 1 or 2 particular there is another identity binary tree that is ordered such that one child is identified as left child and other as right child.

Inorder (i) Transverse the left subtree, The left subtree inform might have left and right subtrees.

(ii) Visit the root node

(iii) Transverse the right subtree and repeat it.

Preorder (i) Visit the root node.

(ii) Transverse the left subtree, the left subtree inform might have left and right subtree

(iii) Transverse the right subtree, repeat it.

Postorder (i) Transverse the left subtree, The left subtree inform might have left and right subtree.

(ii) Transverse the right subtree

(iii) Visit the root node

Algorithm -

1. Define class node and define init() method with 2 arguments Initialize the value in this method.
2. Again define a class BT that is binary search tree with init() with self argument and assign the root node.
3. Define add() for adding the node. Define a variable p that $p = \text{node}(\text{value})$
4. Use if statement for checking the condition the node is less than or greater than the main node and break
5. Use while loop for checking the node is less than or greater than main gate and break the topic the loop if it is not satisfying.
6. Use if statement within than else statement for checking the node is greater main root . put it into right side.
7. After this , lefttree and right subtree , repeat this method to arrange the node accordingly in Binary Search Tree.
8. Define inorder(), Preorder() .and postorder() with root argument and use if statement the root in name and return that in all.
9. In order , else statement used for giving that condition first left, root & right node.
10. For postorder, as we have to give information in else that first root, left and the right node.

```

if newnode.data < h.data
    if h.l == None:
        h.l = h.l
    else:
        h.l = newnode
        print(newnode.data, "added on left of", h.data)
        break
    else:
        if h.r == None:
            h.r = h8
else:
    h.r = newnode
    print(newnode.data, "added on right of", h.data)
    break
def preorder(self, start):
    if start != None
        print(start.data)
        self.preorder(self, start.l)
    if start == None
        self.inorder(start.l)
    print(start.data)
    self.inorder(start.r)
    if start != None:
        self.inorder(start.l)
        self.inorder(start.r)
        print(start.data)

```

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print(start.data)

T = tree()

T.add(100)(7)

T.add(100)(5)

T.add(100)(12)

T.add(100)(3)

T.add(100)(6)

T.add(100)(9)

T.add(100)(15)

T.add(100)(1)

T.add(100)(4)

T.add(8)

T.add(10)

T.add(13)

T.add(17)

print("preorder")

T.preorder(T.root)

print("inorder")

T.inorder(T.root)

~~print("postorder")~~

T.postorder(T.root)

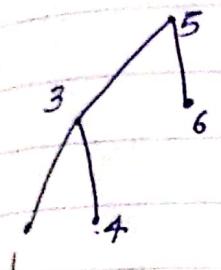
print("jk")

✓

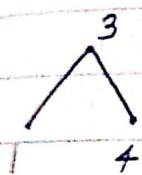
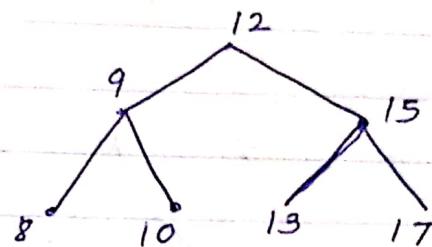
For postorder, in else part, assign .left then, right and then go to root node.

Display the output and input of above algorithm.

Inorder (LVR)



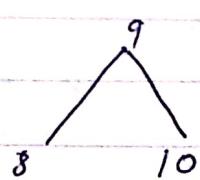
7



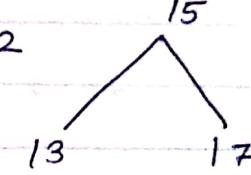
5

6

7

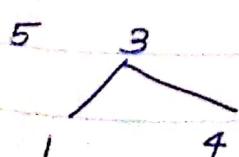
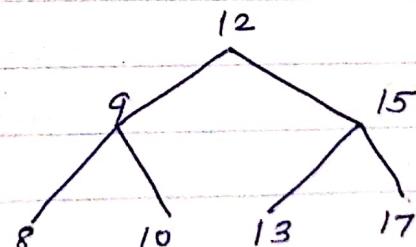
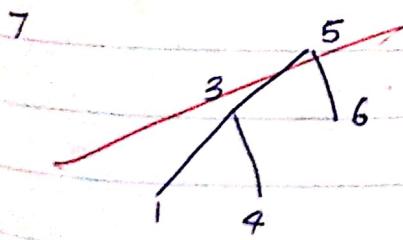


12

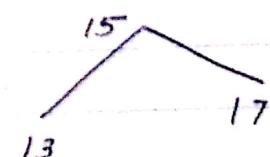
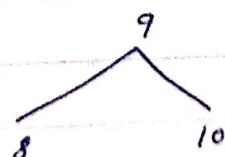


1 3 4 5 6 7 8 9 10 12 13 15 17.

Preorder (VLR)



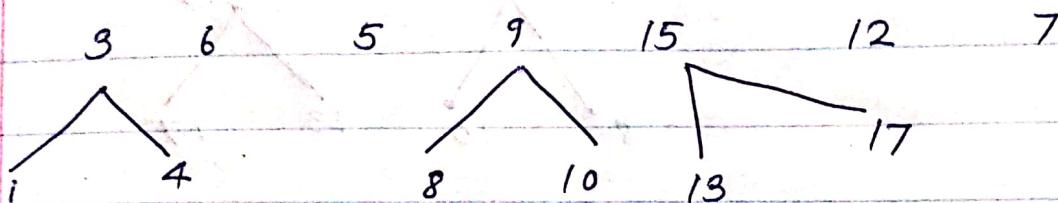
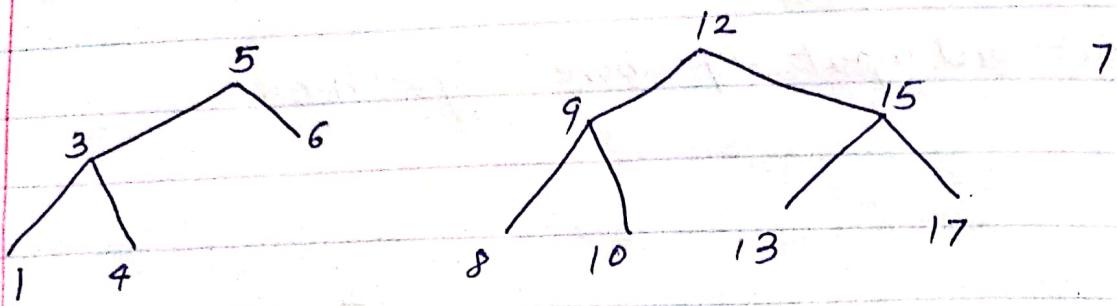
12



7 5 3 1 4 6 12 9 8 10 15 3 17

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Postorder (LRV)



1 4 3 6 5 8 10 9 13 17 15 12 7

>>7

- 5 80 added on left of 100 7
 12 10 added on left of 80 7
 3 80 added on right of 70 5
 6 10 added on left of 70 5
 9 70 added on right of 70 12
 15 80 added on right of 60 12
 16 10 added on left of 60 12
 4 10 added on left of 10 3

preorder

100 7
 80 5
 60 3
 70 1
 40 4
 60 6
 75 12
 72 9
 78 8
 85 8
 88 10
 15
 13
 17

inorder

10 1
 12 3
 15 4
 60 5
 70 6
 78 7
 80 8
 85 9
 88 10
 100 12
 15
 17

postorder

18 1
 12 3
 15 4
 60 5
 70 6
 78 8
 80 9
 88 10
 85 12
 88 13
 100 15
 100 17
 7

sk.

mm
 10/02/2020