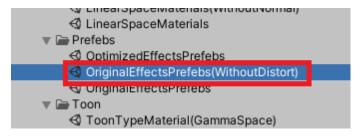
## **URP Guide Paper**

## (2021-2023 Version URP)

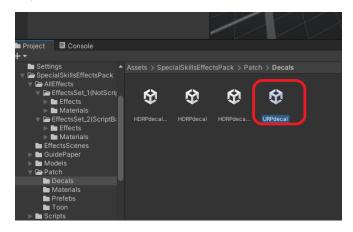
1. You need to chagne all materials. Select all of material and click 'Convert Selected Built-in Materials to URP'



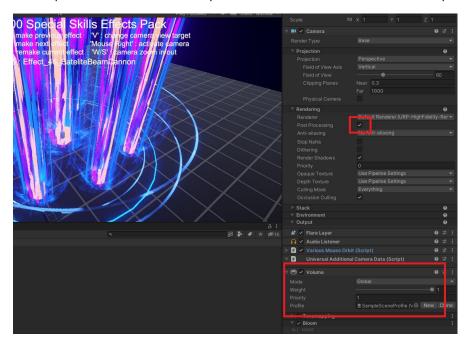
2. Patch 'OriginalEffectsPrefebs(WithoutDistort)' for remove Grabpass effects



3. patch 'URPdecal' for visible decals.



4. Setup volume to camera and profile in demo camera. Just use URP preset post process profiles.



5. Now, you can see well with post process!

