Lecture: Backtracking 2

Agenda

N Queens

Sudoko

Inloyd break.

Backtracking:—1 Constraints are very less.
2. Recursion.

<u>Qu1</u>

N Queens

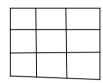
Given n*n board, place n queens such that no 2 queens attack each other.

n = 2



false

n =3



false

n=4

	Q		
			Q
Q			
		Q	

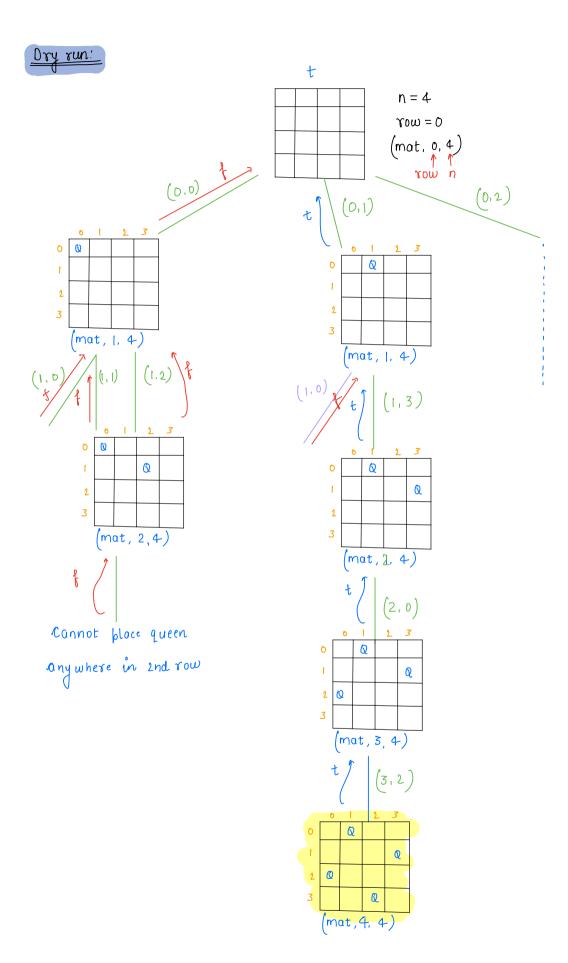
		Q	
Q			
			Q
	Q		

true

Observation

Can't have more than I queen in a single row or col.

Plan plocing your queens either row by row or col by col



Code:

```
void nqueens ( mat()[], row, n) {
    if( row == n) {
        brint (mat);
        return;
    }

    for(col = 0; col ( n; col+t) {
        boolean safe = is&afe( mat, row, col);
        if( safe == true) {
            mat(row)(col) = 1;
            nqueens ( mat, row+1, n);
            mat(row)(col) = 0;
        }
}
```

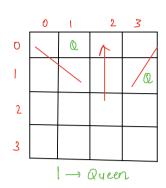
1 → Queen

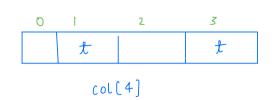
```
Implementation of is Safe (mat, row. col)
boolean issafe(mot()[], r, c) { - o(n)
                                                         0
        // Check for cols.
                                                         2
                                                                     Q
       for ( i=0', i(row; i+1) (
                                                         3
            if ( mat(i) (col) = = 1) {
                                                               1 → Queen
                  return false;
                                                                    L ROIN ( Don't check)
                                                                     _ col
                                                                    L piagonals
     // Check for diagonal
           ° = \ \ - 1;
           j = C-1;
           while ( i'>=0 { } j)=0) {
                if ( mat(i) ( j ) = = 1) (
                      return false;
         11 Check for diagonal
             i = r-1;
                                                   0
             j = (+1)
            while (i'>=0 ll i'<n) {
                                                   1
               if ( mat(i) (j ) ==1) {
                                                   2
                   return false;
                                                   3
```

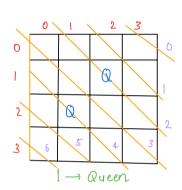
return true;

l → Queen

<u>Qu</u> Can we optimise the is Safe() funcⁿ to o(1) time?







$$p^{\alpha} q = 0 - r - c = -3 + 3 = 0$$

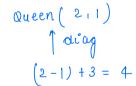
$$D_{i}^{*}a_{j}^{*}i = x - c = -2.43 = 1$$

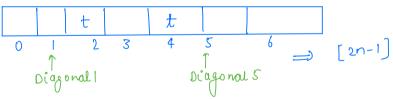
$$D_{\alpha}^{2} = -1 + 3 = 2$$

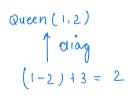
$$p_1^{\circ}a_{3}^{3}: \quad \gamma-c = 0+3 = 3$$

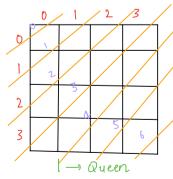
Diag 4:
$$r-c=1+3=4$$

Pring 6:
$$x - c = 3 + 3 = 6$$









D1: x+c=1D2: x+c=2D3: x+c=3

Do: r+c=0

- D4: 8+C=4

```
Code:
            bootean[] col = new bootean[n];
                      diag1 =
                                       [2n-l]
                     diag2 =
    void nqueens (mat[][], row, n) {
           if (row = = n) ( o initially
                 brunt (mat);
                 return;
          for ( = 0; c < n; c+t) {
                boolean safe = col(c) == f ll diagl[row-c+n-1] == f
                                  ll d ag 2 [row + C] = = f;
               if ( safe == true) {
                     col(c) = true;
                     diag [ [ row - c + n-1 ] = true;
                     diag2[row+c] = true;
                     mat[row][col] =1;
                     nqueens (mat, row+1, n);
                     mat[row][(ol) = 0]
                                                     Break:
                                                     8:18 - 8:30 AM.
                    col(c) = fake;
                    diag [[row-c+n-1] = false;
                    diag2[row+c] = false;
                            Tc: O(n)
                            sc: 0 (n) + issafe Manipulation space
```

Gui fill sudoko

L given 9*9 motrix. Every cell 1-9.

Rules

— In row, data can't repeat.

— In col, data can't repeat.

— In 3*3 matrix, data can't repeat

mat(i)[j] = 0 mean not filled.

can't have[1-9]

YU		1	1-9)							
	0		2	3	4	5	6	7	8	
0	5	3	4	2	٦	6	1	89	8	
1				1	9	5		,		
2		9	8					6		
3	8		2		6				3	
4	4			8		3			1	
5	7		3		2				6	
6		6								
٦				4	1	9			5	
8					8			٦	9	

<u>Ou</u> How to start filling the sudoko? fill it cell by cell.

	0		2		3	4	5		6	7	8	1
0	Со	CI	<u>C2</u>		C3	<u>C</u> 4	C5		<u>C</u> 6	(7	(8)	
1	C9	C10	CII		CIŁ	CI3	C14-		(15			
2												
3												
4												
5												
6								×				
٦												
8											(80	(8
				ľ	f(I	reach	(181)	{				,
						iturn t						



```
boolean sudoko (mat[][], cell) {
Lode:
                 return true;
                  i = cell 9;
                  f = (e(1 %. 9)
                 if ( matli][ ] = 0) {
                       return sudoko (mat, cell +1);
                 for ( K = 1; K < = 9; K++) {
                     boolean safe= issafe (mat. i, j, k);
                     if (safe) {
                          mat(i) (j) = k;
                            8a = 8udoko (mot, cell +1);
                            if ( &a == true) (
                                return true;
                           mat (i) (j ) = 0;
           return false;
                             x = no of unfilled cells
                       TC:
                       sc: o(n)
```

```
issafe (mat[][], r, c, k) func^?
                                                                                                     can't have[1-9]
                                                                        (1-9)
boolean is safe (mati) (), v, c, k) {
            11 Cols
         for (i=0; i'(n; i++) (
               if ( mat( i) ( c) = = k) {
                      return false;
                                                                            // Col
          11 Rows
                                                                            11 ROW
        for ( = 0; i'<n; i++) (
                if( mat[x](i] ==K)(
                                                                            11 Box
                     return false;
             // Box
     Start_row = x - \frac{x}{3}; 

Start_col = (-\frac{x}{3}); 

\frac{\xi_3}{4}: \frac{(4, 5)}{5} - box (3.3)

\frac{4 - 4x_3}{5} 5 - 5x<sub>3</sub> (1-9)

\frac{1}{3} 3 - \frac{1}{3}
                                                                                                   can't have[1-9]
    for (i = start-row; i(start-row+3; i+1){
         for (j = start-col, j < start-col + 3; j +1)(3
              if ( mat(i')(j') == k) (
                   retum false;
  return true;
                                         TC:
                                         SC:
```

Qu Inlord break.

dict[] = { i , like, sam, sung, mango, samsung, mobile, ice, cream

8entence = ili°ke mang 0 → true

true

like mango

sentence = ilike mangoice cream

i like mango
ice cream

8entence = ilove mango = false

```
Approach:
  aict[] = { i , like, sam, go, mango, samsung,
            mobile, ice, cream, man
  sentence = i'like samoung mobile.
            like samoung mobile
```

Explonation:

```
boolean word Break (Hashset (String) dict, String word) 1
Code:
                   if (word length() ==0) {
                         return true;
                   for (i=1; i'(=word-length(); i++) <
                         prefix = word. oubstring (o, i).
                         if (dict contains ( prefix)) {
                              &a = wordbreak (word substring (i));
                              if ( sa = = true) {
                                  retum true
               return false;
                                                   ilike oamoung mobile.
                                                        n
                         TC: 0( n! )
                                                        n-1
                         sc; o(n)
```

Thankyou 3