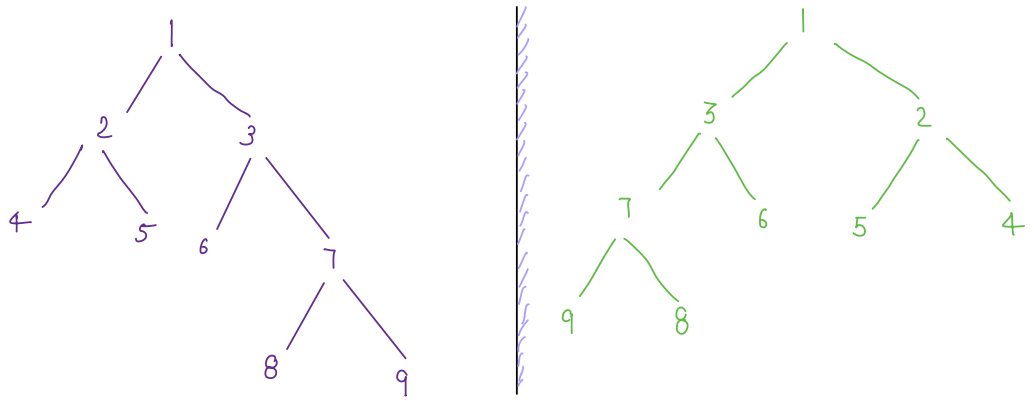
Lecture :- Trees - 5

Agenda

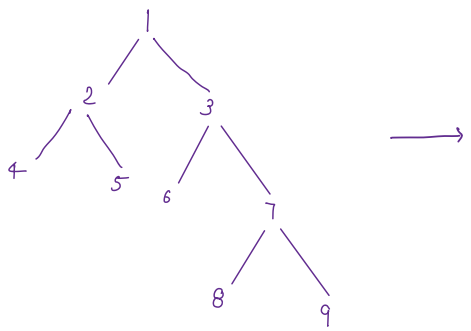
- Invert binary tree
- Equal tree partition
- Next pointer binary tree
- Root to leaf path sum = K
- Diameter of binary tree.

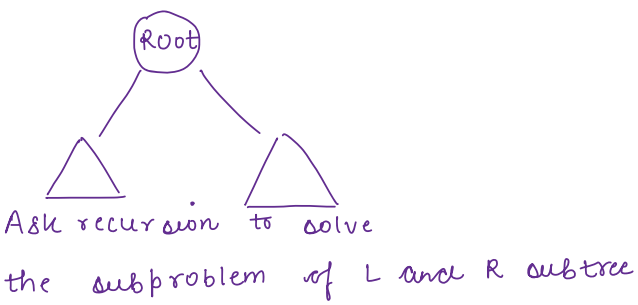
Qu! Invert a binary tree

ip

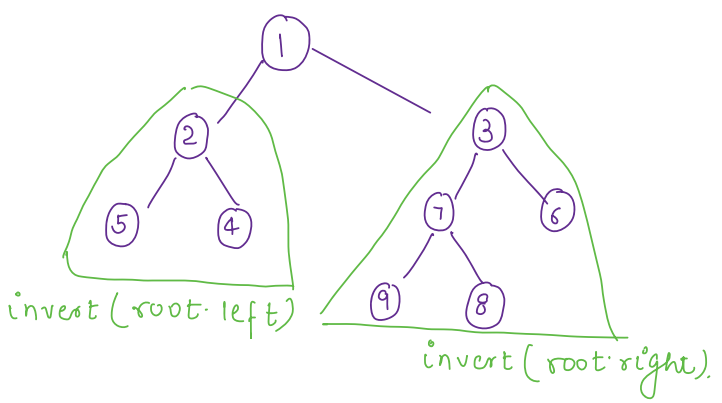


Logic:

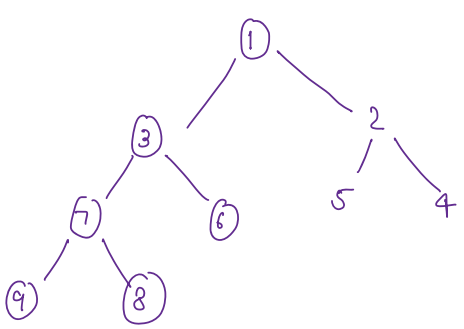




Step1:



Step2: Find our own ans. [swapping L and R subtree]

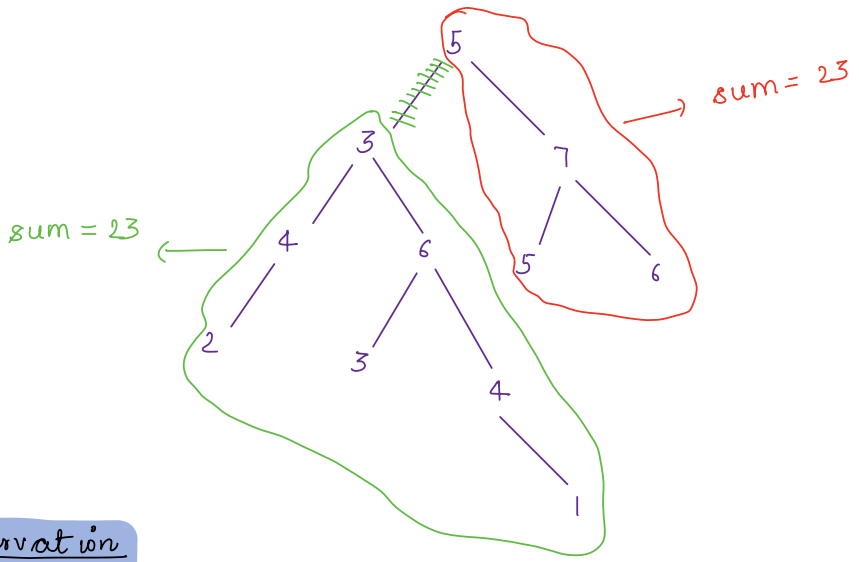


Code:

```
void invert(root) {
        if(root == null) {
            return;
        }
        invert(root.left);
        invert(root.right);
        Node temp = root.left;
        root.left = root.right;
        root.right = temp;
}
```

Qu2 **Equal avg. partition**

Check if it is possible to remove an edge from B.T. such that sum of resultant 2 trees are equal.



true.

Observation

If sum of tree is odd — ans = false

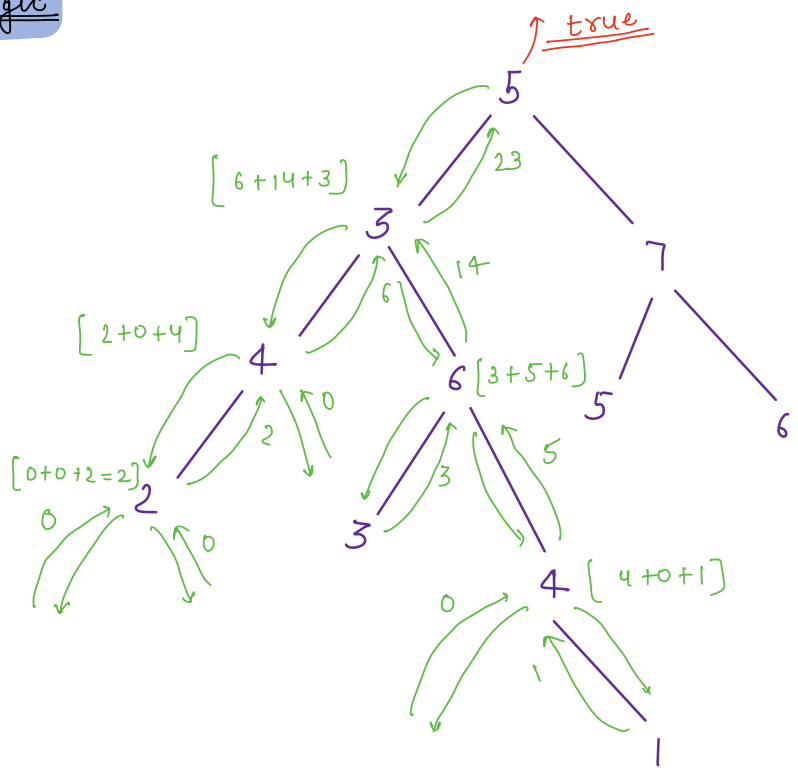
Lets say sum (tree) = s

Modified: Check if there is any subtree of sum = $\frac{s}{2}$

if found — true

else — false.

Logic



sum = 46

check = $\frac{sum}{2}$ = 23

Code:

```
boolean ans = false;
boolean check( root) {
        sum = getsum(root);
        if(sum % 2 != 0) {
            return false;
        }
        check( root, sum/2);
        return ans;
}

int check( root, sum) {
        if( root == null) {
            return 0;
        }
        leftsum = check( root.left, sum);
        rightsum = check( root.right, sum);
        if ( leftsum == sum || rightsum == sum) {
            ans = true;
        }
        return leftsum + rightsum + root.data;
}
```

1. Sum Of a tree.
2. Question. ←

Qu3 **Next pointer in a BT** [Medium]

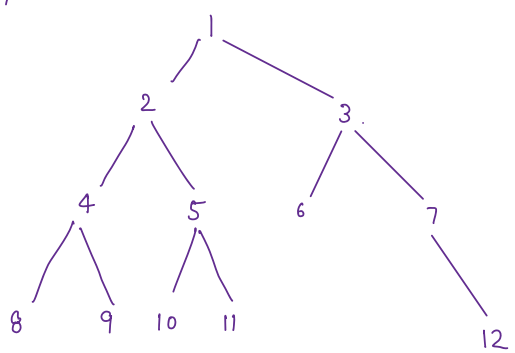
Initially each node next pointer points to null. Update each node next pointer to point to next node in same level.

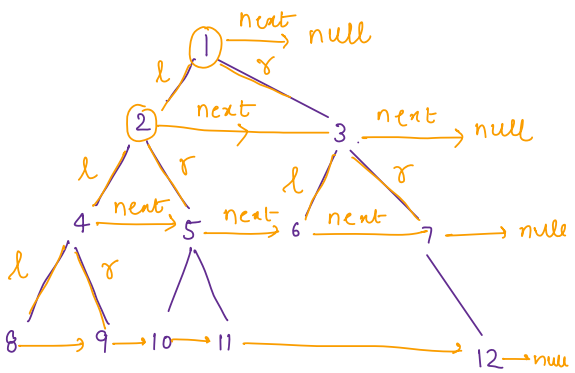
Current structure

```
class Node {
    int data;
    Node left;
    Node right;
    Node(x) {
        data = x;
    }
}
```

Question structure

```
Node {
 int data;
 Node left;
 Node right;
 Node next;
}
```





Code:

```
void levelorder( Node root) {
    Queue < Node > q = new LinkedList<>();
    q.add(root);
    while( !q.isEmpty()) {
        currLevel = q.size();
                          currlevel
        for(i=1; i<= n; i++) {
            Node curr = q.poll();
            if( i != currLevel) {
                curr.next = q.peek();
            }
            if( curr.left != null) {
                q.add( curr.left);
            }
            if( curr.right != null) {
                q.add( curr.right);
            }
        }
    }
}
```

TC: O(n)

SC: O(n)

Break: 8:11 — 8:22 AM

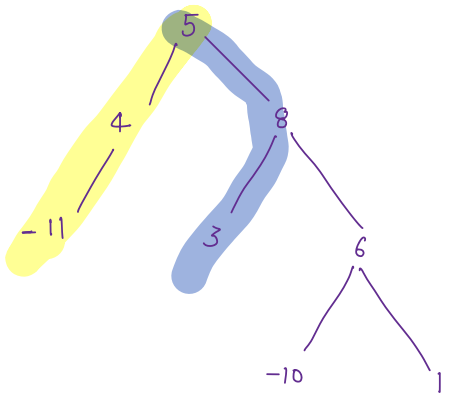
Qu: Check if B.T. has only one root to leaf path = K [sum]

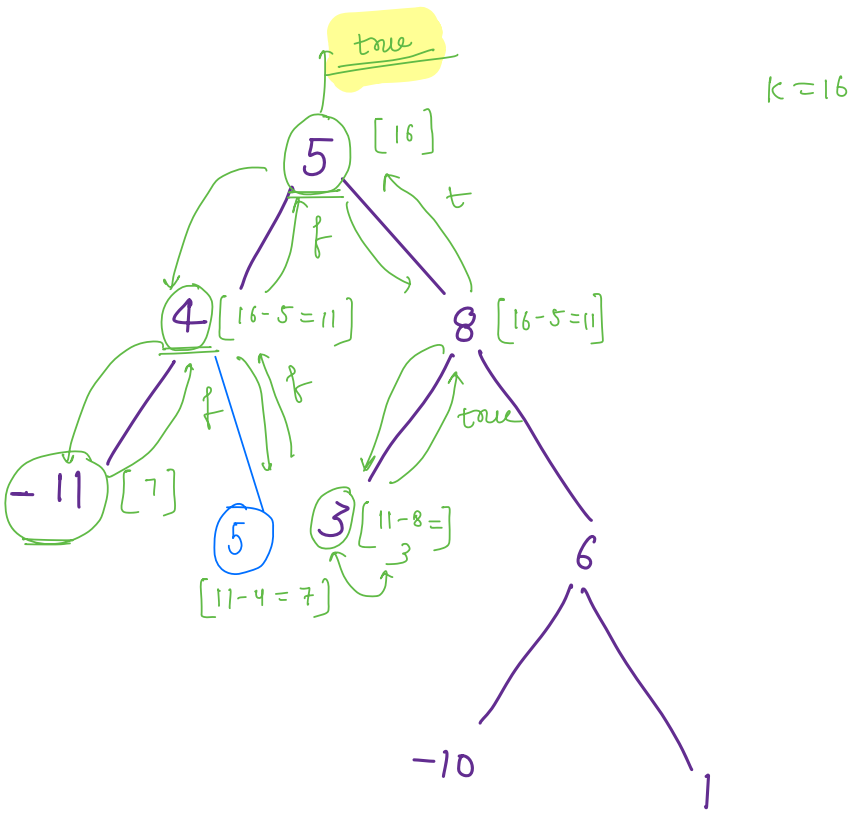
K = -2 true

K = 16 true

K = 13 – false

K = 10





K = 16

Code:

```
boolean check(root, k) {
    if(root == null) {
        return false;
    }
    if(root.left == null && root.right == null) {
        if(root.data == k) {
            return true;
        }
        return false;
    }
    boolean l = check(root.left, k - root.data);
    if(l == true) {
        return true;
    }
    boolean r = check(root.right, k - root.data);
    return r;
}
```

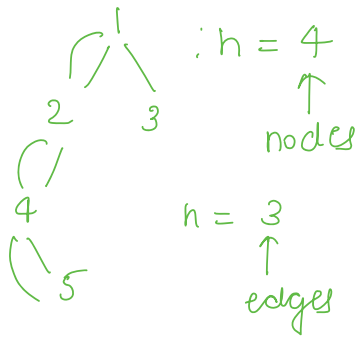
k=5 true
k=6 false

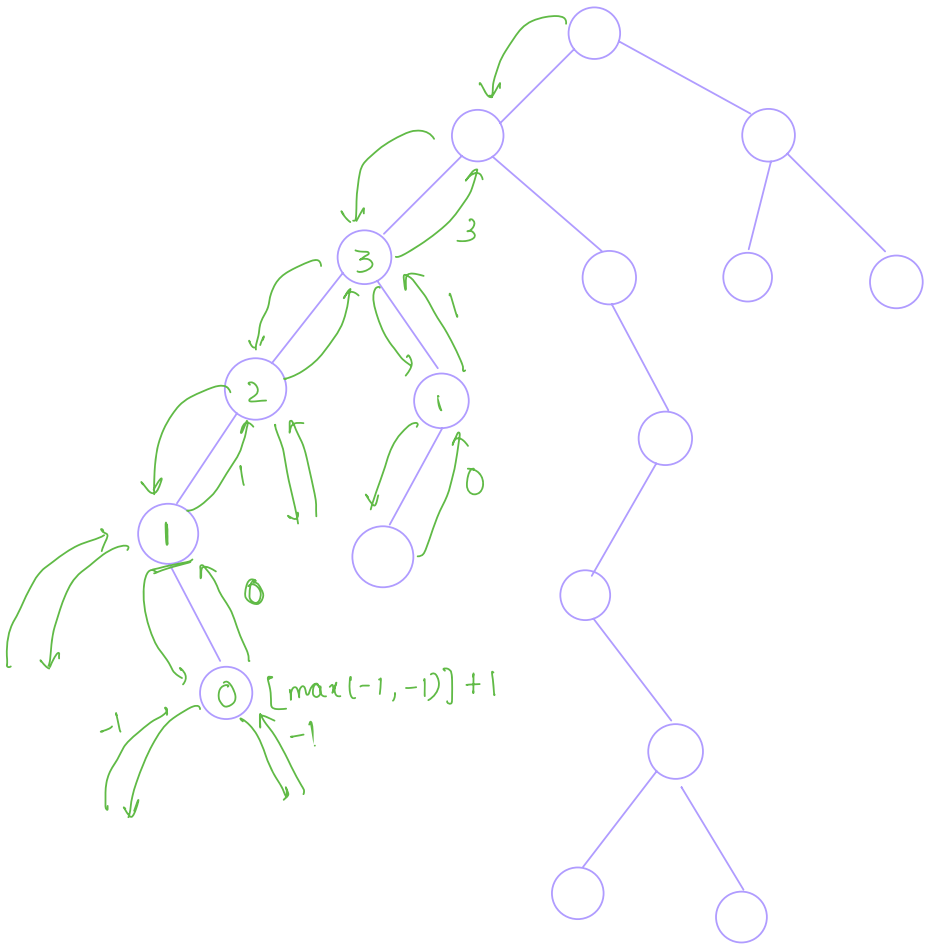
(5)

TC: O(n)

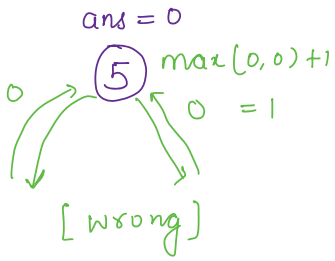
SC: O(h)

Qu: Height of B.T. [in terms of edges]





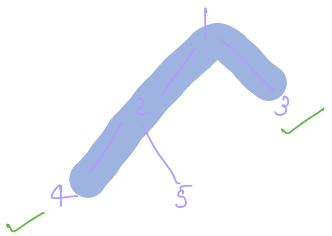
code:



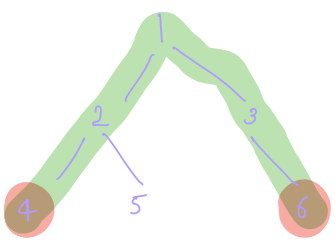

```
int height(root) {
    if(root == null) {
        return -1;          — edges.
    }
    lh = height(root.left);
    rh = height(root.right);
    return max(lh, rh) +1;
}
```

Qu: **Diameter** of binary tree [Medium-hard]

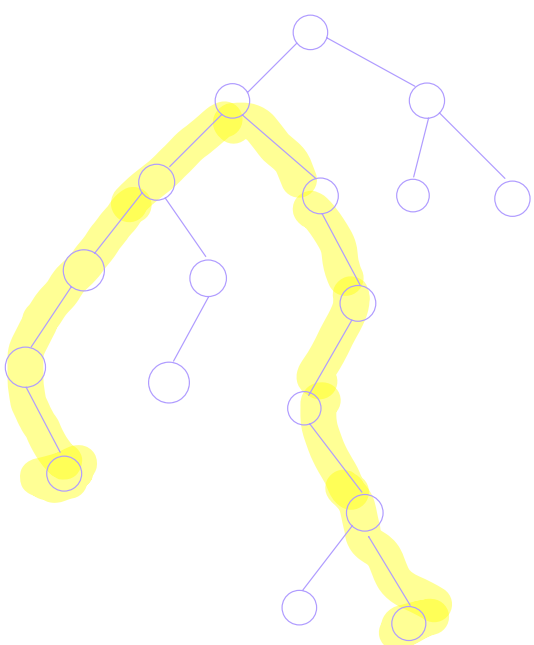
└ No. of edges of longest path b/w any 2 nodes of binary tree



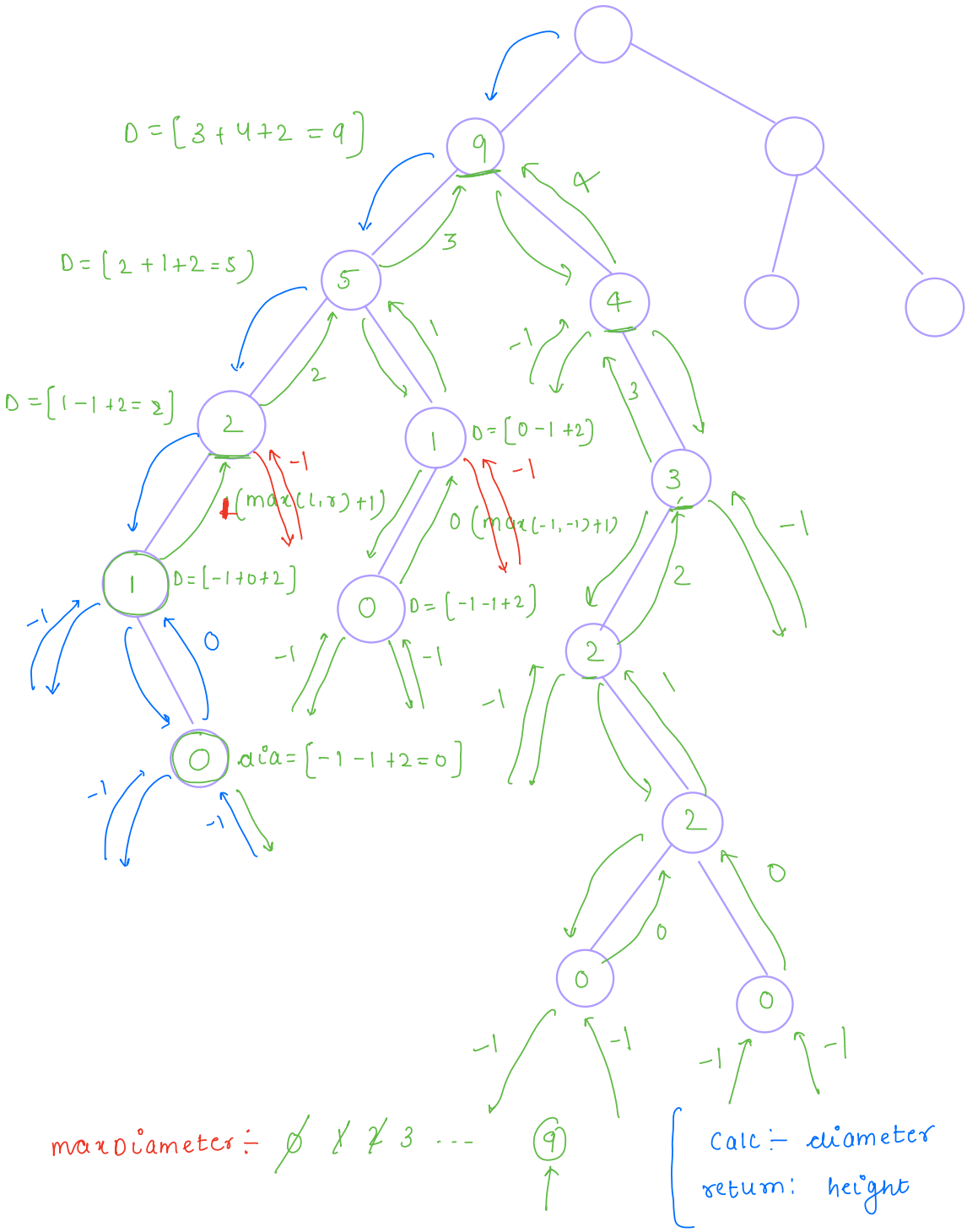
ans = 3



ans = 4



ans = 9


D = [3 + 4 + 2 = 9]
9
D = [2 + 1 + 2 = 5]
5
4
D = [1 - 1 + 2 = 2]
2
1
D = [0 - 1 + 2]
3
1 (max(1, 0) + 1)
0 (max(-1, -1) + 1)
1
D = [-1 + 0 + 2]
0
D = [-1 - 1 + 2]
2
0
dia = [-1 - 1 + 2 = 0]
2
0
0
maxDiameter :- ∅ 1 2 3 ... 9
Calc :- diameter
return: height

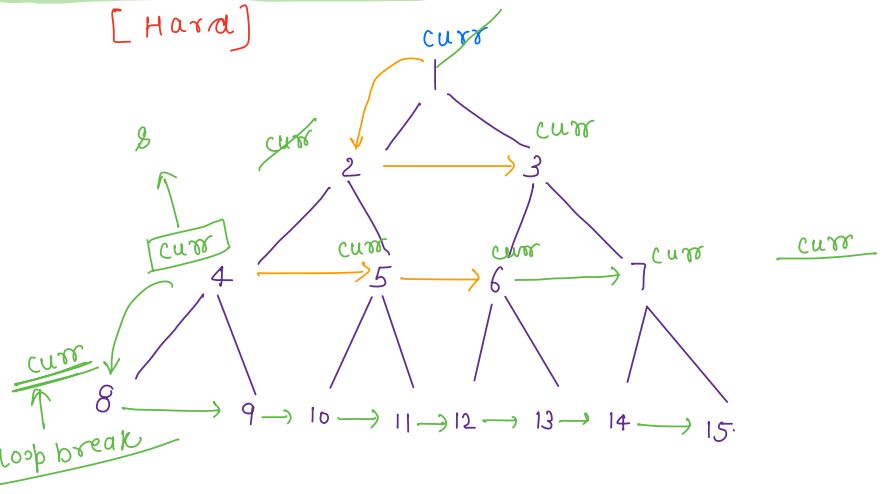
code:

```
int diameter = -1;

int height(root) {

    if(root == null) {

        return -1;
    }

    lh = height(root.left);

    rh = height(root.right);

    diameter = max(diameter, lh + rh + 2);

    return max(lh, rh) + 1;
}
```

TC: O(n)
SC: O(h)

Qu: fill next in perfect binary tree [optional] SC: O(1)

[Hard]



Algo;

```
curr = root;

while(curr.left != null) {
    Node s = curr;
    while(curr != null){
        curr.left.next = curr.right
        if( curr.next != null ){
            curr.right.next = curr.next.left;
        }
        curr = curr.next;
    }
    curr = s.left;
}
```

H/W: Is it possible to apply this logic in non-perfect binary tree ? → No

Thankyou :)