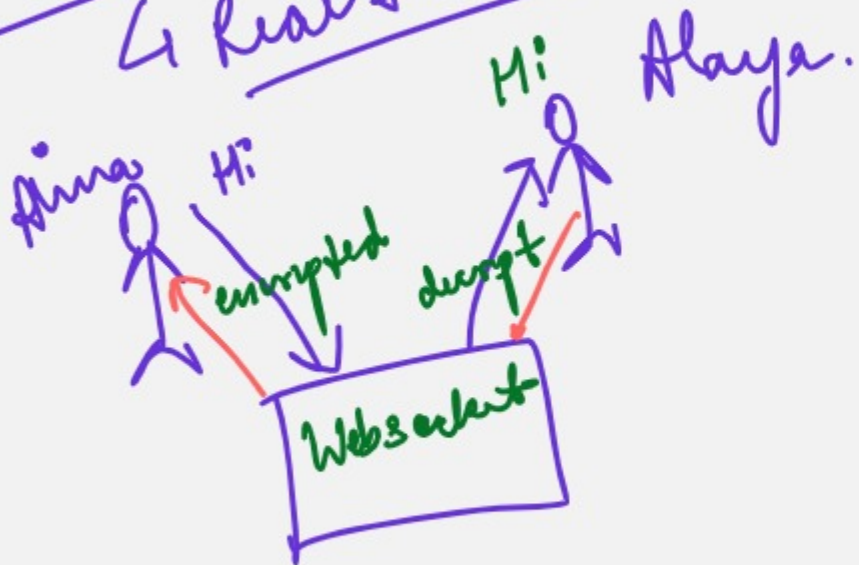


## Websockets

### Real time data



DOM

document.getElementById()

source destination  
code

Code  
console.log(1);  
setTimeout(() => console.log(2), 1000);

Event Loop  
Handle Asynchronous Task (callback, promise)

