→ non-primitive Datatype
→ operators (conversion)

non-primitive
→ Arrays ⟹ #array elements
→ objects

[2,3,1, 6, 4, 6,2,3]
↓ ↓ ↓ ↓ ↓ ↓ ↓ ↓
0th 1st 2 3 4 5 6 7

→ primitive
↳ numbers
↳ string
(+) ← ↳ booleans
↳ null
↳ undefined

[number]

operators
↳ arithmetic (+, -, ., /, *)   [number]
↳ logical → (! or not) && ||
↳ comparisons →(= =) (== =)
↳ string → (+)
↳ assignment →(=)
↳ bitwise → (&, |, <<, >>)

20√100   5→quotient
divisor 100
       0 → remainder

25
10 ⟹ 10 * 10 = 100