

Java Vector

Vector is like the *dynamic array* which can grow or shrink its size. Unlike array, we can store n-number of elements in it as there is no size limit. It is a part of Java Collection framework since Java 1.2. It is found in the `java.util` package and implements the *List* interface, so we can use all the methods of List interface here.

It is recommended to use the Vector class in the thread-safe implementation only. If you don't need to use the thread-safe implementation, you should use the ArrayList, the ArrayList will perform better in such case.

The Iterators returned by the Vector class are *fail-fast*. In case of concurrent modification, it fails and throws the `ConcurrentModificationException`.

It is similar to the ArrayList, but with two differences-

- Vector is synchronized.
- Java Vector contains many legacy methods that are not the part of a collections framework.

Java Vector class Declaration

```
public class Vector<E>  
    extends Object<E>  
    implements List<E>, Cloneable, Serializable
```

Java Vector Constructors

Vector class supports four types of constructors. These are given below:



SN	Constructor	Description
1)	<code>vector()</code>	It constructs an empty
2)	<code>vector(int initialCapacity)</code>	It constructs an empty its capacity increment

3)	<code>vector(int initialCapacity, int capacityIncrement)</code>	It constructs an empty vector with the specified initial capacity and capacity increment.
4)	<code>Vector(Collection<? extends E> c)</code>	It constructs a vector that contains the elements of a collection c.

Java Vector Methods

The following are the list of Vector class methods:

SN	Method	Description
1)	<code>add()</code>	It is used to append the specified element in the given vector.
2)	<code>addAll()</code>	It is used to append all of the elements in the specified collection to the end of this Vector.
3)	<code>addElement()</code>	It is used to append the specified component to the end of this vector. It increases the vector size by one.
4)	<code>capacity()</code>	It is used to get the current capacity of this vector.
5)	<code>clear()</code>	It is used to delete all of the elements from this vector.
6)	<code>clone()</code>	It returns a clone of this vector.
7)	<code>contains()</code>	It returns true if the vector contains the specified element.
8)	<code>containsAll()</code>	It returns true if the vector contains all of the elements in the specified collection.
9)	<code>copyInto()</code>	It is used to copy the components of the vector into the specified array.
10)	<code>elementAt()</code>	It is used to get the component at the specified index.
11)	<code>elements()</code>	It returns an enumeration of the components of a vector.
12)	<code>ensureCapacity()</code>	It is used to increase the capacity of the vector which is in use, if necessary. It ensures that the vector can hold at least the number of components specified by the minimum capacity argument.
13)	<code>equals()</code>	It is used to compare the specified object with the vector for equality.
14)	<code>firstElement()</code>	It is used to get the first component o
15)	<code>forEach()</code>	It is used to perform the given action have been processed or the action thr
16)	<code>get()</code>	It is used to get an element at the spe
17)	<code>hashCode()</code>	It is used to get the hash code value o



18)	<code>indexOf()</code>	It is used to get the index of the first occurrence of the specified element in the vector. It returns -1 if the vector does not contain the element.
19)	<code>insertElementAt()</code>	It is used to insert the specified object as a component in the given vector at the specified index.
20)	<code>isEmpty()</code>	It is used to check if this vector has no components.
21)	<code>iterator()</code>	It is used to get an iterator over the elements in the list in proper sequence.
22)	<code>lastElement()</code>	It is used to get the last component of the vector.
23)	<code>lastIndexOf()</code>	It is used to get the index of the last occurrence of the specified element in the vector. It returns -1 if the vector does not contain the element.
24)	<code>listIterator()</code>	It is used to get a list iterator over the elements in the list in proper sequence.
25)	<code>remove()</code>	It is used to remove the specified element from the vector. If the vector does not contain the element, it is unchanged.
26)	<code>removeAll()</code>	It is used to delete all the elements from the vector that are present in the specified collection.
27)	<code>removeAllElements()</code>	It is used to remove all elements from the vector and set the size of the vector to zero.
28)	<code>removeElement()</code>	It is used to remove the first (lowest-indexed) occurrence of the argument from the vector.
29)	<code>removeElementAt()</code>	It is used to delete the component at the specified index.
30)	<code>removeIf()</code>	It is used to remove all of the elements of the collection that satisfy the given predicate.
31)	<code>removeRange()</code>	It is used to delete all of the elements from the vector whose index is between fromIndex, inclusive and toIndex, exclusive.
32)	<code>replaceAll()</code>	It is used to replace each element of the list with the result of applying the operator to that element.
33)	<code>retainAll()</code>	It is used to retain only that element in the vector which is contained in the specified collection.
34)	<code>set()</code>	It is used to replace the element at the specified position in the vector with the specified element. (x)
35)	<code>setElementAt()</code>	It is used to set the component at the specified index to the specified object.
36)	<code>setSize()</code>	It is used to set the size of the given vector to the specified value.
37)	<code>size()</code>	It is used to get the number of components in the vector.

38)	sort()	It is used to sort the list according to the order induced by the specified Comparator.
39)	spliterator()	It is used to create a late-binding and fail-fast Spliterator over the elements in the list.
40)	subList()	It is used to get a view of the portion of the list between fromIndex, inclusive, and toIndex, exclusive.
41)	toArray()	It is used to get an array containing all of the elements in this vector in correct order.
42)	toString()	It is used to get a string representation of the vector.
43)	trimToSize()	It is used to trim the capacity of the vector to the vector's current size.

Java Vector Example

```
import java.util.*;
public class VectorExample {
    public static void main(String args[]) {
        //Create a vector
        Vector<String> vec = new Vector<String>();
        //Adding elements using add() method of List
        vec.add("Tiger");
        vec.add("Lion");
        vec.add("Dog");
        vec.add("Elephant");
        //Adding elements using addElement() method of Vector
        vec.addElement("Rat");
        vec.addElement("Cat");
        vec.addElement("Deer");

        System.out.println("Elements are: "+vec);
    }
}
```

Test it Now



Output:

```
Elements are: [Tiger, Lion, Dog, Elephant, Rat, Cat, De
```

Java Vector Example 2

```
import java.util.*;

public class VectorExample1 {

    public static void main(String args[]) {

        //Create an empty vector with initial capacity 4
        Vector<String> vec = new Vector<String>(4);

        //Adding elements to a vector
        vec.add("Tiger");
        vec.add("Lion");
        vec.add("Dog");
        vec.add("Elephant");

        //Check size and capacity
        System.out.println("Size is: "+vec.size());
        System.out.println("Default capacity is: "+vec.capacity());

        //Display Vector elements
        System.out.println("Vector element is: "+vec);
        vec.addElement("Rat");
        vec.addElement("Cat");
        vec.addElement("Deer");

        //Again check size and capacity after two insertions
        System.out.println("Size after addition: "+vec.size());
        System.out.println("Capacity after addition is: "+vec.capacity());

        //Display Vector elements again
        System.out.println("Elements are: "+vec);

        //Checking if Tiger is present or not in this vector
        if(vec.contains("Tiger"))
        {
            System.out.println("Tiger is present at the index " +vec.indexOf("Tiger"));
        }
        else
        {
            System.out.println("Tiger is not present in the list.");
        }

        //Get the first element
        System.out.println("The first animal of the vector is = "+vec.firstElement());

        //Get the last element
        System.out.println("The last animal of the vector is = "+vec.lastElement());

    }

}
```



Test it Now

Output:

```
Size is: 4
Default capacity is: 4
Vector element is: [Tiger, Lion, Dog, Elephant]
Size after addition: 7
Capacity after addition is: 8
Elements are: [Tiger, Lion, Dog, Elephant, Rat, Cat, Deer]
Tiger is present at the index 0
The first animal of the vector is = Tiger
The last animal of the vector is = Deer
```

Java Vector Example 3

```
import java.util.*;
public class VectorExample2 {
    public static void main(String args[]) {
        //Create an empty Vector
        Vector<Integer> in = new Vector<>();
        //Add elements in the vector
        in.add(100);
        in.add(200);
        in.add(300);
        in.add(200);
        in.add(400);
        in.add(500);
        in.add(600);
        in.add(700);
        //Display the vector elements
        System.out.println("Values in vector: " + in);
        //use remove() method to delete the first occurrence of an element
        System.out.println("Remove first occurrence of element 200: " + in.remove((Integer)200));
        //Display the vector elements after remove() method
        System.out.println("Values in vector: " + in);
        //Remove the element at index 4
        System.out.println("Remove element at index 4: " + in.remove(4));
        System.out.println("New Value list in vector: " + in);
        //Remove an element
        in.removeElementAt(5);
        //Checking vector and displays the element
        System.out.println("Vector element after removal: " + in);
        //Get the hashCode for this vector
```

