* I tried the first one Ball Blast.
* Because I Thought that it we should be a good practice for me. if I choose this game.
* Some of the hurdles are as following:

# Solved Hurdles:

1. Rock spawning from Different location. I choose the Random method.and store one value in one variable and use this value when we give position at the instantiate time.
2. Different types of Rocks. I made an array of rocks and instantiate them randomly.
3. Firing. It was a tough part but I made it by pressing the spacebar.I assign the character position initially and when spacebar is press it add the force upword.

## Unsolved Hurdules:

1. Split rocks into two.There was not enough time.
2. Firing. I was able to fire I tried so many times to place delay between the bulits. But I failed.