

# task1-dom

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# Creating elements:

```
<div class="keys">
  <div class="key" data-key="65">
    <kbd>A</kbd>
    <span class="sound">Clap</span>
  </div>
  <div class="key" data-key="83">
    <kbd>s</kbd>
    <span class="sound">hihat</span>
  </div>
  <div class="key" data-key="68">
    <kbd>D</kbd>
    <span class="sound">kick</span>
  </div>
  <div class="key" data-key="70">
    <kbd>F</kbd>
    <span class="sound">openhat</span>
  </div>
```

# Creating elements:

```
<div class="key" data-key="71">
  <kbd>G</kbd>
  <span class="sound">boom</span>
</div>
<div class="key" data-key="72">
  <kbd>H</kbd>
  <span class="sound">ride</span>
</div>
<div class="key" data-key="74">
  <kbd>j</kbd>
  <span class="sound">snare</span>
</div>
<div class="key" data-key="75">
  <kbd>k</kbd>
  <span class="sound">tom</span>
</div>
```

# Creating elements:

```
<div class="key" data-key="76">  
  <kbd>L</kbd>  
  <span class="sound">tink</span>  
</div>  
</div>
```

```
<audio data-key="65" src="clap.wav"></audio>  
<audio data-key="83" src="hihat.wav"></audio>  
<audio data-key="68" src="kick.wav"></audio>  
<audio data-key="70" src="openhat.wav"></audio>  
<audio data-key="71" src="boom.wav"></audio>  
<audio data-key="72" src="ride.wav"></audio>  
<audio data-key="74" src="snare.wav"></audio>  
<audio data-key="75" src="tom.wav"></audio>  
<audio data-key="76" src="tink.wav"></audio>
```

# styling elements:

```
html{  
    font-size: 10px ;  
    background: url(hello.jpg) bottom center;  
    background-size: cover;  
    margin: 0;  
    padding: 0;  
    font-family: sans-serif;  
}  
  
.keys {  
    display: flex;  
    flex: 1;  
    min-height: 100vh;  
    align-items: center;  
    justify-content: center;  
}
```

# styling elements:

```
.key{
  border: 0.4rem solid gray;
  border-radius: 0.5rem;
  margin: 1rem;
  font-size: 1.5rem;
  padding: 1rem 0.5rem;
  transition: all 0.07s ease;
  color: white;
  width: 10rem;
  text-align: center;
  background: rgba(0,0,0,0.4);
  text-shadow: 0 0 0.5rem black;
}

.playing{
  transform: scale(1.1);
  border-color: #ffc600;
  box-shadow: 0 0 1rem #ffc600;
}
```

# styling elements:

```
kbd{  
    display: block;  
    font-size: 4rem;  
}  
  
.sound{  
    font-size: 1.2rem;  
    text-transform: uppercase;  
    letter-spacing: 0.1rem;  
    color: #ffc600;  
}
```

# Script larning

```
window.addEventListener ("keydown",  
function(e) {  
  
    console.log(e) ;  
  
} ) ;
```



# Script learning

```
window.addEventListener("keydown", function(e)  
  
    {  
  
        console.log(e.keyCode) ;  
  
    } ) ;
```

# Script learning

```
window.addEventListener("keydown", function(e)
{
    var audio =
document.querySelector(`audio[data-key="${e.keyCode}"]`);
    console.log(audio);
});
```

# Script learning

```
window.addEventListener("keydown", function(e) {  
    var audio =  
document.querySelector(`audio[data-key="${e.keyCode}"]`);  
    if (!audio) return;  
    audio.play();  
});
```

# Script lerning

```
window.addEventListener("keydown", function(e) {  
    var audio =  
document.querySelector(`audio[data-key="${e.keyCode}"]`);  
    if (!audio) return;  
    audio.currentTime = 0;  
    audio.play();  
});
```

# Script learning

```
window.addEventListener("keydown", function(e) {  
    var audio =  
document.querySelector(`audio[data-key="${e.keyCode}"]`);  
    var key =  
document.querySelector(`.key[data-key="${e.keyCode}"]`);  
    if (!audio) return;  
    audio.currentTime = 0;  
    audio.play();  
    console.log(key);  
});
```

# Script learning

```
window.addEventListener("keydown", function(e) {  
    var audio =  
document.querySelector(`audio[data-key="${e.keyCode}"]`);  
    var key =  
document.querySelector(`.key[data-key="${e.keyCode}"]`);  
    if (!audio) return;  
    audio.currentTime = 0;  
    audio.play();  
    key.classList.add("playing");  
});
```

# Script learning

```
var keys = document.querySelectorAll (".key") ;  
  
console.log (keys) ;
```

# Script learning

```
var keys = document.querySelectorAll (".key") ;  
  
    keys.forEach (key =>  
  
        key.addEventListener ("transitionend",  
removeTransition)  
  
    ) ;
```



# Script learning

```
function removeTransition (e) {
```

```
    console.log (e) ;
```

```
}
```

# Script learning

```
function removeTransition (e) {  
    if (e.propertyName !== "transform")  
return;  
    console.log (e.propertyName) ;  
}
```

# Script learning

```
function removeTransition (e) {  
    if (e.propertyName !== "transform")  
return;  
    this.classList.remove ("playing");  
}
```