

TypeScript class hierarchy to model a vehicle rental system:

1. Start by creating an abstract class called `Vehicle` that will serve as the base class for all types of vehicles in the rental system.
2. Define instance variables in the `Vehicle` class to store common properties for all vehicles, such as `make`, `model`, `year`, and `rented`.
3. Create a constructor in the `Vehicle` class that takes in these properties as parameters and initializes them.
4. Define accessor methods (getters) for the `make`, `model`, `year`, and `rented` instance variables in the `Vehicle` class.
5. Define a mutator method (setter) for the `rented` instance variable in the `Vehicle` class.
6. Define an abstract method called `rentalRate` in the `Vehicle` class that will be implemented by each subclass to provide the rental rate for that particular type of vehicle.
7. Define two methods in the `Vehicle` class: `rent()` and `return()`. The `rent()` method should check if the vehicle is already rented and provide a message to the user accordingly. If the vehicle is available, it should set the `rented` instance variable to `true`. The `return()` method should check if the vehicle has been rented and provide a message to the user accordingly. If the vehicle has been rented, it should set the `rented` instance variable to `false`.
8. Create subclasses of `Vehicle` for each type of vehicle in the rental system (e.g. `Car`, `Truck`, `Motorcycle`). Each subclass should implement the `rentalRate` method to provide the rental rate for that type of vehicle.
9. Define additional instance variables and methods in the subclasses as needed to model the specific characteristics of each type of vehicle.
10. In the main program, create instances of each type of vehicle and test the `rent()` and `return()` methods to make sure they work as expected.

Instructions:

- Do not use any front-end library for it, It has to be TS only.
- Every point has 10 numbers so total marks for this assignment will be 100.
- If your code found out to be copied from anywhere. You will immediately be terminated from the course and permanently blacklisted from every SMIT course forever.
- Deadline for this assignment is Saturday, 1st April - 9:00 PM sharp.
- Not submitting the assignment on time will lead to the termination from the course.