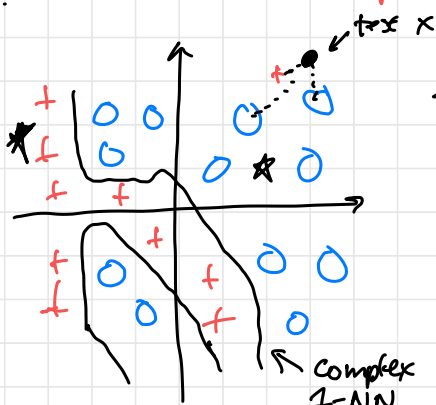


2/1/2024: Non-parametric Methods

	Discriminative	Generative
<u>Parametric Methods</u> - Fixed # of parameters to learn - After learning, training data no longer needed	Logistic Regression Softmax Regression Directly model $p(y x)$ • Log. Reg. learn $w \in \mathbb{R}^d$ • Soft. Reg. learn $w^{(1)}, \dots, w^{(C)} \in \mathbb{R}^d$	Naive Bayes model $p(y)$ and $p(x y)$ \downarrow π extracted from training data by counting \downarrow \hat{C}
<u>Non-parametric Methods</u> - Size of model proportional to size of training dataset - Usually because we store training dataset & use it to make prediction	K-Nearest Neighbors Kernel Methods	



Logistic Regression:
 Can't fit data well
 (without adding more features)

1-NN: can fit
 training data always

1-Nearest Neighbor (1-NN)

Idea: Similar points usually have the same label

① Training Step: Store training data in memory

② Test time: Given x
 find most similar training example:

$$i^* = \underset{i=1, \dots, n}{\operatorname{argmin}} \text{distance}(x, x^{(i)})$$

return $y(i^*)$ (label of the most similar point)

Common distance is Euclidean distance
 i.e. $\|x - x^{(i)}\|$

K-Nearest Neighbors:

- Find K closest training examples to test input x
- Return most common label among those K

Why? Reduces effect of anomalous training examples

Pitfalls of K-NN

- Bias vs Variance

↓
Error b/c
assumptions of model
are wrong

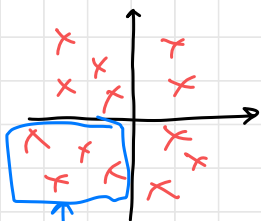
Very low b/c
can represent
any function

→ Error in estimating best possible
model in model family
caused by overfitting

Can be very large

- Curse of Dimensionality

In high dimensions, you rarely have close neighbors



In \mathbb{R}^2 , $\sim 1/4$ of points
are in same quadrant
as you

→ If in \mathbb{R}^{1000}
then only $\frac{1}{2^{1000}}$ points
are in same quadrant

Closest neighbor is still not that similar,
so they might not have same label

K-NN

- Idea: Similar points have similar labels
- No good way to "regularize"
- No parameters we could tweak

Logistic Regression

- Only learns a linear decision boundary
- Learn parameters from data
- Regularization (L_2)

Kernel Methods Combine ideas from K-NN and Logistic Regression

Make a prediction on test example x based on:

$$\sum_{i=1}^n \alpha_i K(x, x^{(i)})$$

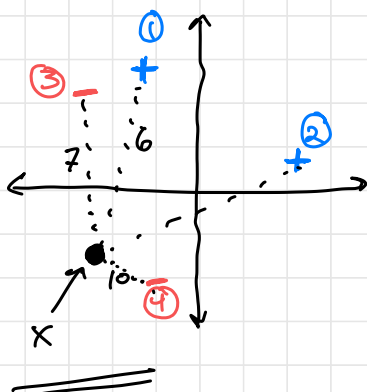
total of n α_i 's to learn
parameter to learn

"Kernel Function"
measures similarity between 2 points

For binary classification:

- Logistic Regression: If $w^T x > 0$, predict $y = +1$
If $w^T x < 0$, $y = -1$

- Kernel-based classifier: If $\sum_{i=1}^n \alpha_i K(x, x^{(i)}) > 0$, predict $+1$
 < 0 , predict -1



suppose: $K(x, x^{(1)}) = 6$

$x^{(2)} = 1$

$x^{(3)} = 7$

$x^{(4)} = 10$

AND

$\alpha_1 = 1$
 $\alpha_2 = 1$
 $\alpha_3 = -1$
 $\alpha_4 = -1$

Here: Score = $6 \cdot (+1) + 7 \cdot (-1) + 10 \cdot (-1)$
 $= -1$ predict -1

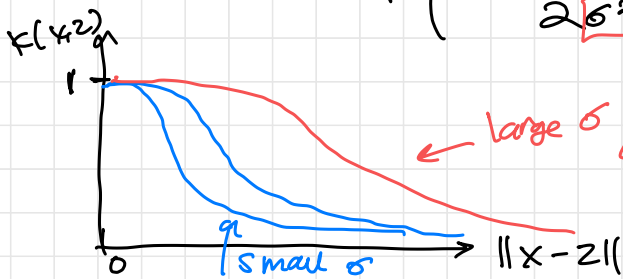
One popular option for Kernel:

Radial Basis Function (RBF) Kernel

$$K(x, z) = \exp\left(-\frac{\|x - z\|^2}{2\sigma^2}\right)$$

hyperparameter called "bandwidth"

large σ = width of curve is larger
 \Rightarrow points further away still considered somewhat similar



How to learn α_i 's?

Caveat: This is not recommended practice,
but shows connection to logistic regression

Logistic Regression is a kernel method

using the kernel $K(x, z) = x^T z$

Logistic Regression

To prediction input x :

Compute $w^T x$

$$= \left(\sum_{i=1}^n \alpha_i x^{(i)} \right)^T x \approx \sum_{i=1}^n \alpha_i x^{(i)T} x$$

$$= \sum_{i=1}^n \alpha_i K(x^{(i)}, x)$$

Log. Reg. is a kernel method
where $K(x, z) = x^T z$

Training: G.D.

$$w^{(0)} \leftarrow 0$$

$$w^{(t)} \leftarrow w^{(t-1)}$$

$$+ \eta \cdot \frac{1}{n} \cdot \sum_{i=1}^n \underbrace{\sigma(-y^{(i)} w^{(t-1)T} x^{(i)})}_{\text{scalar}} \cdot y^{(i)} \cdot x^{(i)}$$

Key observation: update to w
is always $c_1 x^{(1)} + c_2 x^{(2)} + \dots + c_n x^{(n)}$

So: Final w can be written as

$$w = \sum_{i=1}^n \alpha_i x^{(i)}$$

α_i 's are the
weights of (linear
combination
of the $x^{(i)}$'s

Kernelized LR

Goal: learn α_i 's for any
given kernel function K