

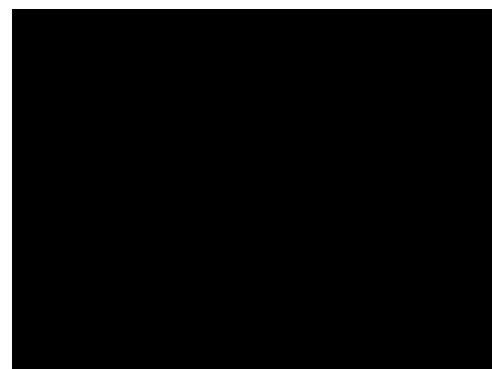
-Remote Control Joystick



Android App

Advanced Programming 2
89211

Orna Tapeta ,Uriel Schwell



- Who are we?
- MVVM Architecture
- Our Application
- Links
- UML

We are two second (2.5) year

students in Bar Ilan University.

As a semi-final part of the course

“Advanced Programming 2” we

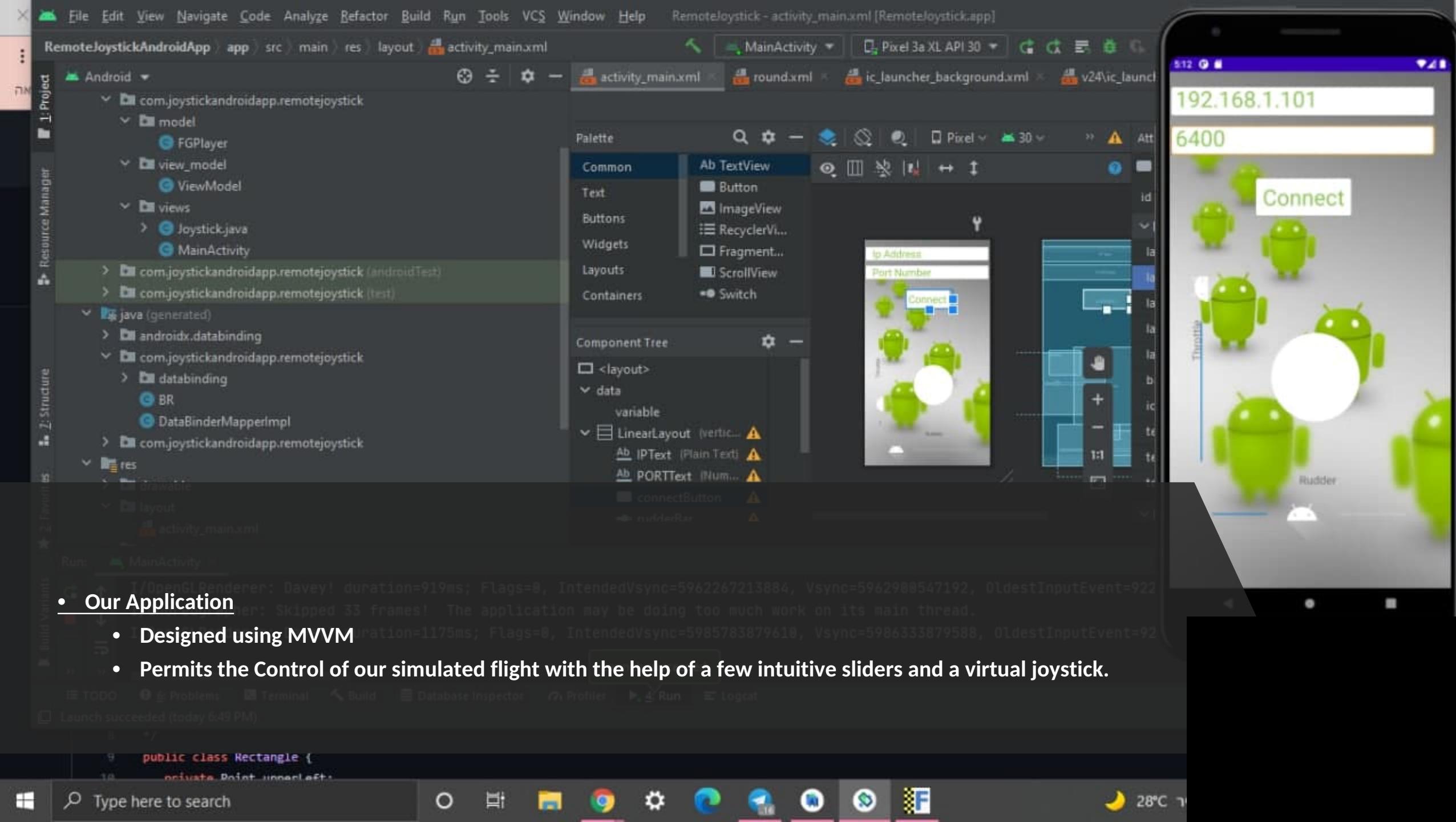
were tasked to create an

Android cell phone application

that was capable of remotely

controlling the “FlightGear”

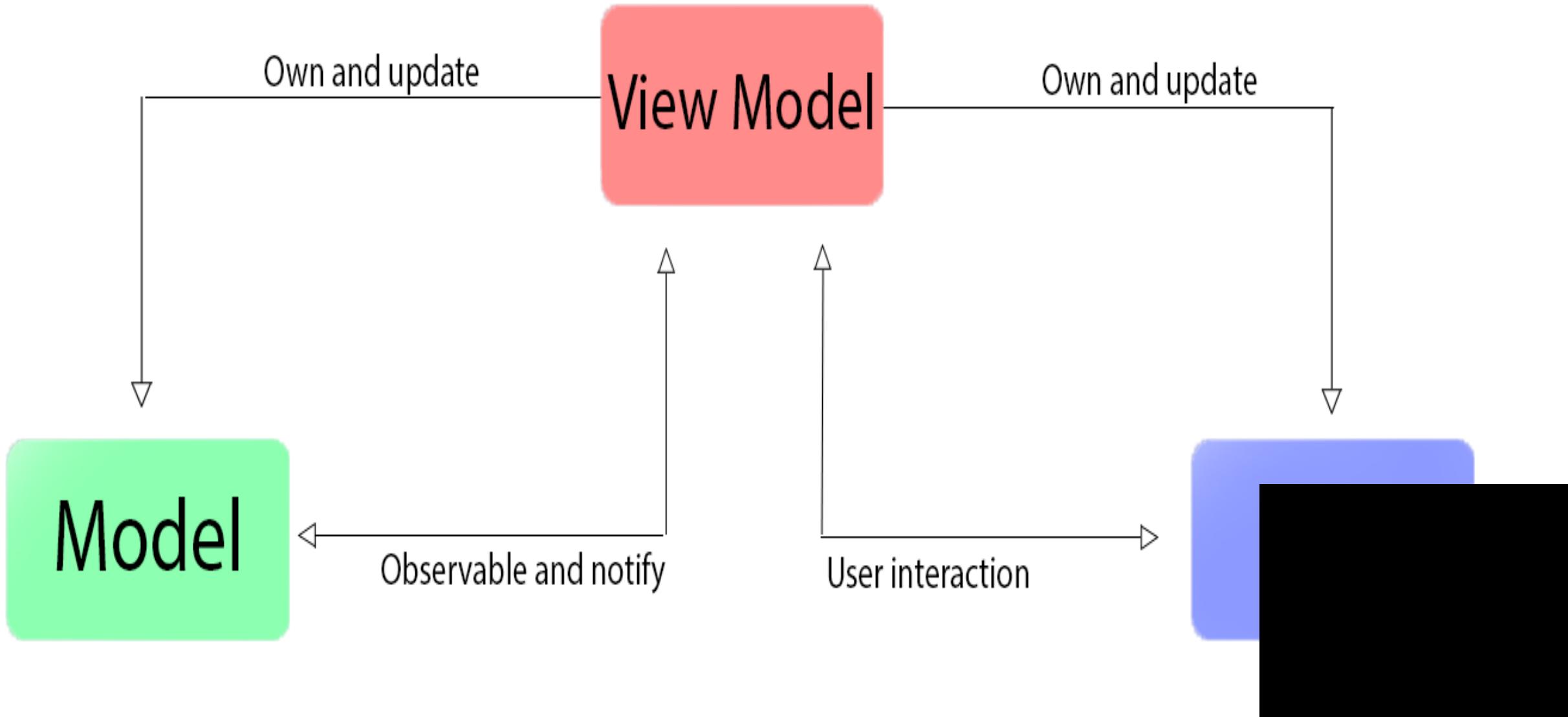
application via a remote Joystick



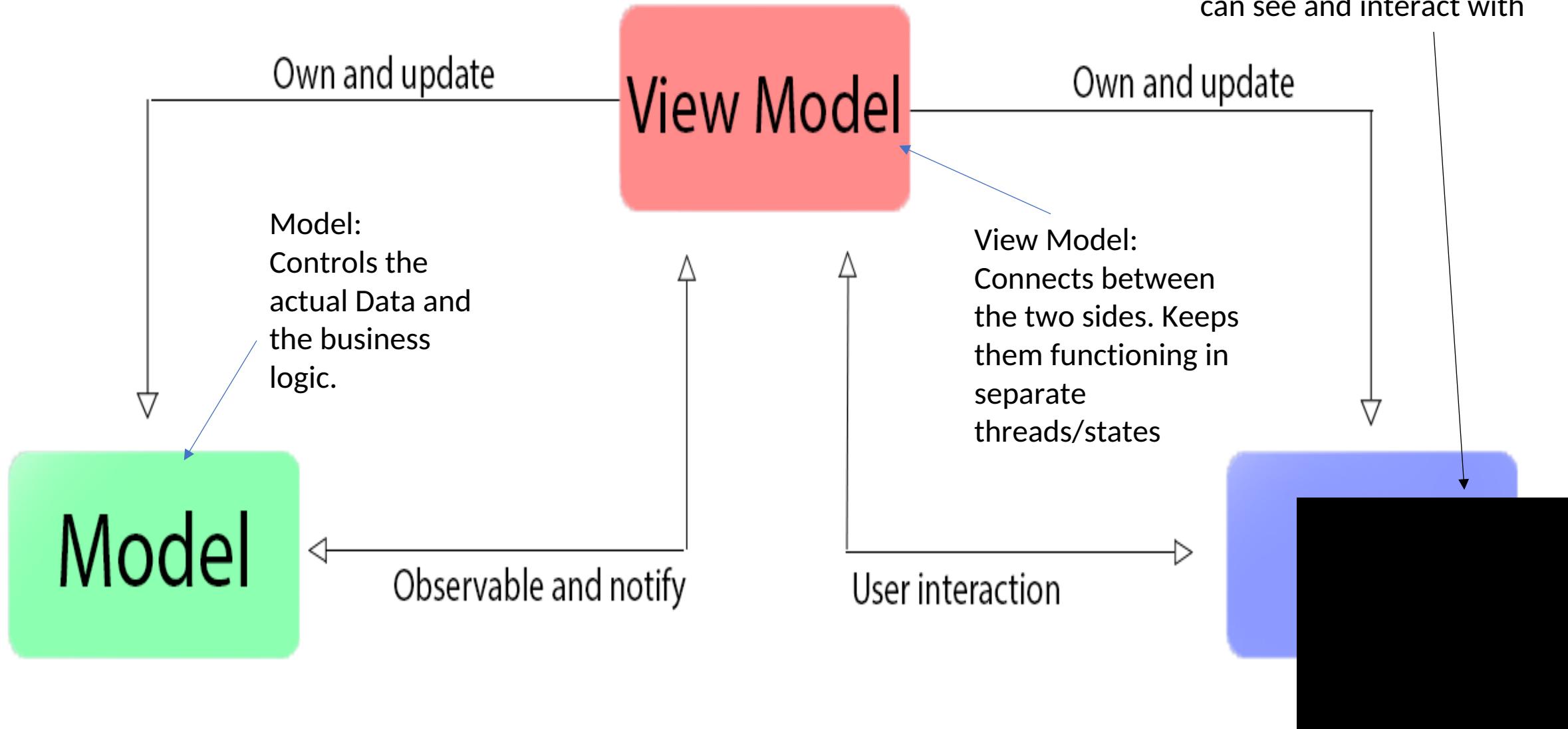
• Our Application

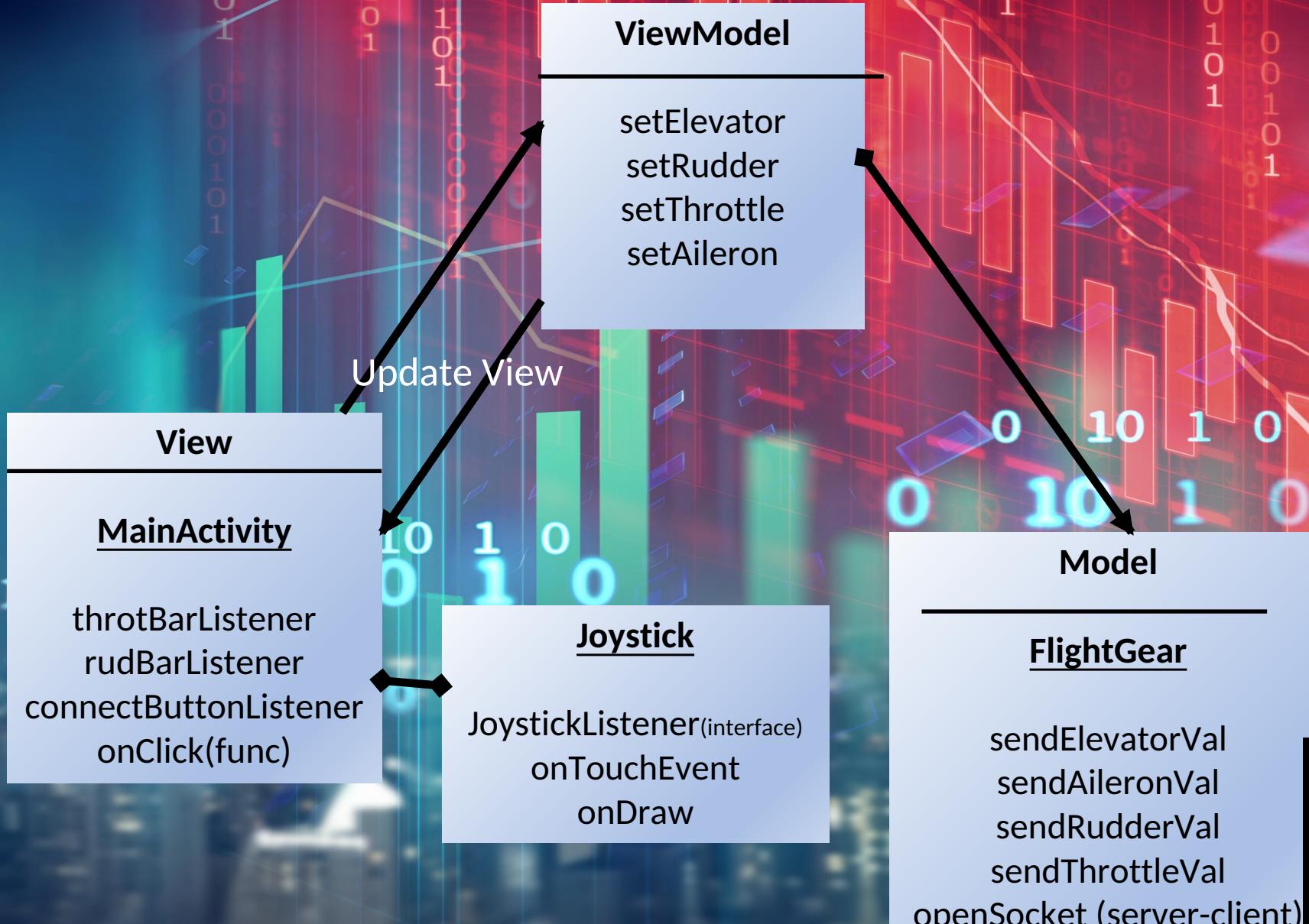
- Designed using MVVM
- Permits the Control of our simulated flight with the help of a few intuitive sliders and a virtual joystick.

What is MVVM?



What is MVVM?





Links

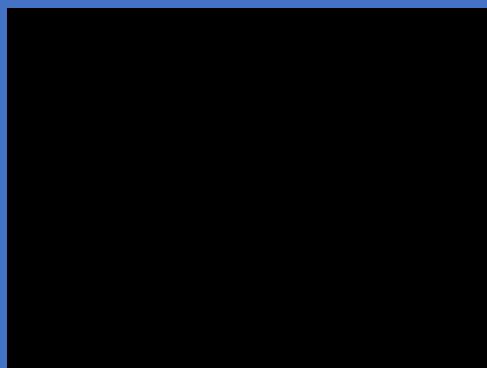
- Github

Where you can see the code for the application itself

<https://github.com/uschwell/Milestone3/tree/master>

- Demo

Linked below will be a demonstration of our application in use



DEMO

