

AGH University of Science and Technology

MECHATRONIC DESIGN

Lab 1: Introduction to Finite Difference (FD) method

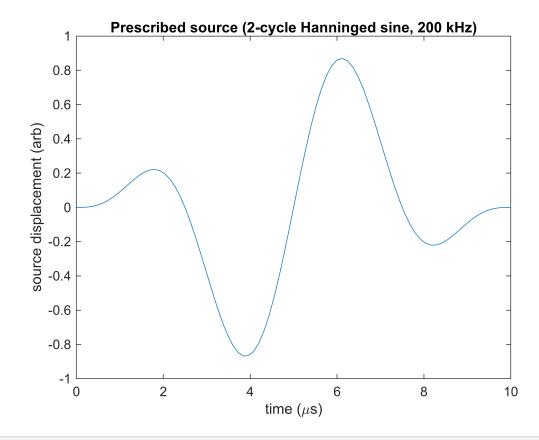
Mikołaj Suchoń

Task 1:

Aluminum wave speed c = 5091.8 m/s

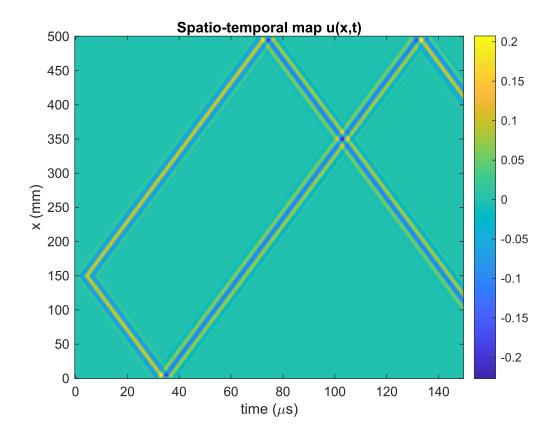
CFL r = 0.6110

```
x = 0:dx:L;
Nx = numel(x);
                           % total simulation time (s)
tmax = 150e-6;
nt = ceil(tmax/dt);
time = (0:nt-1)*dt;
%% Source (200 kHz, 2 cycles, Hanning envelope)
f0 = 200e3; ncycles = 2;
Tcycle = 1/f0;
Tsrc = ncycles * Tcycle;
t src = (0:nt-1)*dt;
                                    % time vector for source (longer than needed,
ok)
src_envelope = zeros(size(t_src));
idx\_src = (t\_src >= 0) & (t\_src <= Tsrc);
src_envelope(idx_src) = 0.5*(1 - cos(2*pi*t_src(idx_src)/Tsrc)); % Hanning over
[0,Tsrc]
src_signal = sin(2*pi*f0*t_src) .* src_envelope;
% quick plot of the source to confirm shape
figure('Name','Input source'); plot(t_src*1e6, src_signal); xlabel('time (\mus)');
ylabel('source displacement (arb)'); title('Prescribed source (2-cycle Hanninged
sine, 200 kHz)');
xlim([0 10])
```

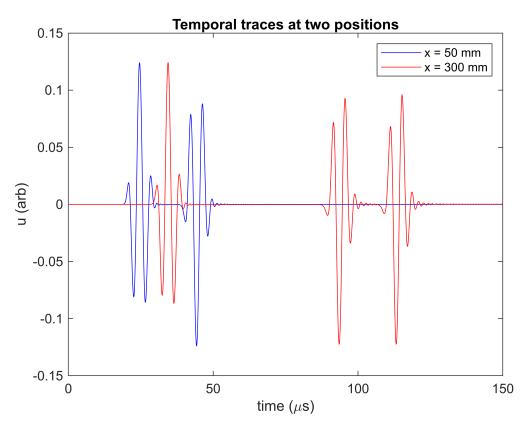


```
%% Source location
xsrc = 0.150;
                                     % 150 mm
[\sim, isrc] = min(abs(x - xsrc));
%% Initialize fields (time levels)
u_prev = zeros(Nx,1); % u^{n-1}
u curr = zeros(Nx,1); % u^{n}
u_next = zeros(Nx,1); % u^{n+1}
% Set initial source displacement at t=0 (u curr) and t=-dt (u prev) for smooth
start
u curr(isrc) = src signal(1);
% For u_prev, assume source before t=0 is 0 (or equal to src at negative time if
desired)
u_prev(isrc) = 0;
%% Measurement points (to compare traces with source)
x_{meas1} = 0.050; [~, i_{meas1}] = min(abs(x - x_{meas1})); % 50 mm
x \text{ meas2} = 0.300; [-, i \text{ meas2}] = \min(abs(x - x \text{ meas2})); % 300 \text{ mm}
trace1 = zeros(nt,1);
trace2 = zeros(nt,1);
%% Precompute
r2 = (c*dt/dx)^2;
%% Time-stepping (explicit central-difference)
% We'll store a spatio-temporal matrix at regular snapshot intervals for plotting
Ksnap = max(1, floor(nt/250));
nSnaps = ceil(nt / Ksnap);
stamps = zeros(Nx, nSnaps);
snapIdx = 1;
%--- 1) Precompute discrete acceleration of the 2-cycle Hann signal
%-----%
src acc = zeros(size(src signal));
% central second difference for 2 ≤ n ≤ nt-1
src_acc(2:end-1) = ( ... 
     src_signal(3:end) ...
   - 2*src_signal(2:end-1) ...
  + src_signal(1:end-2) ...
) / dt^2;
% set edges to zero (no injection at n=1 or n=nt)
src acc(1) = 0;
src_acc(end) = 0;
% Main loop
for n = 1:nt
  % time-stepping interior
```

```
for i = 2:Nx-1
    u_next(i) = 2*u_curr(i) - u_prev(i) ...
               + r2*(u_curr(i+1) - 2*u_curr(i) + u_curr(i-1));
  end
 % ------ ADD: exact acceleration forcing at source ------
  u_next(isrc) = u_next(isrc) + src_acc(n)*dt^2;
 % Dirichlet at ends
  u next(1) = 0;
  u_next(Nx) = 0;
 % record
 trace1(n) = u_next(i_meas1);
 trace2(n) = u_next(i_meas2);
 if mod(n,Ksnap)==0
    stamps(:,snapIdx) = u_next;
    snapIdx = snapIdx + 1;
  end
 % shift
 u_prev = u_curr;
  u_curr = u_next;
end
%% Plot spatio-temporal map and traces and compare to source (shifted)
figure('Name', 'Task1: Spatio-temporal & traces', 'Units', 'normalized', 'Position',
[0.05 0.05 0.9 0.8]);
figure
time_snaps = (0:(size(stamps,2)-1))*Ksnap*dt;
imagesc(time_snaps*1e6, x*1e3, stamps); axis xy;
xlabel('time (\mus)'); ylabel('x (mm)');
title('Spatio-temporal map u(x,t)'); colorbar;
```



```
figure
plot(time*1e6, trace1, 'b'); hold on;
plot(time*1e6, trace2, 'r'); xlabel('time (\mus)'); ylabel('u (arb)');
legend(sprintf('x = %.0f mm', x_meas1*1e3), sprintf('x = %.0f mm', x_meas2*1e3));
title('Temporal traces at two positions');
```



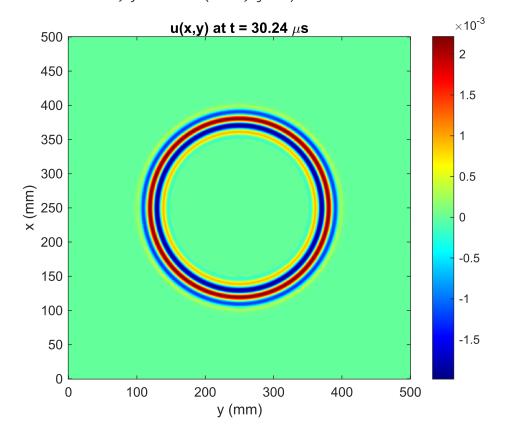
```
%% Estimate wave speed from arrival times
% Find first strong peak in each trace (use absolute)
minPeakHeight1 = 0.25 * max(abs(trace1));
minPeakHeight2 = 0.25 * max(abs(trace2));
[pks1, locs1] = findpeaks(abs(trace1), 'MinPeakHeight', max(minPeakHeight1,eps),
'MinPeakDistance', 3);
[pks2, locs2] = findpeaks(abs(trace2), 'MinPeakHeight', max(minPeakHeight2,eps),
'MinPeakDistance', 3);
if ~isempty(locs1) && ~isempty(locs2)
    tA = locs1(1)*dt;
    tB = locs2(1)*dt;
    est_c = abs(x(i_meas2)-x(i_meas1))/(tB - tA);
    fprintf('Estimated wave speed (Task1) = %.1f m/s (theoretical c = %.1f m/s)\n',
est_c, c);
else
    fprintf('Could not reliably pick arrival peaks for speed estimation.\n');
end
```

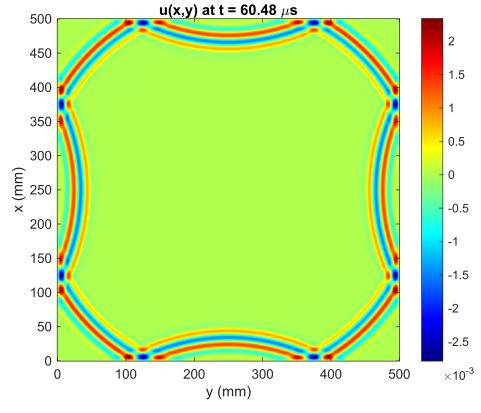
Estimated wave speed (Task1) = 25406.5 m/s (theoretical c = 5091.8 m/s)

Task 2:

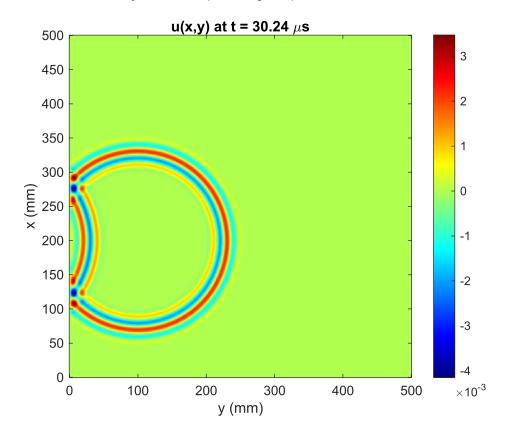
```
% 2D acoustic wave on an aluminum plate clear
```

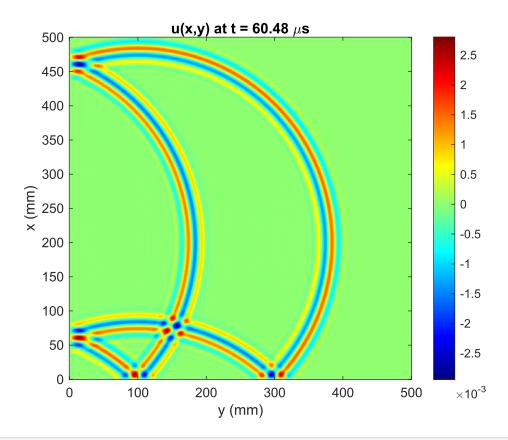
Aluminum wave speed c = 5091.8 m/sCFL = 0.6110Source at x=250.0 mm, y=250.0 mm (i=251, j=251)





Aluminum wave speed c = 5091.8 m/s CFL = 0.6110 Source at x=200.0 mm, y=100.0 mm (i=201, j=101)



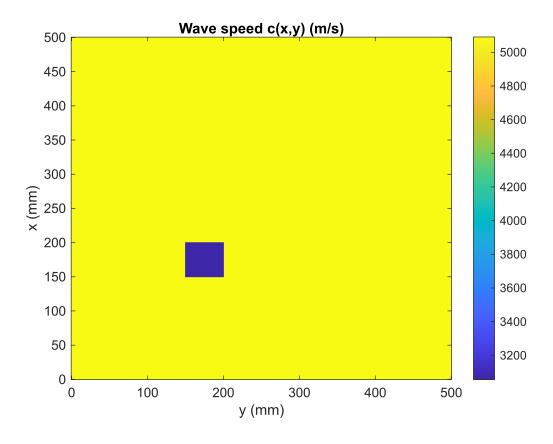


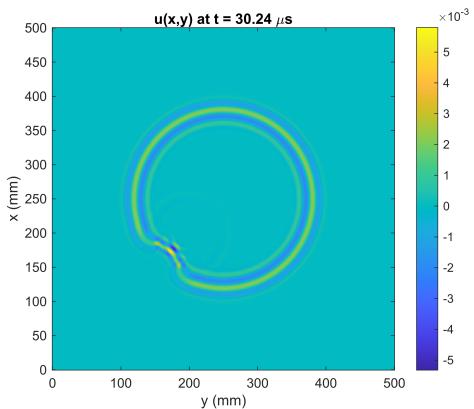
%Run in Command Window for Real-Time animation:
%AnimateTask2F(snap_i,y,x,snaps,t_snaps)

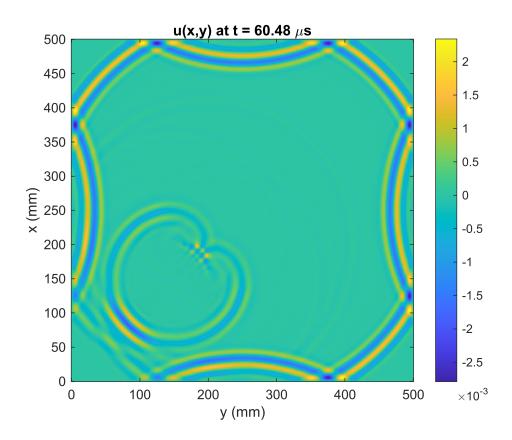
Task 3:

sim2DF_with_discontinuityF(0.25, 0.25)

Aluminum wave speed c0 = 5091.8 m/sdt = 1.200e-07 s, dx = 1.000e-03 mSource at x=250.0 mm, y=250.0 mm (i=251, j=251)







Task 4:

Material: Aluminum (E=7.0e+10 Pa, ρ =2700 kg/m³, v=0.33)

```
dx = 1.0e-03 m, dt = 1.20e-07 s
```

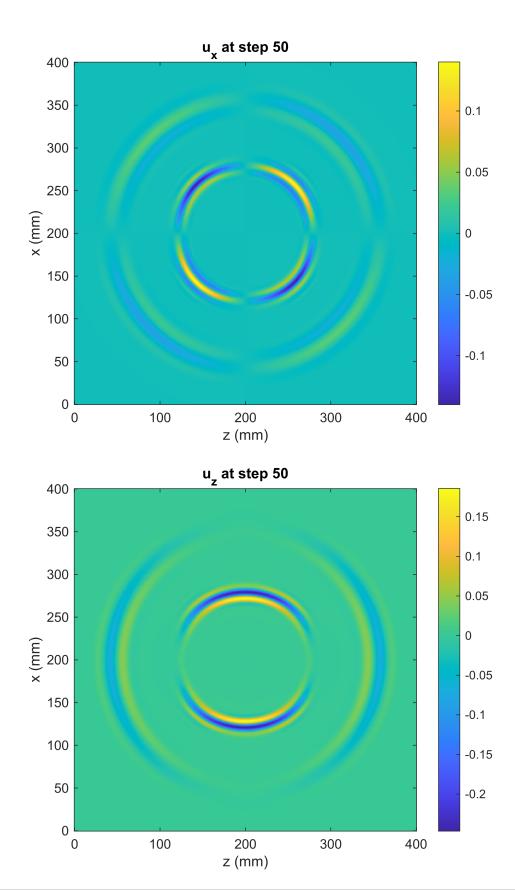
Grid: 401 x 401 points, 500 time steps

Source located at x=200.0 mm, z=200.0 mm (i=201, j=201)

Running time-stepping loop...

```
for n = 2:nt-1
   % interior stencil
   for i = 2:Nx-1
        for j = 2:Nz-1
            % 2nd derivatives (central differences)
            Dxx_ux = (ux_curr(i+1,j) - 2*ux_curr(i,j) + ux_curr(i-1,j)) / dx^2;
            Dzz_ux = (ux_curr(i,j+1) - 2*ux_curr(i,j) + ux_curr(i,j-1)) / dz^2;
            Dxx_uz = (uz_curr(i+1,j) - 2*uz_curr(i,j) + uz_curr(i-1,j)) / dx^2;
            Dzz uz = (uz curr(i,j+1) - 2*uz curr(i,j) + uz curr(i,j-1)) / dz^2;
            % Mixed derivatives
            Dxz_ux = (ux_curr(i+1,j+1) - ux_curr(i+1,j-1) - ux_curr(i-1,j+1) +
ux_curr(i-1,j-1)) / (4*dx*dz);
            Dxz_uz = (uz_curr(i+1,j+1) - uz_curr(i+1,j-1) - uz_curr(i-1,j+1) +
uz curr(i-1, j-1)) / (4*dx*dz);
            % Coupled PDEs (Navier equations)
            RHSx = (lambda + 2*mu)*Dxx ux + mu*Dzz ux + (lambda + mu)*Dxz uz;
            RHSz = (lambda + 2*mu)*Dzz_uz + mu*Dxx_uz + (lambda + mu)*Dxz_ux;
            % Time update (central difference in time)
            ux_next(i,j) = 2*ux_curr(i,j) - ux_prev(i,j) + (dt^2/rho)*RHSx;
            uz_next(i,j) = 2*uz_curr(i,j) - uz_prev(i,j) + (dt^2/rho)*RHSz;
        end
    end
   % Source excitation (vertical component)
    if n <= length(src signal)</pre>
        uz_next(isrc, jsrc) = uz_next(isrc, jsrc) + src_signal(n);
    end
    % Boundary conditions: fixed (Dirichlet zero)
    ux next([1 end],:) = 0; ux next(:,[1 end]) = 0;
    uz_next([1 end],:) = 0; uz_next(:,[1 end]) = 0;
   % Save snapshots
    if mod(n,Ksnap)==0
        snaps_ux(:,:,snap_i) = ux_next;
```

```
snaps_uz(:,:,snap_i) = uz_next;
        t_snaps(snap_i) = n*dt;
        snap_i = snap_i + 1;
    end
   % Shift time levels
    ux prev = ux curr;
    uz_prev = uz_curr;
    ux_curr = ux_next;
    uz_curr = uz_next;
end
% 8) Static snapshots
t_targets = [50, 200, 400]; % time steps to show
for tt = t targets
    if tt < snap_i</pre>
        figure('Name',sprintf('Snapshot step %d',tt));
        imagesc(z*1e3, x*1e3, snaps_ux(:,:,tt));
        title(sprintf('u_x at step %d', tt)); axis equal tight xy; colorbar;
        xlabel('z (mm)'); ylabel('x (mm)');
        figure('Name',sprintf('Snapshot step %d',tt));
        imagesc(z*1e3, x*1e3, snaps_uz(:,:,tt));
        title(sprintf('u_z at step %d', tt)); axis equal tight xy; colorbar;
        xlabel('z (mm)'); ylabel('x (mm)');
    end
end
```



%Run in Command Window for Real-Time animation:
% Task4_real_time_simF(snap_i,z,x,snaps_ux,t_snaps,snaps_uz);

```
function sim2DF(xsrc,ysrc)
% Task2 FDM 2D Aluminum Task1Style.m
% 2D acoustic wave on an aluminum plate
%% 1) Material & discretization (as in Task 1)
E = 70e9;
               % Young's modulus [Pa]
rho = 2700;
               % density [kg/m^3]
c = sqrt(E/rho);
fprintf('Aluminum wave speed c = %.1f m/s n', c);
dx = 1e-3; % spatial step in x [m]
              % spatial step in y [m]
dy = dx;
r2 = (c*dt/dx)^2;
fprintf('CFL = %.4f\n', sqrt(r2));
%% 2) Domain & time
Lx = 0.5; % plate length in x [m]
tmax = 150e-6;  % total simulation time [s]
nt = ceil(tmax/dt);
time = (0:nt-1)*dt;
%% 3) Source time-function (200 kHz, 2 cycles, Hanning window)
f0
        = 200e3;
ncycles = 2;
Tcycle = 1/f0;
Tsrc
        = ncycles*Tcycle;
t src = time;
src envelope = zeros(size(t src));
idx\_src = (t\_src>=0) & (t\_src<=Tsrc);
src_envelope(idx_src) = 0.5*(1 - cos(2*pi*t_src(idx_src)/Tsrc));
src signal = sin(2*pi*f0*t src) .* src envelope;
% % plot to check
% figure; plot(t_src*1e6, src_signal);
% xlabel('time (\mus)'); ylabel('src disp (arb)');
% title('2-cycle Hanninged sine (200 kHz)');
% precompute discrete acceleration of source
src_acc = zeros(size(src_signal));
src\ acc(2:end-1) = (src\ signal(3:end) - 2*src\ signal(2:end-1) +
src signal(1:end-2) )/dt^2;
% edges = 0
%% 4) Source location
% xsrc = 0.25; ysrc = 0.25;
```

```
[\sim, isrc] = min(abs(x - xsrc));
[~, jsrc] = min(abs(y - ysrc));
fprintf('Source at x=%.1f mm, y=%.1f mm (i=%d, j=%d)\n', xsrc*1e3, ysrc*1e3, isrc,
jsrc);
%% 5) Initialize fields
u_next = zeros(Nx,Ny); % u^{n+1}
% smooth start: impose first displacement at t=0
u_curr(isrc,jsrc) = src_signal(1);
u_prev(isrc,jsrc) = 0;
%% 6) Prepare movie frames
Ksnap = max(1, floor(nt/100));
nSnaps = ceil(nt/Ksnap);
snaps = zeros(Nx,Ny,nSnaps);
t snaps = zeros(nSnaps,1);
snap_i = 1;
%% 7) Time-stepping
for n = 1:nt
 % interior 5-point stencil
  u_next(2:end-1,2:end-1) = 2*u_curr(2:end-1,2:end-1) - u_prev(2:end-1,2:end-1) ...
   + r2*( ...
        u curr(3:end,2:end-1) + u curr(1:end-2,2:end-1) ...
      + u_curr(2:end-1,3:end) + u_curr(2:end-1,1:end-2) ...
      - 4*u_curr(2:end-1,2:end-1) );
 % inject source via exact accel.
  u_next(isrc,jsrc) = u_next(isrc,jsrc) + src_acc(n)*dt^2;
 % Dirichlet BC: zero on all edges
  u_next([1 end],:) = 0;
  u \text{ next}(:,[1 \text{ end}]) = 0;
 % record snapshot
 if mod(n,Ksnap)==0
    snaps(:,:,snap_i) = u_next;
   t_snaps(snap_i) = n*dt;
    snap_i = snap_i + 1;
  end
 % shift time levels
 u prev = u curr;
 u_curr = u_next;
end
% AnimateTask2F(snap_i,y,x,snaps,t_snaps);
```

```
%% 9) Plots
t target = 30e-6;
plotLocal(t_target)
t_t=60e-6;
plotLocal(t_target)
function plotLocal(t target)
% find index of snapshot closest to t_target
[~, k30] = min(abs(t_snaps - t_target));
% plot that frame
figure('Name',sprintf('Snapshot at t=%.2f us',t_snaps(k30)*1e6));
imagesc(y*1e3, x*1e3, snaps(:,:,k30));
axis equal tight xy;
colormap jet; colorbar;
xlabel('y (mm)'); ylabel('x (mm)');
title(sprintf('u(x,y) at t = \%.2f \times , t_snaps(k30)*1e6));
end
end
function AnimateTask2F(snap_i,y,x,snaps,t_snaps)
%% 8) Animate
figure('Name','2D Wave Propagation','Units','normalized',...
       'Position',[.2 .2 .6 .6]);
for k = 1:snap i-1
  imagesc(y*1e3, x*1e3, snaps(:,:,k));
  axis equal tight xy;
  colormap jet; colorbar;
  title(sprintf('t = %.2f \\mus', t_snaps(k)*1e6));
  xlabel('y (mm)'); ylabel('x (mm)');
  pause(0.05);
end
end
function sim2DF with discontinuityF(xsrc, ysrc)
% sim2DF with rectangle discontinuity.m
% 2D acoustic wave on an aluminum plate with a rectangular discontinuity
% Usage: sim2DF_with_discontinuityF(xsrc, ysrc)
% xsrc, ysrc in meters
clearvars -except xsrc ysrc; clc;
%% 1) Material & discretization (as in Task 1/2)
E = 70e9;
                 % Young's modulus [Pa]
rho = 2700;
                 % density [kg/m^3]
c0 = sqrt(E/rho);
                            % background wave speed
fprintf('Aluminum wave speed c0 = %.1f m/s\n', c0);
dx = 1e-3;
                 % spatial step in x [m]
dy = dx;
```

```
dt = 0.12e-6; % time step [s]
fprintf('dt = \%.3e s, dx = \%.3e m\n', dt, dx);
%% 2) Domain & time
Lx = 0.5; Ly = 0.5;
x = 0:dx:Lx; Nx = numel(x);
y = 0:dy:Ly; Ny = numel(y);
tmax = 150e-6;
nt = ceil(tmax/dt);
time = (0:nt-1)*dt;
%% 3) Source time-function (200 kHz, 2 cycles, Hanning window)
f0 = 200e3; ncycles = 2;
Tcycle = 1/f0; Tsrc = ncycles*Tcycle;
t_src = time;
src envelope = zeros(size(t src));
idx\_src = (t\_src>=0) & (t\_src<=Tsrc);
src_envelope(idx_src) = 0.5*(1 - cos(2*pi*t_src(idx_src)/Tsrc));
src signal = sin(2*pi*f0*t src) .* src envelope;
% discrete acceleration for exact forcing injection
src acc = zeros(size(src signal));
src_acc(2:end-1) = (src_signal(3:end) - 2*src_signal(2:end-1) +
src_signal(1:end-2) )/dt^2;
%% 4) Source location -> grid indices
[\sim, isrc] = min(abs(x - xsrc));
[~, jsrc] = min(abs(y - ysrc));
fprintf('Source at x=%.1f mm, y=%.1f mm (i=%d, j=%d)\n', xsrc*1e3, ysrc*1e3, isrc,
jsrc);
%% 5) Build spatially varying c(x,y) with a rectangular discontinuity
\% rectangle bounds (in meters). Interpreted from your suggestion: 150-200 mm
rect x = [0.150, 0.200];
rect_y = [0.150, 0.200];
% baseline c^2 field
c_field = c0 * ones(Nx,Ny);
% choose a contrasting wave speed inside the rectangle (e.g. slower inclusion)
c_rect_factor = 0.6;  % rectangle speed = 0.6 * c0 (you can change this)
ix_rect = find(x >= rect_x(1) & x <= rect_x(2));
jy_rect = find(y >= rect_y(1) & y <= rect_y(2));
c_field(ix_rect, jy_rect) = c0 * c_rect_factor;
% store c^2 for use in the discretization (we use c^2)
c2 = c field.^2;
%% 6) Initialize fields
u_prev = zeros(Nx,Ny);
```

```
u curr = zeros(Nx,Ny);
u_next = zeros(Nx,Ny);
% smooth start: impose first displacement at t=0 at source
u_curr(isrc,jsrc) = src_signal(1);
u_prev(isrc,jsrc) = 0;
%% 7) Prepare snapshots / visualization
Ksnap = max(1, floor(nt/100));
                                  % how often to save frames
nSnaps = ceil(nt / Ksnap);
snaps = zeros(Nx,Ny,nSnaps);
t snaps = zeros(nSnaps,1);
snap i = 1;
%% 8) Main time-stepping
% We discretize u_tt = div(c^2 * grad u) using half-cell averaging of c^2
for n = 1:nt
    % interior loop (2..Nx-1, 2..Ny-1)
    for i = 2:Nx-1
        for j = 2:Ny-1
            % half-cell (interface) c^2 averages
            c2_{ip} = 0.5*(c2(i,j) + c2(i+1,j)); % i+1/2
            c2_{im} = 0.5*(c2(i,j) + c2(i-1,j)); % i-1/2
            c2_{jp} = 0.5*(c2(i,j) + c2(i,j+1)); % j+1/2
            c2_{jm} = 0.5*(c2(i,j) + c2(i,j-1)); % j-1/2
            % divergence form discretization
            term_x = (c2_{ip}*(u_{curr}(i+1,j) - u_{curr}(i,j)) - c2_{im}*(u_{curr}(i,j) - u_{curr}(i,j))
u_curr(i-1,j)) ) / dx^2;
            term_y = (c2_jp^*(u_curr(i,j+1) - u_curr(i,j)) - c2_jm^*(u_curr(i,j) - u_curr(i,j))
u_curr(i,j-1)) ) / dy^2;
            lap_div = term_x + term_y;
            % time update (central in time)
            u_next(i,j) = 2*u_curr(i,j) - u_prev(i,j) + dt^2 * lap_div;
        end
    end
    % inject source via exact discrete acceleration
    u_next(isrc, jsrc) = u_next(isrc, jsrc) + src_acc(n) * dt^2;
    % Dirichlet BC: zero at all edges
    u \text{ next}([1 \text{ end}], :) = 0;
    u_next(:, [1 end]) = 0;
    % save snapshot
    if mod(n, Ksnap) == 0
        snaps(:,:,snap_i) = u_next;
        t snaps(snap i) = n*dt;
        snap_i = snap_i + 1;
```

```
end
    % shift in time
    u prev = u curr;
    u_curr = u_next;
end
\%\% 9) Plots: show a few snapshots and a map of c(x,y)
figure('Name','c(x,y) map'); imagesc(y*1e3, x*1e3, c_field); axis xy; colorbar;
xlabel('y (mm)'); ylabel('x (mm)'); title('Wave speed c(x,y) (m/s)');
% show snapshots at two target times (choose times inside recorded snaps)
t targets = [30e-6, 60e-6];
for k = 1:numel(t targets)
    [~, idx_k] = min(abs(t_snaps - t_targets(k)));
    figure('Name',sprintf('Snapshot t=%.2f us', t snaps(idx k)*1e6));
    imagesc(y*1e3, x*1e3, snaps(:,:,idx_k));
    axis equal tight xy;
    colorbar;
    xlabel('y (mm)'); ylabel('x (mm)');
    title(sprintf('u(x,y) at t = %.2f \\mus', t_snaps(idx_k)*1e6));
end
% Optional: animate small sequence (uncomment if you want)
% figure('Name', 'Animation'); for k=1:(snap i-1);
imagesc(y*1e3,x*1e3,snaps(:,:,k)); axis equal tight xy; colorbar;
title(sprintf('t=%.2f us',t snaps(k)*1e6)); pause(0.03); end
end
function Task4_real_time_simF(snap_i,z,x,snaps_ux,t_snaps,snaps_uz)
%% Task4_real_time_simF(snap_i,z,x,snaps_ux,t_snaps,snaps_uz);
% Visualization
% Choose whether to animate ux or uz
anim_type = 'uz'; % options: 'ux' or 'uz'
figure('Name','2D Elastic Wave Animation','Units','normalized','Position',[0.1 0.1
0.7 \ 0.71);
for k = 1:snap_i-1
    if strcmp(anim type, 'ux')
        imagesc(z*1e3, x*1e3, snaps_ux(:,:,k));
        title(sprintf('u_x(x,z), t = %.2f \setminus mus', t_snaps(k)*1e6));
    else
        imagesc(z*1e3, x*1e3, snaps_uz(:,:,k));
        title(sprintf('u_z(x,z), t = %.2f \setminus mus', t_snaps(k)*1e6));
    end
    axis equal tight xy;
    xlabel('z (mm)'); ylabel('x (mm)');
    colorbar;
    clim([-0.05 0.05]);
```

pause(0.05);
end
end