

std::deque

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1. std::deque double ended queue - Creation

```
EMPTY    - std::deque<int> first;                                // empty deque of ints
#ELEMENTS - std::deque<int> second (4,100);                      // four ints with value 100
PARTIALCP- std::deque<int> third (second.begin(),second.end());  // iterating through second
FULL COPY- std::deque<int> fourth (third);                       // a copy of third
// the iterator constructor can be used to copy arrays:
int myints[] = {16,2,77,29};
```

2. Iterators – const, non-const random-access and reverse iterator

3. Members – front, back, begin, end, rbegin, rend, c(r)begin, c(r)end, size, empty [], at

4. Size

- Size - number of elements currently used
- Empty?

MAX_SIZE - ???

5. Capacity changing

- shrink_to_fit () - make capacity = size

6. Deque size related

- resize(#, value) - if #>size insert at end with value value or val init.. if #<size destroy elements at end? making size = n
- erase(it) or erase(itr1, itr2) - and reduce size
- clear() - make size 0
- pop_front, pop_back
- assign(#, value) or assign(itr1, itr2) where itr1, itr2 is from different container
- insert(itr, #, value) or insert(itr, itr1, itr2), push_front, push_back
- emplace(itr, constructor args), emplace_front, emplace_back,

7. Operator =, []

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8. F

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9. F

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10. F

11. F

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12. F

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13. F

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14. F

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17. D

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