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By-me VIMAR

IP Connector Protocol


Specifications

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REVISIONS

Rev.	Date	By	Pages	Short description of modifications
2.2	2021-01-07	AI	6 9 15 16 18	Introduced association for third-party clients <ul style="list-style-type: none"> • New <code>sfcategory</code>: 'ThirdParty' • New values for 'clienttag' and 'usertype' fields in the ATTACH command: 'thirdpartyapp' and 'ThirdParty' • New semantics of 'userid', 'username' and 'password' fields in the first ATTACH request for third-party clients only • New fields in the ATTACH response: 'userid', 'username' • Introduced guidelines for third-parties about the generation of unique values for the 'source' field • Updated table in Managing of different protocol versions
2.4	2021-09-09	MN	36 34 12	<ul style="list-style-type: none"> • Deprecated <code>requireencryption</code> in SESSION. It is possible to insert this field for backward compatibility, as defined in previous versions of the protocol. From this version it will be ignored
2.5	2021-10-14	AG	15 50	<ul style="list-style-type: none"> • Deprecated <code>lang</code> parameter in ATTACH and MODIFYSCENE. It is possible to insert this field for backward compatibility, as defined in previous versions of the protocol. From this version it will be ignored • Fixed some minor typos in some examples
2.7	2023-11-03	MN	34 15 10 24 30	<ul style="list-style-type: none"> • Added new error code in the command DoAction: ERR INVALID PWD. • The optionality of the Attach response <code>permissions</code> field is made explicit • Fixed <code>deviceuid</code> field definition and related examples • Added more details about <code>password</code> field during thirdparty client association • Added new (optional) field <code>withvalues</code> as parameters of SFDISCOVERY and REGISTER commands • Enhanced <code>params</code> description in SFDISCOVERY, DOACTION e REGISTER

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1 Introduction

This document contains the specifications of the "IP Connector" communication protocol between the following parts:

- Automation Gateway (AG)
- Automation Gateway+ (AG+)
- Third-party devices

2 Overview

2.1 Premise

The IP Connector protocol is aimed at bi-directional communication between a "server" and one or more "clients" through a (local) network connection to perform the following functions:

- Automatically identify the presence of servers on the network
- Register the client as an authenticated contact partner on the server
- Receive information on the structure and resources exported from the server
- Send commands and status requests synchronously
- Receive status change information asynchronously

The protocol also provides mechanisms to protect the communication and to manage particular situations (change of network configuration, interruption and recovery of communication, timeout etc ...) that require a correct recovery of the communication channel.

In order to be authenticated on the server, a third-party client needs the third-party unique identifier assigned by Vimar, the Third-Party Tag, and the private RSA-key agreed between Vimar and the third-party.

2.2 The communication channel

Communication takes place via a WebSocket [1] channel, in local connection, on a port established between server and client that must be protected by SSL encryption; to ensure the security of communication against possible replicas of the package. The client must always validate the session by using the provided VimarCA. In addition to encryption, the exchange of information also includes a "token" generated dynamically by the server, unique for each session and client, and renewed periodically.

The server can communicate with several clients simultaneously, each on a dedicated port (figure 1):

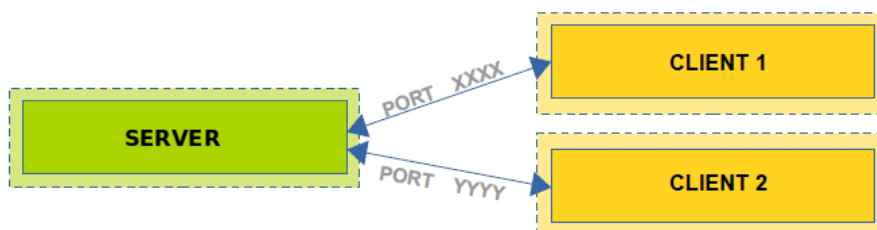



Figure 1: client-server communication schema

In addition, each client can command and "register" to receive status change notifications for sets of different objects, all consistent with the access permissions given by the server administrator to the client.

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In particular, the client opens a WebSocket communication with the server on the established port (see details below) at the beginning of the session; the channel created is permanent until one of the two endpoints send the close command or due to problems with reachability.

The WebSocket type channel is by its nature bidirectional.

2.3 The message format

The communication protocol (excluding the SEARCH message) provides for the encapsulation of the information in data packets in JSON format (www.json.org), a format that provides a specific syntax for data structures composed of objects, arrays and single elements, as well as being natively supported by numerous programming environments.

For a description of the message structure, see the chapter 3.1.

The packets must be UTF-8 encoded [2].

2.4 The structure of application information

Information on the subsystems exported from gateway devices is structured according to the specification of the System Functions (hereinafter SF) Vimar [3].


In the following paragraphs we will also refer to the individual System Functions Elements (hereafter SFE); for details on SFE see the SF specification.

2.5 The functions provided

The protocol foresees the use of functions characterized by requests (request) and responses (response); for each request a response must be provided from the other endpoint, with the exception of CHANGESTATUS and EXPIRE where the request can specify that it does not request the response via the `requiredresp` parameter.

The communication includes the following phases:

PHASE	DIRECTION	DESCRIPTION
SEARCH	client → server	Search the servers on the network
SESSION	client → server	Negotiate the session between client and server
ATTACH	client → server	Dual function: <ul style="list-style-type: none"> • Pairing between client and server, automatic creation of credentials and data necessary for access (first connection) • Reconnection
AMBIENTDISCOVERY	client → server	Request of the list of environments in which the system is structured
SFDISCOVERY	client → server	Request of the SF and SFE list that the client can manage through the communication channel


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REGISTER	client → server	Registration of the SFE list that the client intends to manage through the communication channel
UNREGISTER	client → server	Removal from your registration of one or more SFE that the client no longer wishes to manage
DOACTION	client → server	Sending commands to the server to perform actions on SFE
GETSTATUS	client → server	Synchronous status request on one or more SFE
CHANGESTATUS	server → client	Notification of status change to the client of one or more SFE previously registered
EXPIRE	server → client	Dual function: <ul style="list-style-type: none"> • Informs the client of the imminent disconnection from the server, with the consequent need to restart a new session
DETACH	client → server	Dual function: <ul style="list-style-type: none"> • Closes the communication session with the server • It requires the removal of the logged in user and closes the communication session with the server
KEEPALIVE	client → server	Keep the session active with the server
CREATESCENE	client → server	Create a new scenario
MODIFYSCENE	client → server	Modify a previously created scenario
DELETESCENE	client → server	Delete a previously created scenario
RETRIEVELANGDICTIONARY	client → server	Retrieve text dictionary
GETLOG	client → server	Requires the events LOG

2.6 Managing of different protocol versions

Client and Server may use different protocol versions. The following table shows how they must behave in all the cases:

CLIENT VERSION	SERVER VERSION	BEHAVIOR
>=2.2	>=2.2	The server does support third-party clients

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3 The communication protocol

3.1 Message structure

Each command of the IP Connector protocol (with the exception of the SEARCH command, see dedicated paragraph) has a common structure of the Json message.

A request message has the following format:

Common syntax of the request
<pre> { "type": "request", "function": "attach", "source": "8YVGVZdtjKpLq6DbnG", "target": "e6fd3d010e2341d4", "token": "WjJkRkZGRkY=", "msgid": "0", "args": [], "params": [] } </pre>


Request parameters details:

PARAMETERS	DESCRIPTION	EXAMPLE
type	Message type	"request"
function	Required function	"attach"
source	Unique identifier of the sender (note 1 of 3.1.1)	"8YVGVZdtjKpLq6DbnG"
target	Unique identifier of the recipient (note 1 of 3.1.1)	"e6fd3d010e2341d4"
token	Unique session identifier, is required only for client requests to the server. Its length is 12 UTF-8 characters	"WjJkRkZGRkY="
msgid	Unique identifier of the message within a communication session; to be reported in the answer	"0"
args	Arrays of specific objects for each command.	[]
params	Array of additional and specific parameters for each command.	[]

All the commands not depending on request params value do not perform any check on the params attribute and ignore its content.

A response message has the following format:

Common response syntax
<pre> { "type": "response", "function": "attach", </pre>

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```

"source": "e6fd3d010e2341d4",
"target": "8YVGVZdtjKpLq6DbnG",
"msgid": "0",
"error": 0,
"result": []
}


```

Response parameters details:

PARAMETERS	DESCRIPTION	EXAMPLE
type	Message type	"response"
function	Required function	"attach"
source	Unique identifier of the sender (note 1 of 3.1.1)	"e6fd3d010e2341d4"
target	Unique identifier of the recipient (note 1 of 3.1.1)	"8YVGVZdtjKpLq6DbnG"
token	Unique session identifier, only needed for client responses to the server	-
msgid	Unique identifier of the message; must match the one reported in the request that generated the response	"0"
error	Error code; 0 if there are no errors	0
result	Arrays of specific objects for each command.	[]

Here follow the generic return codes of the `error` parameter. The error codes specific to the various commands are available in each of the sections related to protocol commands.

ERROR CODE	MEANING
ERR_UNKNOWN_FUNCTION	Unrecognized function
ERR_INVALID_SOURCE	Value of the <code>source</code> field not consistent with the <code>source</code> field that identifies the session
ERR_INVALID_TARGET	Value of the <code>target</code> field not consistent with the DUID
ERR_INVALID_TOKEN	Value of the <code>token</code> field not consistent with the session token (in the case of <code>function</code> other than ATTACH)
ERR_INVALID_TYPE	Value of the <code>type</code> field not allowed (other than <code>request</code> and <code>response</code>)

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ERR MALFORMED MESSAGE	<p>The message is not in JSON format or does not respect the format of the messages and in particular does not contain one of the following fields:</p> <ul style="list-style-type: none"> • type (string) • function (string) • source (string) • target (string) • msgid (string) • token (in case of messages with type request, string type) • args (in case of messages with type request, array type) • params (in case of messages with type request, array type) • result (in case of messages with type response, array type) • error (in case of messages with type response, integer type)
-----------------------	---

Messages that are not formatted correctly (not Json or without some keys) are ignored by the server. In this case the server will reply with a non IpConnector-formatted message containing only the error code of ERR MALFORMED MESSAGE error.

3.1.1 Notes

The unique identifier is:

- for Vimar clients
 - a unique ID device-specific (deviceuid) in the case of devices (AGx, MTSx, SAIG, etc ...)
- for third-party clients
 - a unique ID device-specific. It is suggested the use of Globally Unique Identifiers [4] or MAC addresses

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3.2 SEARCH

The first phase involves the search and identification in the local network (LAN) of one or more servers available through the use of the mDNS protocol (Multicast DNS, [5], [6]).

In particular, the client that wants to identify the available servers on the network must perform a "One-Shot Multicast DNS Query" (possibly repeated) requiring a Unicast Response (set the unicast-response bit).


The servers available on the same LAN will reply by exporting the two services related to the interaction through the IpConnector protocol:

- `_vimar-devctrl._tcp`: channel used for control by devices, mobile applications, other.

Here is an example of an answer to an mDNS query:

```
hostname = [vrag09.local]
address = [172.20.32.101]
port = [443]
txt = ["deviceuid=A32101FBB00001" "model=AG+" "mac=FF:EE:DD:CC:BB:AA"
"softwareversion=x.y.z" "protocolversion=u.v.t" "communicationmode=4"
"plantuid=ccbbaa1234567890" "plantname=Casa al mare"
"devicename=Gateway della casa al mare" "ntpmode=Client"
"uuid1=<INSTALLER UUID>" "uuid2=<ADMIN UUID>"]
```

PARAMETER	DESCRIPTION	EXAMPLE
hostname	Device name	vrag09.local
address	Server IP address	172.20.32.101
port	Port on which the service is available	443
txt	Text field containing more information:	
-	deviceuid: device serial number	A32101FBB00001 Composed of 14 alphanumeric digits [0..9][A..F]
-	model: device type <ul style="list-style-type: none"> • AG+ • AG 	AG+
-	mac: device MAC address	FF:EE:DD:CC:BB:AA
-	softwareversion: SW version installed on the device in x.y.z format	1.0.0
-	protocolversion: protocol version implemented on the device in u.v.t format	1.0.0
-	communicationmode: communication mode supported (see notes below)	4
-	plantuid: unique plant identifier	ccbbaa1234567890 Composed of at most 32 alphanumeric digits [0..9][a..f]

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-	<code>plantname</code> : plant identification name	Casa al mare
-	<code>devicename</code> : descriptive name of the gateway, which can be set by the installer.	Gateway della casa al mare
-	<code>ntpmode</code> : operating mode of the NTP service daemon, which can be set by the installer. <ul style="list-style-type: none"> • Client • Server 	Client
-	<code>uuid1</code> : UUID related to the installer	e5313ea20d3a
-	<code>uuid2</code> : UUID related to the administrator	e47115b32h87

Notes:

- The order of the key-value pairs shown in the example for the "txt" field is purely indicative
- The possible modes of communication are:
 1. "on demand" TCP communication channel
 2. TCP communication channel always active
 3. TCP channel with dual mode (1 and 2)
 4. WebSocket channel

The client must then exploit the information obtained from the mDNS response to perform the following steps. In particular, the client must exploit the address - port pair to execute the SESSION request to the server.

3.2.1 Error conditions

- No response within the timeout for the search cycle. In this case it must be established how many cycles (new search attempts) must be performed.

3.2.2 Notes

1. The client must be ready to receive mDNS responses from multiple servers and collect these responses and then present the result to the upper layer (possibly based on filters related to the current application procedure).

The collection of responses can be interrupted if the client is acting within a particular application process: for example, the client is searching only for a specific device (`deviceuid`). In this case, received a response from the specific server, the search can be interrupted and the result presented to the upper layer.

2. For the search, set a timeout of N seconds.
3. The client can collect at most the responses of M devices.
4. Only one mDNS query must be performed within the same search cycle.

3.3 SESSION

Once the device information has been obtained from the mDNS response, the client must open a WebSocket connection on the port indicated in the SEARCH response.


Syntax of the SESSION request
<pre> { "type": "request", "function": "session", "source": "8YVGVZdtjKpLq6DbnG7WQ9km", "target": "e6fd3d010e2341d4", "token": "A68hga4", "msgid": "0", "args": [{ "communication": { "communicationmode": 4, "ipaddress": "192.168.0.100", "ipport": 0 } }], "params": [] } </pre>

The `args` parameter contains a single object with the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
<code>communication</code>	Object that collects communication information	see related table

The `communication` parameter is an object containing the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
<code>communicationmode</code>	Communication mode that the client wants to use: <ol style="list-style-type: none"> 1. "on demand" TCP communication channel 2. TCP communication channel always active 3. TCP channel with dual mode (1 and 2) 4. WebSocket channel (the Websocket channel is the only currently supported mode)	1
<code>ipaddress</code>	Client LAN IP address (required but not used)	"192.168.0.100"

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ipport	IP port on which the client will accept requests from the server in the case of communication mode 1,2 or 3. In the case of a WebSocket type channel, the value must be left blank (Since currently is only available the WebSocket communication mode, the field is required but not used)	1234
--------	---	------

Parameter params does not contain any object.

```
Syntax for SESSION response
{
  "type": "response",
  "function": "session",
  "source": "e6fd3d010e2341d4",
  "target": "8YVGVZdtjKpLq6DbnG7WQ9km",
  "msgid": "0",
  "error": 0,
  "result": [
    {
      "communication":
      {
        "ipport": 1234
      }
    }
  ]
}
```

The result parameter contains a single object composed by the following parameters:


PARAMETER	DESCRIPTION	EXAMPLE
communication	Object that collects communication information	see related table

The communication parameter is an object containing the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
ipport	Port available on server where the client can proceed with ATTACH	1234

Here follow the possible return codes specific to the error parameter:

ERROR CODE	MEANING
------------	---------

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ERR MALFORMED ARGS	<p>One of the following fields is not present within the first object of the args array:</p> <ul style="list-style-type: none"> • communication • communicationmode (within communication with integer type) • ippport (within communication with integer type) • ipaddress (within communication with string type)
ERR SESSION	Unable to retrieve a valid port on which to perform ATTACH (maximum number of sessions reached or DeviceUpdate in progress)
ERR INVALID COMM MODE	The selected communicationmode is not supported (it is different from WebSocket)

3.3.1 Error conditions

- It may not be possible to get a session from the server to reach the maximum number of simultaneously connected clients. No more than 20 active connections are allowed at the same time.
- The client may request a communication mode that is not available / not supported by the server.

3.3.2 Notes

- Each client dynamically gets a different port assigned by the server and generally different for each session started by the same client.
- A session could possibly use the same port on which the server is also listening (port of the SESSION command)
- As specified in the paragraph [2.2](#), the only communication mode implemented is option 4.

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3.4 ATTACH

Once the SEARCH and SESSION are done to receive the IP address of the server and the port dedicated to the specific client, you can proceed with the association sequence between client and server or login, in case the first association has already been made.


The first association of a client on the server must be previously enabled through the authorization of the user administrator or installer; for third-party clients, only the installer can enable the client association and must provide the client with an ad-hoc setup code in order to complete the association.

The syntax of the ATTACH request is the same for both the first association and the subsequent ones.

Syntax of the ATTACH request
<pre> { "type": "request", "function": "attach", "source": "8YVGVZdtjKpLq6DbnG7WQ9km", "target": "e6fd3d010e2341d4", "token": "dFvC395h6UsR", "msgid": "0", "args": [{ "credential": { "username": "aThirdPartyTag", "userid": "C7JPKC96G5MQ5844", "password": "eXuiYTFzf245352Y" }, "clientinfo": { "manufacturetag": "aThirdPartyTag", "clienttag": "thirdpartyapp", "sfmodelversion": "1.0.0", "protocolversion": "2.5" }, "communication": { "ipaddress": "192.168.0.100" } }], "params": [] } </pre>

The args parameter contains one only object with the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
credential	Object that collects user credentials	see related table

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<code>clientinfo</code>	Object that collects client information	see related table
<code>communication</code>	Object that collects communication information	see related table

The `credential` parameter is an object containing the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
<code>username</code>	The field must be filled with the unique identifier dedicated to the third-party (Third-Party Tag).	"aThirdPartyTag"
<code>userid</code>	Unique identifier used by the user to access the gateway. For third-party clients the identifier is assigned by the server in the first association (details in Note for third-party clients). It is a string of at most 36 alphanumeric characters	"C7JPKC96G5MQ5844"
<code>password</code>	Access password associated with the user. During the first association the field must be filled with the encrypted setup code provided by installer. For third-party clients, the value must be encrypted even in subsequent associations (details in Note for third-party clients).	"ncpaiusfn87324ng"

3.4.1 Note for third-party clients

In the association phase, i.e. in the first ATTACH:

- the `token` field must be filled with random strings
- the `username` field must be filled with the identifier assigned to the third-party (Third-Party Tag);
- the `password` field must be filled with the setup code provided by installer; this code must be signed with the 2048 bit private RSA-key of the third-party, using PKCS#1 v1.5. Then the result must be base-64 encoded.
- the `userid` field must be empty.


In the ATTACH response, the server will send the `userid` and `password` generated for the client, together with the `username` preliminary defined by the installer and a `token` valid for the whole session. On the server the new association is immediately confirmed.

From the next ATTACH requests and outside the first binding process, the client will have to insert the value obtained by the server in the first binding for the `userid` and `password` fields (the `password` field must always be encrypted and encoded to base-64). The `token` field must always be filled with a random string.

In case of ATTACH request to session already active, a response with a suitable error code is sent.

The `clientinfo` parameter is an object containing the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
<code>manufacturertag</code>	Manufacturer's identification string. Optionally, Third-Party Tag can be used here	"aThirdPartyTag"

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clienttag	Application name: • thirdpartyapp	"thirdpartyapp"
sfmodelversion	Version of the client's SF model, in X.Y.Z format (required but not used)	"1.0.0"
protocolversion	Client IpConnector protocol version	"2.2"

The communication parameter is an object containing the following parameters:


PARAMETER	DESCRIPTION	EXAMPLE
ipaddress	Client LAN IP address (required but not used)	"192.168.0.100"

The params parameter contains no objects.

In response to the ATTACH request, once the credentials have been validated the new client is enabled.

At this point a response is given to the client, in the following format:

Syntax of the response to the ATTACH request
<pre>{ "type": "response", "function": "attach", "source": "e6fd3d010e2341d4", "target": "8YVGVZdtjKpLq6DbnG7WQ9km", "msgid": "0", "error": 0, "result": [{ "serverinfo": { "manufacturertag": "aThirdPartyTag", "model": "AG+", "deviceuid": "A32101FBB00001", "mac": "FF:EE:DD:CC:BB:AA", "sfmodelversion": "1.0.0", "softwareversion": "1.0.0", "firmwareversion": "1.0.0", "dbmodelversion": "1.0.0", "hardwareversion": "1.0.0", "hash": "13FE", "dictionaryHash": "DICTIONARY_HASH", "protocolversion": "2.2" }, "secureinfo": { "publickey": "-----BEGIN PUBLIC KEY-----MIIBIjANBgkqhkiG9w..." }, "plantname": "Casa al lago", }] }</pre>

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```

"plantuid": "ccbbaa1234567890",
"usertype": "Administrator",
"password": "nsoeLApw52043ch7",
"userid": "c6b963a3-f935-409a-8725-c79cd5e972a8",
"username": "HUB Soggiorno",
"token": "WjJkRkZGRkY=",
"sfcategory": ["Plant", "BigData", "Scene", "LogicProgram",
               "ConfGateway", "InfoGateway"],
"permissions": ["SCENE_PERSONALIZE", "CLIMATE_CONTROL"]
}
]
}

```

The result parameter contains a single object composed of parameters:


PARAMETER	DESCRIPTION	EXAMPLE
serverinfo	Object that collects generic server information	see related table
secureinfo	Object that collects server security information	see related table
plantname	Plant name	"Casa al lago"
plantuid	Plant unique-id	"ccbbaa1234567890"
usertype	User type <ul style="list-style-type: none"> ThirdParty 	"ThirdParty"
password	Password generated by the server in first association, then with random value	"eXuiYTFzf245352Y"
userid	Unique identifier used by client to access the gateway. For third-party clients it is generated by server in the first association; in subsequent associations its value is equal to the one sent by the client	"c6b963a3-f935-409a-8725-c79cd5e972a8="
username	Client (device) name. For third-party clients, it is assigned by installer	"HUB Soggiorno"
token	Session token to send in all messages to the server	"WjJkRkZGRkY="

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sfcategory	<p>Array of SF categories that the user can access:</p> <ul style="list-style-type: none"> • Plant: exports the SFs relating to the home automation system • BigData: exports the SF for the analysis of data obtained from the home automation system, such as information on daily, weekly, monthly energy consumption, ... • LogicProgram: exports the SFs for the activation of the logic programs and the modification of any associated timers • ConfGateway: exports the SFs for the modification of some configuration parameters of the gateway, including for example the list of associated users • InfoGateway: exports the SFs to read the gateway's board data 	[Plant, Scene, Info-Gateway]
permissions (optional field)	<p>Array of User permissions:</p> <ul style="list-style-type: none"> • SCENE_PERSONALIZE • PROGRAM_PERSONALIZE • CLMATE_PERSONALIZE • ENERGY_PERSONALIZE • LIGHT_CONTROL • SHUTTER_CONTROL • CLIMATE_CONTROL • LOAD_CONTROL • IRRIGATION_CONTROL • PROGRAM_CONTROL • ACCESS_CONTROL • ACTUATOR_CONTROL • CONSUMPTION_CONTROL • MULTIMEDIA_CONTROL • SENSOR_CONTROL • SCENE_CONTROL • LOGIN • DATETIME_CONTROL • UNDEFINED • LIGHT_PERSONALIZE • IRRIGATION_PERSONALIZE 	[SCENE_PERSONALIZE, CLIMATE_CONTROL]

The serverinfo parameter is an object composed by the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
manufacturertag	Manufacturer's identification string	"aThirdPartyTag"

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model	Server name. For further details see the description of the same field in the SEARCH function	"AG+"
deviceuid	Unique identifier that identify the device and is equal to its serial number, as reported in the SEARCH	"A32101FBB00001" Composed of 14 alphanumeric digits [0..9][A..F]
mac	Device MAC address	"FF:EE:DD:CC:BB:AA"
sfmodelversion	Version of the SF model of the server, in the format X.Y.Z	"1.0.0"
softwareversion	Server software version, in X.Y.Z format	"1.0.0"
firmwareversion	Server firmware version, in X.Y.Z format	"1.0.0"
dbmodelversion	Model version of the server database, in X.Y.Z format	"1.0.0"
hardwareversion	Server hardware version, in X.Y.Z format	"1.0.0"
hash	Plant Hash, a variation of it indicates a modification of the plant	"13FE". In case of SAIGx, the SAI category SFs are not considered in the calculation
dictionaryHash	Dictionary Hash can be useful on client side to choose if call or not the RETRIEVELANGDICTIONARY API	"13FE"

The `secureinfo` parameter is an object composed by the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
publickey	Reserved field. It serves some later purpose	"—BEGIN PUBLIC KEY— MIIBljANBgkqhkiG9... —END PUBLIC KEY—"

The following are the possible return codes specific to the `error` parameter:


ERROR CODE	MEANING
------------	---------

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ERR MALFORMED ARGS	<p>Within the first object of the args array one of the following fields is not present:</p> <ul style="list-style-type: none"> • credential • clientinfo • communication • username (within credential with string type) • userid (within credential with string type) • password (within password with string type) • manufacturertag (within clientinfo with string type) • clienttag (within clientinfo with string type) • sfmodelversion (within clientinfo with string type) • ipaddress (within communication with string type) • protocolversion (within clientinfo in the request and serverinfo in the response. String type. Ex. 1.25)
ERR SESSION ALREADY STARTED	In the current session the login has already been performed
ERR PERMISSION DENIED	The login returned a denied permission error
ERR INVALID PWD	The password provided is not valid for login
ERR INVALID CLIENT TAG	The login produced an invalid clienttag error
ERR USER NOT FOUND	The login returned a user not found error
ERR SYSTEM BLOCK	Generic error returned in all cases other than the previous ones
ERR SYSTEM LOADING	System is still booting up and is not ready

3.4.2 Notes

The client must check the compatibility with the server in terms of SW and protocol version (details in [Managing of different protocol versions](#)).

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3.5 AMBIENTDISCOVERY

This operation allows the client to request a complete list of the environments available in the system.

Syntax of the AMBIENTDISCOVERY request


```
{
  "type": "request",
  "function": "ambientdiscovery",
  "source": "8YVGVZdtjKpLq6DbnG7WQ9km",
  "target": "e6fd3d010e2341d4",
  "token": "WjJkRkZGRkY=",
  "msgid": "1",
  "args": [],
  "params": []
}
```

The args parameter contains no objects.

The params parameter contains no objects.

AMBIENTDISCOVERY response syntax

```
{
  "type": "response",
  "function": "ambientdiscovery",
  "source": "e6fd3d010e2341d4",
  "target": "8YVGVZdtjKpLq6DbnG7WQ9km",
  "msgid": "1",
  "error": 0,
  "result": [
    {
      "idambient": 0,
      "name": "Primo piano",
      "dictKey": "9999",
      "hash": "ADBF1",
      "idparent": 0
    },
    {
      "idambient": 1,
      "name": "Soggiorno",
      "dictKey": "8888",
      "hash": "BBE1",
      "idparent": 0
    },
    {
      "idambient": 2,
      "name": "Cucina",
      "dictKey": "7777",
      "hash": "234A",
      "idparent": 0
    }
  ]
}
```

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```

{
  "idambient":3,
  "name":"Angolo giochi",
  "dictKey":"6666",
  "hash":"BB87",
  "idparent":1
}
]
}

```


The `result` parameter contains a list of objects described by the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
<code>idambient</code>	It uniquely identifies the environment. The root environment always has an id of 0.	0
<code>name</code>	Name of the environment, chosen during configuration	"First floor"
<code>dictKey</code>	Id in the dictionary for the environment name	"9999"
<code>hash</code>	Identify the environment version. It is updated following the changes of the SFs contained in the environment	"ADBF1"
<code>idparent</code>	Unique identifier of the parent environment. The root environment always has itself as a parent environment.	0

If no environment has been defined, the response to the `AMBIENTDISCOVERY` function will return the parameter `texttt` result without objects.

The following are the possible return codes specific to the `error` parameter:

ERROR CODE	MEANING
<code>ERR UNKNOWN FUNCTION</code>	Function not recognized for this type of device
<code>ERR READING DB</code>	Error in reading the plant locations
<code>ERR PLANT NOT CONFIGURED</code>	No locations found inside plant

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3.6 SFDISCOVERY

The SF function allows the client to request the list of SF in a specific SF category. Only for the categories `Plant` and `LogicProgram` must be specified the environment or the list of environments of interest.


Syntax of SFDISCOVERY request
<pre>{ "type": "request", "function": "sfdiscovery", "source": "8YVGVZdtjKpLq6DbnG7WQ9km", "target": "e6fd3d010e2341d4", "token": "WjJkRkZGRkY=", "msgid": "2", "args": [{ "sfcategory": "Plant" }], "params": [{ "idambient": [2,1,3] }] }</pre>

The `args` parameter contains one only object described by the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
<code>sfcategory</code>	Identification string of one of the SF categories exposed by the server to the client through the response to the ATTACH function. See this function for the definition of the categories	Plant

The `params` parameter can be empty or contain a single object with the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
<code>idambient</code>	Needed for <code>sfcategory</code> equal to <code>Plant</code> or <code>LogicProgram</code> . Array of identifiers of environments whose SFs are to be known. Leaving the array empty, a discovery of all the SFs of the plant will be performed, related to the <code>Plant</code> or <code>LogicProgram</code> category	[2,1,3]

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withvalues (optional field)	Boolean parameter to request or not the value and enable fields of SFEs in the response A request with withvalues : false generates a response in which the items of the elements array for each SF are missing the value and enable fields If the parameter is missing in the request, it is assumed to be true .	false
---------------------------------------	---	-------

In the case of system discovery, the related response will take the form described below.

Syntax of the SFDISCOVERY response
<pre> { "type": "response", "function": "sfdiscovery", "source": "e6fd3d010e2341d4", "target": "8YVGVZdtjKpLq6DbnG7WQ9km", "msgid": "2", "error": 0, "result": [{ "idambient": 2, "sf": [{ "idsf": 122, "sfstype": "SF_Light", "sstype": "SS_Light_Switch", "name": "Lampdario centrale", "dictKey": "1111", "elements": [{ "sfetype": "SFE_Cmd_OnOff", "value": "", "enable": true }, { "sfetype": "SFE_State_OnOff", "value": "Off", "enable": true }] }] }], { "idambient": 1, "sf": [{ "idsf": 134, </pre>



```
"sftype": "SF_Light",
"sstype": "SS_Light_Switch",
"name": "Luce Soggiorno",
"dictKey": "2222",
"elements": [
  {
    "sfetype": "SFE_Cmd_OnOff",
    "value": "",
    "enable": true
  },
  {
    "sfetype": "SFE_State_OnOff",
    "value": "On",
    "enable": true
  }
]
},
{
  "idsf": 135,
  "sftype": "SF_Light",
  "sstype": "SS_Light_Dimmer",
  "name": "lampada TV",
  "dictKey": "3333",
  "elements": [
    {
      "sfetype": "SFE_Cmd_OnOff",
      "value": "",
      "enable": true
    },
    {
      "sfetype": "SFE_State_OnOff",
      "value": "On",
      "enable": true
    },
    {
      "sfetype": "SFE_Cmd_Brightness",
      "value": "",
      "enable": true
    },
    {
      "sfetype": "SFE_State_Brightness",
      "value": "50",
      "enable": true
    },
    {
      "sfetype": "SFE_State_FailureAlarm",
      "value": "No alarm",
      "enable": true
    }
  ]
}
```



```

    ]
  },
  {
    "idsf":155,
    "sftype":"SF_Shutter",
    "sstype":"SF_Shutter_WithoutPosition",
    "name":"Tapparelle Soggiorno",
    "dictKey":"4444",
    "elements":[
      {
        "sfetype":"SFE_Cmd_ShutterWithoutPosition",
        "value":"",
        "enable":true
      },
      {
        "sfetype":"SFE_State_ShutterWithoutPosition",
        "value":"Idle",
        "enable":true
      }
    ]
  }
]
},
{
  "idambient":3,
  "sf":[]
}
]
}

```


The result parameter consists of a list of objects defined by the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
idambient	Unique identifier of the environment	2
sf	Array of SF objects	see related table

The sf parameter consists of a list of objects defined by the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
idsf	Unique identifier of the SF	122
sftype	Type of SF, for a complete list see the SF specification	"SF_Light"
sstype	Realization of SF. For a complete list see the SF specification	"SS_Light_Switch"
name	Name of the SF	"Central chandelier"
dictKey	Id in the dictionary for the name of the SF	"3333"
elements	Array of SFE objects	see relative table

The elements parameter consists of a list of objects defined by the following parameters:

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PARAMETER	DESCRIPTION	EXAMPLE
sfetype	Type of SFE. For a complete list, see the SF specification	"SFE_Cmd_OnOff"
value	Value of SFE. Command SFE do not have a value	""
enable	Value indicating whether the SFE is enabled or not	true


The return codes are shown in the appendix.

On the other hand, if the discovery concerns any other category of SF, the relative response can be described as in the following example, which takes into account the category ConfGateway:

Syntax of the SFDISCOVERY response
<pre> { "error": 0, "function": "sfdiscovery", "msgid": "2", "result": [{ "elements": [{ "enable": true, "sfetype": "SFE_State_NTPServerClient", "value": "Server" }, { "enable": true, "sfetype": "SFE_State_Timezone", "value": "Europe/Skopje" }] }, { "idsf": 50000, "name": "SF_DateTimeConfig", "sfetype": "SF_DateTimeConfig", "sstype": "SS_DateTimeConfig" }], "source": "e6fd3d010e2341d4", "target": "8YVGVZdtjKpLq6DbnG7WQ9km", "type": "response" } </pre>

The result parameter consists of a list of objects defined by the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
idsf	Unique identifier of the SF	122

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<code>sftype</code>	Type of SF, for a complete list see the SF specification	"SF_DateTimeConfig"
<code>sstype</code>	Realization of SF, for a complete list see the SF specification	"SS_DateTimeConfig"
<code>name</code>	Name of the SF	"SF_DateTimeConfig"
<code>elements</code>	Array of SFE objects	see related table

The `elements` parameter consists of a list of objects defined by the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
<code>sfetype</code>	Type of SFE. For a complete list, see the SF specification	"SFE_State_Timezone"
<code>value</code>	Value of SFE. SFE type command does not have a value	""
<code>enable</code>	Value indicating whether the SFE is enabled or not	true

Here follows the possible return codes related to the `error` parameter:

ERROR CODE	MEANING
ERR_PERMISSION_DENIED	Permission denied on the category of System Function required
ERR_DATA	Unable to retrieve one of the requested environments according to the <code>idambient</code> provided (for SFDiscovery on category <code>Plant</code>)
ERR_MALFORMED_ARGS	The error code can be returned if one of the following fields is not present in the first object of the <code>args</code> array: <ul style="list-style-type: none"> <code>sfcategory</code> (string)
ERR_MALFORMED_PARAMS	In case of SFDiscovery on <code>Plant</code> or <code>LogicProgram</code> category the error code is returned when one of the following fields is not present in the first object inside the <code>params</code> array: <ul style="list-style-type: none"> <code>idambient</code> (array of integers)

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3.7 REGISTER

Once received SFs and SFEs by SFDISCOVERY, the client can subscribe through REGISTER function to one or more SFEs in order to receive asynchronous change notifications (CHANGESTATUS) of the SFE state ((value ed enable parameters).

The registration is valid only within the current session; in any new session the client needs to register again for the necessary SFEs.

Syntax of the REGISTER request
<pre> { "type": "request", "function": "register", "source": "8YVGVZdtjKpLq6DbnG7WQ9km", "target": "e6fd3d010e2341d4", "token": "WjJkRkZGRkY=", "msgid": "3", "args": [{ "idsf": 155, "sfetype": [] }, { "idsf": 135, "sfetype": ["SFE_State_OnOff", "SFE_Cmd_Brightness", "SFE_State_Brightness"] }], "params": [] } </pre>

The args parameter contains a list of objects described by the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
idsf	Unique identifier of the System Function to register	135
sfetype	SFE arrays, related to the SF with identifier <code>idsf</code> , to register. The empty array indicates the registration request to all the SFEs contained in the SF	["SFE_State_OnOff", "SFE_Cmd_Brightness", "SFE_State_Brightness"]

The params parameter can be empty or contain a single object with the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
-----------	-------------	---------

withvalues (opzional field)	Boolean parameter to request or not the value and enable fields of the SFEs required for subscription A request with <code>withvalues : false</code> generates a response with an empty result array A request with <code>withvalues : true</code> generates a response in which the result array contains all the SFEs with 'get' access mode and in the same format as the result field in a <code>GetStatus</code> response for the same SFEs. If the parameter is missing in the request, it is assumed to be <code>false</code> .	true
---------------------------------------	--	------

Syntax of the REGISTER response

```


{
  "type": "response",
  "function": "register",
  "source": "e6fd3d010e2341d4",
  "target": "8YVGVZdtjKpLq6DbnG7WQ9km",
  "msgid": "3",
  "error": 0,
  "result": []
}

```

The `result` parameter contains no objects.

The following are the possible return codes specific to the `error` parameter:

ERROR CODE	MEANING
ERR_MALFORMED_ARGS	Within one of the objects within the <code>args</code> array, one of the following fields is not present: <ul style="list-style-type: none"> • <code>idsf</code> (integer) • <code>sfetype</code> (array) or the array <code>args</code> is empty.
ERR_DATA	One of the required System Function Elements is not available or it has failed to recover all the System Function Elements within the System Function having id <code>idsf</code> (in the case of empty array <code>sfetype</code>)

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3.8 UNREGISTER

Like REGISTER, the UNREGISTER function allows the client to cancel its subscription to one or more SFEs previously registered. In this way, the client no longer receives notifications of state changes (CHANGESTATUS) of those SFEs.


Syntax of the UNREGISTER request
<pre> { "type": "request", "function": "unregister", "source": "8YVGVZdtjKpLq6DbnG7WQ9km", "target": "e6fd3d010e2341d4", "token": "WjJkRkZGRkY=", "msgid": "8", "args": [{ "idsf": 155, "sfetype": [] }, { "idsf": 135, "sfetype": ["SFE_State_OnOff", "SFE_Cmd_Brightness", "SFE_State_Brightness"] }], "params": [] } </pre>

The args parameter contains a list of objects described by the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
idsf	Unique identifier of the System Function to unregister	135
sfetype	SFE array to unregister. The empty array indicates the request to unregister all the SFEs contained in the SF with identifier idsf	["SFE_State_OnOff", "SFE_Cmd_Brightness", "SFE_State_Brightness"]

The params parameter contains no objects.

Syntax of the UNREGISTER response
<pre> { "type": "response", "function": "unregister", "source": "e6fd3d010e2341d4", "target": "8YVGVZdtjKpLq6DbnG7WQ9km", "msgid": "8", "error": 0, "result": [] } </pre>

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```
}

```

The `result` parameter contains no objects.

The following are the possible return codes specific to the `error` parameter:

ERROR CODE	MEANING
ERR_MALFORMED_ARGS	In the objects of the <code>args</code> array, one of the following fields is not present: <ul style="list-style-type: none"> • <code>idsf</code> (integer) • <code>sfetype</code> (array) or the array <code>args</code> is empty
ERR_DATA	The required System Function Element is not available or the recovery of all System Function Elements within the System Function having id <code>idsf</code> failed (in the case of empty array <code>sfetype</code>)

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3.9 DOACTION

The DOACTION function allows the client to perform an operation on one or more SFE with 'set' access mode (see the SF specification) of any SFs identified by SFDISCOVERY. Hence, it is possible to append multiple commands.

For multiple commands the whole request must be valid. If the request is partially malformed the whole request is discarded and none of the operations is performed.

Since the order of the objects in the `args` parameter does not necessarily define the order of execution, the client is recommended to send multiple DOACTIONS if it needs to execute the commands in a pre-established order.

Syntax of the DOACTION request

```
{
  "type": "request",
  "function": "doaction",
  "source": "8YVGVZdtjKpLq6DbnG7WQ9km",
  "target": "e6fd3d010e2341d4",
  "token": "WjJkRkZGRkY=",
  "msgid": "5",
  "args": [
    {
      "idsf": 155,
      "sfetype": "SFE_Cmd_ShutterWithoutPosition",
      "value": "Up"
    },
    {
      "idsf": 135,
      "sfetype": "SFE_Cmd_OnOff",
      "value": "On"
    },
    {
      "idsf": 135,
      "sfetype": "SFE_Cmd_Brightness",
      "value": "30"
    }
  ],
  "params": []
}
```

The `args` parameter contains a list of objects described by the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
<code>idsf</code>	identification of the SF related to the element to be controlled.	
<code>sfetype</code>	SFE to be commanded.	

value	string containing the value to be set.	<pre> { ... "value": "95" }, { ... "value": "0n" } </pre>
-------	--	---

The `params` parameter contains no objects.

Syntax of the DOACTION response
<pre> { "type": "response", "function": "doaction", "source": "e6fd3d010e2341d4", "target": "8YVGZdtjKpLq6DbnG7WQ9km", "msgid": "5", "error": 0, "result": [] } </pre>

In case of error (that is, a value other than 0 of the `error` parameter), none of the requested actions is performed by the server (that is, in the case of multiple actions in the same DOACTION, the failure of one implies a failure of the whole block of actions).

The `result` parameter does not contain any data.

Here follow the possible return codes related to the `error` parameter:

ERROR CODE	MEANING
ERR MALFORMED ARGS	In one fo the objects of the <code>args</code> array, one of the following fields is not present: <ul style="list-style-type: none"> • <code>idsf</code> (integer) • <code>sfetype</code> (string) • <code>value</code> (string) or the array <code>args</code> is empty.
ERR DATA	The required System Function Element is not available
ERR SYSTEM BLOCK	Failure of write access for a given System Function Element
ERR ELEMENT VALUE	The value (<code>value</code>) inserted in the System Function Element is malformed
ERR INVALID CONTEXT	Failure of write access due to conditions in the system that prevent modification

3.10 GETSTATUS

The GETSTATUS function allows the client to request state updates (value ed enable parameters) on one or more SFEs of any SFs identified by SFDISCOVERY. State update can be requested only on SFE having 'get' access mode (see the SF specification).

Syntax of the GETSTATUS request

```
{
  "type": "request",
  "function": "getstatus",
  "source": "8YVGVZdtjKpLq6DbnG7WQ9km",
  "target": "e6fd3d010e2341d4",
  "token": "WjJkRkZGRkY=",
  "msgid": "4",
  "args": [
    {
      "idsf": 155,
      "sfetype": []
    },
    {
      "idsf": 135,
      "sfetype": ["SFE_State_OnOff", "SFE_State_Brightness"]
    }
  ],
  "params": []
}
```

The args parameter contains a list of objects described by the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
idsf	id of the SF, whose elements (SFE) the status is required.	155
sfetype	Array of SFEs to request state. If an empty array is passed, the status of all the elements of the requested SF is returned.	["SFE_State_OnOff", "SFE_State_Brightness"]

The params parameter contains no objects.

Syntax of the GETSTATUS response

```
{
  "type": "response",
  "function": "getstatus",
  "source": "e6fd3d010e2341d4",
  "target": "8YVGVZdtjKpLq6DbnG7WQ9km",
  "msgid": "4",
  "error": 0,
  "result": [
```



```

{
  "idsf":155,
  "elements":[
    {
      "sfetype":"SFE_Cmd_ShutterWithoutPosition",
      "value":"",
      "enable":true
    },
    {
      "sfetype":"SFE_State_ShutterWithoutPosition",
      "value":"idle",
      "enable":true
    }
  ]
},
{
  "idsf":135,
  "elements":[
    {
      "sfetype":"SFE_State_OnOff",
      "value":"On",
      "enable":true
    },
    {
      "sfetype":"SFE_State_Brightness",
      "value":"95",
      "enable":true
    }
  ]
}
]
}

```

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The information returned in the `result` parameter is an array of objects, each related to one of the required system functions. For each SF, another array of objects is returned, representing an SFE with its enabling status and value.

In particular, the parameters of each object of the `result` parameter are:

PARAMETER	DESCRIPTION	EXAMPLE
<code>idsf</code>	id of the SF related to the SFE requested.	
<code>elements</code>	required SFE arrays, related to the specified SF	

The parameters of each object of the `elements` parameter are:

PARAMETER	DESCRIPTION	EXAMPLE
<code>idsfe</code>	id of each SFE required.	

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value	<p>string representing the current value of the SFE required.</p> <p>If the SFE represents a command, the value parameter loses its meaning and therefore a null string will be returned. This parameter is always present.</p>	
enable	Boolean value that specifies the enabling status or not of the requested SFE.	

The following are the possible return codes specific to the `error` parameter:

ERROR CODE	MEANING
ERR_MALFORMED_ARGS	<p>In one of the objects of the <code>args</code> array, one of the following fields is not present:</p> <ul style="list-style-type: none"> • <code>idsf</code> (integer) • <code>sfetype</code> (string) <p>or the array <code>args</code> is empty.</p>
ERR_DATA	The required System Function Element is not available

3.11 CHANGESTATUS

The call is made by server to client to send notifications (CHANGESTATUS) in real-time (and in an "asynchronous" way) of state changes on each of the elements (SFE) the client has subscribed to in the current session.

Syntax of the CHANGESTATUS request

```
{
  "type": "request",
  "function": "changestatus",
  "source": "e6fd3d010e2341d4",
  "target": "8YVGVZdtjKpLq6DbnG7WQ9km",
  "msgid": "6",
  "args": [
    {
      "idsf": 155,
      "elements": [
        {
          "sfetype": "SFE_State_ShutterWithoutPosition",
          "value": "moving",
          "enable": true
        }
      ]
    }
  ],
  "params": [
    {
      "requiredresp": false
    }
  ]
}
```

The information about the elements contained in `args` are passed with the same structure of the response to the GETSTATUS function.


The `params` parameter contains a single object described by:

PARAMETER	DESCRIPTION	EXAMPLE
<code>requiredresp</code>	Boolean parameter indicating whether or not the changestatus requires a response.	true

The expected syntax for the answer is as follows:

Syntax of the CHANGESTATUS response

```
{
  "type": "response",
  "function": "changestatus",
  "source": "8YVGVZdtjKpLq6DbnG7WQ9km",
  "target": "e6fd3d010e2341d4",
  "token": "WjJkRkZGRkY=",
```

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```
"msgid": "6",  
"error": 0,  
"result": []  
}
```

The `result` parameter does not contain any data. The return codes of the `error` parameter are shown in the appendix.

3.12 EXPIRE

This call allows the server to close the communication session in progress with the client.

Syntax of EXPIRE request
<pre> { "type": "request", "function": "expire", "source": "e6fd3d010e2341d4", "target": "8YVGVZdtjKpLq6DbnG7WQ9km", "msgid": "10", "args": [{ "reason": 1, "value": 10 }], "params": [{ "requiredresp": false }] } </pre>

The args parameter contains an object described by the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
reason	Reason why the disconnection is imposed by server. The number of clients receiving the same EXPIRE (target clients) depends on the reason.	see table
value	Generic value. Its meaning depends on the reason	

The params parameter contains an object described by the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
requiredresp	Indicates whether or not a response from the client is required	true

The table presents the parameter *reason*. For each possible value, number of target clients are reported:


- BROADCAST: all connected clients;
- MULTICAST: some connected clients;
- UNICAST: only the receiver client.

PARAMETER	DESCRIPTION	TARGET CLIENTS
-----------	-------------	----------------


1	<u>Timeout</u> : more than 120s passed since the last message sent by the client. The client can execute a new SESSION only after <code>value</code> seconds after receiving the EXPIRE. If <code>value = 0</code> is possible to try again immediately.	UNICAST
2	<u>Token renewal</u> : the client can execute a new SESSION only after <code>value</code> seconds after receiving the EXPIRE. If <code>value = 0</code> it is possible to immediately try again.	UNICAST
3	<u>Hash of the plant changed</u> : the client can execute a new SESSION only after <code>value</code> seconds after receiving the EXPIRE. If <code>value = 0</code> is possible to try again immediately.	BROADCAST, if plant changed UNICAST, if permissions or visible environments changed
4	<u>User disabled</u> : The user is no longer enabled to interact with the server.	UNICAST
6	<u>Server Restart</u> : The client will be able to execute a new SESSION only after <code>value</code> seconds after receiving the EXPIRE.	BROADCAST
8	<u>Hash of the plant changed (scenes)</u> : after a CREATESCENE, MODIFYSCENE or DELETESCENE command, the client can execute a new SESSION only after <code>value</code> seconds after receiving the EXPIRE. If <code>value = 0</code> is possible to try again immediately.	BROADCAST
9	<u>Logic Program update</u> : the client can execute a new SESSION only after <code>value</code> seconds after receiving the EXPIRE. If <code>value = 0</code> is possible to try again immediately.	BROADCAST

Syntax of the EXPIRE response
<pre>{ "type": "response", "function": "expire", "source": "8YVGvZdtjKpLq6DbnG7WQ9km", "target": "e6fd3d010e2341d4", "token": "WjJkRkZGRkY=", "msgid": "10", "error": 0, "result": [] }</pre>

After an EXPIRE it is necessary to carry out a new sequence of commands, dependent on reason.

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The `result` parameter does not contain any data. The return codes of the `error` parameter are shown in the appendix.

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3.13 DETACH

The DETACH function allows the client to close the authenticated working session. It can also ask the gateway (in addition to closing the session in progress) the removal of the user, currently connected and credited through the application, from the list of users of the gateway.

After running the DETACH function, the session token is no longer valid.

Syntax of the DETACH request

```
{
  "type": "request",
  "function": "detach",
  "source": "8YVGVZdtjKpLq6DbnG7WQ9km",
  "target": "e6fd3d010e2341d4",
  "token": "WjJkRkZGRkY=",
  "msgid": "9",
  "args": [
    {
      "user": "logout"
    }
  ],
  "params": []
}
```


The args parameter contains an object described by the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
user	Reasons why the client disconnects: <ul style="list-style-type: none"> • <code>logout</code> - closing of the current session • <code>remove</code> - closing the current session and removing the user from the gateway user list. Once removed, the installer intervention is needed in order to run again the client-server association phase (see Note for third-party clients). 	"logout"

The params parameter contains no objects.

Syntax of the DETACH response

```
{
  "type": "response",
  "function": "detach",
  "source": "e6fd3d010e2341d4",
  "target": "8YVGVZdtjKpLq6DbnG7WQ9km",
  "msgid": "9",
  "error": 0,
  "result": []
}
```

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```
}


```

The `result` parameter contains no objects.

After a DETACH it is required to perform a SESSION and an ATTACH, to create a new session token.

Here follows the possible return codes related to the `error` parameter:

ERROR CODE	MEANING
ERR REMOVING USER	Failure to remove user from user list in case of <code>remove</code> flag

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3.14 KEEP ALIVE

If the server does not receive any request from the client in more than 120s it sends an EXPIRE message, which closes the current session.

If the client has no specific requests, it can send a KEEPALIVE request to prevent closure and extend by 120s the current session.

Thereby the KEEPALIVE requests allow the client to keep the session active as long as needed.

Syntax of the KEEPALIVE request

```
{
  "type": "request",
  "function": "keepalive",
  "source": "8YVGZdtjKpLq6DbnG7WQ9km",
  "target": "e6fd3d010e2341d4",
  "token": "WjJkRkZGRkY=",
  "msgid": "12",
  "args": [],
  "params": []
}
```

The args and params parameters do not contain objects.

KEEPALIVE response syntax

```
{
  "type": "response",
  "function": "keepalive",
  "source": "e6fd3d010e2341d4",
  "target": "8YVGZdtjKpLq6DbnG7WQ9km",
  "msgid": "12",
  "error": 0,
  "result": []
}
```

The result parameter contains no objects.

The error codes of the error parameter are shown in the appendix.

3.15 CREATESCENE

The CREATESCENE function allows the client to create a new scenario.

A scenario is a snapshot of some SFE states (parameter `value`) taken by server when the creation request is received; the SFEs are given by the set of SFs selected by client in the creation request.

At any time after creation, such states can be re-actuated all at once by 'recalling' the scenario, i.e. by sending a DOACTION request on the scenario SF. The scenario SF is generated by server on scenario creation and - as any SF - is not automatically deleted after session closure.

In the creation request, the client can also define a set of activators, that is a set of plant events able to recall the scenario, (e.g. 'button X pressed', 'door Y opened', ...).

Syntax of the CREATESCENE request


```

{
  "type": "request",
  "function": "createscene",
  "source": "8YVGVZdtjKpLq6DbnG7WQ9km",
  "target": "e6fd3d010e2341d4",
  "token": "WjJkRkZGRkY=",
  "msgid": "13",
  "args": [
    {
      "idambient": 3,
      "name": "Relax",
      "sflist": [155,135,166],
      "activatorlist": [
        {
          "idsf": 235,
          "sfetype": "SFE_Cmd_DownKey_SceneActivator",
          "value": "Execute"
        }
      ]
    }
  ],
  "params": []
}

```

The `args` parameter contains a single object with the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
<code>idambient</code>	Unique identifier of the environment for the created scenario	3
<code>name</code>	Scenario name	"Relax"
<code>sflist</code>	SF identifier set. The SFEs captured by the scenario are given by this set.	155,135,166


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<code>activatorlist</code>	Activator list. An activator is an SFE of a specific class of SFs: the SF_SceneActivator. Note that the availability of activators is not guaranteed for any plant; details on activators can be found in the SF specification.	see table
----------------------------	---	-----------

The `activatorlist` parameter consists of a list of objects (activators) defined by the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
<code>idsf</code>	Identifier of SF where name is SF_SceneActivator	235
<code>sfetype</code>	Type of activator SFE	"SFE_Cmd_DownKey_SceneActivator"
<code>value</code>	Constant string	"Execute"

The parameters `sflist` and `activatorlist` are optional and can be omitted. The `params` parameter contains no objects.

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Syntax of the CREATESCENE response


```
{
  "type": "response",
  "function": "createscene",
  "source": "e6fd3d010e2341d4",
  "target": "8YVGVZdtjKpLq6DbnG7WQ9km",
  "msgid": "13",
  "error": 0,
  "result": [
    {
      "idsf": 168,
      "sftype": "SF_Scene",
      "sstype": "SS_Scene_Executor",
      "name": "Relax"
    }
  ]
}
```

The result parameter consists of a object defined by the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
idsf	Unique identifier of the scenario SF	168
sftype	Type of SF (constant)	"SF_Scene"
sstype	Realization of SF	"SS_Scene_Scene"
name	Name of the scenario SF	"Relax"

Here follows the possible return codes related to the error parameter:

ERROR CODE	MEANING
ERR MALFORMED ARGS	In the first object of the args array, one of the following fields is not present: <ul style="list-style-type: none"> idambient (integer) name (string)
ERR PERMISSION DENIED	The user does not have permission SCENE_PERSONALIZE or a creation, modification or cancellation of a scenario is in progress
ERR SCENE NOT CREATED	The operation to create a new scenario can not be completed
ERR READING DB	The attempt to retrieve the plant returned an empty plant

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3.16 MODIFYSCENE

The MODIFYSCENE function allows the client to modify a scenario in the following parameters:


- name
- environment
- list of included SFs (or their state)
- list of included activators

Syntax of the MODIFYSCENE request

```
{
  "type": "request",
  "function": "modifyscene",
  "source": "8YVGZdtjKpLq6DbnG7WQ9km",
  "target": "e6fd3d010e2341d4",
  "token": "WjJkRkZGRkY=",
  "msgid": "14",
  "args": [
    {
      "idsf": 168,
      "name": "Relax-2",
      "idambient": 5,
      "sflist": [155, 135, 166],
      "activatorlist": [
        {
          "idsf": 235,
          "sfetype": "SFE_Cmd_DownKey_SceneActivator",
          "value": "Execute"
        }
      ]
    }
  ],
  "params": []
}
```

The args parameter contains an object described by the following parameters:

PARAMETER	DESCRIPTION	EXAMPLE
idsf	identification of the SF of the scenario to be modified	168
name	name to change	"Relax-2"
idambient	identification of the environment	5
sflist	SF identifier set. The SFEs captured by the scenario are given by this set.	155,135,166
activatorlist	Activator list. An activator is an SFE of a specific class of SFs: the SF_SceneActivator. Note that the availability of activators is not guaranteed for any plant; details on activators can be found in the SF specification.	see table

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Syntax of the MODIFYSCENE response

```
{
  "type": "response",
  "function": "modifyscene",
  "source": "e6fd3d010e2341d4",
  "target": "8YVGVZdtjKpLq6DbnG7WQ9km",
  "msgid": "14",
  "error": 0,
  "result": []
}
```

In case of an error (ie, a value other than 0 of the `error` parameter), the changes will be discarded. The `result` parameter does not contain any data.

The following are the possible return codes specific to the `error` parameter:

ERROR CODE	MEANING
ERR MALFORMED ARGS	Within the first object of the <code>args</code> array, one of the following fields is not present: <ul style="list-style-type: none"> <code>idsf</code> (integer)
ERR DATA	System Function with <code>id</code> equal to <code>idsf</code> not found or does not belong to the <code>scenarios</code> domain or none of the optional parameters <code>name</code> , <code>idambient</code> , <code>sflist</code> and <code>activatorlist</code> has been provided in the <code>args</code> field.
ERR PERMISSION DENIED	The user does not have permission <code>SCENE PERSONALIZE</code> or a creation, modification or cancellation of a scenario is in progress
ERR SCENE NOT SAVED	System Function Element snapshot or scenario activators saving failed

3.17 DELETESCENE

The DELETESCENE function allows the client to delete a previously created scenario.

Syntax of DELETESCENE request
<pre>{ "type": "request", "function": "deletescene", "source": "8YVGZdtjKpLq6DbnG7WQ9km", "target": "e6fd3d010e2341d4", "token": "WjJkRkZGRkY=", "msgid": "15", "args": [{ "idsf": 168 }], "params": [] }</pre>

The args parameter contains an object described by the following parameters:


PARAMETER	DESCRIPTION	EXAMPLE
idsf	identification of the scenario SF to be deleted	168

The params parameter contains no objects.


Syntax of the DELETESCENE response
<pre>{ "type": "response", "function": "deletescene", "source": "e6fd3d010e2341d4", "target": "8YVGZdtjKpLq6DbnG7WQ9km", "msgid": "15", "error": 0, "result": [] }</pre>

Here follows the possible return codes related to the error parameter:

ERROR CODE	MEANING
ERR_MALFORMED_ARGS	Within the first object of the args array, one of the following fields is not present: <ul style="list-style-type: none"> idsf (integer)
ERR_PERMISSION_DENIED	The user does not have not have permission SCENE PERSONALIZE or create/modify/delete scenario activity is in progress

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ERR SCENE NOT DELETED	An error occurred during the scenario deletion.
-----------------------	---

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3.18 RETRIEVELANGDICTIONARY

The RETRIEVELANGDICTIONARY allows the client to retrieve text dictionary.

Syntax of the RETRIEVELANGDICTIONARY request

```
{
  "type": "request",
  "function": "retrievelangdictionary",
  "source": "8YVGVZdtjKpLq6DbnG7WQ9km",
  "target": "e6fd3d010e2341d4",
  "token": "dFvC395h6UsR",
  "msgid": "0",
  "args": [
    {
      "lang": "it"
    }
  ],
  "params": []
}
```


The client sets the `lang` field with one of the supported languages values (4). If the value is incorrect, an error is returned.

Syntax of the RETRIEVELANGDICTIONARY response

```
{
  "type": "response",
  "function": "retrievelangdictionary",
  "source": "e6fd3d010e2341d4",
  "target": "8YVGVZdtjKpLq6DbnG7WQ9km",
  "msgid": "0",
  "error": "0",
  "result": [
    {
      "lang": "it",
      "hash": "DICTIONARY_HASH",
      "dictionary": {
        "12345": "Lampadario centrale",
        "9999": "Soggiorno",
        "3333": "Relax"
      }
    }
  ]
}
```

The dictionary will contain the texts for:

- environment names
- plant SF names (applications on ConfiguratorApp).
- gateway logs
- push notification texts

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Here follows the possible return codes related to the error parameter:

ERROR CODE	MEANING
ERR MALFORMED ARGS	Within the first object of the <code>args</code> array, one of the following fields is not present: <ul style="list-style-type: none"> • <code>lang</code> (string)
ERR LANG NOT SUPPORTED	Language not supported

3.19 GETLOG

This call allows the client to ask the server for the event log.

Syntax of the GETLOG request
<pre> { "type": "request", "function": "getlog", "source": "e6fd3d010e2341d4", "token": "WjJkRkZGRkY=", "target": "8YVGVZdtjKpLq6DbnG7WQ9km", "msgid": "10", "args": [{ "levels": ["alarm", "info"], "categories": ["info"], "from": 1234567890, "to": 1234567899, "count": 50, "skip": 2 }], "params": [] } </pre>

The args parameter contains an object described by the following parameters:


PARAMETER	DESCRIPTION	EXAMPLE
levels	Severity level	See table
categories	categories	See table
from	Start Timestamp (older)	See Table
to	End Timestamp (most recent)	See table
count	Number of requested events (block)	50
skip	Block index	From 0 (first) to n (following)

The parameters `count` and `skip` can be used to facilitate the UI to display events.

Example: Assuming that on UI events are displayed from the most recent to the oldest, with `count` is possible to specify the number of events (block) displayed in the available graphics area (page) and with `skip` is possible to specify which page it is.

Executing multiple queries with constant `count` and incrementing `skip`, is possible to scroll from the most recent event to the oldest one.

The `params` parameter contains no objects.

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Values assumed by `levels` paramters:

VALUE	DESCRIPTION	EXAMPLE
"alarm" "error" "warning" "info" "debug" "all"	Each value applies the related filter	["all"] ["error", "warning"]

Values assumed by the `categories` parameter:

VALUE	DESCRIPTION	EXAMPLE
"info" "maintenance" "upgrade" "fault" "all"	Each value applies the related filter	["all"] ["maintenance", "upgrade"]

Values assumed by the `from` and `to` parameters:

VALUE	DESCRIPTION	EXAMPLE
Unix time	Value in seconds from January 1, 1970	Rome 7 August 2018 12:00 Unix time=1533636000; from=1533636000

Syntax of the GETLOG response

```
{
  "type": "response",
  "function": "getlog",
  "source": "8YVGZdtjKpLq6DbnG7WQ9km",
  "target": "e6fd3d010e2341d4",
  "msgid": "10",
  "error": 0,
  "result": [
    {
      "timestamp": 1234567894,
      "level": "alarm",
      "role": "",
      "category": "info",
      "dictkey": "1234",
      "params": {
        "P1": "10",
        "P2": "0n",
        "P3": "100"
      }
    },
    {
      "timestamp": 1234567892,
```

```

    "level": "info",
    "role": "",
    "category": "info",
    "dictkey": "4321",
    "params": {
      "P1": "0n"
    }
  }
]
}

```


The information returned in the `result` parameter is an array of objects each related to a single LOG event.

The order of the elements in the array is chronological starting from the most recent event.

Here follows the parameters of each object of the `result` parameter:

PARAMETER	DESCRIPTION	EXAMPLE
<code>timestamp</code>	Unix time	Value in seconds from January 1, 1970. It will be the client's task to display the date-time taking into account the timezone of the plant and with the format appropriate to the UI (dd / mm / yy, mm / dd / yy, 24h, am / pm ...). It will be greater than or equal to the value indicated in the <code>from</code> parameter of the request.
<code>level</code>	Severity level	The value belongs to one of the severity levels indicated in the request
<code>role</code>	Role of the user in the session	It is calculated by the server that inserts the client user role The value can be one of the following: "user": normal user "dev": developer user
<code>categories</code>	Categories	Value belongs to one of the categories indicated in the request
<code>dictkey</code>	Identifier of the event description string, used to translate in the language set in the App	"4321"
<code>params</code>	Any parameter associated with this event, identified by a key composed of the letter P and a progressive number starting from 1, followed by the string of the value	

Here follows the possible return codes related to the `error` parameter:

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ERROR CODES	MEANINGS
ERR MALFORMED ARGS	<p>In the first object of the <code>args</code> array, one of the following fields is not present:</p> <ul style="list-style-type: none"> • <code>levels</code> non-empty array of strings • <code>categories</code> non-empty array of strings • <code>from</code> integer without sign • <code>to</code> integer without sign • <code>count</code> integer • <code>skip</code> integer <p>or the array <code>args</code> contains a number of elements other than 1.</p>
ERR DATA	Category or severity level not allowed, fields <code>from</code> and <code>to</code> not coherent or field <code>count</code> exceeding the maximum allowed limit
ERR SYSTEM BLOCK	Failure of access validation request or log access request
ERR PERMISSION DENIED	Lack of permissions required for log access


4 Appendix

4.1 Return codes


Return codes	
#define IP_CONNECTOR_NO_ERR	0
#define IP_CONNECTOR_ERR_MALFORMED_MESSAGE	1
#define IP_CONNECTOR_ERR_PERMISSION_DENIED	2
#define IP_CONNECTOR_ERR_INVALID_TARGET	3
#define IP_CONNECTOR_ERR_INVALID_SOURCE	4
#define IP_CONNECTOR_ERR_INVALID_TOKEN	5
#define IP_CONNECTOR_ERR_INVALID_TYPE	6
#define IP_CONNECTOR_ERR_MALFORMED_ARGS	7
#define IP_CONNECTOR_ERR_UNKNOWN_FUNCTION	8
#define IP_CONNECTOR_ERR_UNIMPLEMENTED_FUNCTION	9
#define IP_CONNECTOR_ERR_DATA	10
#define IP_CONNECTOR_ERR_ELEMENT_VALUE	11
#define IP_CONNECTOR_ERR_USER_NOT_FOUND	12
#define IP_CONNECTOR_ERR_INVALID_CLIENT_TAG	13
#define IP_CONNECTOR_ERR_INVALID_COMM_MODE	15
#define IP_CONNECTOR_ERR_SESSION	16
#define IP_CONNECTOR_ERR_REMOVING_USER	17
#define IP_CONNECTOR_ERR_SCENE_NOT_CREATED	18
#define IP_CONNECTOR_ERR_SCENE_NOT_DELETED	19
#define IP_CONNECTOR_ERR_SCENE_NOT_SAVED	20
#define IP_CONNECTOR_ERR_INVALID_PWD	21
#define IP_CONNECTOR_ERR_SYSTEM_BLOCK	23
#define IP_CONNECTOR_ERR_SESSION_ALREADY_STARTED	24
#define IP_CONNECTOR_ERR_MALFORMED_PARAMS	25
#define IP_CONNECTOR_ERR_READING_DB	27
#define IP_CONNECTOR_ERR_PLANT_NOT_CONFIGURED	28
#define IP_CONNECTOR_ERR_LANG_NOT_SUPPORTED	31
#define IP_CONNECTOR_ERR_SYSTEM_LOADING	34
#define IP_CONNECTOR_ERR_INVALID_CONTEXT	35

4.2 Supported languages

CODE	LANGUAGE
it	Italian
en	English
fr	French
de	German
es	Spanish
el	Greek
ru	Russian
zh	Chinese

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he	Hebrew
pt	Portuguese
pl	Polish
tr	Turkish
ar	Arabic
sv	Swedish
nl	Dutch

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