Practical q-IND-CPA-D-security for Approximate Homomorphic Encryption

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Overview



Overview















FHE Noise Dilemma

- Without noise the scheme would be insecure. But with too much noise eventually we will not be able to decrypt correctly.
- To know whether decryption is still correct, we need to know exactly how much noise the ciphertext has, but if we know it exactly the scheme is no longer secure.

Different Ways of Dealing With Noise

The different schemes have different methods of removing the randomness during decryption to recover the message.

- In BGV the randomness gets multiplied by the plaintext modulus. During decryption a reduction modulo the plaintext modulus is performed that removes the randomness under certain conditions.
- In BFV the message is scaled so that the noise in comparison is small and can under certain conditions be deterministically rounded off during decryption.





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All those conditions require careful bounds on the noise and its growth and take a toll on efficiency.

In BFV the message is scaled so that the noise in comparison is small and can under certain conditions be deterministically rounded off during decryption.

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performed that

Overview

1. Noise in FHE

2. Approximate Homomorphic Encryption

- 3. The Li and Micciancio Attack on CKKS
- 4. IND-CPA-D Security
- 5. Achieving IND-CPA-D security for CKKS

Approximate Homomorphic Encryption

At Asiacrypt 2017 Cheon, Kim, Kim and Song proposed a different way of dealing with the noise:

Let it be.

> They proposed HEAAN (Homomorphic Encryption for Arithmetic on Approximate Numbers) today more commonly called CKKS after its authors.

➢It is based on the BGV scheme, but the message space is different: the messages are no longer integers modulo t, but in the real or complex numbers.

>Therefore, there is no plaintext modulus by which the randomness could be multiplied, and thus modulus reduction does not remove the randomness.

Approximate Homomorphic Encryption

> The authors show that the randomness does not grow as fast as in other schemes and therefore mostly is very small.

> They hence do not remove it at all, but just consider it a part of the message.

>Encryption has become approximate: the decryption of the encryption of a message will only be approximately the original message, and not exactly.

> The authors argue that most real-world data is approximate in nature, and that therefore exact decryption is not required.

CKKS – Encryption and Decryption

Secret Key Encryption



Decryption

$$egin{aligned} \mathsf{Dec}_{\mathsf{CKKS}}(\mathtt{ct}) &= [\langle \mathtt{ct}, (1,s)
angle]_Q \ &= [\mathtt{pt} + as + e - as]_Q \ &= [\mathtt{pt} + e]_Q \ \end{aligned}$$
 The error is now part of the plaintext.

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Li and Micciancio Attack on CKKS

CKKS has been proven IND-CPA secure. IND-CPA is the standard notion of security used in FHE.

➢ There has been the suspicion for some time that for approximate schemes as CKKS IND-CPA security might not fully cover all the things a passive adversary can do.

➢ This suspicions has been confirmed by a passive key-recovery attack on CKKS presented by Li and Micciancio at Eurocrypt 2021.

Li and Micciancio Attack on CKKS

Let ct be a secret-key encryption of 0.

$$\mathtt{ct} = ([as+e]_Q,-a)$$

Then the decryption is simply the error term e. Subtracting the decryption from the first component of the ciphertext gives a product between a known polynomial and the secret key.

$$extsf{Dec}(extsf{ct}) = [\langle extsf{ct}, (1,s)
angle]_Q = [as + e - as]_Q = [e]_Q$$

If the error e is subtracted from the first ciphertext component, as remains. a has an inverse with high probability which can be found efficiently. This returns the secret key.

Li and Micciancio Attack on CKKS

For "exact" schemes, this attack should not work: decryption simply returns the message, which is already known to the attacker.

Only in approximate homomorphic encryption does decryption return more information than just the message: the attacker additionally learns the error term if they know both the original message and the approximate decrypted result.

> This is not captured by the IND-CPA notion.

Therefore, Li and Micciancio propose IND-CPA-D, which enhances the IND-CPA game with a (very restricted) decryption oracle.

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IND-CPA Security









The IND-CPA Game

The Adversary

The adversary wins the IND-CPA game, if the game returns yes. A scheme is said to be IND-CPA secure if over repeated iterations of this game the adversary's probability of winning is only negligibly bigger than ½.



The q-IND-CPA-D Game

The Adversary





The adversary wins the q-IND-CPA-D game, if the game returns yes. A scheme is said to be q-IND-CPA-D secure if over repeated iterations of this game the adversary's probability of winning is only negligibly bigger than ½.

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Approaches for Achieving (q)-IND-CPA-D security

➢ The attack is made possible because if we know what the correct message would be, seeing an approximate encryption gives us the complete error/encryption randomness.

>Knowing the encryption randomness breaks the security of the underlying problem.

➢ To secure CKKS we therefore need to hide the encryption randomness, even if the attacker knows a correct and an approximate decryption.

> There are two possible techniques:

1. Adding extra randomness to hide the original one (noise flooding).

2. Remove the randomness during decryption (exact CKKS).

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Our Contributions

We define an exact version of CKKS.

> We show how to round off the error to return an exact decryption result with high probability.

> We show how to do this without having a large impact on the efficiency of CKKS.

➢ To do this, we provide a tight analysis of the growth of the randomness of CKKS. We additionally present an estimator that allows to track this growth for any circuit.

> We use those results to prove that our version of CKKS provably achieves IND-CPA-D security.

Our Contributions



Our Contributions



We can achieve this by scaling the message down so that all the error bits are "after the comma" and then rounding it up to the nearest integer.

We need tight bounds on the error, so that we round off neither too many nor too few bits.

Contributions in More Detail - Tight Noise Analysis for CKKS -

> The original encryption randomness is changed when ciphertexts are multiplied, added, rotated,...

> Very soon the behaviour of this encryption randomness gets very complex.

>Knowing the distribution and therefore the likely magnitude of the encryption randomness is important outside of this work too, since it influences the setting of the parameters and thereby the efficiency of the scheme.

> We provide tight bounds on the noise for all basic operations and show how to combine them into estimates for larger circuits as for example bootstrapping.

How do we bound the error?

> It can be shown that the distribution of the error can be approximated by a normal distribution (assuming independence).

> Then the infinity norm of the error can be bounded using the standard deviation of this distribution.

> We therefore calculate the standard deviation of the error distribution for all basic operations and show how to combine this into estimates on the standard deviation for large circuits.

Contributions in More Detail - Tight Noise Analysis for CKKS -

This leads to beautiful formulas...

Lemma 21 (Power Basis). Let $T_i(t)$ be the *j*-th Chebyshev polynomial, defined via the following recursion. $T_0(t) = 1$ $T_1(t) = t$ $T_{i=a+b}(t) = 2T_a(t)T_b(t) + T_{|a-b|}(t).$ Then we have for the coefficient standard deviation of the component-wise noise $\sigma_{n(T_0(t))} = (0,0)$ $\sigma_{n(T_1(t))} = \sigma_{n(t)_i}$ $\sigma_{n(T_{a+b}(t))} = \left(\left(q_{\tilde{\ell}}^{-2} \left(4\sigma_{n(\text{Tensor}(T_a(t), T_b(t))[0])_i}^2 + \sigma_{\text{ks-add}}^2 \right) \right) \right) + \sigma_{\text{ks-add}}^2 \right)$ $+ \left[\frac{\Delta_a \Delta_b}{\Delta_{|a-b|}} \right] \sigma_{n(T_{|a-b|}(t)[0])_i}^2 + \frac{1}{12} + \frac{1}{12} + \frac{1}{12} \right]^{\frac{1}{2}},$ $\left(q_{\tilde{\ell}}^{-2}\left(4\sigma_{n(\text{Tensor}(T_a(t),T_b(t))[1])}^2 + \left\lceil \frac{\Delta_a \Delta_b}{\Delta_{|a-b|}} \right| \sigma_{n(T_{|a-b|}(t)[1])}^2 + \frac{1}{3}\right)\right)$ $+\frac{1}{12}\right)^{\frac{1}{2}}$

where $q_{\bar{\ell}}$ is the top most factor of the decomposition of $Q_{\bar{\ell}} = \min(Q_{T_a(t)}, Q_{T_b(t)})$ and $\Delta_a, \Delta_b, \Delta_{|a-b|}$ the scaling factors of the corresponding Chebyshev polynomials.

Contributions in More Detail - Tight Noise Analysis for CKKS -

...and tight estimates.

These are the estimates for approximating the sigmoid function by a Chebysheff interpolation and evaluating this on ciphertexts.

Set	$\log(Q)$	$\log(P)$	h	L	$\log(\Delta)$	AVG		STD	
						Est	Enc	Est	Enc
Ι	595	183	2N/3	12	45	20.19	20.19	2.48	2.48
			192			24.07	24.06	2.46	2.45
	720	183	2N/3		55	30.19	30.19	2.48	2.48
			192			34.07	34.07	2.45	2.45
Π	460	183	2N/3	8	45	30.89	30.88	2.01	2.01
			192			34.79	34.79	1.99	1.99
	500	183	2N/3		55	40.88	40.88	2.01	2.02
			192			44.78	44.78	1.99	1.99
III	505	183	2N/3	10	45	29.54	29.55	2.08	2.08
			192			33.43	33.44	2.05	2.06
	550	183	2N/3		55	39.54	39.54	2.08	2.08
			192			43.44	43.43	2.06	2.05
IV	685	305	2N/3	14	45	30.89	30.89	2.01	2.01
			192			35.08	35.08	1.88	1.88
	830	305	2N/3		55	41.19	41.19	1.90	1.90
			192			45.09	45.09	1.88	1.89

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Contributions in More Detail - The Estimator -

We use these theoretical estimations to provide an estimator for the Lattigo library.

> For any function the estimates of the basic operations are combined into estimates of the larger function, with no loss in tightness.

➢ This allows to get a good idea of the development of the error for any function and therefore an efficient setting of the parameters without having to run the computations a couple of times in advance or having to combine complex theoretical formulas by hand.

Definition 7 (*r*-exact CKKS). Let $\mathcal{E} = (KeyGen, Enc, Dec_{exact}, Eval)$ be a fully homomorphic encryption scheme, where KeyGen, Enc. and Eval are the same as the algorithms with the same name in CKKS. The parameters of \mathcal{E} are the same as for CKKS. Let Dec'_r be a decryption function, such that the following holds. Let m be any message, $b = \log_2(m)$, r some parameter, and $m = \sum_{i=0}^{b-1} m_i 2^i$ be its binary representation. If

$$\textit{Dec}_r'(\textit{ct},\textit{sk}) = m' = \sum_{i=r}^b m_i 2^i$$

for any ciphertext ct encrypting m, then we call \mathcal{E} an r-exact CKKS scheme.

This is what

we would like

in an ideal

world.

Definition 8 (Condition for Δ' -Correctability). Let $pt \in \mathbb{Z}[i]^N$ be a plaintext, and let Δ' be some correction factor. Then we say that pt is Δ' -correctable, if $\frac{1}{\Delta'}pt \in \mathbb{Z}[i]^N$. We say that a circuit $g : (\mathbb{Z}[i]^N)^{\ell} \to \mathbb{Z}[i]^N$ is Δ' -correctable, if $g(pt_1, \ldots, pt_{\ell})$ is Δ' -correctable for all choices of inputs pt_i .

- This condition is necessary, since even a small error may change all the bits in a ciphertext when it is rounded off, if it is close to the cutting off point.
- > This is not predictable and is a problem in other schemes too.

Contributions in More Detail

- (**δ**,**r**)-exact CKKS -

Definition 8 (Condition for Δ' - \emptyset and let Δ' be some correction fa $\frac{1}{\Delta'}pt \in \mathbb{Z}[i]^N$. We say that a circ $g(pt_1, \ldots, pt_{\ell})$ is Δ' -correctable for an To give an example, assume we have the value 0.99999. This is very close to the nearest integer, yet rounding to 1.00000 changes all the bits in the message

- This condition is necessary, since even a small error may change all the bits in a ciphertext when it is rounded off, if it is close to the cutting off point.
- > This is not predictable and is a problem in other schemes too.

Definition 9 ((δ, r) -exact CKKS). Let δ be probability of a noise bound $B = \alpha\sqrt{2n}\sqrt{\sigma_{n(ct)[0]}^2 + N\sigma_{n(ct)[1]}^2\sigma_s^2}$ holding, for $\alpha \in \mathbb{R}$. Let $r = \lceil \log(B) \rceil + 1$, and let $\Delta' = 2^r$. Let $\mathcal{E} = (KeyGen, Enc, Dec_{\delta,r}, Eval)$ be a fully homomorphic encryption scheme, parameterized by the same parameters as CKKS, and the additional parameters δ, B, r , and Δ' , where the algorithms KeyGen, Enc, Eval are the same as in CKKS and $Dec_{\delta,r}$ is defined as follows

$$\underline{\operatorname{Dec}_{\delta,r}(\operatorname{ct},\operatorname{sk})}:\operatorname{return}\,\varDelta'\left\lceil\frac{1}{\varDelta'}\operatorname{Decode}([\langle\operatorname{ct},\operatorname{sk}\rangle]_Q)\right\rfloor,$$

We define the set of admissible circuits of (δ, r) -exact CKKS to be the subset of admissible circuits in CKKS that are Δ' -correctable.

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$$\underline{\textit{Dec}_{\delta,r}(\textit{ct},\textit{sk})}: \textit{return } \Delta' \left[\frac{1}{\Delta'} \textit{Decode}([\langle \textit{ct},\textit{sk} \rangle]_Q) \right],$$

We define the set of admissible circuits of (δ, r) -exact CKKS to be the subset of admissible circuits in CKKS that are Δ' -correctable.

Theorem 1 (Advantage against q-IND-CPA-D of (δ, r) -exact CKKS). Let \mathcal{E} be the (δ, r) -exact CKKS scheme, and let \mathcal{A} be an adversary against the IND-CPA security of CKKS. Let n be the number of plaintext slots, and δ be the probability that the noise bound holds. Let q be the maximum number of calls allowed to the decryption oracle. Then we get for the advantage of an adversary \mathcal{B} against the q-IND-CPA-D security of (δ, r) -exact CKKS.

 $\operatorname{Adv}_{(\delta,r)-exact\ CKKS}^{q-\operatorname{IND}-\operatorname{CPA}-\operatorname{D}}(\mathcal{B}) \leq 1 - \delta^q + \operatorname{Adv}_{\operatorname{CKKS}}^{\operatorname{IND}-\operatorname{CPA}}(\mathcal{A}).$

We prove the theorem by a game based proof, where we reduce in two steps first to r-exact CKKS and then to "normal" CKKS.

Game $\mathcal{G}_0, \mathcal{G}_1, \mathcal{G}_2, \mathcal{G}_3$ $b \leftarrow \{0, 1\}$ $(\texttt{sk},\texttt{pk},\texttt{evk}) \leftarrow \texttt{KeyGen}(\lambda)$ $S \leftarrow \emptyset$ $i \leftarrow 0$ $\tilde{q} \leftarrow 0$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}}}(\lambda, \mathsf{pk}, \mathsf{evk})$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}}, \mathsf{Eval}_{\mathsf{evk}}, \mathsf{Dec}'}(\lambda, \mathsf{pk}, \mathsf{evk})$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}}, \mathsf{Eval}_{\mathsf{evk}}, \mathsf{Dec}_{\mathsf{exact}, \mathsf{sk}}}(\lambda, \mathsf{pk}, \mathsf{evk})$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}}, \mathsf{Eval}_{\mathsf{evk}}, \mathsf{Dec}_{E, \mathtt{sk}}}(\lambda, \mathtt{pk}, \mathtt{evk})$ return b' = b

$$\frac{\mathsf{Enc}_{\mathsf{pk}}^{b}(m_{0}, m_{1})}{\mathsf{ct} \leftarrow \mathsf{Enc}(m_{b}, \mathsf{pk})}$$
$$\sigma_{n(\mathsf{ct})}^{2} \leftarrow \left(\frac{1}{6}, \frac{1}{12}\right)$$
$$S[i] \leftarrow (m_{0}, m_{1}, \mathsf{ct}, \sigma_{n(\mathsf{ct})}^{2})$$
$$i \leftarrow i + 1$$
$$return \mathsf{ct}$$

Game G₃

Game $\mathcal{G}_0, \mathcal{G}_1, \mathcal{G}_2, \mathcal{G}_3$ $b \leftarrow \{0, 1\}$ $(\texttt{sk},\texttt{pk},\texttt{evk}) \leftarrow \texttt{KeyGen}(\lambda)$ $S \leftarrow \emptyset$ $i \leftarrow 0$ $\tilde{q} \leftarrow 0$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}}}(\lambda, \mathsf{pk}, \mathsf{evk})$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}},\mathsf{Eval}_{\mathsf{evk}},\mathsf{Dec}'}(\lambda,\mathsf{pk},\mathsf{evk})$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}}, \mathsf{Eval}_{\mathsf{evk}}, \mathsf{Dec}_{\mathsf{exact}, \mathsf{sk}}}(\lambda, \mathsf{pk}, \mathsf{evk})$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}}, \mathsf{Eval}_{\mathsf{evk}}, \mathsf{Dec}_{E, \mathsf{sk}}}(\lambda, \mathsf{pk}, \mathsf{evk})$ return b' = b

$$\begin{split} & \underline{\mathsf{Eval}}_{\mathsf{evk}}^b(g, J = (j_1, \dots, j_\ell)) \\ & \mathtt{ct} \leftarrow \underline{\mathsf{Eval}}(g, S[j_1].\mathtt{ct}, \dots, S[j_\ell].\mathtt{ct}, \mathtt{evk}) \\ & \sigma_{n(\mathtt{ct})}^2 \leftarrow g(S[j_1].\sigma_{n(\mathtt{ct})}^2, \dots, S[j_\ell].\sigma_{n(\mathtt{ct})}^2) \\ & g_{m_0} \leftarrow g(S[j_1].m_0, \dots, S[j_\ell].m_0) \\ & g_{m_1} \leftarrow g(S[j_1].m_1, \dots, S[j_\ell].m_1) \\ & S[i] \leftarrow (g_{m_0}, g_{m_1}, \mathtt{ct}, \sigma_{n(\mathtt{ct})}^2) \\ & i \leftarrow i + 1 \\ & \mathtt{return \ ct} \end{split}$$

Game $\mathcal{G}_0, \mathcal{G}_1, \mathcal{G}_2, \mathcal{G}_3$ $b \leftarrow \{0, 1\}$ $(\texttt{sk},\texttt{pk},\texttt{evk}) \leftarrow \texttt{KeyGen}(\lambda)$ $S \leftarrow \emptyset$ $i \leftarrow 0$ $\tilde{q} \leftarrow 0$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}}}(\lambda, \mathsf{pk}, \mathsf{evk})$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}},\mathsf{Eval}_{\mathsf{evk}},\mathsf{Dec}'}(\lambda,\mathsf{pk},\mathsf{evk})$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}}, \mathsf{Eval}_{\mathsf{evk}}, \mathsf{Dec}_{\mathsf{exact}, \mathsf{sk}}}(\lambda, \mathsf{pk}, \mathsf{evk})$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}},\mathsf{Eval}_{\mathsf{evk}},\mathsf{Dec}_{E,\mathsf{sk}}}(\lambda,\mathsf{pk},\mathsf{evk})$ return b' = b

 $\mathsf{Dec}^{b}_{\mathsf{E},\mathsf{sk}}(i)$ If $S[i].m_0 = S[i].m_1$ and $\tilde{q} \leq q$: $B \leftarrow \alpha \sqrt{2n} \sqrt{\sigma_{S[i].n(\texttt{ct})[0]}^2} + N \sigma_{S[i].n(\texttt{ct})[1]}^2 \sigma_s^2$ $\Delta' \leftarrow 2^{\lceil \log B \rceil + 1}$ $\tilde{q} \leftarrow \tilde{q} + 1$ If $||\text{Decode}([\langle S[i].ct, sk \rangle]_Q) - S[i].m_b||_{\infty} \leq B$: return $\text{Dec}_{\delta,r}(S[i].\text{ct}, \text{sk})$ Else $BAD \leftarrow true$ return $Dec_{\delta,r}(S[i].ct, sk)$ Else:

return \perp

Game $\mathcal{G}_0, \mathcal{G}_1, \mathcal{G}_2, \mathcal{G}_3$ $b \leftarrow \{0, 1\}$ $(\texttt{sk},\texttt{pk},\texttt{evk}) \leftarrow \texttt{KeyGen}(\lambda)$ $S \leftarrow \emptyset$ $i \leftarrow 0$ $\tilde{q} \leftarrow 0$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}}}(\lambda, \mathsf{pk}, \mathsf{evk})$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}},\mathsf{Eval}_{\mathsf{evk}},\mathsf{Dec}'}(\lambda,\mathsf{pk},\mathsf{evk})$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}}, \mathsf{Eval}_{\mathsf{evk}}, \mathsf{Dec}_{\mathsf{exact}, \mathsf{sk}}}(\lambda, \mathsf{pk}, \mathsf{evk})$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}}, \mathsf{Eval}_{\mathsf{evk}}, \mathsf{Dec}_{E, \mathtt{sk}}}(\lambda, \mathtt{pk}, \mathtt{evk})$ return b' = b

$$\begin{array}{l} \underline{\mathsf{Dec}}_{\mathsf{exact},\mathsf{sk}}^b(i) \\ \text{If } S[i].m_0 = S[i].m_1 \text{ and } \tilde{q} \leq q: \\ & B \leftarrow \alpha \sqrt{2n} \sqrt{\sigma_{S[i].n(\mathsf{ct})[0]}^2 + N \sigma_{S[i].n(\mathsf{ct})[1]}^2 \sigma_s^2} \\ & \Delta' \leftarrow 2^{\lceil \log B \rceil + 1} \\ & \tilde{q} \leftarrow \tilde{q} + 1 \\ & \text{If } || \underline{\mathsf{Decode}}([\langle S[i].\mathsf{ct},\mathsf{sk} \rangle]_Q) - S[i].m_b ||_{\infty} \leq B: \\ & \text{ return } \underline{\mathsf{Dec}}_r(S[i].\mathsf{ct},\mathsf{sk}) \\ & \text{Else} \\ & \text{BAD} \leftarrow \mathtt{true} \\ & \text{ return } \underline{\mathsf{Dec}}_r(S[i].\mathsf{ct},\mathsf{sk}) \end{array}$$

$$|\mathsf{Pr}(\mathcal{G}_3 \Rightarrow 1) - \mathsf{Pr}(\mathcal{G}_2 \Rightarrow 1)| = \mathsf{Pr}(\mathsf{BAD} \leftarrow \mathsf{true}) = 1 - \delta^q$$

Game G₂

Game $\mathcal{G}_0, \mathcal{G}_1, \mathcal{G}_2, \mathcal{G}_3$ $b \leftarrow \{0, 1\}$ $(\texttt{sk},\texttt{pk},\texttt{evk}) \leftarrow \texttt{KeyGen}(\lambda)$ $S \leftarrow \emptyset$ $i \leftarrow 0$ $\tilde{q} \leftarrow 0$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}}}(\lambda, \mathsf{pk}, \mathsf{evk})$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}}, \mathsf{Eval}_{\mathsf{evk}}, \mathsf{Dec}'}(\lambda, \mathsf{pk}, \mathsf{evk})$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}}, \mathsf{Eval}_{\mathsf{evk}}, \mathsf{Dec}_{\mathsf{exact}, \mathsf{sk}}}(\lambda, \mathsf{pk}, \mathsf{evk})$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}}, \mathsf{Eval}_{\mathsf{evk}}, \mathsf{Dec}_{E, \mathsf{sk}}}(\lambda, \mathsf{pk}, \mathsf{evk})$ return b' = b

$$\begin{split} \frac{\mathsf{Dec}^{\prime b}(i)}{\mathrm{If} \ S[i].m_0 &= S[i].m_1 \land \tilde{q} \leq q: \\ B \leftarrow \alpha \sqrt{2n} \sqrt{\sigma_{n(\mathtt{ct})[0]}^2 + N \sigma_{n(\mathtt{ct})[1]}^2 \sigma_s^2} \\ \tilde{q} \leftarrow \tilde{q} + 1 \\ \Delta' \leftarrow 2^{\lceil \log(B) \rceil + 1} \\ \mathrm{return} \ \Delta' \left[\frac{1}{\Delta'} S[i].m_b \right] \end{split}$$
Else:
return \perp

$$|\mathsf{Pr}(\mathcal{G}_2 \Rightarrow 1) - \mathsf{Pr}(\mathcal{G}_1 \Rightarrow 1)| = 0$$

Game G₁

Game $\mathcal{G}_0, \mathcal{G}_1, \mathcal{G}_2, \mathcal{G}_3$ $b \leftarrow \{0, 1\}$ $(\texttt{sk},\texttt{pk},\texttt{evk}) \leftarrow \texttt{KeyGen}(\lambda)$ $S \leftarrow \emptyset$ $i \leftarrow 0$ $\tilde{q} \leftarrow 0$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}}}(\lambda, \mathsf{pk}, \mathsf{evk})$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}},\mathsf{Eval}_{\mathsf{evk}},\mathsf{Dec}'}(\lambda,\mathsf{pk},\mathsf{evk})$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}}, \mathsf{Eval}_{\mathsf{evk}}, \mathsf{Dec}_{\mathsf{exact}, \mathsf{sk}}}(\lambda, \mathsf{pk}, \mathsf{evk})$ $b' \leftarrow \mathcal{A}^{\mathsf{Enc}_{\mathsf{pk}}, \mathsf{Eval}_{\mathsf{evk}}, \mathsf{Dec}_{E, \mathsf{sk}}}(\lambda, \mathsf{pk}, \mathsf{evk})$ return b' = b

$\mathsf{Pr}(\mathcal{G}_1 \Rightarrow 1) = \mathsf{Pr}(\mathcal{G}_0 \Rightarrow 1) = \mathsf{Pr}(\mathsf{IND}\text{-}\mathsf{CPA} \Rightarrow 1)$

Theorem 1 (Advantage against q-IND-CPA-D of (δ, r) -exact CKKS). Let \mathcal{E} be the (δ, r) -exact CKKS scheme, and let \mathcal{A} be an adversary against the IND-CPA security of CKKS. Let n be the number of plaintext slots, and δ be the probability that the noise bound holds. Let q be the maximum number of calls allowed to the decryption oracle. Then we get for the advantage of an adversary \mathcal{B} against the q-IND-CPA-D security of (δ, r) -exact CKKS.

 $\operatorname{Adv}_{(\delta,r)-exact\ CKKS}^{q-\operatorname{IND}-\operatorname{CPA}-\operatorname{D}}(\mathcal{B}) \leq 1 - \delta^q + \operatorname{Adv}_{\operatorname{CKKS}}^{\operatorname{IND}-\operatorname{CPA}}(\mathcal{A}).$

Open Questions

>Investigate the condition of correctability.

- How large is the class of correctable circuits?
- Can any circuit be made correctable?
- If so, at what cost?

Is it possible to make the proof go through without the condition of correctability?

Thank you for your attention!

Any Questions?

https://eprint.iacr.org/2024/853

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