FirstInstance Changes

Overview

- 3 change groups:
 - Group Toolbox: About similarity checking operations
 - Group SimChecker: About refining roles of SimilarityX classes
 - Group Structure: About extracting re-usable parts

Group - Toolbox

ISimilarityToolbox

(short: Toolbox)

ISimilarityRequest

(short: Request)

ISimilarityRequestHandler

(short: Handler)

Group – Toolbox (Problems)

Mutual operations not encapsulated properly

- Such operations and their parameters are not a unit
- → Analysing data flow becomes more difficult

Access to mutual operations not centralised properly

- No central, non-singleton access point for such operations
- ⇒ Modifying such operations becomes harder (especially during runtime)
- ⇒ Hard to recognise potential relations between operations

No dynamic control over similarity checking

- No mechanisms to establish control during runtime
- ⇒ Testing and implementing stateful operations becomes more challenging

Group – Toolbox (Concepts)

- Modified Chain of Responsibility
- Operations requiring «outside» parameters as Requests
- Functionalities corresponding to Requests as Handlers
- Assign & match Handler(s) for Request class(es)

Group – Toolbox (Concepts)

- Requests contain parameters, Handlers return result
- Handlers can send out further requests
 - Other Handler(s) (or Toolbox) as class member, if needed
- Dynamic control over similarity checking
- Requests & Handlers implementation & context dependent

Group – Toolbox (Toolbox)

- Toolbox stores (Request class, Handler) pairs
- Toolbox itself can serve as Handler
 - Implements the Handler interface
 - Forwards Requests to appropriate Handler
- Toolbox receives Requests from outside
- Toolbox determines the appropriate Handler
 - Decision mechanism can be extracted in future (if needed)

Group - Toolbox

ISimilarityToolboxBuilder

(short: Builder)

ISimilarityToolboxFactory

(short: Factory)

Group – Toolbox (Problems)

Some operations require «outside» parameters

- The parameters are dragged throughout the control flow (ex: normalization)
- ⇒ Parameter, attribute and even constructor pollution

All tools (and their parameters) are always included

- Forced to construct unnecessary tools/mechanisms (ex: PCMSimChecker)
- ⇒ Redundant dependencies, unnecessary attributes/parameters

No stepwise tool construction

- Parameters required for the tools have to be piled up and dragged along
- ⇒ Creates unnecessary chaos and confusion

Group – Toolbox (Concepts)

- Builder + Factory to initialise and instantiate Toolbox
- Builder: Mitigates parameter/attribute chaos
- Factory: Lets builder abstract from Toolbox instantiation

Group – SimChecking

SimilarityChecker

(short: Checker)

SimilarityComparer

(short: Comparer)

SimilaritySwitch

(short: Switch)

Inner switches

Group – SimChecking (Problems)

- Checker does too much:
 - 1) Contains a sizable chunk of similarity checking logic
 - 2) Actively partakes in similarity checking (checkStatementPosition flag)
 - 3) Initialises and manages normalization constructs
 - 4) Acts as a Facade for outside classes
- Switch is a god-class and knows «outside» parameters
- No way to customise inner switches inside Switch
- Inner switches are inaccessible from tests

Group – SimChecking (Checker)

- Acts as a Facade for outside accessors
- Takes a Toolbox as constructor parameter
- Forwards work (via Requests) to the Comparer it constructs
- No longer (directly) responsible for Switch construction
- Only one Checker per similarity check

Group – SimChecking (Comparer)

- A new layer of indirection after Checker
- Takes a Toolbox as constructor parameter
- Forwards the work from Checker to its Toolbox
- No longer (directly) responsible for Switch construction
- Only one Comparer built per Checker

Group – SimChecking (Switch)

- Takes an I...Handler instance as constructor parameter
 - Currently, the Toolbox of the Handler that constructed the Switch
- Forwards Requests from its inner switches to its Toolbox
- Inner switches relieved of most attributes
 - Exceptions: The «main» Switch and checkStatementPosition (CSP) flag
 - Switch required for forwarding requests
 - CSP flag required due to the way similarity checking works (endless recursions, important attribute)

Group - Structure

Extracted re-usable packages:

(from org.splevo.jamopp.diffing)

...similarity.base

...similarity.base.ecore

Group - Structure

The resulting structure contains many re-usable elements:

- 1) (Request class, Handler) pairing and matching concept
- 2) Dynamic toolset construction
- 3) Dynamically changable pairs
- 4) Numerous interfaces with default methods
- 5) Adaptations to EMFtext across similarity checking classes

Group - Structure (Base)

- Contains the structure from before as abstract classes/interfaces
- Various helper methods/interfaces (also useful for testing)
- Without a certain context (Java, PCM, etc.)
- Without a certain external mechanism (EMFtext, etc.)
- Concrete implementations of ToolboxFactory & (empty) Toolbox

Group - Structure (Base.Ecore)

- Complements the Base Package with ComposedSwitch
- Extends abstract classes to conform ComposedSwitch
- Introduces new interfaces for working with inner switches
- Contains helper methods/interfaces to avoid code duplication
 - Examples: In JavaSimilaritySwitch & PCMRepositorySwitch
 - Benefits tests as well
- Exemplary Requests & Handlers for hierarchical EObject comparing