

Profile	Feature	RVA23U64	RVA23S64	RVB23U64	RVB23S64	"Extension option" name
Base ISA	RV64I	Mandatory, little-endian	Mandatory, little-endian	Mandatory, little-endian	Mandatory, little-endian	
Mandatory Extensions						
M Integer multiplication and division	✓	✓	✓	✓	✓	
A Atomic instructions	✓	✓	✓	✓	✓	
F Single-precision floating-point instructions	✓	✓	✓	✓	✓	
D Double-precision floating-point instructions	✓	✓	✓	✓	✓	
C Compressed instructions	✓	✓	✓	✓	✓	
Zicsr CSR instructions	✓	✓	✓	✓	✓	
Zicntr Base counters and timers	✓	✓	✓	✓	✓	
Zihpm Hardware performance counters	✓	✓	✓	✓	✓	
Ziccif Instruction fetch	✓	✓	✓	✓	✓	✓
Zicrse RsrEventual	✓	✓	✓	✓	✓	✓
Ziccamoa All atomics in A	✓	✓	✓	✓	✓	✓
Zicclsm Misaligned loads and stores	✓	✓	✓	✓	✓	✓
Za64rs Reservation sets	✓	✓	✓	✓	✓	✓
Zhintpause Pause hint	✓	✓	✓	✓	✓	
Zba Address generation	✓	✓	✓	✓	✓	
Zbb Basic bit-manipulation	✓	✓	✓	✓	✓	
Zbs Single-bit instructions	✓	✓	✓	✓	✓	
Zic64b Cache blocks 64 bytes	✓	✓	✓	✓	✓	✓
Zicbom Cache-block management	✓	✓	✓	✓	✓	
Zicbop Cache-block prefetch	✓	✓	✓	✓	✓	
Zicboz Cache-block zero	✓	✓	✓	✓	✓	
Zkt Data-independent execution latency	✓	✓	✓	✓	✓	
Zhinttl Non-temporal locality hints	✓	✓	✓	✓	✓	
Zicond Integer conditional operations	✓	✓	✓	✓	✓	
Zimop May-be-operations	✓	✓	✓	✓	✓	
Zcmop Compressed may-be-operations	✓	✓	✓	✓	✓	
Zcb Additional compressed instructions	✓	✓	✓	✓	✓	
Zfa Additional floating-point instructions	✓	✓	✓	✓	✓	
Zawrs Wait-on-reservation-set instructions	✓	✓	✓	✓	✓	
V Vector extension	✓	✓	Optional	Optional	Optional	
Zvhmin Vector minimal half-precision floating-point	✓	✓	Optional	Optional	Optional	
Zvbb Vector basic bit-manipulation instructions	✓	✓	Optional	Optional	Optional	
Zvkt Vector data-independent execution latency	✓	✓	Optional	Optional	Optional	
Supm Pointer masking	✓	✓	Optional	Optional	Optional	
Optional Extensions						
Zvkng Vector crypto NIST Algorithms with GCM	Optional	Optional	Optional	Optional	Optional	
Zvksg Vector crypto ShangMi Algorithms with GCM	Optional	Optional	Optional	Optional	Optional	
Zfh Scalar half-precision floating-point	Optional	Optional	Optional	Optional	Optional	
Zbc Scalar carryless multiplication	Optional	Optional	Optional	Optional	Optional	
Zicflip Landing Pads	Optional	Optional	Optional	Optional	Optional	
Zicfiss Shadow Stack	Optional	Optional	Optional	Optional	Optional	
Zvh Vector half-precision floating-point	Optional	Optional	Optional	Optional	Optional	
Zfbfmin Scalar BF16 converts	Optional	Optional	Optional	Optional	Optional	
Zvfbfmin Vector BF16 converts	Optional	Optional	Optional	Optional	Optional	
Zvfbfwma Vector BF16 widening mul-add	Optional	Optional	Optional	Optional	Optional	
Development Options						
Zabha Byte and halfword atomic memory operations	Development	Development	Development	Development	Development	
Zacas Compare-and-Swap instructions	Development	Development	Development	Development	Development	
Ziccamoc AMOCASQ level PMA support	Development	Development	Development	Development	Development	✓
Zama16b Misaligned loads, stores, and AMOs	Development	Development	Development	Development	Development	✓
Zvbc Vector carryless multiplication	Development	Development	Development	Expansion	Expansion	
Expansion Options						
Sv48 Page-based 48-bit virtual-memory system	Expansion	Expansion	Expansion	Expansion	Expansion	
Sv57 Page-based 57-bit virtual-memory system	Expansion	Expansion	Expansion	Expansion	Expansion	
Zkr Entropy CSR	Expansion	Expansion	Expansion	Expansion	Expansion	
Sdtrig Debug triggers	Expansion	Expansion	Expansion	Expansion	Expansion	
Ssstrict No non-conforming extensions	Expansion	Expansion	Expansion	Expansion	Expansion	✓
Svptc Transitions from invalid to valid PTEs	Expansion	Expansion	Expansion	Expansion	Expansion	
Sspm Supervisor-mode pointer masking	Expansion	Expansion	Expansion	Expansion	Expansion	
Recommendations	Illegal-instruction exceptions	Strongly recommended	Strongly recommended	Strongly recommended	Strongly recommended	