

Test Cases:

- 1.) **Valid Subscription Test** → If a user has an active subscription for an event, they should receive a notification.
- 2.) **System-Wide Notification** → If an event is marked as system-wide, all users should be notified.
- 3.) **Role-Based Notification** → If a role is subscribed, all users in that role should get the notification.
4. **Non-Existent Dataset** → If we trigger an event for a dataset that doesn't exist, the system should log an error instead of sending notifications.
5. **Invalid Event Type** → If an unknown event type is emitted, the system should reject it.
6. **No Subscribed Users** → If no users are subscribed to an event, the system should not attempt to send notifications.
7. **Expired Subscription** → If a user's subscription has expired, they should not receive notifications.
8. **Invalid JSON in RabbitMQ** → If a malformed message is placed in the queue, it should be discarded safely.
9. **Email Sending Failure** → If the SMTP server is down, the system should retry and log an error.
10. **RabbitMQ Server Failure** → If RabbitMQ is unavailable, the system should attempt to reconnect.
11. **High Volume Test** → We simulate **10,000 notification events** and check if all are processed successfully.
12. **Parallel Processing** → We run multiple instances of the processor script to ensure that events are **distributed evenly** without duplication.

Creating Issue in Github:

Common setup for test cases:

These steps must be completed before executing any of the test cases in this document:

1. Run Core Services:

RabbitMQ Server

- Ensure the RabbitMQ server is running and accessible at the expected host/port.
- The following queues should be declared:
 - `events`
 - `email_notifications`

2. Required Services Must Be Running

- `notification_processor.js`
 - This service must be running to consume from the `events` queue and push to notification queues.
- `emailProcessor.py`
 - This service should be running to consume from the `email_notifications` queue and send emails via SMTP.

3. Database Setup

- Ensure the following tables are populated as needed:
 - **user**: At least one valid user with an email address.
 - **event_type**: Must contain the tested event types (e.g., **DATASET_STAGED**).
 - **notification_subscription**: Correctly configured based on the test case (user/role/system-wide).
 - **notification_preference**: Users should have **email** delivery method enabled for tests requiring email.

4.)Event Triggering:

Use the **test.py** script to emit events.

```
from workers.services.events import eventBus  
eventBus.emit('EVENT_NAME', resource_id='...', resource_type='...')
```

Replace the placeholders based on the specific test case scenario.

5.)Monitoring Tools:

RabbitMQ UI (<http://localhost:15672>)

Use this to observe queue states, messages, and message flow.

- **Logs**

- Monitor logs from `notification_processor.js` and `emailProcessor.py` in real time.
- Look for key log messages such as:
 - `Found X users subscribed to event: ...`
 - `Created X notification msgs...`
 - `Email sent successfully to ...`
 - `Error sending email: ...`

6. Clean Test Environment:

- Empty the queues (`events`, `email_notifications`) before starting each test.
- Clear or reset any temporary test data inserted during previous test runs.

- 1.) **Valid Subscription Test** – Verify that a user with an active subscription receives a notification when an event occurs.

Description:

This test case verifies that when a user has an active subscription to a specific event (e.g., `DATASET_STAGED`), the system correctly generates and sends a notification through the user's enabled delivery channels (e.g., email, app) upon triggering that event.

Preconditions:

- Common environment setup from the Shared Setup & Requirements section is complete.
- The user is registered and exists in the `user` table.
- The `event_type` table contains an entry for `DATASET_STAGED` (`event_type_id = 1`).
- The `notification_subscription` table contains an **active, non-expired, user-specific subscription** to `DATASET_STAGED` for a valid dataset.

Test Data:

User Table:

- `user_id`: 6
- `email`: `kadugg@iu.edu`

Event Type Table:

- `event_type_id`: 1
- `name`: DATASET_STAGED

Notification Subscription Table:

user_id	event_type_id	resource_id	resource_type	is_active	is_recurring
6	1	12	dataset	true	true

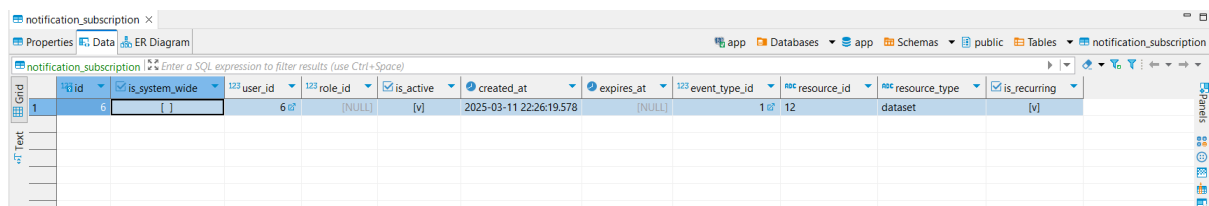
Trigger Event (`test.py`):

```
from workers.services.events import eventBus

eventBus.emit('DATASET_STAGED', resource_id='12',
resource_type='dataset')
```

Test Steps:

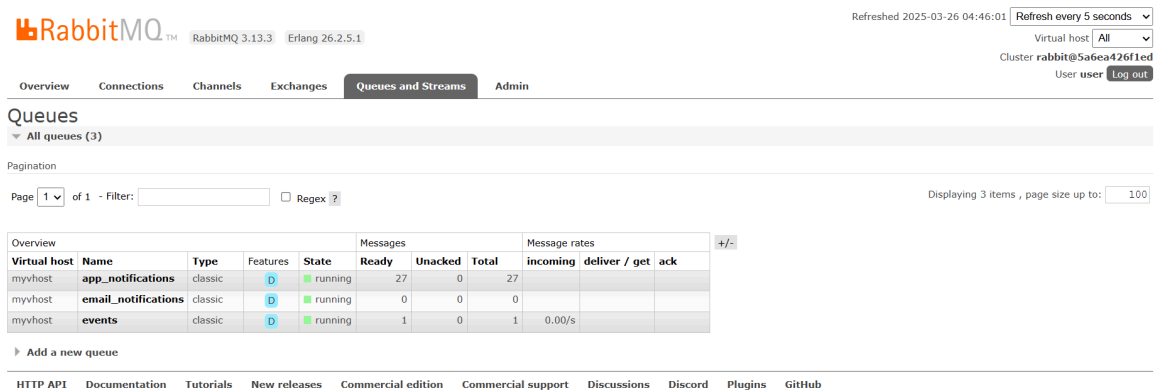
1. Insert the user, event type, and subscription entries if they do not already exist.



The screenshot shows a database management interface with a table named 'notification_subscription'. The table has columns: id, is_system_wide, user_id, role_id, is_active, created_at, expires_at, event_type_id, resource_id, resource_type, and is_recurring. A single record is displayed with the following values: id=1, is_system_wide=[], user_id=6, role_id=[NULL], is_active=[V], created_at=2025-03-11 22:26:19.578, expires_at=[NULL], event_type_id=1, resource_id=12, resource_type=dataset, and is_recurring=[V].

id	is_system_wide	user_id	role_id	is_active	created_at	expires_at	event_type_id	resource_id	resource_type	is_recurring
1	[]	6	[NULL]	[V]	2025-03-11 22:26:19.578	[NULL]	1	12	dataset	[V]

2. Verify the user has an email delivery method enabled in notification_preference.
3. Run the test.py script to emit the DATASET_STAGED event.




The screenshot shows the RabbitMQ Management UI. At the top, it displays 'RabbitMQ 3.13.3 Erlang 26.2.5.1' and a refresh button. The navigation bar includes 'Overview', 'Connections', 'Channels', 'Exchanges', 'Queues and Streams' (selected), and 'Admin'. The 'Queues' section shows 'All queues (3)'. Below this is a pagination bar indicating 'Page 1 of 1' and 'Filter:'. A table lists three queues: 'app_notifications', 'email_notifications', and 'events'. Each queue row shows its virtual host, name, type, features, state, and message statistics (Ready, Unacked, Total, incoming, deliver / get, ack). The 'email_notifications' queue is highlighted. At the bottom, there is a link to 'Add a new queue' and a footer with various links like 'HTTP API', 'Documentation', 'Tutorials', etc.

Virtual host	Name	Type	Features	State	Ready	Unacked	Total	incoming	deliver / get	ack
myvhost	app_notifications	classic			27	0	27			
myvhost	email_notifications	classic			0	0	0			
myvhost	events	classic			1	0	1	0.00/s		

4. Observe logs from notification_processor.js to confirm subscription match and notification creation.

```
Karthiek Duggirala@LAPTOP-OF4FJBMF MINGW64 ~/Documents/sca/bioloop/api (notifications)
$ node src/scripts/notification_processor.js
WARNING: NODE_ENV value of 'default' is ambiguous.
WARNING: See https://github.com/node-config/node-config/wiki/Strict-Mode
2025-03-26 04:46:59 info: [*] Waiting for messages in events. To exit, press CTRL+C
2025-03-26 04:47:01 info: Found 1 users subscribed to event: DATASET_STAGED
2025-03-26 04:47:03 info: Created 2 notification msgs for event: DATASET_STAGED
2025-03-26 04:47:03 info: Sent 2/2 messages to notification queues
```

5. Confirm that a message is added to the email_notifications queue.


RabbitMQ 3.13.3 Erlang 26.2.5.1
Refreshed 2025-03-26 04:47:11
Refresh every 5 seconds
Virtual host All
Cluster rabbit@5a6ea426f1ed
User user Log out

Overview
Connections
Channels
Exchanges
Queues and Streams
Admin

Queues

▼ All queues (3)

Pagination

Page 1 of 1 - Filter: ☐ Regex ?

Displaying 3 items , page size up to: 100

Overview					Messages			Message rates			
Virtual host	Name	Type	Features	State	Ready	Unacked	Total	incoming	deliver / get	ack	
myvhost	app_notifications	classic	D	running	28	0	28	0.00/s			
myvhost	email_notifications	classic	D	running	1	0	1	0.00/s			
myvhost	events	classic	D	running	0	0	0	0.00/s	0.00/s	0.00/s	

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```

6.Monitor logs from emailProcessor.py to verify
email delivery.

Karthiek Duggirala@LAPTOP-OF4FJBMF MINGW64 ~/Documents/sca/bioloop/workers (notifications)
$ python -m workers.scripts.emailProcessor
loading conf
Waiting for messages in queue: email_notifications...
📧 Received email request: 🧑 New dataset staged: PCM230412_new -> kadugg@iu.edu

```


RabbitMQ 3.13.3 Erlang 26.2.5.1
Refreshed 2025-03-26 04:49:31
Refresh every 5 seconds
Virtual host All
Cluster rabbit@5a6ea426f1ed
User user Log out

Overview
Connections
Channels
Exchanges
Queues and Streams
Admin

Queues

▼ All queues (3)

Pagination

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Displaying 3 items , page size up to: 100

Overview					Messages			Message rates			
Virtual host	Name	Type	Features	State	Ready	Unacked	Total	incoming	deliver / get	ack	
myvhost	app_notifications	classic	D	running	28	0	28	0.00/s			
myvhost	email_notifications	classic	D	running	0	0	0	0.00/s	0.00/s	0.00/s	
myvhost	events	classic	D	running	0	0	0	0.00/s	0.00/s	0.00/s	

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Expected Result:

notification_processor.js logs:

Found 1 users subscribed to event: DATASET_STAGED

Created 2 notification msgs for event: DATASET_STAGED

Sent 2/2 messages to notification queues

emailProcessor.py logs:

Received email request: New dataset staged ->
kadugg@iu.edu

Email sent successfully to kadugg@iu.edu

- The user receives the notification via email (and app if applicable).
- No errors are thrown during processing.

2.) **System-Wide Notification** – Verify that all users receive a notification when a system-wide event occurs

Description:

This test case verifies that when an event (e.g., **DATASET_STAGED**) is marked as **system-wide**, the notification system sends notifications to **all active users** who have at least one enabled delivery method (such as email), regardless of whether they've explicitly subscribed to that event.

Preconditions:

- The `event_type` table contains the `DATASET_STAGED` event (`event_type_id = 1`).
- At least 3 active users exist in the `user` table with:
 - Valid email addresses
 - Enabled notification preferences for the email channel
- A **system-wide subscription** is defined in the `notification_subscription` table for `DATASET_STAGED`.

Test Data:

Notification Subscription Table Entry (System-Wide):

user_id	event_type_id	resource_id	resource_type	is_active	is_recurring
NULL	NULL	true	1	true	true

User Table (Example Users):

user_id	email
6	kadugg@iu.edu
7	user-7@iu.edu
8	user-8@iu.edu

Notification Preference Table (per user):

user_id	delivery_method	enabled
6	email	true
7	email	true

8	email	true
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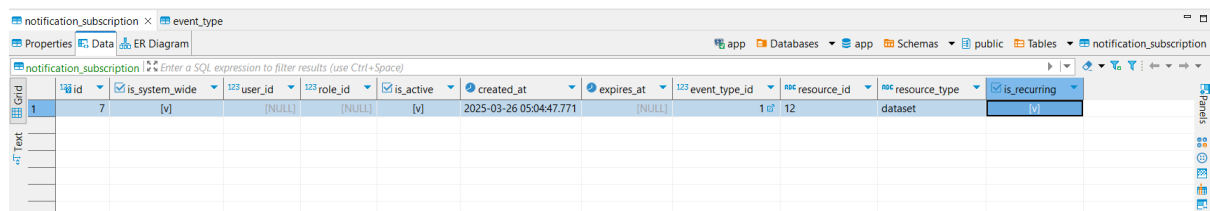
Trigger Event (**test.py**):

```
from workers.services.events import eventBus

eventBus.emit('DATASET_STAGED', resource_id='12',
resource_type='dataset')
```

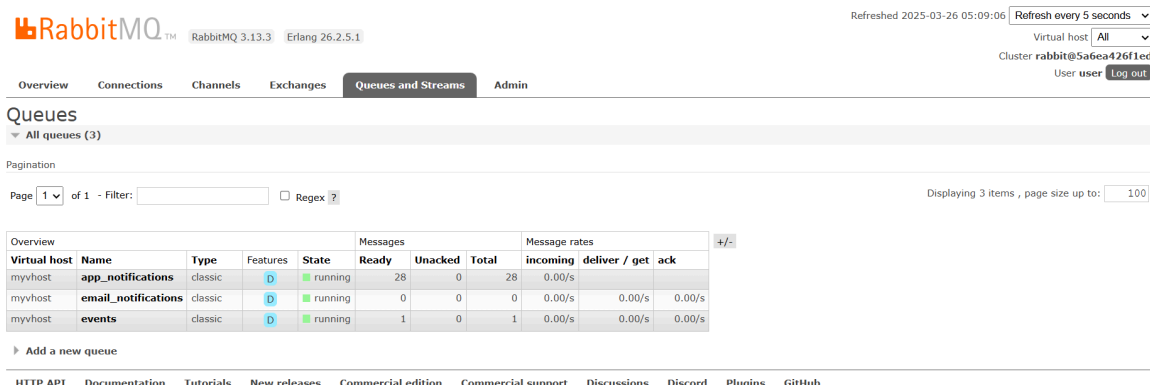
Test Steps

1. Insert or verify that the **event_type** and system-wide subscription entries exist for **DATASET_STAGED**.



id	is_system_wide	user_id	role_id	is_active	created_at	expires_at	event_type_id	resource_id	resource_type	is_recurring
7	[v]	123	123	[v]	2025-03-26 05:04:47.771	[NULL]	123	12	dataset	[v]

2. Confirm that at least 3 users have email preferences enabled and are not marked as deleted.
3. Run the **test.py** script to emit the system-wide event.




Overview		Messages			Message rates			
Virtual host	Name	Type	Features	State	Ready	Unacked	Total	incoming deliver / get ack
myvhost	app_notifications	classic	D	running	28	0	28	0.00/s
myvhost	email_notifications	classic	D	running	0	0	0	0.00/s 0.00/s 0.00/s
myvhost	events	classic	D	running	1	0	1	0.00/s 0.00/s 0.00/s

4. Monitor `notification_processor.js` logs to confirm that notifications were generated for all users.

```
Karthiek Duggirala@LAPTOP-OF4FJBMF MINGW64 ~/Documents/sca/bioloop/api (notifications)
$ node src/scripts/notification_processor.js
WARNING: NODE_ENV value of 'default' is ambiguous.
WARNING: See https://github.com/node-config/node-config/wiki/Strict-Mode
2025-03-26 05:09:34 info: [*] Waiting for messages in events. To exit, press CTRL+C
2025-03-26 05:09:37 info: Found 62 users subscribed to event: DATASET_STAGED
2025-03-26 05:09:39 info: Created 124 notification msgs for event: DATASET_STAGED
2025-03-26 05:09:39 info: Sent 124/124 messages to notification queues
█
```

5. Verify that all messages appear in the `email_notifications` queue.

 RabbitMQ 3.13.3 Erlang 26.2.5.1

Refreshed 2025-03-26 05:09:51 Refresh every 5 seconds Virtual host All Cluster rabbit@5a6ea426f1ed User user Log out

OverviewConnectionsChannelsExchangesQueues and StreamsAdmin

Queues

All queues (3)

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Displaying 3 items , page size up to: 100

Overview				Messages			Message rates			
Virtual host	Name	Type	State	Ready	Unacked	Total	incoming	deliver / get	ack	
myvhost	app_notifications	classic	running	90	0	90	0.00/s			
myvhost	email_notifications	classic	running	62	0	62	0.00/s	0.00/s	0.00/s	
myvhost	events	classic	running	0	0	0	0.00/s	0.00/s	0.00/s	

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6. Observe `emailProcessor.py` logs to confirm successful delivery of each email.

Expected Result

`notification_processor.js` logs:

Found 62 users subscribed to event: DATASET_STAGED

Created 124 notification msgs for event:
DATASET_STAGED

Sent 124/124 messages to notification queues

(Assuming each user receives both email and app notifications)

emailProcessor.py logs:

✉ Received email request: New dataset staged -> kadugg@iu.edu

✉ Received email request: New dataset staged -> user-7@iu.edu

✉ Received email request: New dataset staged -> user-8@iu.edu

- All eligible users receive email notifications.
- No duplicate or missed messages are observed.

3.) Role-Based Notification – Verify that all users associated with a subscribed role receive a notification when an event occurs

Description:

This test case verifies that when a **role-based subscription** is configured for an event (e.g., **DATASET_STAGED**), all users assigned to that role receive notifications via their enabled delivery channels (e.g., email). This validates correct handling of **role-level notification logic**.

Preconditions:

- The `event_type` table includes `DATASET_STAGED` with `event_type_id = 1`.
- The `role` table contains a role ("Operators") with `role_id = 2`.
- Two or more users are associated with this role via the `user_role` table.
- Each user has at least one enabled delivery method (e.g., `email`) in the `notification_preference` table.
- A **role-based subscription** to `DATASET_STAGED` is present in the `notification_subscription` table.

Test Data:

Role Table Entry:

Field	Value
<code>role_id</code>	2
<code>name</code>	Operators

User Table Entries:

<code>user_id</code>	<code>role_id</code>	<code>email</code>
----------------------	----------------------	--------------------

7	2	user7@iu.edu
8	2	user8@iu.edu

Notification Subscription Table Entry (Role-Based):

user_id	role_id	event_type_id	resource_id	resource_type	is_active	is_recurring
NULL	2	false	1	12	true	true

Trigger Event (**test.py**):

```
from workers.services.events import eventBus

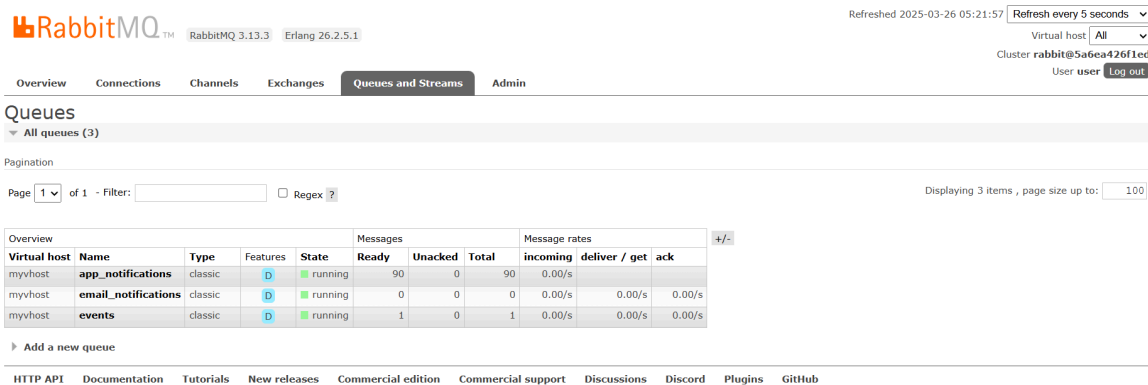
eventBus.emit('DATASET_STAGED', resource_id='12',
resource_type='dataset')
```

Test Steps

1. Ensure the "Operators" role exists (**role_id** = 2) in the **role** table.
2. Confirm that **user_id** = 7 and **user_id** = 8 are linked to this role in the **user_role** table.

id	is_system_wide	user_id	role_id	is_active	created_at	expires_at	event_type_id	resource_id	resource_type	is_recurring
1	[]	8	2	[v]	2025-03-26 05:19:24.345	[NULL]	1	12	dataset	[v]

3. Insert a role-based subscription to `DATASET_STAGED` with `resource_id = 12` in the `notification_subscription` table.
4. Confirm both users have `email` delivery preferences enabled in `notification_preference`.
5. Trigger the event using the `test.py` script.



The screenshot shows the RabbitMQ Management UI. At the top, it displays 'RabbitMQ 3.13.3 Erlang 26.2.5.1'. The 'Queues and Streams' tab is active. Under 'Queues', there are 3 queues listed. The table below shows the details of these queues.

Virtual host	Name	Type	Features	State	Ready	Unacked	Total	Message rates
								incoming deliver / get ack
myvhost	app_notifications	classic	D	running	90	0	90	0.00/s 0.00/s 0.00/s
myvhost	email_notifications	classic	D	running	0	0	0	0.00/s 0.00/s 0.00/s
myvhost	events	classic	D	running	1	0	1	0.00/s 0.00/s 0.00/s

6. Monitor `notification_processor.js` logs to verify that both users are detected and notifications are generated.

```
Karthiek Duggirala@LAPTOP-OF4FJBMF MINGW64 ~/Documents/sca/bioloop/api (notifications)
$ node src/scripts/notification_processor.js
WARNING: NODE_ENV value of 'default' is ambiguous.
WARNING: See https://github.com/node-config/node-config/wiki/Strict-Mode
2025-03-26 05:22:21 info: [*] Waiting for messages in events. To exit, press CTRL+C
2025-03-26 05:22:23 info: Found 3 users subscribed to event: DATASET_STAGED
2025-03-26 05:22:25 info: Created 6 notification msgs for event: DATASET_STAGED
2025-03-26 05:22:25 info: Sent 6/6 messages to notification queues
```

7. Check that two messages appear in the `email_notifications` queue.







RabbitMQ 3.13.3 Erlang 26.2.5.1 Refreshed 2025-03-26 05:22:32 Refresh every 5 seconds Virtual host All Cluster rabbit@5a6ea426f1ed User user Log out

Overview Connections Channels Exchanges **Queues and Streams** Admin

Queues

▼ All queues (3)

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Overview		Messages				Message rates						
Virtual host	Name	Type	Features	State	Ready	Unacked	Total	incoming	deliver / get	ack	+/-	
myvhost	app_notifications	classic	 	running	93	0	93	0.00/s				
myvhost	email_notifications	classic	 	running	3	0	3	0.00/s	0.00/s	0.00/s		
myvhost	events	classic	 	running	0	0	0	0.00/s	0.00/s	0.00/s		

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8. Confirm that `emailProcessor.py` sends emails to both users.

```
Karthiek Duggirala@LAPTOP-OF4FJBMF MINGW64 ~/Documents/sca/bioloop/workers (notifications)
$ python -m workers.scripts.emailProcessor
loading conf
Waiting for messages in queue: email_notifications...
📧 Received email request: 📧 New dataset staged: PCM230412_new -> ejohnson@iu.edu
📧 Received email request: 📧 New dataset staged: PCM230412_new -> arodriguez@iu.edu
📧 Received email request: 📧 New dataset staged: PCM230412_new -> bfoster@iu.edu
```

Expected Result

notification_processor.js logs:

Found 3 users subscribed to event: DATASET_STAGED

Created 3 notification msgs for event: DATASET_STAGED

Sent 6/6 messages to notification queues

RabbitMQ Queues:

- `email_notifications` queue contains **2 messages**, one for each user.

emailProcessor.py logs:

 Received email request: New dataset staged -> user7@iu.edu

 Received email request: New dataset staged -> user8@iu.edu

 Received email request: New dataset staged -> user9@iu.edu

- Both users receive the expected email notification for the staged dataset event.

4.) Non-Existent Dataset – Verify that triggering an event with an invalid dataset ID results in a logged error and no notification is sent

Description:

This test case ensures that when an event (e.g., **DATASET_STAGED**) is triggered for a **non-existent dataset**, the notification system does **not send any notifications** and instead logs an appropriate error. This prevents users from receiving messages related to invalid or deleted resources.

Preconditions:

- **DATASET_STAGED** exists in the **event_type** table with **event_type_id = 1**.
- The dataset with **resource_id = 99999** does **not exist** in the system.

- A user-based subscription is created for `resource_id = 99999`, even though the resource does not exist.
- The subscribed user has an enabled notification preference for email.

Test Data:

Notification Subscription Table Entry:

role_id	is_system_wide	event_type_id	resource_id	resource_type	is_active	is_recurring
NULL	false	1	99999	dataset	true	true

Note: There must be **no dataset** with ID `99999` in the database.

Trigger Event (`test.py`):

```
from workers.services.events import eventBus

eventBus.emit('DATASET_STAGED', resource_id='99999',
resource_type='dataset')
```

Test Steps:

1. Verify that dataset ID `99999` is not present in the database.
2. Insert a user-based subscription targeting `resource_id = 99999` into `notification_subscription`.

id	user_id	is_system_wide	role_id	is_active	created_at	expires_at	event_type_id	resource_id	resource_type	is_recurring
1	9	[]	6	[v]	2025-03-26 05:32:23.146	[NULL]	1	99999	dataset	[v]

3. Ensure the user (`user_id = 6`) has email enabled in `notification_preference`.

4. Emit the event using the `test.py` script.

RabbitMQ RabbitMQ 3.13.3 Erlang 26.2.5.1 Refreshed 2025-03-26 05:33:22 Refresh every 5 seconds

Virtual host: All Cluster: rabbit@5a6ea426f1ed User: user Log out

Overview Connections Channels Exchanges **Queues and Streams** Admin

Queues

All queues (3)

Pagination: Page 1 of 1 Filter: Regexp

Displaying 3 items, page size up to: 100

Virtual host	Name	Type	Features	State	Ready	Unacked	Total	Message rates
								incoming deliver / get ack
myvhst	app_notifications	classic	D running	93	0	93	0.00/s	
myvhst	email_notifications	classic	D running	0	0	0	0.00/s	0.00/s 0.00/s
myvhst	events	classic	D running	1	0	1	0.00/s	0.00/s 0.00/s

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5. Monitor `notification_processor.js` logs for errors related to missing dataset.

```
Karthiek Duggirala@LAPTOP-OF4FJBMF MINGW64 ~/Documents/sca/bioloop/api (notifications)
$ node src/scripts/notification_processor.js
WARNING: NODE_ENV value of 'default' is ambiguous.
WARNING: See https://github.com/node-config/node-config/wiki/Strict-Mode
2025-03-26 05:35:08 info: [*] Waiting for messages in events. To exit, press CTRL+C
2025-03-26 05:35:10 info: Found 1 users subscribed to event: DATASET_STAGED
2025-03-26 05:35:12 error: Error processing event No dataset found
C:\Users\Karthiek Duggirala\Documents\sca\biolloop\api\src\scripts\notification_processor.js:161
    const retryCount = msg.properties.headers['x-retry-count'] || 0;
                                         ^
TypeError: Cannot read properties of undefined (reading 'x-retry-count')
    at readChannel.consume.noAck (C:\Users\Karthiek Duggirala\Documents\sca\biolloop\api\src\scripts\notification_processor.js:161:52)

Node.js v19.9.0
(bioloop)
```

6. Verify that **no messages** are added to `email_notifications` or other queues.
7. Confirm that `emailProcessor.py` shows **no processing activity**.

Expected Result:

`notification_processor.js` logs:

`Error processing event No dataset found`

RabbitMQ Queues:

- `email_notifications` and `app_notifications` queues remain empty.

`emailProcessor.py` logs:

- No logs or delivery activity (since no notification is published).

5.) Invalid Event Type – Verify that emitting an undefined event type results in a logged warning and no notification is sent

Description:

This test case ensures that if an event with an **unrecognized or undefined name** (i.e., not present in the `event_type` table) is emitted, the system handles it gracefully by logging a warning and not attempting to generate or send any notifications.

Preconditions:

- The event name `UNKNOWN_EVENT_TYPE` does **not exist** in the `event_type` table.
- The `notification_subscription` table may contain entries for other events — they should not affect this test.

Test Data:

Event Type Table:

- Make sure, there is no entry for `UNKNOWN_EVENT_TYPE`.

Trigger Event (`test.py`):

```
from workers.services.events import eventBus

eventBus.emit('UNKNOWN_EVENT_TYPE', resource_id='12',
resource_type='dataset')
```

Test Steps:

1. Verify that the `event_type` table does **not contain** `UNKNOWN_EVENT_TYPE`.
2. Start `notification_processor.js`.
3. Run the `test.py` script to emit the unknown event.

RabbitMQ ™ RabbitMQ 3.13.3 Erlang 26.2.5.1

Refreshed 2025-03-26 10:00:00 Refresh every 5 seconds Virtual host All Cluster rabbit@5a6ea426fied User user Log out

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Displaying 3 items , page size up to: 100

Overview					Messages			Message rates			
Virtual host	Name	Type	Features	State	Ready	Unacked	Total	incoming	deliver / get	ack	
myvhost	app_notifications	classic	D	running	94	0	94	0.00/s			
myvhost	email_notifications	classic	D	running	0	0	0	0.00/s	0.00/s	0.00/s	
myvhost	events	classic	D	running	1	0	1	0.20/s	0.00/s	0.00/s	

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4. Observe the logs from `notification_processor.js` to verify that:

- The event is received.
- A warning is logged for the missing template or event type.
- No notification messages are generated.

```
Karthiek Duggirala@LAPTOP-OF4FJBMF MINGW64 ~/Documents/sca/bioloop/api (notifications)
$ node src/scripts/notification_processor.js
WARNING: NODE_ENV value of 'default' is ambiguous.
WARNING: See https://github.com/node-config/node-config/wiki/Strict-Mode
2025-03-26 10:00:39 info: [*] Waiting for messages in events. To exit, press CTRL+C
2025-03-26 10:00:42 info: Found 0 users subscribed to event: UNKNOWN_EVENT_TYPE
2025-03-26 10:00:42 info: Created 0 notification msgs for event: UNKNOWN_EVENT_TYPE
2025-03-26 10:00:42 info: Sent 0/0 messages to notification queues
```

5. Confirm that:

- The `email_notifications` and `app_notifications` queues remain **empty**.
- `emailProcessor.py` logs no activity.

Expected Result

notification_processor.js logs:

No template class found for the event:
UNKNOWN_EVENT_TYPE

or

Event type 'UNKNOWN_EVENT_TYPE' not found in the
database.

RabbitMQ Queues:

- `email_notifications` and `app_notifications` remain unchanged.

emailProcessor.py:

- Shows **no logs or processing** related to this event.

This test validates the system's ability to gracefully reject unknown events without affecting other operations or crashing the pipeline. **(Not as expected)**

6.) No Subscribed Users – Verify that when no users are subscribed to an event, no notifications are generated or sent

Description:

This test case ensures that when an event (e.g., `DATASET_STAGED`) is triggered, but there are **no user**, **role**, or **system-wide** subscriptions associated with it, the system silently acknowledges the event and does **not attempt to generate or send notifications**. It validates proper handling of unassigned event triggers.

Preconditions:

- All common setup steps from the Shared Setup & Requirements section are complete.
- DATASET_STAGED exists in the event_type table (event_type_id = 1).
- There are **no active notification subscriptions** for:
 - event_type_id = 1
 - Any combination of resource_id / resource_type
- Test users may exist in the system, but **none should be subscribed** to the event.

Test Data:

Trigger Event (test.py):

```
from workers.services.events import eventBus

eventBus.emit('DATASET_STAGED', resource_id='15',
resource_type='dataset')
```

Note:

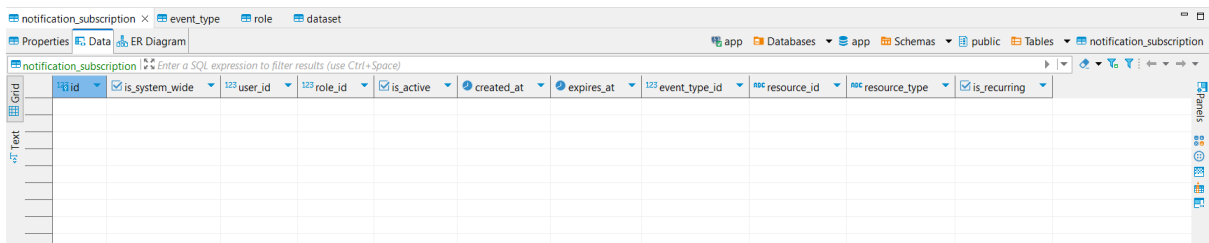
Ensure the notification_subscription table does **not** contain any entry with:

- event_type_id = 1

- `is_active = true`
- `resource_id = 15` or `NULL`
- `resource_type = dataset` or `NULL`

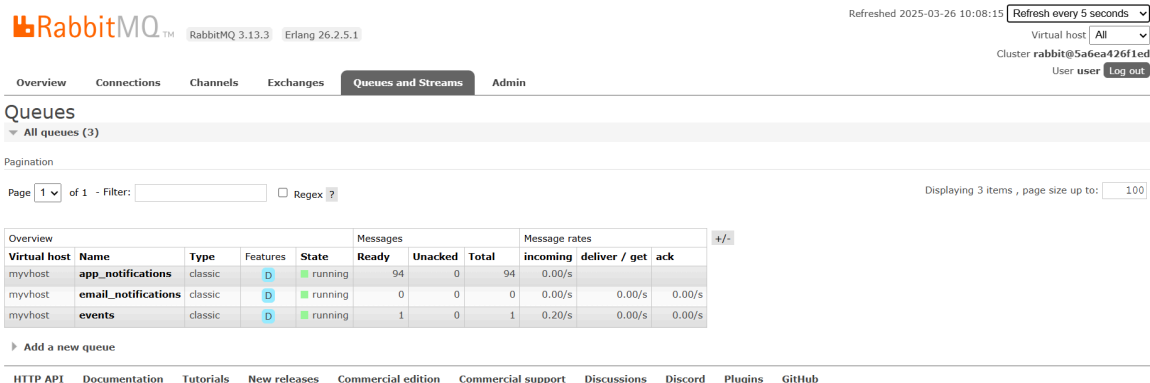
Test Steps

1. Verify that `DATASET_STAGED` exists in the `event_type` table.
2. Confirm that the `notification_subscription` table has **no active entries** for this event and dataset.



id	is_system_wide	user_id	role_id	is_active	created_at	expires_at	event_type_id	resource_id	resource_type	is_recurring
----	----------------	---------	---------	-----------	------------	------------	---------------	-------------	---------------	--------------

3. Start `notification_processor.js`.
4. Emit the event using the `test.py` script.



Virtual host	Name	Type	Features	State	Ready	Unacked	Total	Message rates
								incoming deliver / get ack
myvhost	app_notifications	classic	D	running	94	0	94	0.00/s 0.00/s 0.00/s
myvhost	email_notifications	classic	D	running	0	0	0	0.00/s 0.00/s 0.00/s
myvhost	events	classic	D	running	1	0	1	0.20/s 0.00/s 0.00/s

5. Observe the logs from `notification_processor.js` to verify that:

- No users were matched to the event.
- No messages were created or pushed to queues.

```
Karthiek Duggirala@LAPTOP-OF4FJBMF MINGW64 ~/Documents/sca/bioloop/api (notifications)
$ node src/scripts/notification_processor.js
WARNING: NODE_ENV value of 'default' is ambiguous.
WARNING: See https://github.com/node-config/node-config/wiki/Strict-Mode
2025-03-26 10:08:36 info: [*] Waiting for messages in events. To exit, press CTRL+C
2025-03-26 10:08:39 info: Found 0 users subscribed to event: DATASET_STAGED
2025-03-26 10:08:39 info: Created 0 notification msgs for event: DATASET_STAGED
2025-03-26 10:08:39 info: Sent 0/0 messages to notification queues
```

6. Check RabbitMQ to ensure that:

- `email_notifications` and `app_notifications` queues remain unchanged.

RabbitMQ™

RabbitMQ 3.13.3 Erlang 26.2.5.1

Refreshed 2025-03-26 10:08:50

Refresh every 5 seconds

Virtual host All

Cluster rabbit@5a6ea426f1ed

User user Log out

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Overview					Messages	Message rates				+/-
Virtual host	Name	Type	Features	State	Ready	Unacked	Total	incoming	deliver / get	ack
myvhst	app_notifications	classic	D	running	94	0	94	0.00/s		
myvhst	email_notifications	classic	D	running	0	0	0	0.00/s	0.00/s	0.00/s
myvhst	events	classic	D	running	0	0	0	0.00/s	0.00/s	0.00/s

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7. Confirm that `emailProcessor.py` logs show **no activity**.

Expected Result

`notification_processor.js` logs:

Found 0 users subscribed to event: DATASET_STAGED

Created 0 notification msgs for event: DATASET_STAGED

RabbitMQ Queues:

- `email_notifications` and `app_notifications` show **no new messages**.

emailProcessor.py:

- Remains **idle** with no new processing.

This test confirms that the system behaves correctly when no one is supposed to be notified, avoiding unnecessary processing and ensuring system efficiency.

7.) Expired Subscription – Verify that users with expired subscriptions do not receive notifications when an event occurs

Description:

This test case ensures that when a user has a valid but **expired** subscription to an event (e.g., `DATASET_STAGED`), the system **does not generate or send notifications** to them. It confirms that the expiration logic is correctly enforced during event processing.

Preconditions:

- All common setup steps from the Shared Setup & Requirements section are completed.
- `DATASET_STAGED` exists in the `event_type` table (`event_type_id = 1`).

- A user (`user_id = 6`) has an **expired** subscription to this event in the `notification_subscription` table.
- No other users are subscribed to this event (for test isolation).
- The dataset `resource_id = 12` with `resource_type = dataset` exists and is valid.

Test Data

Notification Subscription Table Entry (Expired):

user_id	role_id	is_system_wide	event_type_id	resource_id	resource_type	is_active	expires_at	is_recurring
6	NULL	false	1	12	dataset	true		false

Trigger Event (`test.py`):

```
from workers.services.events import eventBus

eventBus.emit('DATASET_STAGED', resource_id='12',
resource_type='dataset')
```

Test Steps:

1. Insert or update the subscription for `user_id = 6` in `notification_subscription`:
 - `expires_at` is a past date (e.g., `2024-01-01T00:00:00Z`)

- `is_active = true`
 - `is_recurring = false`
2. Ensure no other active subscriptions exist for `DATASET_STAGED`.
 3. Verify that `resource_id = 12` exists and is valid in the dataset table.
 4. Start `notification_processor.js`.
 5. Emit the event using the `test.py` script.

RabbitMQ 3.13.3 Erlang 26.2.5.1

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Virtual host	Name	Type	Features	State	Ready	Unacked	Total	incoming	deliver / get	ack
myvhost	app_notifications	classic	D	running	94	0	94	0.00/s		
myvhost	email_notifications	classic	D	running	0	0	0	0.00/s	0.00/s	0.00/s
myvhost	events	classic	D	running	1	0	1	0.20/s	0.00/s	0.00/s


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6. Monitor the logs from `notification_processor.js` to confirm that no users are matched.

```
Karthiek Duggirala@LAPTOP-OF4FJBMF MINGW64 ~/Documents/sca/bioloop/api (notifications)
$ node src/scripts/notification_processor.js
WARNING: NODE_ENV value of 'default' is ambiguous.
WARNING: See https://github.com/node-config/node-config/wiki/Strict-Mode
2025-03-26 10:14:58 info: [*] Waiting for messages in events. To exit, press CTRL+C
2025-03-26 10:15:00 info: Found 0 users subscribed to event: DATASET_STAGED
2025-03-26 10:15:00 info: Created 0 notification msgs for event: DATASET_STAGED
2025-03-26 10:15:00 info: Sent 0/0 messages to notification queues
```

7. Check RabbitMQ queues to ensure no messages are published.


RabbitMQ 3.13.3 Erlang 26.2.5.1
Refreshed 2025-03-26 10:15:45 Refresh every 5 seconds
Virtual host: All
Cluster: rabbit@5a6ea426f1ed
User: user Log out

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Overview		Messages				Message rates					
Virtual host	Name	Type	Features	State	Ready	Unacked	Total	incoming	deliver / get	ack	+/-
myvhost	app_notifications	classic	D	running	94	0	94	0.00/s			
myvhost	email_notifications	classic	D	running	0	0	0	0.00/s	0.00/s	0.00/s	
myvhost	events	classic	D	running	0	0	0	0.00/s	0.00/s	0.00/s	

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8. Confirm that `emailProcessor.py` remains idle (no delivery activity).

Expected Result

`notification_processor.js` logs:

Found 0 users subscribed to event: DATASET_STAGED

Created 0 notification msgs for event: DATASET_STAGED

RabbitMQ Queues:

- `email_notifications` and `app_notifications` queues remain **unchanged**.

emailProcessor.py:

- No logs or activity related to the event.

Database:

- The expired subscription remains intact in the database.

- It is **not deleted**, as it is recurring = false, but deletion logic only applies to one-time use after valid trigger.

This test confirms that the system **respects expiration logic** and avoids notifying users whose subscriptions have lapsed, maintaining data relevance and reducing noise.

8.) Invalid JSON in RabbitMQ – Verify that malformed event messages are safely discarded and logged without crashing the processor

Description:

This test case verifies that if an **invalid or malformed JSON message** is placed into the `events` queue, the `notification_processor.js` script will **log the error and skip the message**, rather than crashing or affecting the processing of future valid messages.

Preconditions:

- All prerequisites from the Shared Setup & Requirements section are complete.
- The `notification_processor.js` service is actively running and listening to the `events` queue.
- The system is **idle**—no valid events are being processed during this test.
- `SMTP/emailProcessor.py` may be running, but it is **not relevant** for this test case.

Test Data:

Malformed JSON Message to Manually Inject into RabbitMQ:

```
{ "name": "DATASET_STAGED", "data":  
"INVALID_JSON_FORMAT"
```

Note:

The above message is intentionally invalid (missing closing brace, improper structure).

Test Steps

1. Open the RabbitMQ Admin UI at <http://localhost:15672> or use a CLI publishing tool.
2. Navigate to the **events** queue and manually **publish a malformed JSON** message using the “Publish message” form.

▼ Publish message

Message will be published to the default exchange with routing key **events**, routing it to this queue.

Delivery mode: **1 - Non-persistent** ▼


Headers: ? = String ▼

Properties: ? =

Payload: { "name": "DATASET_STAGED", "data": "INVALID_JSON_FORMAT"

Payload encoding: String (default) ▼

Publish message


RabbitMQ 3.13.3 Erlang 26.2.5.1
Refreshed 2025-03-26 10:29:42
Refresh every 5 seconds
Virtual host: All
Cluster: rabbit@5a6ea426f1ed
User: user
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Overview					Messages			Message rates			
Virtual host	Name	Type	Features	State	Ready	Unacked	Total	incoming	deliver / get	ack	
myvhost	app_notifications	classic	D	running	94	0	94	0.00/s			
myvhost	email_notifications	classic	D	running	0	0	0	0.00/s	0.00/s	0.00/s	
myvhost	events	classic	D	running	1	0	1	0.20/s	0.00/s	0.00/s	

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3. Ensure `notification_processor.js` is running and observing the queue.

```
Karthiek Duggirala@LAPTOP-OF4FJBMF MINGW64 ~/Documents/sca/bioloop/api (notifications)
$ node src/scripts/notification_processor.js
WARNING: NODE_ENV value of 'default' is ambiguous.
WARNING: See https://github.com/node-config/node-config/wiki/Strict-Mode
2025-03-26 10:30:56 info: [*] Waiting for messages in events. To exit, press CTRL+C
```

4. Monitor the logs in the terminal where `notification_processor.js` is running.

5. Verify the following:

- The processor logs an error about failed JSON parsing.
- The malformed message is not reprocessed infinitely.


RabbitMQ 3.13.3 Erlang 26.2.5.1
Refreshed 2025-03-26 10:32:26
Refresh every 5 seconds
Virtual host: All
Cluster: rabbit@5a6ea426f1ed
User: user
Log out

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Displaying 3 items, page size up to: 100

Overview					Messages			Message rates			
Virtual host	Name	Type	Features	State	Ready	Unacked	Total	incoming	deliver / get	ack	
myvhost	app_notifications	classic	D	running	94	0	94	0.00/s			
myvhost	email_notifications	classic	D	running	0	0	0	0.00/s	0.00/s	0.00/s	
myvhost	events	classic	D	running	0	0	0	0.00/s	0.00/s	0.00/s	

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6. If retry headers are implemented:

- The message should retry a maximum number of times (e.g., 5).
- After that, it should be acknowledged and discarded.

7. Confirm that **no notification messages** are pushed to downstream queues (`email_notifications`, `app_notifications`, etc.).

Expected Result

notification_processor.js logs:

`Failed to parse JSON message`

If retry mechanism is enabled:

`Message discarded after 5 retry attempts`

RabbitMQ Queues:

- No new messages in `email_notifications` or other queues.

emailProcessor.py:

- Remains idle with no activity.

System Behavior:

- The processor **continues running normally**, handling other messages if added later.

- No crash or pipeline interruption occurs.

This test confirms the **fault tolerance and input validation** of the notification system. It ensures that invalid or malformed input from RabbitMQ is safely handled without risk to system stability or downstream services.

9.) Email Sending Failure – Verify that when email delivery fails (e.g., SMTP server is down), the system logs the error and handles the failure without crashing

Description:

This test case validates the system's behavior when the **SMTP server is unavailable**. It ensures that the `emailProcessor.py` service **does not crash**, properly **logs the failure**, and (if applicable) **retries or discards** the message based on configuration. This confirms the system's **resilience to external service outages**.

Preconditions:

- All common setup steps from the Shared Setup & Requirements section are completed.
- A user (e.g., `user_id = 6`) is actively subscribed to `DATASET_STAGED` with `email` delivery enabled.
- The `notification_processor.js` service is running and will enqueue a message in the `email_notifications` queue.
- The SMTP server is **intentionally misconfigured or stopped** to simulate a failure.

Test Data:

Notification Subscription Table Entry:

user_id	event_type_id	resource_id	resource_type	is_active	is_recurring
6	1	12	dataset	true	true

Trigger Event (**test.py**):

```
from workers.services.events import eventBus

eventBus.emit('DATASET_STAGED', resource_id='12',
resource_type='dataset')
```

Simulating SMTP Failure (Choose one):

- Shut down the SMTP server manually.

Misconfigure SMTP in **config.yaml**:

SMTP:

```
host: localhost

port: 2525 # Wrong port to simulate failure
```

- Block SMTP connection via firewall or network rules.

Test Steps:

1. Verify that the test user has an active subscription and email preference enabled.

notification_subscription × event_type role dataset

Properties Data ER Diagram

app Databases app Schemas public Tables notification_subscription

notification_subscription Enter a SQL expression to filter results (use Ctrl+Space)

Grid

	id	is_system_wide	user_id	role_id	is_active	created_at	expires_at	event_type_id	resource_id	resource_type	is_recurring
1	12	[]	6	[NULL]	[v]	-03-26 10:37:51.683	[NULL]	1	12	dataset	[v]

2. Misconfigure or stop the SMTP server to **simulate failure**.

3. Start `notification_processor.js` and `emailProcessor.py`.

```
Karthiek Duggirala@LAPTOP-OF4FJBMF MINGW64 ~/Documents/sca/bioloop/api (notifications)
$ node src/scripts/notification_processor.js
WARNING: NODE_ENV value of 'default' is ambiguous.
WARNING: See https://github.com/node-config/node-config/wiki/Strict-Mode
2025-03-26 10:39:37 info: [*] Waiting for messages in events. To exit, press CTRL+C
2025-03-26 10:39:39 info: Found 1 users subscribed to event: DATASET_STAGED
2025-03-26 10:39:41 info: Created 2 notification msgs for event: DATASET_STAGED
2025-03-26 10:39:41 info: Sent 2/2 messages to notification queues
```

4. Emit the `DATASET_STAGED` event using `test.py`.

5. Monitor `emailProcessor.py` logs to observe how the failure is handled.

```
Karthiek Duggirala@LAPTOP-OF4FJBMF MINGW64 ~/Documents/sca/bioloop/workers (notifications)
$ python -m workers.scripts.emailProcessor
loading conf
Waiting for messages in queue: email_notifications...
Received email request: New dataset staged: PCM230412_new -> kadugg@iu.edu
Traceback (most recent call last):
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\runpy.py", line 196, in _run_module_as_main
    return _run_code(code, main_globals, None,
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\runpy.py", line 86, in _run_code
    exec(code, run_globals)
  File "C:\Users\Karthiek Duggirala\Documents\sca\bioloop\workers\workers\scripts\emailProcessor.py", line 101, in <module>
    asyncio.run(main())
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\asyncio\runners.py", line 44, in run
    return loop.run_until_complete(main)
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\asyncio\base_events.py", line 649, in run_until_complete
    return future.result()
  File "C:\Users\Karthiek Duggirala\Documents\sca\bioloop\workers\workers\scripts\emailProcessor.py", line 89, in main
    loop.add_signal_handler(sig, shutdown)
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\asyncio\events.py", line 553, in add_signal_handler
    raise NotImplementedError
NotImplementedError
(bioloop)
```

6. Confirm that the message does **not crash** the service.

7. Optionally, check if the message is retried or silently discarded.
8. Restart the SMTP server to ensure future messages are sent properly.

Expected Result

emailProcessor.py logs:

✉ Received email request: New dataset staged -> kadugg@iu.edu

Failed to send email: [Errno 111] Connection refused

RabbitMQ Behavior:

- Messages may remain in queue for retry (if retry logic is implemented).
- Or it may be discarded after a single failure (depending on `no_ack=True` or message handling strategy).

System Behavior:

- `emailProcessor.py` **does not crash** or exit unexpectedly.
- Other messages (if any) are still processed correctly.
- Once the SMTP server is restored, future messages are **delivered successfully**.

This test confirms the **fault-tolerance** of the notification pipeline and its ability to gracefully handle **external service outages** without interrupting the core workflow.

10.) RabbitMQ Server Failure – Verify that if RabbitMQ is down, the system logs the connection failure and retries or exits gracefully

Description:

This test case verifies the system's behavior when the **RabbitMQ server is unavailable**. It ensures that event-driven services such as `notification_processor.js`, `emailProcessor.py`, and the `test.py` event emitter **do not crash**, and instead handle the failure by **logging errors and exiting or retrying as configured**.

Preconditions:

- All other common setup steps from the Shared Setup & Requirements section are completed.
- RabbitMQ was previously running and correctly configured.
- For this test, RabbitMQ will be **intentionally stopped or made unreachable**.
- SMTP/email server is irrelevant to this test (can remain running or inactive).

Test Data:

Trigger Event (`test.py`) – Optional if RabbitMQ is already down:

```
from workers.services.events import eventBus

eventBus.emit('DATASET_STAGED', resource_id='12',
resource_type='dataset')
```


Simulate RabbitMQ Failure:

If using Docker:

```
docker stop rabbitmq
```

If installed locally:

```
sudo systemctl stop rabbitmq-server
```

Test Steps:

1. **Shut down RabbitMQ** using Docker or systemd.
2. Attempt to run the following services and observe behavior:
 - `test.py` script
 - `notification_processor.js`
 - `emailProcessor.py`
3. Monitor each of their logs for **connection errors**.

```
Karthiek Duggirala@LAPTOP-OF4FJBMF MINGW64 ~/Documents/sca/bioloop/workers (notifications)
$ python test.py
loading conf
Traceback (most recent call last):
  File "C:\Users\Karthiek Duggirala\Documents\sca\bioloop\workers\test.py", line 1, in <module>
    from workers.services.events import eventBus
  File "C:\Users\Karthiek Duggirala\Documents\sca\bioloop\workers\workers\services\events.py", line 43, in <module>
    eventBus = EventBus(rabbitmq_url=broker_url, queue=config['notifications']['event_queue'])
  File "C:\Users\Karthiek Duggirala\Documents\sca\bioloop\workers\workers\services\events.py", line 14, in __init__
    self.connection = pika.BlockingConnection(pika.URLParameters(rabbitmq_url))
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\site-packages\pika\adapters\blocking_connection.py", line 360, in __init__
    self.impl = self.create_connection(parameters, _impl_class)
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\site-packages\pika\adapters\blocking_connection.py", line 451, in _create_connection
    raise self._reap_last_connection_workflow_error(error)
pika.exceptions.AMQPConnectionError:
(bioloop)
```

```

Karthiek Duggirala@LAPTOP-OF4FJBMF MINGW64 ~/Documents/sca/bioloop/api (notifications)
$ node src/scripts/notification_processor.js
WARNING: NODE_ENV value of 'default' is ambiguous.
WARNING: See https://github.com/node-config/node-config/wiki/Strict-Mode
2025-03-26 10:44:12 error: Error in notification processor: connect ECONNREFUSED 127.0.0.1:5672
C:\Users\Karthiek Duggirala\Documents\sca\bioloop\api\src\scripts\notification_processor.js:95
  await Promise.allSettled(channels.map((channel) => channel.close()));
                                     ^
TypeError: Cannot read properties of undefined (reading 'close')
    at C:\Users\Karthiek Duggirala\Documents\sca\bioloop\api\src\scripts\notification_processor.js:95:64
    at Array.map (<anonymous>)
    at cleanup (C:\Users\Karthiek Duggirala\Documents\sca\bioloop\api\src\scripts\notification_processor.js:95:39)
    at run (C:\Users\Karthiek Duggirala\Documents\sca\bioloop\api\src\scripts\notification_processor.js:189:11)
    at process.processTicksAndRejections (node:internal/process/task_queues:95:5)

Node.js v19.9.0
(bioloop)

```

```

$ python -a workers/scripts/emailProcessor
loading conf
Traceback (most recent call last):
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\site-packages\aiormq\connection.py", line 457, in connect
    reader, writer = await asyncio.open_connection(
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\asyncio\streams.py", line 48, in open_connection
    transport, _ = await loop.create_connection(
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\asyncio\base_events.py", line 1881, in create_connection
    raise exceptions[0]
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\asyncio\base_events.py", line 1868, in create_connection
    sock = await self._connect_sock(
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\asyncio\base_events.py", line 969, in _connect_sock
    await self.sock_connect(sock, address)
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\asyncio\proactor_events.py", line 789, in sock_connect
    return await self._proactor.connect(sock, address)
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\asyncio\windows_events.py", line 826, in _poll
    value = callback(transferred, key, op)
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\asyncio\windows_events.py", line 613, in finish_connect
    ov.getresult()
ConnectionRefusedError: [WinError 1225] The remote computer refused the network connection

The above exception was the direct cause of the following exception:

Traceback (most recent call last):
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\runpy.py", line 196, in _run_module_as_main
    return _run_code(code, main_globals, None,
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\runpy.py", line 86, in _run_code
    exec(code, run_globals)
  File "C:\Users\Karthiek Duggirala\Documents\sca\bioloop\workers\workers\scripts\emailProcessor.py", line 181, in <module>
    asyncio.run(main())
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\asyncio\runners.py", line 44, in run
    return loop.run_until_complete(main)
  File "C:\Users\Karthiek Duggirala\Documents\sca\bioloop\workers\workers\scripts\emailProcessor.py", line 67, in main
    connection = await aio_pika.connect_robust(MQ_URL)
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\site-packages\aiio_pika\robust_connection.py", line 334, in connect_robust
    await connection.connect(timeout=timeout)
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\site-packages\aiio_pika\robust_connection.py", line 189, in connect
    await self._fail_fast_future
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\site-packages\aiio_pika\robust_connection.py", line 135, in __connection_factory
    await Connection.connect(self, self._connect_timeout)
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\site-packages\aiio_pika\connection.py", line 125, in connect
    self.transport = await UnderlayConnection.connect(
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\site-packages\aiio_pika\abc.py", line 679, in connect
    connection = await cls.make_connection()
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\site-packages\aiio_pika\abc.py", line 667, in make_connection
    connection = await aio_pika.robust_connection = await asyncio.wait_for(
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\asyncio\tasks.py", line 488, in wait_for
    return await fut
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\site-packages\aiormq\connection.py", line 928, in connect
    await connection.connect(client_properties or {})
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\site-packages\aiormq\base.py", line 164, in wrap
    return await self.create_task(func(self, *args, **kwargs))
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\site-packages\aiormq\abc.py", line 44, in __inner
    return await self.task
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\site-packages\aiormq\connection.py", line 464, in connect
    raise AMQPConnectionError(*args) from e
aiormq.exceptions.AMQPConnectionError: [WinError 1225] The remote computer refused the network connection
(bioloop)

```

4. Confirm that the services:

- Do not crash unexpectedly
- Log the failure
- Either retry or exit cleanly

5. Restart RabbitMQ.

6. Observe whether:

- The services **automatically reconnect** (if retry logic is implemented), **or**
- Require **manual restart** if they exited previously.

Expected Result

test.py Output:

```
pika.exceptions.AMQPConnectionError: [Errno 111]  
Connection refused
```

- Script exits gracefully without hanging.

notification_processor.js Logs:

```
Error in notification processor: connect ECONNREFUSED  
127.0.0.1:5672
```

```
Connection closed
```

```
Process exited
```

- Service logs the connection issue and **does not crash**.

emailProcessor.py Logs:

```
aio_pika.exceptions.AMQPConnectionError: Connection  
refused
```

- The Python process logs the error and shuts down gracefully or retries (based on configuration).

After RabbitMQ is Restarted:

- If **retry logic is implemented**: services automatically **reconnect** and resume operations.
- If **no retry logic**: services need to be manually restarted to resume functionality.

This test confirms the **resilience** of the notification system during RabbitMQ outages, ensuring that dependent services **fail gracefully**, do not lose data silently, and are recoverable without unexpected crashes.

11.) High Volume Test – Verify that the notification system can process a large number of events (e.g., 10,000) efficiently without failure

Description:

This test case ensures the notification pipeline can handle **high event throughput** (e.g., 10,000 **DATASET_STAGED** events) without failures, memory leaks, message loss, or performance degradation. It validates the system's **scalability and robustness** under simulated production-like load.

Preconditions:

- All steps from the Shared Setup & Requirements section are completed.
- A test user (**user_id = 6**) is **actively subscribed** to **DATASET_STAGED** events with **email** notification preferences

enabled.

- The dataset with `resource_id = 12`, `resource_type = dataset` exists or is mocked and accessible.
- RabbitMQ queues (`events`, `email_notifications`) are empty before starting the test.

Test Data:

Notification Subscription Table Entry:

user_id	event_type_id	resource_id	resource_type	is_active	is_recurring
6	1	12	dataset	true	true

Trigger Events (`test.py`):

```
from workers.services.events import eventBus

# Emit 10,000 identical events for testing
for i in range(10000):

    eventBus.emit('DATASET_STAGED', resource_id='12',
resource_type='dataset')
```

Test Steps:

1. Ensure the subscription and email preference for `user_id = 6` are properly configured.

2. Start all required services:

- `notification_processor.js`
- `emailProcessor.py`
- RabbitMQ
- SMTP server

3. Run the above `test.py` script to emit **10,000 events**.

4. Use the RabbitMQ Admin UI to monitor:

- The `events` queue for message ingestion.
- The `email_notifications` queue for outbound messages.

RabbitMQ 3.13.3 Erlang 26.2.5.1

Refreshed 2025-03-26 10:49:21 Refresh every 5 seconds

Virtual host: All

Cluster: rabbit@5a6ea426f1ed

User: user Log out

Overview Connections Channels Exchanges **Queues and Streams** Admin

Queues

▼ All queues (3)

Pagination

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Displaying 3 items , page size up to: 100

Overview					Messages			Message rates			
Virtual host	Name	Type	Features	State	Ready	Unacked	Total	incoming	deliver	get	ack
myvhost	app_notifications	classic			96	0	96	0.00/s			
myvhost	email_notifications	classic			0	0	0	0.00/s		0.00/s	0.00/s
myvhost	events	classic			10,000	0	10,000	1,532/s		0.00/s	0.00/s

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5. Monitor `notification_processor.js` logs for:

- Message consumption
- Notification creation
- Queuing stats

```

2025-03-26 10:50:33 error: Error processing event
Invalid `prisma.dataset.findFirstOrThrow()` invocation in
C:\Users\Karthiek Duggirala\Documents\sca\bioloop\api\src\services\dataset.js:126:40

    123   },
    124 } : INCLUDE_WORKFLOWS;
    125
→ 126 const dataset = await prisma.dataset.findFirstOrThrow(
    Timed out fetching a new connection from the connection pool. More info: http://pris.ly/d/connection-pool (Current connection pool
    1 timeout: 10, connection limit: 9)
C:\Users\Karthiek Duggirala\Documents\sca\bioloop\api\src\scripts\notification_processor.js:161
    const retryCount = msg.properties.headers['x-retry-count'] || 0;
                                     ^
TypeError: Cannot read properties of undefined (reading 'x-retry-count')
    at readChannel.consume.noAck (C:\Users\Karthiek Duggirala\Documents\sca\bioloop\api\src\scripts\notification_processor.js:161:52)

Node.js v19.9.0
(bioloop)

```


6. Observe `emailProcessor.py`:

- Email processing throughput
- Logging of errors or retries (if any)

```

$ python -m workers.scripts.emailProcessor
loading conf
Waiting for messages in queue: email_notifications...
📧 Received email request: 📧 New dataset staged: PCM230412_new -> kadugg@iu.edu
📧 Received email request: 📧 New dataset staged: PCM230412_new -> kadugg@iu.edu
📧 Received email request: 📧 New dataset staged: PCM230412_new -> kadugg@iu.edu
Traceback (most recent call last):
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\runpy.py", line 196, in _run_module_as_main
    return _run_code(code, main_globals, None,
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\runpy.py", line 86, in _run_code
    exec(code, run_globals)
  File "C:\Users\Karthiek Duggirala\Documents\sca\bioloop\workers\workers\scripts\emailProcessor.py", line 101, in <module>
    asyncio.run(main())
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\asyncio\runners.py", line 44, in run
    return loop.run_until_complete(main)
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\asyncio\base_events.py", line 649, in run_until_complete
    return future.result()
  File "C:\Users\Karthiek Duggirala\Documents\sca\bioloop\workers\workers\scripts\emailProcessor.py", line 89, in main
    loop.add_signal_handler(sig, shutdown)
  File "C:\Users\Karthiek Duggirala\anaconda3\envs\bioloop\lib\asyncio\events.py", line 553, in add_signal_handler
    raise NotImplementedError
NotImplementedError
(bioloop)

```


RabbitMQ 3.13.3 Erlang 26.2.5.1
Refreshed 2025-03-26 10:53:21 Refresh every 5 seconds
Virtual host All
Cluster rabbit@Sa6ea426f1ed
User user Log out

Overview
Connections
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Queues

All queues (3)

Page 1 of 1 - Filter: ☐ Regex

Displaying 3 items , page size up to: 100

Overview		Messages				Message rates				
Virtual host	Name	Type	Features	State	Ready	Unacked	Total	incoming	deliver / get	ack
myvhost	app_notifications	classic	D	running	4,445	0	4,445	0.00/s		
myvhost	email_notifications	classic	D	running	3,449	0	3,449	0.00/s	0.00/s	0.00/s
myvhost	events	classic	D	running	9,852	0	9,852	0.00/s	0.00/s	0.00/s

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7. Optionally track system metrics (CPU, memory, processing time) for performance profiling.

Expected Result:

notification_processor.js logs:

Found 1 users subscribed to event: DATASET_STAGED


Created 10000 notification msgs for event:
DATASET_STAGED

Sent 10000/10000 messages to notification queues

RabbitMQ Queues:

- All messages from the **events** queue are consumed.
- **email_notifications** queue receives **10,000** messages (1 per event).

emailProcessor.py logs:

 Received email request: New dataset staged -> kadugg@iu.edu

Email sent successfully to kadugg@iu.edu

...

(repeated thousands of times)

System Behavior:

- No crashes, unhandled exceptions, or out-of-memory errors occur.
- Messages are processed efficiently and in a timely manner (performance varies by hardware).
- If throttling or rate-limiting is configured, email delivery should follow defined behavior (e.g., queued, delayed, or retried).

This test validates the system's ability to handle **bulk notifications** triggered by real-world workflows such as research dataset staging, automated jobs, or multi-user requests. It ensures stability, scalability, and consistent user experience under high load.

12.) Parallel Processing – Verify that running multiple notification processor instances handles events concurrently without duplication or data loss

Description:

This test case validates that the notification system supports **horizontal scaling** by allowing multiple `notification_processor.js` instances to consume and process events **concurrently**. It ensures **no duplication, no data loss**, and **balanced distribution** of event handling between processor instances.

Preconditions:

- All common setup steps from the Shared Setup & Requirements section are completed.
- `user_id = 6` is actively subscribed to `DATASET_STAGED` with email delivery enabled.
- `resource_id = 12, resource_type = dataset` exists and is valid.
- RabbitMQ is running and the `events` queue is ready.
- SMTP/email server is running (to validate downstream delivery).
- Multiple terminal sessions are available to launch processors in parallel.

Test Data:

Notification Subscription Table Entry:

user_id	event_type_id	resource_id	resource_type	is_active	is_recurring
6	1	12	dataset	true	true

Trigger Events (`test.py`):

```
from workers.services.events import eventBus
```

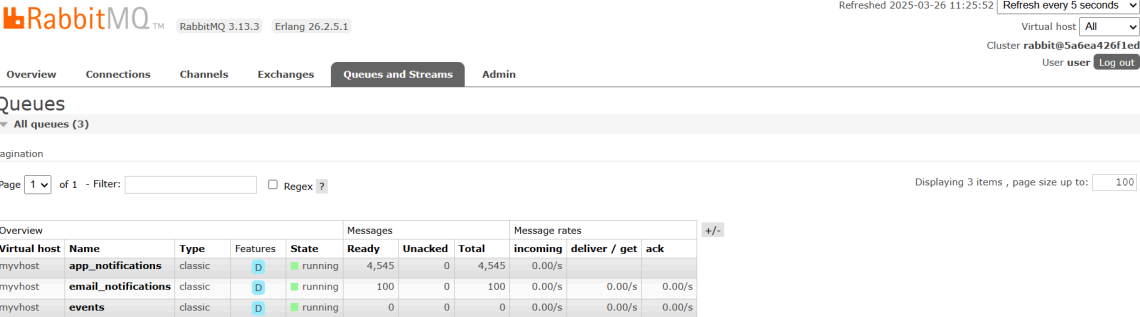
```
# Emit 100 test events for concurrency simulation
```

```
for i in range(100):
```

```
eventBus.emit('DATASET_STAGED', resource_id='12', resource_type='dataset')
```

Test Steps

1. Ensure the user subscription and notification preference are properly configured.
2. Emit **100 events** into the `events` queue using the provided `test.py`.



RabbitMQ 3.13.3 Erlang 26.2.5.1

Refreshed 2025-03-26 11:25:52 Refresh every 5 seconds

Virtual host All

Cluster rabbit@5a6ea426f1ed

User user Log out

Overview Connections Channels Exchanges **Queues and Streams** Admin

Queues

▼ All queues (3)

Pagination

Page 1 of 1 - Filter: ☐ Regex ?

Displaying 3 items, page size up to: 100

Overview					Messages			Message rates			
Virtual host	Name	Type	Features	State	Ready	Unacked	Total	incoming	deliver / get	ack	
myvhost	app_notifications	classic	D	running	4,545	0	4,545	0.00/s			
myvhost	email_notifications	classic	D	running	100	0	100	0.00/s	0.00/s	0.00/s	
myvhost	events	classic	D	running	0	0	0	0.00/s	0.00/s	0.00/s	

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3. Open **two or more terminal windows** (or background processes).
4. In each terminal, start a separate instance of `notification_processor.js`:

```
node src/scripts/notification_processor.js
```


5. Monitor the logs in each processor instance to track which events are processed.

[illegible]

6. Confirm:

- **No event is processed more than once**
- **Each event is handled exactly once by a single instance**

7. Check the `email_notifications` queue to verify messages are queued for delivery.


RabbitMQ 3.13.3 Erlang 26.2.5.1

Refreshed 2025-03-26 11:34:42
Refresh every 5 seconds
Virtual host All
Cluster rabbit@5a6ea426f1ed
User user Log out

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Queues

▼ All queues (3)

Pagination
 Page 1 of 1 - Filter: ☐ Regexp ?
 Displaying 3 items, page size up to:

Overview		Messages				Message rates					
Virtual host	Name	Type	Features	State	Ready	Unacked	Total	incoming	deliver / get	ack	+/-
myhost	app_notifications	classic	D	running	4,545	0	4,545	0.00/s			
myhost	email_notifications	classic	D	running	0	0	0	0.00/s	0.00/s	0.00/s	
myhost	events	classic	D	running	0	0	0	0.00/s	0.00/s	0.00/s	

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8. Monitor `emailProcessor.py` for message delivery confirmation.

Expected Result

Processor Logs:

- Logs show **distributed workload**, e.g.:

Instance 1: Created 53 notification msgs for event:
DATASET_STAGED

Instance 2: Created 47 notification msgs for event:
DATASET_STAGED

RabbitMQ Queues:

- `events` queue is **drained to 0** — all events consumed.
- `email_notifications` queue contains **100 messages**.

emailProcessor.py Logs:

 Received email request: New dataset staged ->
kadugg@iu.edu

Email sent successfully to kadugg@iu.edu

... (100 entries)

System Behavior:

- No **duplicate processing** or message collision.
- No **message loss**.
- Services continue operating **smoothly under concurrent load**.

This test confirms that the notification system is designed for **concurrent processing**, enabling **horizontal scaling** in real-world deployments and ensuring reliability during high-volume or distributed workloads.