# Mark Anjoul

◆ Tampa, FL

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#### **EDUCATION**

## University of South Florida | Tampa, FL

May 2027

Bachelor of Science, Computer Science - GPA: 3.58

- Honors & Awards: Tau Sigma National Honor Society
- Relevant Coursework: Data Structures & Algorithms, Program Design, Computer Organization, Discrete Structures

#### **EXPERIENCE**

Hollister - Wesley Chapel, FL

Key Lead Feb 2025 – Current

Improved customer experience and sales flow by monitoring floor operations, analyzing sales patterns, and leading a team of
employees to run an efficient business.

Lead Brand Representative & Temporary Keyholder

Aug 2023 – Feb 2025

• Led floor operations and team coordination by supervising activities, problem-solving issues to maintain seamless performance, as well as balancing two positions simultaneously.

Brand Representative (sales associate)

June 2022 – Aug 2023

 Boosted customer satisfaction and store presentation through personalized service, clear communication, and attention to detail.

### **PROJECTS**

# App Nest – Swift, Full-Stack iOS app built with SwiftUI 🕠

In Progress

- Developing an AI-powered internship tracker that leverages LLM-based natural language processing (NLP) to auto-detect job application emails, extract structured metadata (company & job name, role, status), and deliver real-time push notifications once an application is added.
- Designing fallback workflows for manual parsing and logging, ensuring robustness, reliability, and seamless UX.

# NoteWeb – Python, AI tool for local semantic search across files **Q**

**July 2025 – Aug 2025** 

- Built a local-first semantic search system that enables fast, accurate retrieval across multiple file types by implementing vector embeddings, a custom retrieval pipeline, and integration with a vector database.
- Enhanced contextual Q&A performance using LLaMA 3 via Ollama by adding support for conversational follow-ups, improved chunking strategies, and scalable caching mechanisms.

# Groov – Swift, iOS App built using UIKit (via Codepath) 📢

**July 2025 – Aug 2025** 

- Built an iOS app as a final project for my *Codepath* iOS101 course that integrates Last.fm APIs to fetch and display live album metadata and cover art while handling JSON parsing and asynchronous API calls.
- Implemented album rating, to-listen lists, and data persistence using UIKit, Storyboards, and modular view controllers to manage state across the app.

# Interactive Restaurant Ordering System – C, Terminal-Based Simulation

May 2025 - May 2025

- Simulated a self-ordering restaurant kiosk in C with menu navigation, order modification, tipping logic, and real-time payment flow using linked lists and modular functions.
- Implemented dynamic order tracking and receipt generation through custom data structures, file I/O, pointer manipulation, and structured error handling.

### **TECHNICAL SKILLS**

**Programming Languages:** C, Swift, Python, C++

Frameworks & Libraries: UIKit, SwiftUI

Tools & Platforms: VSCode, Xcode, Git, GitHub