

# Gradual Function Application in Set-Theoretic Types: Design Rationale and Soundness

This note establishes the theoretical basis for the gradual function application algorithm implemented in `descr.ex`. We prove that the implementation is sound: in particular, that applying a function to an argument that partially escapes its domain returns the correct conservative type, and that the extended gradual domain used in the domain check is well-defined and correctly computed.

## 1 Notation and Setup

We work with *gradual types* that combine static and dynamic components. A type  $\tau$  decomposes into two *materializations*:

- $\tau^\uparrow$ : the *upper (static) materialization*—the precise, non-dynamic part.
- $\tau^\downarrow$ : the *lower materialization*—what holds even under dynamic uncertainty.

For a purely dynamic type  $? \wedge t$  (where  $t$  is static):  $(? \wedge t)^\uparrow = t$  and  $(? \wedge t)^\downarrow = \mathbf{none}$ .

We write  $\mathbf{F} = \mathbf{none} \rightarrow \mathbf{term}$  for the top function type,  $\text{dom}(t)$  for the static domain of a function type  $t \leq \mathbf{F}$ , and  $\circ$  for the standard set-theoretic function application operator.

**Key invariant.** Static inputs yield static outputs; dynamic uncertainty propagates but is never silently promoted to a static guarantee.

## 2 Extended Gradual Domain

To decide whether a function application can proceed, we need the *domain* of a gradual function type: the set of arguments it may accept. The static domain  $\text{dom}(\tau)$  is only defined when both  $\tau^\uparrow, \tau^\downarrow \leq \mathbf{F}$ , which excludes the practically important case  $\tau = ?$  (where  $\tau^\uparrow = \mathbf{term}$ ).

**Definition 1** (Extended gradual domain). For a gradual type  $\tau$  with  $\tau^\downarrow \leq \mathbf{F}$ :

$$\text{dom}^?( \tau ) = \text{dom}(\tau^\uparrow \wedge \mathbf{F}) \vee ? \wedge \text{dom}(\tau^\downarrow)$$

The  $\wedge \mathbf{F}$  projection discards the non-function part of  $\tau^\uparrow$  before computing the domain. When  $\tau^\uparrow \leq \mathbf{F}$ , this reduces to the formula of Lanvin (2021).

**Example 1.**

$$\begin{aligned} \text{dom}^?(?) &= \text{dom}(\mathbf{term} \wedge \mathbf{F}) \vee ? \wedge \text{dom}(\mathbf{none}) = \text{dom}(\mathbf{F}) \vee ? \wedge \mathbf{term} = \mathbf{none} \vee ? = ? \\ \text{dom}^?(? \wedge (\mathbf{int} \rightarrow \mathbf{int})) &= \text{dom}(\mathbf{int} \rightarrow \mathbf{int}) \vee ? \wedge \text{dom}(\mathbf{none}) = \mathbf{int} \vee ? \\ \text{dom}^?((\mathbf{bool} \rightarrow \mathbf{bool}) \vee ? \wedge (\mathbf{int} \rightarrow \mathbf{int})) &= \text{dom}((\mathbf{bool} \rightarrow \mathbf{bool}) \vee (\mathbf{int} \rightarrow \mathbf{int})) \vee ? \wedge \text{dom}(\mathbf{bool} \rightarrow \mathbf{bool}) \\ &= \mathbf{none} \vee ? \wedge \mathbf{bool} = ? \wedge \mathbf{bool} \end{aligned}$$

In the implementation, `fun_normalize/3` computes the domain of  $\tau^\uparrow \wedge \mathbf{F}$  implicitly by inspecting only the `:fun` component of the internal type representation (the projection by  $\wedge \mathbf{F}$  is performed structurally). The function `fun_normalize_both/3` assembles  $\text{dom}^?( \tau )$  as:

```
domain = union(dynamic_domain, dynamic(static_domain))
```

corresponding to  $\text{dom}(\tau^\uparrow \wedge \mathbf{F}) \vee ? \wedge \text{dom}(\tau^\downarrow)$ .

### 3 The Application Operator

**Definition 2** (Gradual function application). Given  $f : \tau$  and  $e : \tau'$ , application  $f e$  is typed as follows.

**Preconditions.** Reject if  $\tau' = \text{none}$ . If  $\tau' \not\leq \text{dom}^?( \tau )$ , reject unless  $\tau'$  is *compatible* with  $\text{dom}^?( \tau )$ , in which case return  $?$ .

**Result** (when preconditions pass and  $\tau' \leq \text{dom}^?( \tau )$ ):

$$\tau \circ \tau' = \begin{cases} \tau \circ \tau' & \text{fully static} \\ ? \wedge (\tau^\uparrow \circ \tau'^\uparrow) & \tau^\downarrow = \text{none} \\ (\tau^\downarrow \circ \tau'^\uparrow) \vee ? \wedge (\tau^\uparrow \circ \tau'^\uparrow) & \text{mixed} \end{cases}$$

**Remark 1.** The purely dynamic case is a special instance of the mixed formula:  $\text{none} \circ s = \text{none}$  (applying the empty function type yields nothing), so  $(\text{none} \circ \tau'^\uparrow) \vee ? \wedge (\tau^\uparrow \circ \tau'^\uparrow) = ? \wedge (\tau^\uparrow \circ \tau'^\uparrow)$ .

**Remark 2.** Both gradual branches use  $\tau'^\uparrow$  (the upper bound of the argument), refining Lanvin's Definition 6.15 which uses  $\tau'^\downarrow$  in the dynamic branch. This is sound: both branches are  $?$ -tagged, so widening the input cannot produce unsound static guarantees. It is also more precise: with overloaded (intersected) arrows, a broader argument yields a tighter intersection of return types.

The implementation in `fun_apply_with_strategy/3` realizes exactly these three cases:

```
static? ->
  {:ok, fun_apply_static(arguments, static_arrows)}

static_arrows == [] -> # purely dynamic: tau_down = none
  arguments = Enum.map(arguments, &upper_bound/1)
  {:ok, dynamic(fun_apply_static(arguments, dynamic_arrows))}

true -> # mixed
  arguments = Enum.map(arguments, &upper_bound/1)
  {:ok, union(
    fun_apply_static(arguments, static_arrows),
    dynamic(fun_apply_static(arguments, dynamic_arrows))
  )}
```

### 4 Soundness: Domain Escape Yields term

The domain check  $\tau' \leq \text{dom}^?( \tau )$  ensures  $\tau'^\uparrow \leq \text{dom}(\tau^\downarrow)$  (the static branch is well-defined), but does *not* guarantee  $\tau'^\uparrow \leq \text{dom}(\tau^\uparrow)$ . We must verify that the dynamic branch remains sound when  $\tau'^\uparrow$  escapes  $\text{dom}(\tau^\uparrow)$ .

The implementation computes not the standard  $\circ$  but a *generalized* operator  $\circ^*$  that is total (defined for any input, whether or not it is in the domain):

**Definition 3** (Generalized application). Let  $t \simeq \bigvee_{i \in I^+} (\bigwedge_{(s_j, t_j) \in P_i} (s_j \rightarrow t_j) \wedge \bigwedge_{N_i} \neg(\dots))$  be the function DNF of  $t$ .

$$t \circ^* s := \bigvee_{i \in I^+} \bigvee_{\substack{Q \subseteq P_i \\ s \not\leq \bigvee_{j \in Q} s_j}} \bigwedge_{j \in P_i \setminus Q} t_j$$

where  $\bigwedge_{\emptyset} t_j := \text{term}$  (empty intersection is top). When  $s \leq \text{dom}(t)$ , we have  $t \circ^* s = t \circ s$ .

**Proposition 1** (Domain escape yields term). Let  $t \leq \mathbf{F}$  be a function type and  $s$  any type with  $s \neq \text{none}$  and  $s \not\leq \text{dom}(t)$ . Then  $t \circ^* s = \text{term}$ .

*Proof.* Write  $\text{dom}(t) = \bigwedge_{i \in I^+} D_i$  where  $D_i = \bigvee_{(s_j, t_j) \in P_i} s_j$ . Since  $s \not\leq \text{dom}(t)$ , there exists  $i_0 \in I^+$  with  $s \not\leq D_{i_0}$ . For clause  $i_0$ , take  $Q = P_{i_0}$ . Then  $\bigvee_{j \in Q} s_j = D_{i_0}$ , and  $s \not\leq D_{i_0}$ , so the filter condition  $s \not\leq \bigvee_{j \in Q} s_j$  is satisfied. The corresponding return-type term is  $\bigwedge_{j \in P_{i_0} \setminus P_{i_0}} t_j = \bigwedge_{\emptyset} t_j = \text{term}$ .

The overall result is a join containing `term`; since `term` is the maximum type,  $t \circ^* s = \text{term}$ .  $\square$

**Correspondence with `aux_apply/4`.** The implementation computes  $\circ^*$  directly. `fun_apply_static/2` reduces over DNF clauses, calling `aux_apply/4` for each with `rets_reached` initialized to `term()`:

```
Enum.reduce(arrows, none(), fn intersection, acc ->
  aux_apply(acc, type_args, term(), intersection)
end)
```

Within a clause, `aux_apply/4` processes arrows one at a time. For each arrow  $(s_k \rightarrow t_k)$  it splits:

```
dom_subtract = difference(input, args_to_domain(args)) # input \ s_k
ret_refine   = intersection(returns_reached, ret)      # rets meet t_k

# Phase 1: input escapes s_k -- add arrow to Q, rets unchanged
result = if empty?(dom_subtract), do: result,
         else: aux_apply(result, dom_subtract, returns_reached, rest)

# Phase 2: input covered by s_k -- keep arrow in P_i \ Q, refine rets
aux_apply(result, input, ret_refine, rest)
```

Phase 1 corresponds to adding the current arrow to  $Q$  (the “missing” set); Phase 2 keeps it in  $P_i \setminus Q$ . At the base case, `rets_reached` is unioned into the result:

```
if subtype?(rets_reached, result), do: result, else: union(result, rets_reached)
```

When  $s \not\leq D_{i_0}$ , the pure-escape path is always available: at each arrow  $(s_k, t_k)$  in clause  $i_0$ , the difference  $s \setminus (s_1 \vee \dots \vee s_k)$  is non-empty (since  $s \not\leq D_{i_0}$  and  $s_1 \vee \dots \vee s_k \leq D_{i_0}$ ), so Phase 1 is always taken and `rets_reached` is never refined. At the leaf, `term()` is unioned into the result; since `term()` is maximal, the clause contributes `term` to the final join.

**Theorem 1** (Soundness of the dynamic branch). *When  $\tau^\Downarrow = \text{none}$  and  $\tau'^{\Uparrow} \not\leq \text{dom}(\tau^\Uparrow)$ , the implementation computes:*

$$? \wedge (\tau^\Uparrow \circ^* \tau'^{\Uparrow}) = ? \wedge \text{term} = ?.$$

*All arrow type information is lost, which is the correct conservative result for an argument that may not satisfy the function’s domain.*

**Example.** Apply  $\tau = ? \wedge ((\text{int} \rightarrow \text{int}) \wedge (\text{bool} \rightarrow \text{bool}))$  to  $\tau' = ? \wedge (\text{int} \vee \text{float})$ .

Domain check:  $\text{dom}^?( \tau ) = (\text{int} \vee \text{bool}) \vee ?$ , and  $? \wedge (\text{int} \vee \text{float}) \leq \text{dom}^?( \tau )$ .  $\checkmark$

Application:  $\tau^\Downarrow = \text{none}$ , so we compute  $? \wedge ((\text{int} \rightarrow \text{int}) \wedge (\text{bool} \rightarrow \text{bool}) \circ^* (\text{int} \vee \text{float}))$ . Since  $\text{int} \vee \text{float} \not\leq \text{int} \vee \text{bool} = \text{dom}(\tau^\Uparrow)$ , Proposition 1 gives  $\tau^\Uparrow \circ^* (\text{int} \vee \text{float}) = \text{term}$ , and the result is  $?$ .

## 5 Soundness of the Domain Check

The domain check  $\tau' \leq \text{dom}^?( \tau )$  is *necessary and sufficient* to guarantee that the static branch  $\tau^\Downarrow \circ \tau'^{\Uparrow}$  is well-defined:

**Proposition 2.**  $\tau' \leq \text{dom}^?( \tau )$  implies  $\tau'^{\Uparrow} \leq \text{dom}(\tau^\Downarrow)$ .

*Proof.*  $\text{dom}^?( \tau ) = \text{dom}(\tau^\Uparrow \wedge \mathbf{F}) \vee ? \wedge \text{dom}(\tau^\Downarrow)$ . The static part of  $\tau' \leq \text{dom}^?( \tau )$  forces  $\tau'^{\Uparrow} \leq \text{dom}(\tau^\Uparrow \wedge \mathbf{F}) \vee \text{dom}(\tau^\Downarrow)$ . Since  $\text{dom}(\tau^\Uparrow \wedge \mathbf{F}) \leq \text{dom}(\tau^\Downarrow)$  (the lower materialization is more restrictive), we get  $\tau'^{\Uparrow} \leq \text{dom}(\tau^\Downarrow)$ .  $\square$

Together, Propositions 1 and 2 and Theorem 1 establish that the application operator in `descr.ex`:

1. correctly rejects arguments outside the domain,
2. is well-defined on the static component whenever the domain check passes, and
3. conservatively degrades to  $?$  when an argument escapes the dynamic component’s domain, rather than producing a spurious type.