Campaigns / Bonus API — Operator Integration API documentation v0.5

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Changelog ⬆

VERSION	CHANGES	DATE
0.1	Initial version	2023-03-18
0.2	Added `/campaigns/vendors` endpoint	2023-04-29
0.3	Added `/campaigns/vendors/limits` endpoint, deprecated `/campaigns/games/limits` endpoint	2023-07-02
0.3	Improve consistency/clarifications in results examples of `/campaigns/vendors/limits` and `/campaigns/games/limits`	2023-07-28
0.4	New `/campaigns/list` filters: include_expired (default: `false`), per_page (default: `50`)	2023-12-11
0.5	New `/campaigns/{campaign_code}` endpoint	2023-12-16

Authorization

ALL REQUESTS sent to PLATFORM need to provide authorization by sending the following custom HTTP headers with correct values:

HEADER	TYPE	OPTIONAL	DESCRIPTION
X-Authorization	STRING	**No**	sha1('campaigns' . $operatorId . $secretKey)
X-Operator-Id	STRING	**No**	Operator ID provided to you by PLATFORM

List vendors

Returns the list of supported vendors.

> GET request with [custom headers](#).

> **API endpoint: list vendors**

```
PLATFORM_API_HOST/api/generic/campaigns/vendors
```

> **An example of a successful response from PLATFORM to operator**

```
{
    "status": "OK",
    "data": [ "vendor1", "vendor2" ]
}
```

Games limits (with filtering) ⬆

Returns an array of objects, each representing the allowed/possible limits for a specific game/currency combination. The returned limits values should be used as `total_bet` when creating a campaign (see campaigns/create).

When an empty array is returned for `limits`, it may mean the limits are briefly unavailable because they are being re-fetched from the external provider. Please wait a minute or two and then try re-sending the request.

GET request with custom headers.

Query (filtering) parameters

PARAMETER	TYPE	OPTIONAL	DESCRIPTION
vendors	STRING	**Yes**	One or more vendor names (comma-separated string)
games	STRING	**Yes**	One or more `game_ids` (comma-separated string)
currencies	STRING	**Yes**	One or more `currency_codes` (comma-separated string)

Note: Without any filters, the entire list of games/currency combinations is returned (all vendors, all the vendor's games and all the possible currencies!). Meaning, the returned JSON payload is going to be big.

API endpoint: return betting limits for the specified vendors, games and/or currencies

```
PLATFORM_API_HOST/api/generic/campaigns/vendors/limits?vendors=vendor1,vendor2
currencies=EUR,TRY&games=17000,17003
```

An example of a successful response from PLATFORM to operator

```
{
    "status": "OK",
    "data": [
        {
            "currency_code": "EUR",
            "game_id": 17000,
            "vendor": "vendor1",
            "limits": [
                "0.50",
                "1.25",
                // ...
            ]
            /*
            // Optional, for certain vendors that only allow specific freespin
_per_player values
            ,"freespins_per_player": [
                5
            ]
            */
        },
        // ...
    ]
}
```

List campaigns ⬆

Returns a paginated list of existing campaigns that satisfy the specified filtering conditions/parameters.

> GET request with [custom headers](#).

> Query (filtering) parameters

PARAMETER	TYPE	OPTIONAL	DESCRIPTION
vendors	STRING	**Yes**	One or more game vendors
currencies	STRING	**Yes**	One or more currency codes
players	STRING	**Yes**	One or more remote_user_id values
games	STRING	**Yes**	One or more game_id values
include_expired	BOOL	**Yes**	Include expired campaigns (default: false)
per_page	NUMERIC	**Yes**	Results per page (default: 50, possible: 5, 10, 20, 25, 50, 75, 100, 200, 500)

> **API endpoint: list campaigns**

```
PLATFORM_API_HOST/api/generic/campaigns/list?vendors=vendor1,vendor2&currencie
=EUR,TRY&players=123,user456
```

> **An example of a successful response from PLATFORM to operator**

```
{
    "status": "OK",
    "data": [
        {
            "currency_code": "USD",
            "freespins_per_player": 3,
            "campaign_code": "devCmp682USD",
            "vendor": "vendor1",
            // ...
        },
        // ...
    ],
    "first_page_url": "https://...&page=1",
    "next_page_url": "https://...&page=2",
    "prev_page_url": null
}
```

Campaign's details/data

Returns the campaign's details/data (specified by `{campaign_code}` path parameter).

> GET request with [custom headers](#).

> URL path parameter

PARAMETER	TYPE	OPTIONAL	DESCRIPTION
campaign_code	STRING	**No**	Campaign code

> **API endpoint: campaign's details**

```
PLATFORM_API_HOST/api/generic/campaigns/{campaign_code}
```

> **An example of a successful response from PLATFORM to operator**

```
{
    "status": "OK",
    "data": {
        "currency_code": "TRY",
        "freespins_per_player": 100,
        // ...
    }
}
```

Games limits (DEPRECATED!) ⬆

Superseeded by /campaigns/vendors/limits. Use the new endpoint, this one will be removed.

GET request with [custom headers](custom-headers).

Query parameters

PARAMETER	TYPE	OPTIONAL	DESCRIPTION
vendor	STRING	**No**	Games vendor
games	STRING	**No**	One or more `game_ids` (comma-separated string)
currencies	STRING	**No**	One or more `currency_codes` (comma-separated string)

API endpoint: return betting limits for the specified vendor's games and currencies

```
PLATFORM_API_HOST/api/generic/campaigns/games/limits?vendor=vendor1&currencies
EUR,TRY&games=17000,17003
```

An example of a successful response from PLATFORM to operator

```json
{
    "status": "OK",
    "data": {
        "total_bets": {
            "17000": {
                "EUR": {
                    "values": [
                        0.1,
                        // ...
                    ]
                    /*
                    // Optional, for certain vendors that only allow specific
reespins_per_player values
                    ,"freespins_per_player": [
                        10
                    ]
                    */
                },
                "TRY": {
                    "values": [
                        0.7,
                        // ...
                    ],
                }
            },
            // ...
        }
    }
}
```

Create a campaign

Creates a new campaign. The sent `campaign_code` must uniquely represent the campaign in your system.

▌ POST request with [custom headers](#) and JSON body

▌ JSON body parameters

PARAMETER	TYPE	OPTIONAL	DESCRIPTION
`vendor`	STRING	**No**	Games vendor
`campaign_code`	STRING	**No**	Unique campaign code
`currency_code`	STRING	**No**	Currency code
`freespins_per_player`	INTEGER	**No**	Amount of freespins (per player!) to grant as part of this campaign
`begins_at`	TIMESTAMP	**No**	Unix timestamp representing the campaign's start date and time
`expires_at`	TIMESTAMP	**No**	Unix timestamp representing the campaign's expiration date and time
`games`	ARRAY	**No**	List/array of one or more `{ "game_id": $gameId, "total_bet": $totalBetAmount }` objects - each representing a game and that game's `total_bet` amount
`players`	ARRAY or STRING	**Yes**	List of one or more `remote_user_id` values that will be assigned to the created campaign

▌ **API endpoint: Create a campaign**

```
PLATFORM_API_HOST/api/generic/campaigns/create

Example request:
{
    "vendor": "vendor1",
    "campaign_code": "asdf",
    "freespins_per_player": 3,
    "begins_at": 1678607100,
    "expires_at": 1678779900,
    "currency_code": "EUR",
    "games": [
        {
            "game_id": 57,
            "total_bet": 0.02
        },
        {
            "game_id": 123,
            "total_bet": 0.2
        },
        {
            "game_id": 56787,
            "total_bet": 2
        }
    ],
    // "players": ["user-123", "212345", "user-454545"],
    "players": "user-123,212345,user-454545"
}
```

An example of a successful response from PLATFORM to operator

```
{
    "status": "OK"
}
```

Cancel a campaign

Canels an existing campaign. Once canceled, it can no longer have players added or removed.

POST request with custom headers and JSON body

JSON body parameters

PARAMETER	TYPE	OPTIONAL	DESCRIPTION
campaign_code	STRING	No	Unique campaign code of an existing campaign

API endpoint: Cancel campaign

```
PLATFORM_API_HOST/api/generic/campaigns/cancel

Example request:
{
    "campaign_code": "asdf"
}
```

An example of a successful response from PLATFORM to operator

```
{
    "status": "OK"
}
```

Add players to a campaign ⬆

Add (one or more) players to the specified campaign.

> POST request with custom headers and JSON body

> JSON body parameters

PARAMETER	TYPE	OPTIONAL	DESCRIPTION
campaign_code	STRING	**No**	Unique campaign code of an existing campaign
players	ARRAY or STRING	**No**	Remote user IDs in operator database (same as in game launch / authenticate call)

> **API endpoint: Add player(s) to a ampaign**

```
PLATFORM_API_HOST/api/generic/campaigns/players/add

Example request:
{
    "campaign_code": "asdf",
    "players": ["111", "2211", "33311"]
    //,"players": "111,2211,33311"
}
```

> **An example of a successful response from PLATFORM to operator**

```
{
    "status": "OK"
}
```

Remove players from a campaign ⬆

Remove (one or more) players from the specified campaign.

> POST request with custom headers and JSON body

> JSON body parameters

PARAMETER	TYPE	OPTIONAL	DESCRIPTION
campaign_code	STRING	**No**	Unique campaign code of an existing campaign
players	ARRAY or STRING	**No**	Remote user IDs in operator database (same as in game launch / authenticate call)

> **API endpoint: Add player(s) to a ampaign**

```
PLATFORM_API_HOST/api/generic/campaigns/players/remove

Example request:
{
    "campaign_code": "asdf",
    "players": ["123", "456"]
    //,"players": "123,456"
}
```

> **An example of a successful response from PLATFORM to operator**

```
{
    "status": "OK"
}
```