# Networking Lab Assignment 17

Packet capturing and filtering application.

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# 1 Packet capturing and filtering application

#### 1.1 Aim

To develop a packet capturing and filtering application using raw sockets.

# 1.2 Theory

### 1.2.1 Network packets and packet sniffers

When an application sends data into the network, it is processed by various network layers. Before sending data, it is wrapped in various headers of the network layer. The wrapped form of data, which contains all the information like the source and destination address, is called a network packet

## 1.3 Algorithm

#### Algorithm 1 Algorithm for creating N threads

- 1 START
- <sup>2</sup> CREATE SOCKET
- 3 RECEIVE all packets
- 4 UNPACK the packets
- 5 FORMAT the packets
- 6 PRINT the filtered data
- 7 STOP

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## 1.4 Program

```
import socket, sys
from struct import *
if (sys.argv[1]=="tcp"):
         \mathbf{try}:
                 s = socket.socket(socket.AF_INET, socket.
                     SOCK_RAW, socket.IPPROTO_TCP)
         except socket.error , msg:
                  print 'Socket_could_not_be_created._Error_
                     Code_{:} ' + str(msg[0]) + 'Message_{:}' +
                     msg[1]
                  sys.exit()
e lif (sys.argv[1] == "udp"):
        \mathbf{try}:
                 s = socket.socket(socket.AF_INET, socket.
                     SOCK_RAW, socket.IPPROTO_UDP)
         except socket.error , msg:
                  print 'Socket_could_not_be_created._Error_
                     Code_{\square}: \square' + str(msg[0]) + \square Message_{\square}' +
                     msg [1]
                 sys.exit()
else:
         print "Specify_protocol"
# receive a packet
while True:
         packet = s.recvfrom(65565)
         packet = packet [0]
         ip\_header = packet[0:20]
         iph = unpack('!BBHHHBBH4s4s', ip_header)
         version_ihl = iph[0]
         ihl = version_ihl \& 0xF
         iph_length = ihl * 4
         s_addr = socket.inet_ntoa(iph[8]);
```

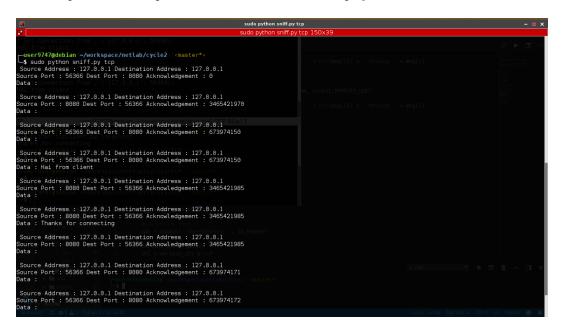
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```
d_addr = socket.inet_ntoa(iph[9]);
print '_Source_Address_:_' + str(s_addr) + '_
   Destination_Address_:_' + str(d_addr)
tcp\_header = packet[iph\_length:iph\_length+20]
tcph = unpack('!HHLLBBHHH', tcp_header)
source_port = tcph[0]
dest\_port = tcph[1]
acknowledgement = tcph[3]
doff_reserved = tcph[4]
tcph_length = doff_reserved >> 4
print 'Source_Port_:_' + str(source_port) + '_Dest_
   Port_:_' + str(dest_port) + '_Acknowledgement_:_'
    + str(acknowledgement)
h_size = iph_length + tcph_length * 4
data_size = len(packet) - h_size
#get data from the packet
data = packet [h_size:]
print 'Data_:_' + data
print
```

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# 1.5 Output

All TCP packets were captured and their headers were displayed to the terminal.



#### 1.6 Result

Implemented a program to capture and filter packets in python 2.7 and executed on Debian 9.4 Kernel 4.9 and outputs were verified.