

Digital Engineering and AI – Transformation of Systems Engineering



**Tom McDermott
Deputy Director & CTO, SERC
INCOSE Director, Strategic Integration**

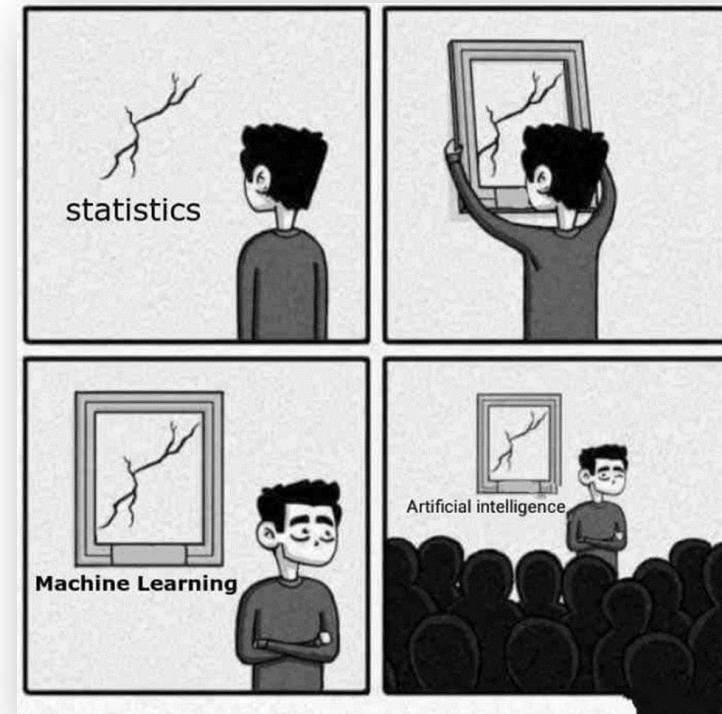
This material is based upon work supported, in whole or in part, by the U.S. Department of Defense through the Systems Engineering Research Center (SERC) under Contract H98230-08-D-0171. The SERC is a federally funded University Affiliated Research Center (UARC) managed by Stevens Institute of Technology consisting of a collaborative network of over 20 universities. More information is available at www.SERCuarc.org

“If you nail two things together that have never been nailed together before, some schmuck will buy it from you.” — Comedian George Carlin



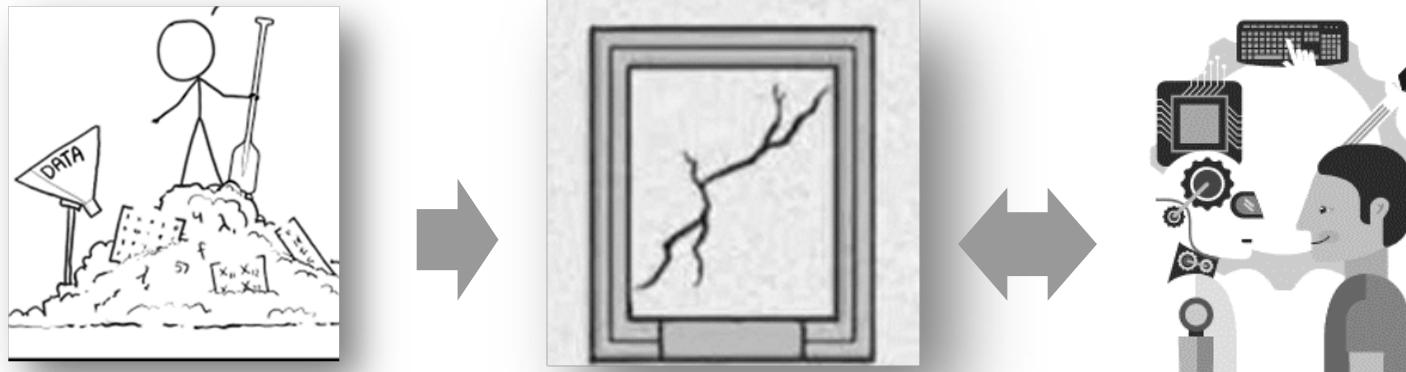
Image source: <https://xkcd.com/1838/>

“How you bring people into your home is just as important as when they walk through the door. Frame well.” — Richie Norton



original comic by sandserif (<https://www.instagram.com/sandserifcomics/>)

An AI Application is a System



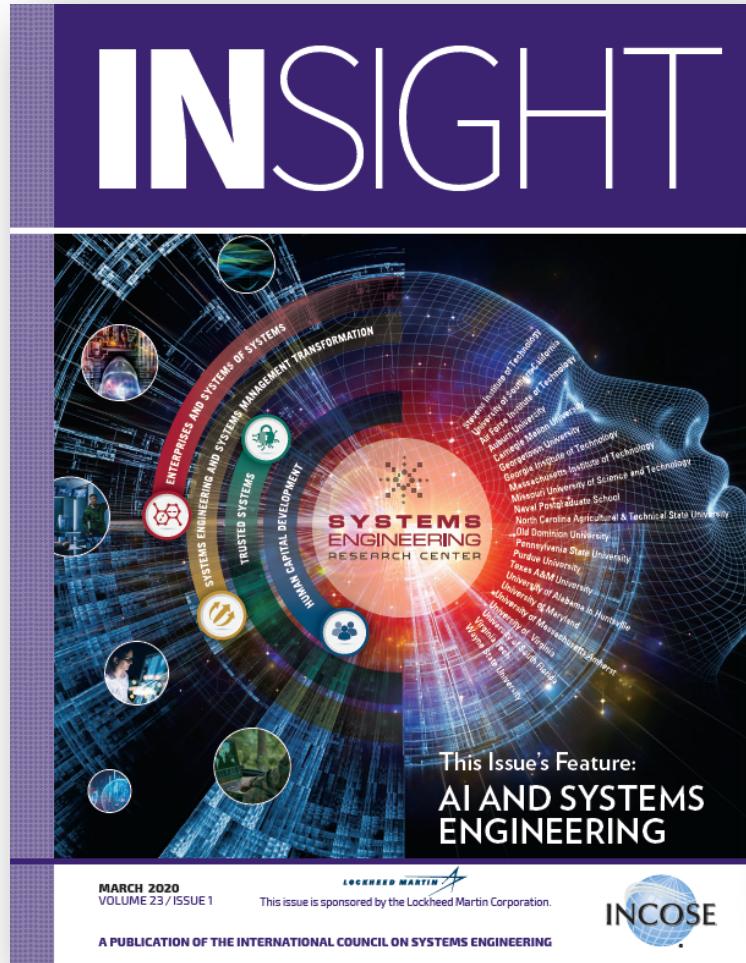
- Requirements
- Quality Attributes
- Lifecycle Considerations
- Verification & Validation
- Tradespace Analysis
- Architecture
- Integration
- Test & Evaluation
- Mission/Conops
- Task Analysis
- Human Tasking/ Use Cases
- Training

the Future of Systems Engineering

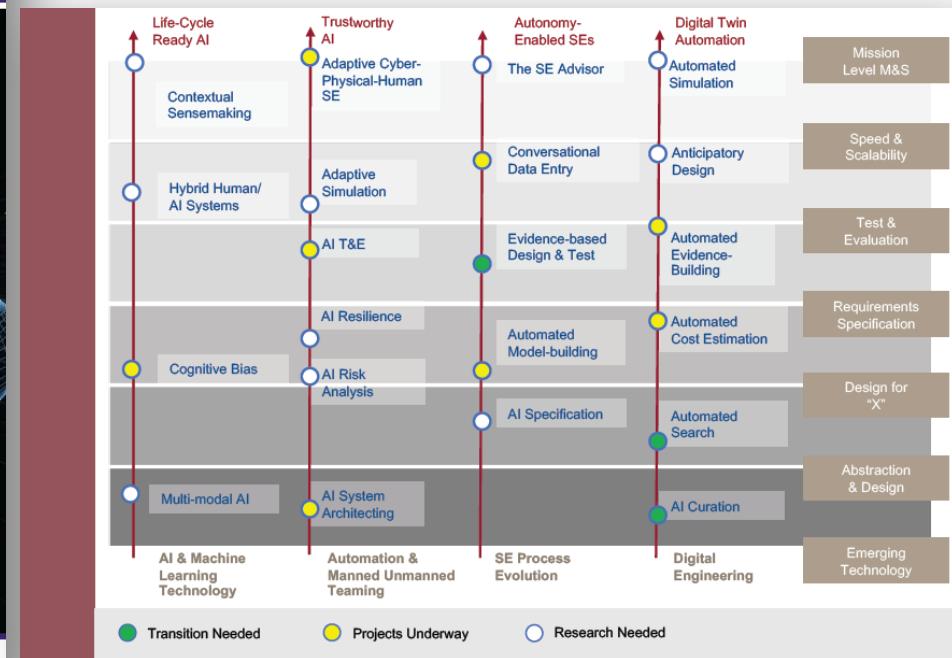
- How do we prepare the future systems engineering process in a world where humans and machines co-adapt to evolve a complex mission in response to dynamic operational conditions?
- This is a research roadmap evaluating what these systems might do and how systems engineering will (should) change...



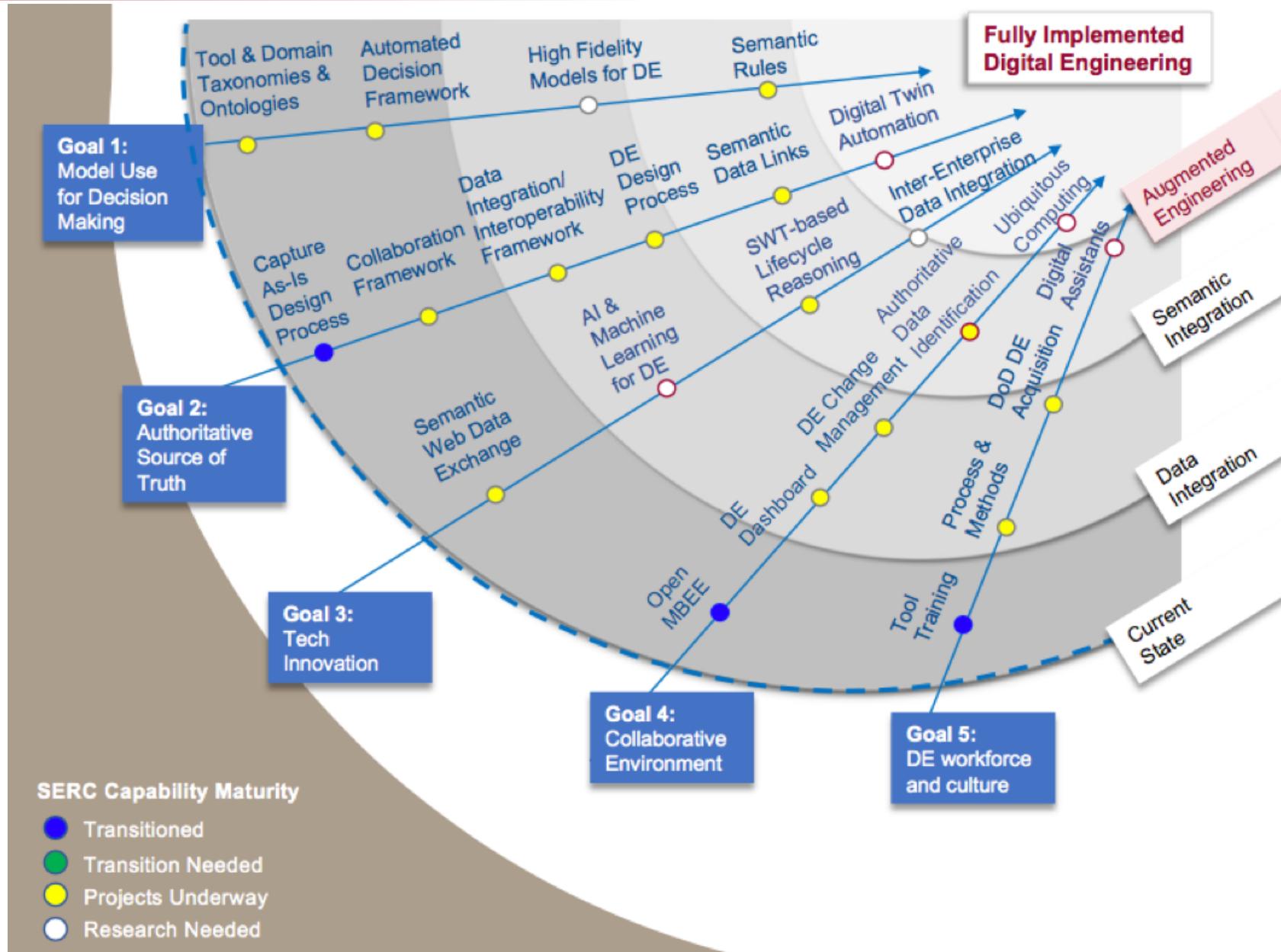
INCOSE INSIGHT: SERC AI Roadmap



Spring AAAI virtual meeting

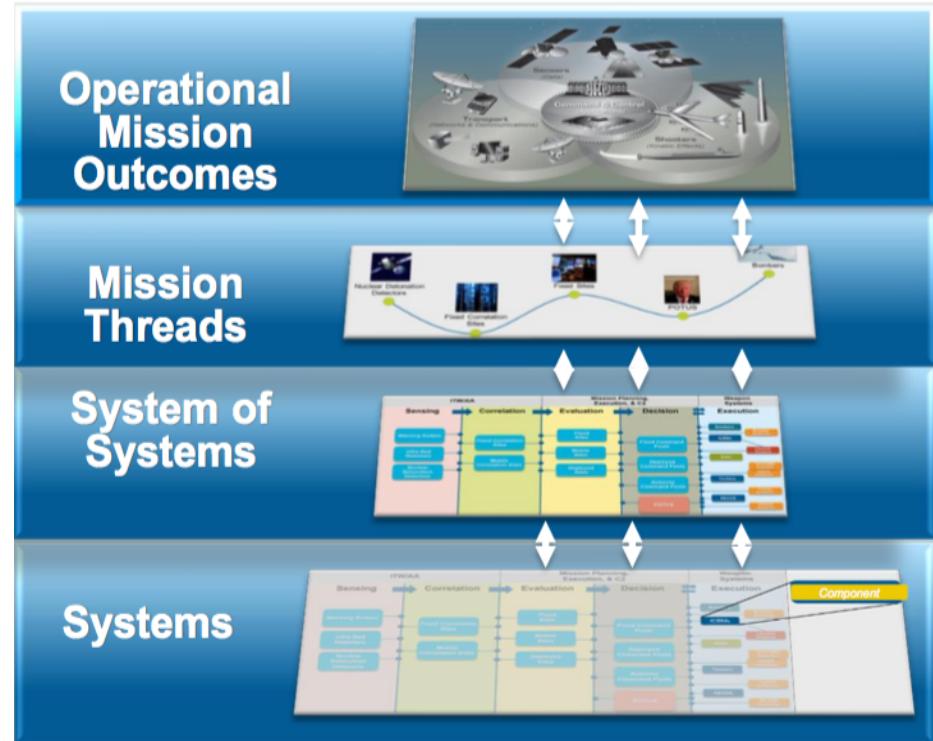


Digital Engineering for Systems Engineering Roadmap: Goals are Mutually Supportive not Orthogonal



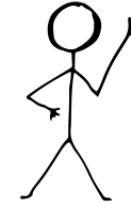
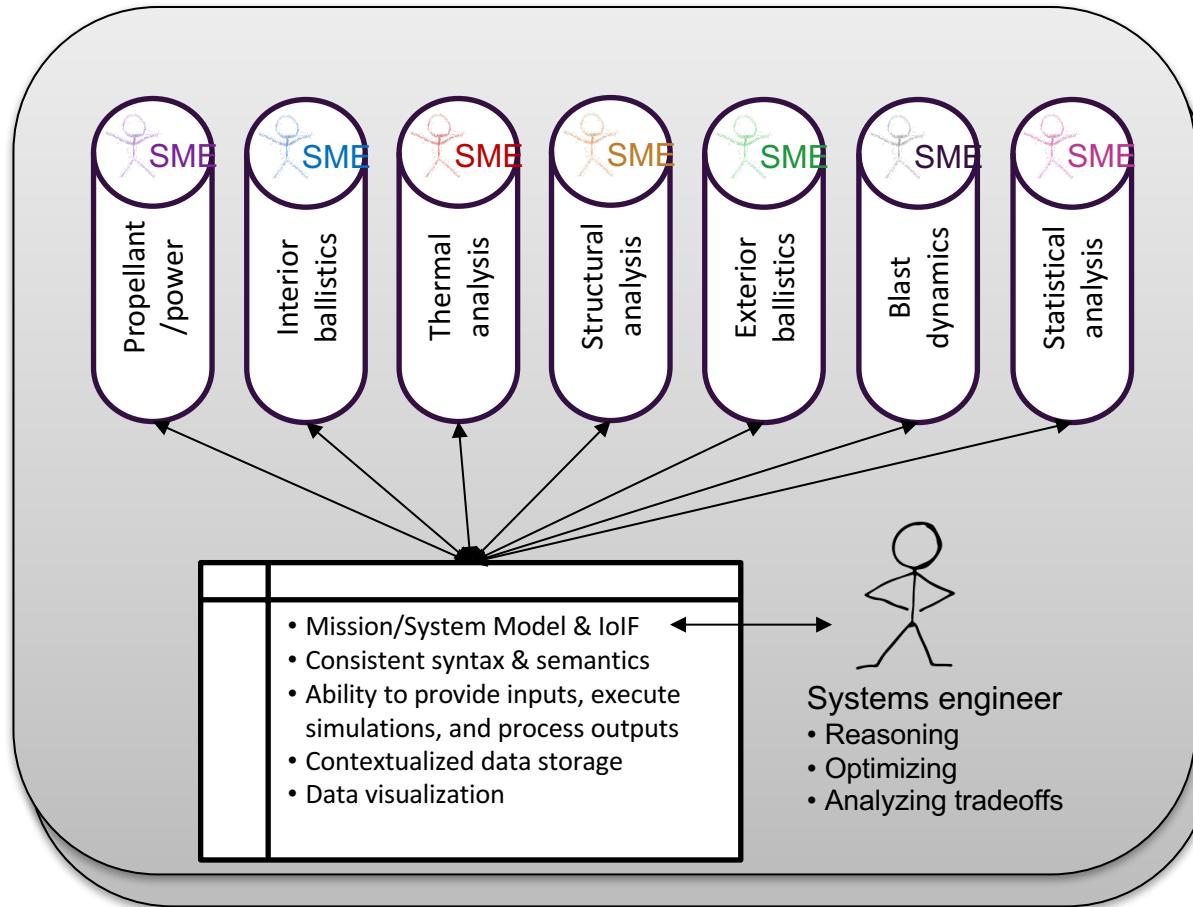
DoD DE Strategy – Discussion Framework

- DE/MBSE helps refactor and strengthen implementation of Systems Engineering principles (Goal 3)
- DE requires a formalized system/design representation that links information in an Authoritative Source of Truth (Goal 2)
 - Semantically linked system/design information to enable tradespace analyses and decision making (Goal 1)
- Need computation and methodological infrastructure for access and visualize on need-to-know basis (Goal 4)
 - Will evolve to more automated tools as it matures



Extending the DoD Digital Engineering Strategy to Missions, Systems of Systems, and Portfolios
 P. Zimmerman, T. Gilbert, J. Dahmann
 22nd Annual NDIA Systems and Mission Engineering Conference
 Tampa, FL | 23 October 2019

Aspirational High-level Research Vision, facilitated by Digital Engineering

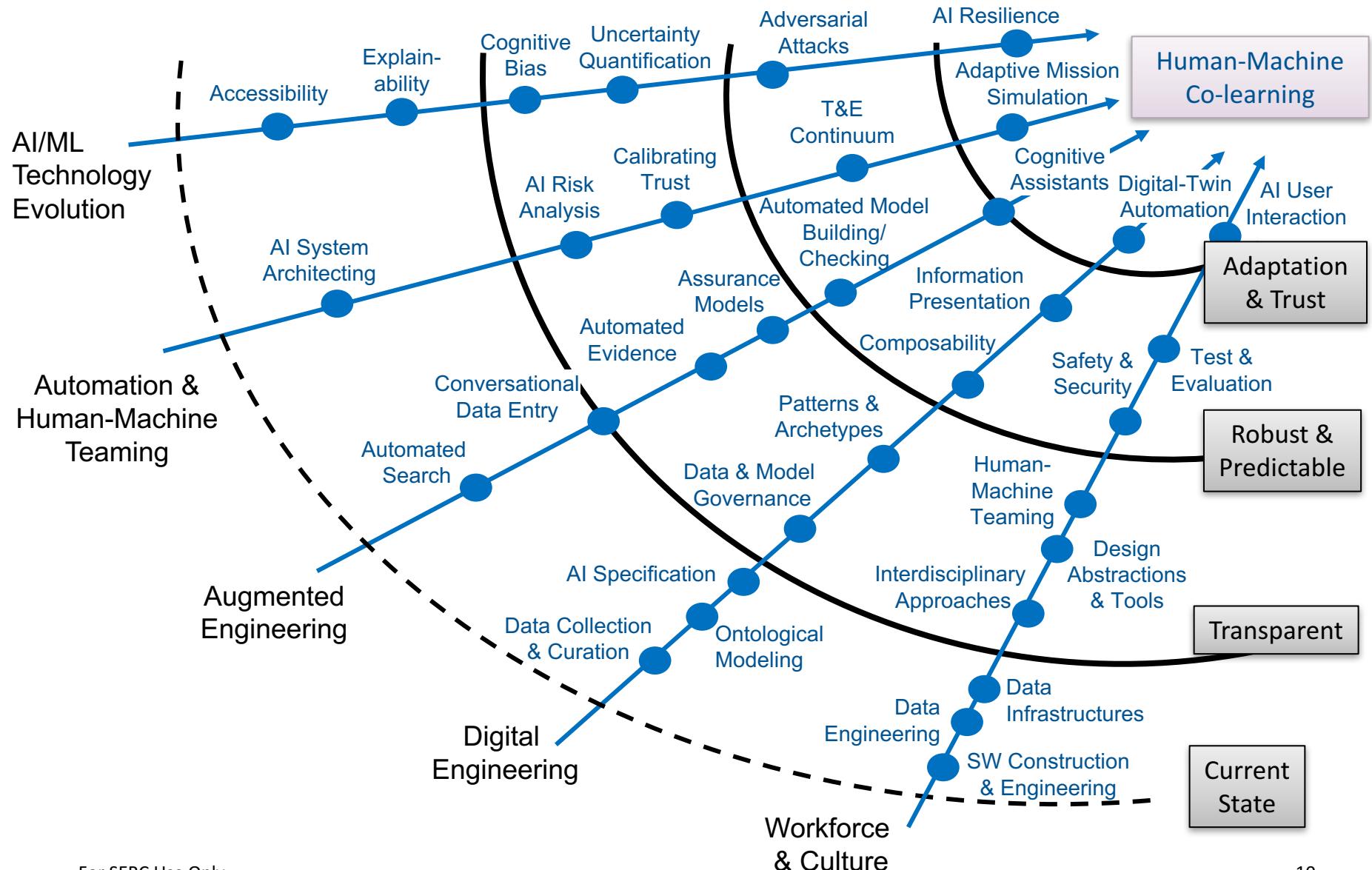


Strategic/mission-level decision-maker

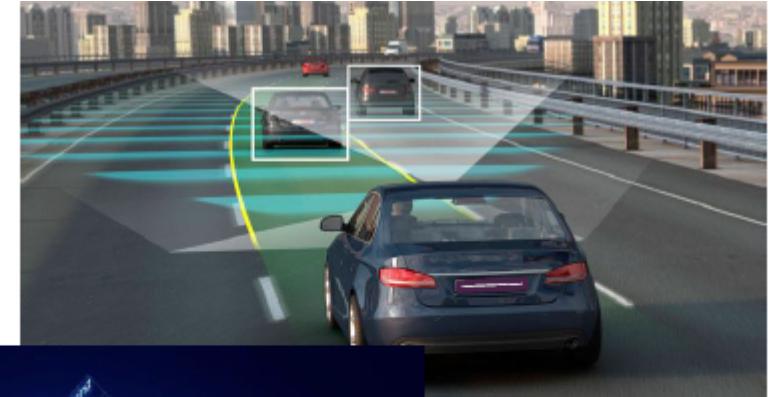
- Setting requirements & objectives
- Exploring tradeoffs
- Adjusting requirements & objectives based on capability information



- Machine Learning/ Artificial Intelligence
- Artificial Intelligence for Systems Engineering (AI4SE)
- Systems Engineering for Artificial Intelligence (SE4AI)
- Digital Engineering

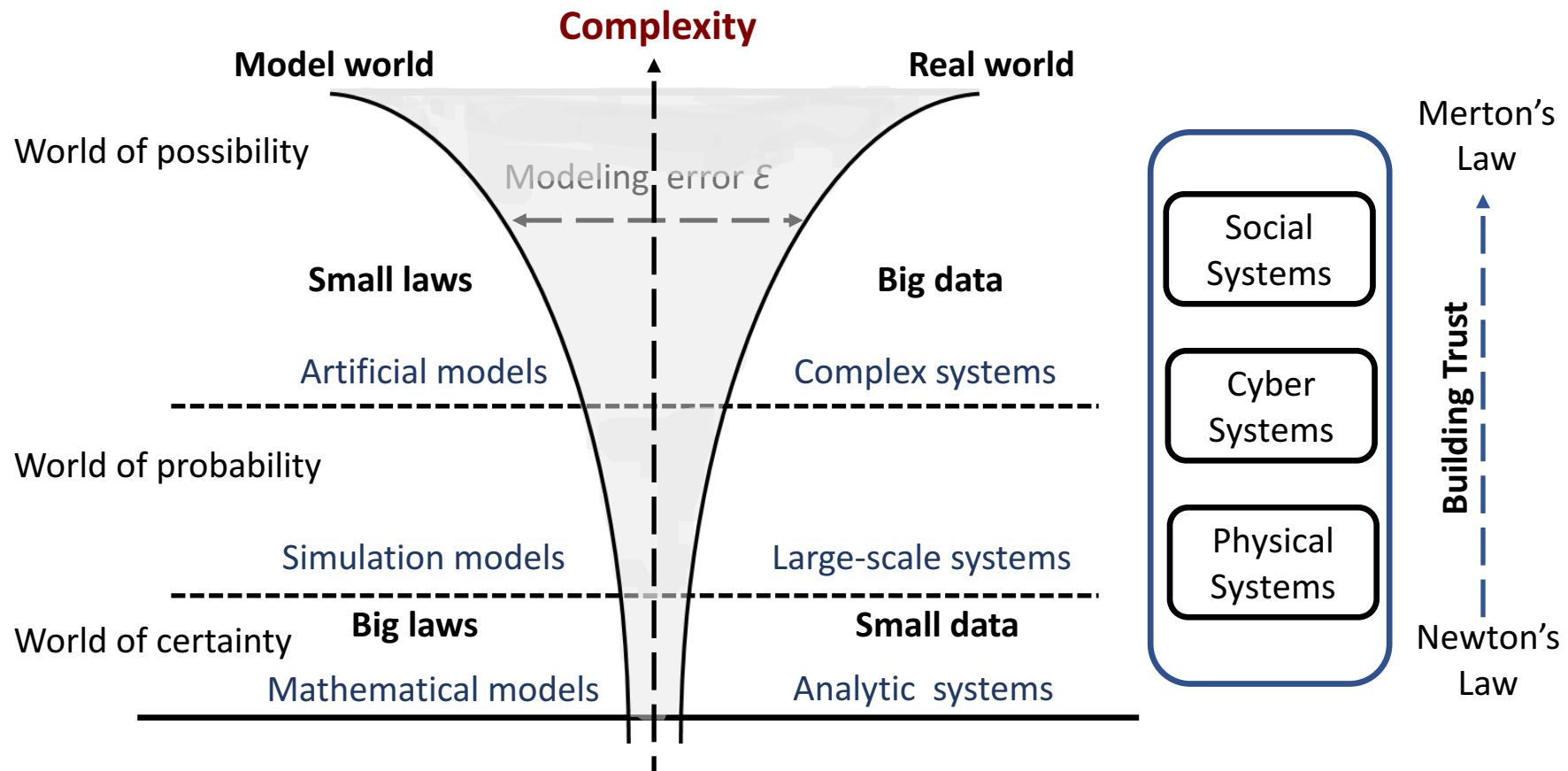


- Adaptive Cyber-Physical-Human Systems – modeling of cyber-physical systems as influenced by humans, from requirements analysis to design
- Adaptive Mission Simulation – Computer based simulation and training that supports non-static objectives (pick-up games)
- **AI Resilience –**
AI systems that self-adapt to changing operational boundaries while maintaining rigorous safety and security and policy constraints



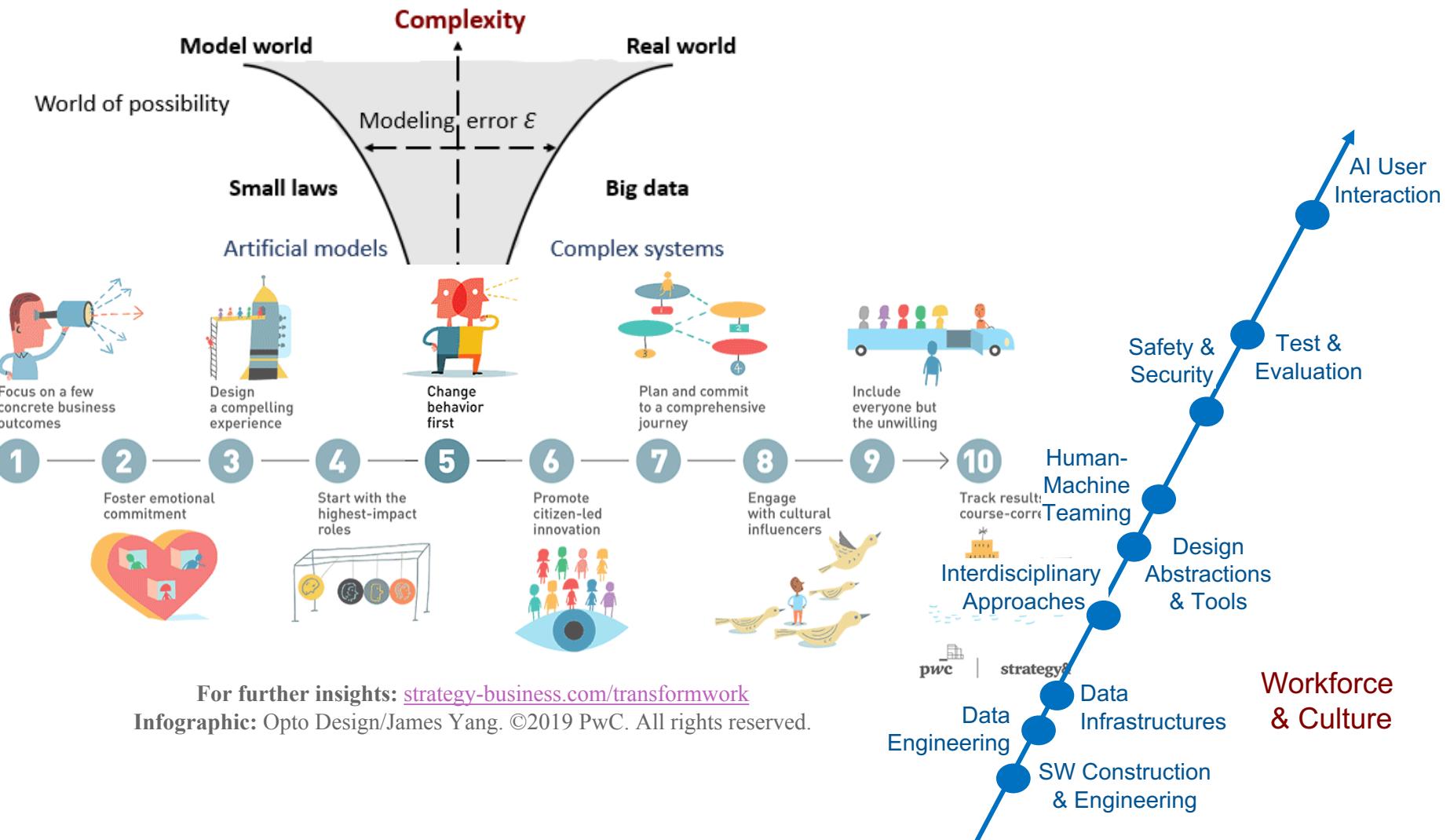
Complexity vs. Intelligence: the cognitive gap

“to generate big data from small data, then reduce big data to specific laws, where software learn from millions of scenarios to make the best decisions while interacting in parallel with real-world physical systems”



From: Wang, et al. Parallel intelligence: toward lifelong and eternal developmental AI and learning in cyber-physical-social spaces

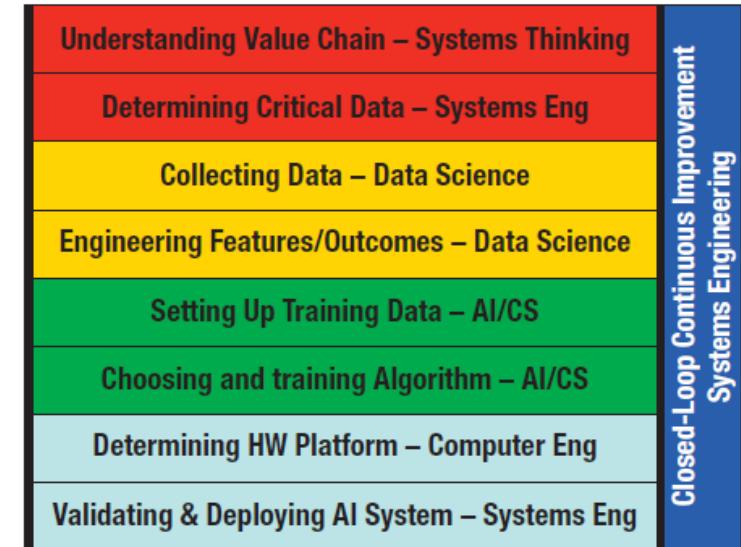
AI: the latest workforce & cultural shift



- Digital Engineering Competencies
- Integrating AI/ML experts with Domain experts, all disciplines
- Evolving tools to align with design and disciplinary abstractions =>
- Human-Machine Teaming no longer a specialty discipline

<https://www.mitre.org/publications/technical-papers/human-machine-teaming-systems-engineering-guide>

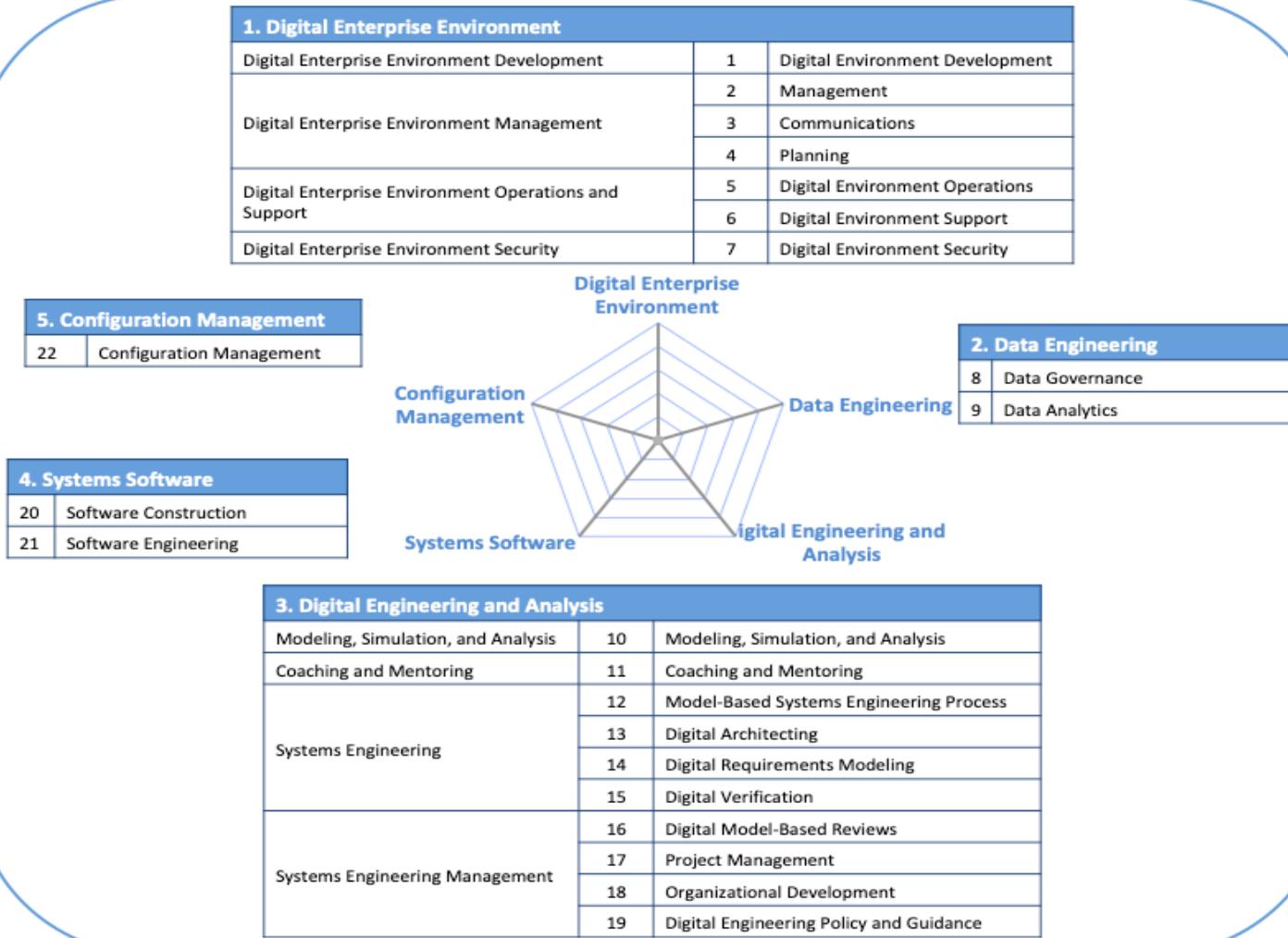
- Threat models, safety, security, resilience, and other ‘ilities
- Evolving test and evaluation competency
- Training the Users to appropriately interact with AI’s



Wade, J., Buenfil, J. and Collopy, P. (2020), A Systems Engineering Approach for Artificial Intelligence: Inspired by the VLSI Revolution of Mead & Conway. INSIGHT, 23: 41-47.

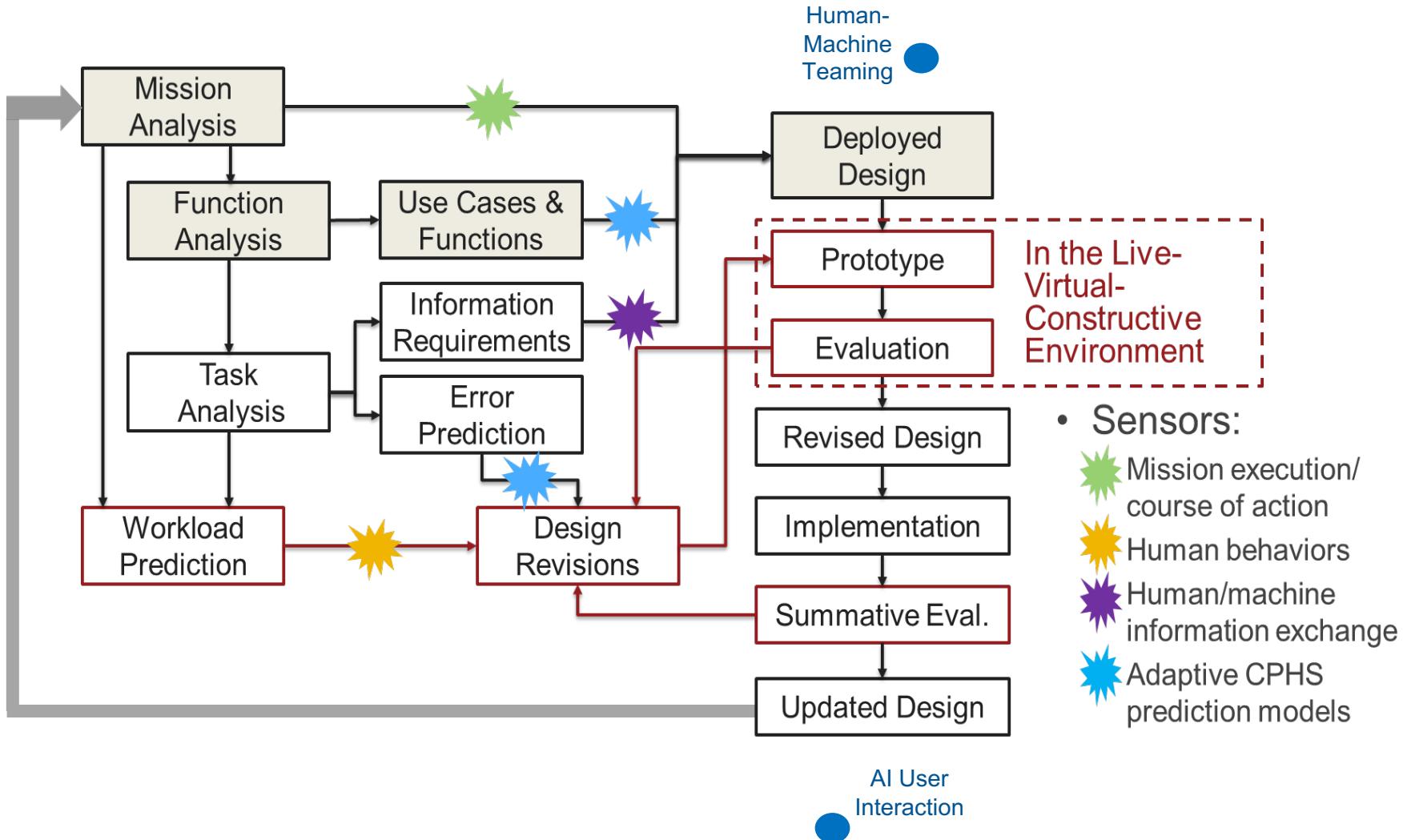
Digital Engineering Competency Framework (DECF)

There are 5 competency groups and 22 competencies identified for the DECF



Foundational Digital Competencies

Systems Engineering with an HMT viewpoint



Challenges for Test & Evaluation of AI

- Testing & Evaluation is a continuum
 - Information accumulates over time across varying operating envelopes
- The continuum does not end until the system retires
- Integrating information from disparate data sources requires methods
 - Integrating different data under 1 model to draw conclusions at appropriate levels
- Data Management is foundational
- AI systems require a probabilistic risk-based approach
- Previous test metrics apply, but may have different interpretations
 - Task & mission level performance, course of action, non-functional requirements
- An expanded definition of threat is necessary
- Operational relevance is essential
- All AI areas need testbeds
- The T&E workforce and culture must evolve

Freeman, L. (2020), Test and Evaluation for Artificial Intelligence. INSIGHT, 23: 27-30.



- “The most critical gap in fundamental engineering today results from the design and analysis teams losing sight of long term outcomes in the midst of technical complexity
- “The right people are not available at the right time for decision making
 - ...or are waiting impatiently
- “The volume of information is too great
- “Analyses are triggered by questions we decide to ask, not by new information in the flow of data”

Source: Neches and Madni, Towards Affordably Adaptable and Effective System
Vol. 16, No. 2, 2013

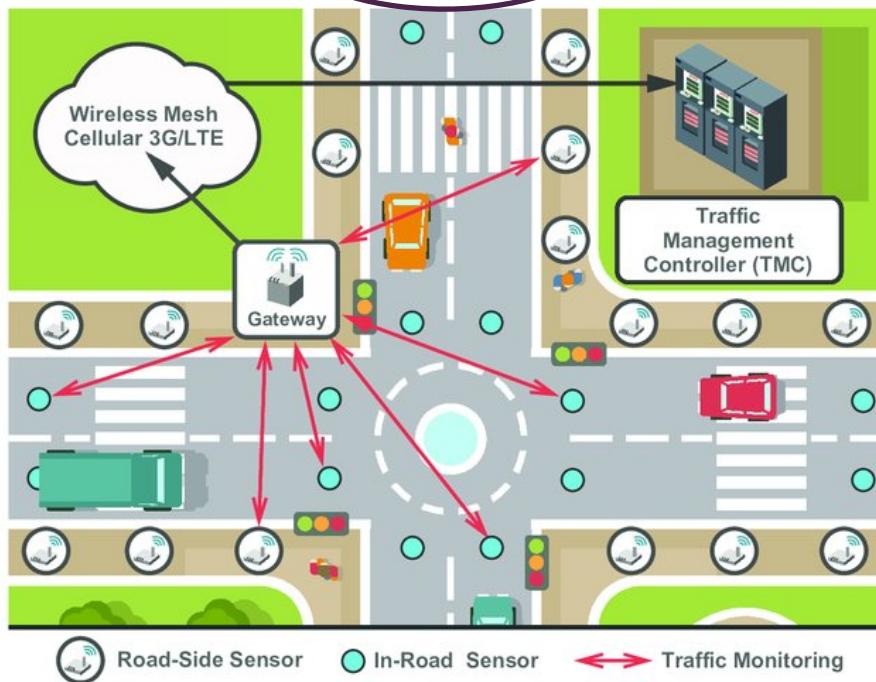


Image: <https://internetofbusiness.com/ai-will-augment-and-diversify-human-thinking-says-tata-communications/>

A Vignette: Autonomy Enabled SE and a Traffic Management Digital Twin

5pm in San Francisco: A momentary power glitch causes city traffic sensors and the command center to lose time synchronization. Resetting the system does not clear the problem.

Overnight: Automated processes run thousands of simulations and cannot replicate the problem. The AI decides to call an engineering team together.

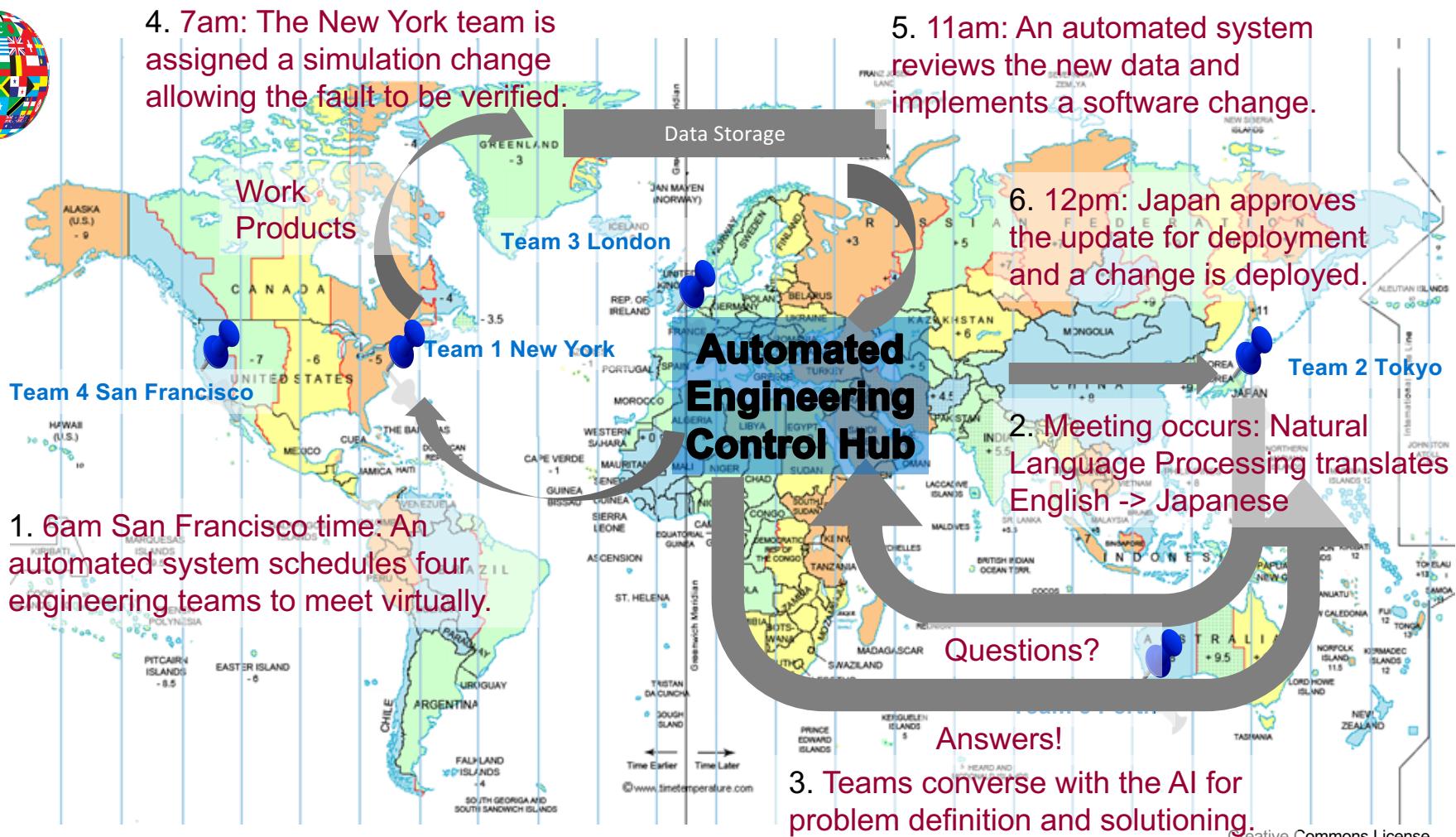


<https://executive-bulletin.com/other/etisalat-digital-and-ericsson-demonstrate-unified-iot-platform-for-smart-traffic-management-at-gitex-2018>

A Harmonized Perspective on Transportation Management in Smart Cities: The Novel IoT-Driven Environment for Road Traffic Modeling, Sensors 16(1872)

❖ Presented at INCOSE 2019, courtesy INCOSE Future of SE Initiative

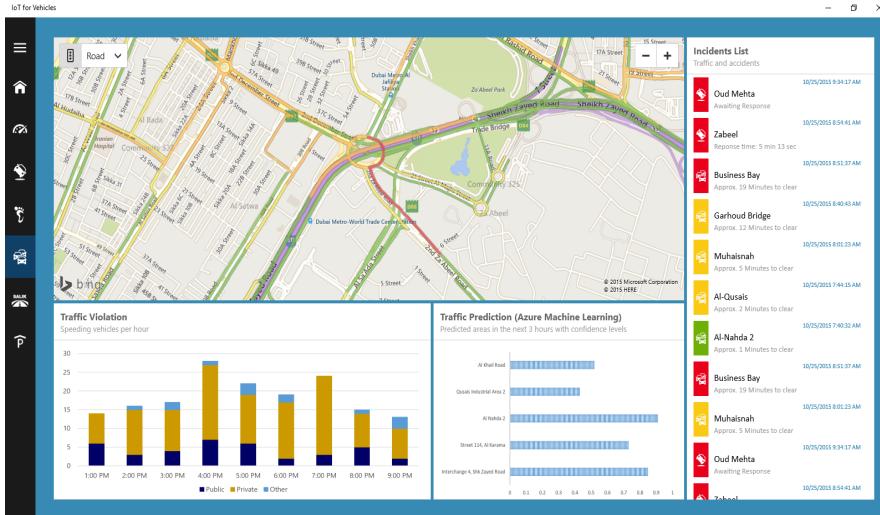
AI for SE in Day to Day Operations



Creative Commons License

Will we be able to Trust this level of Automation?

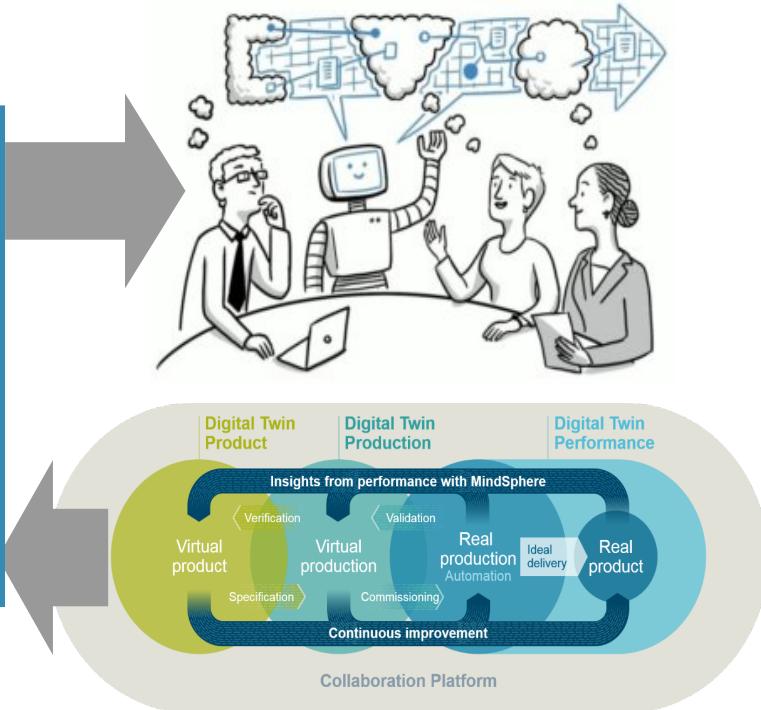
- ❖ Fully-automated data search & Model building



<https://blogs.msdn.microsoft.com/msgulfcommunity/2015/11/03/iot-for-cars-connected-cars-and-virtual-radars-gitex-2015-innovation-demo/>

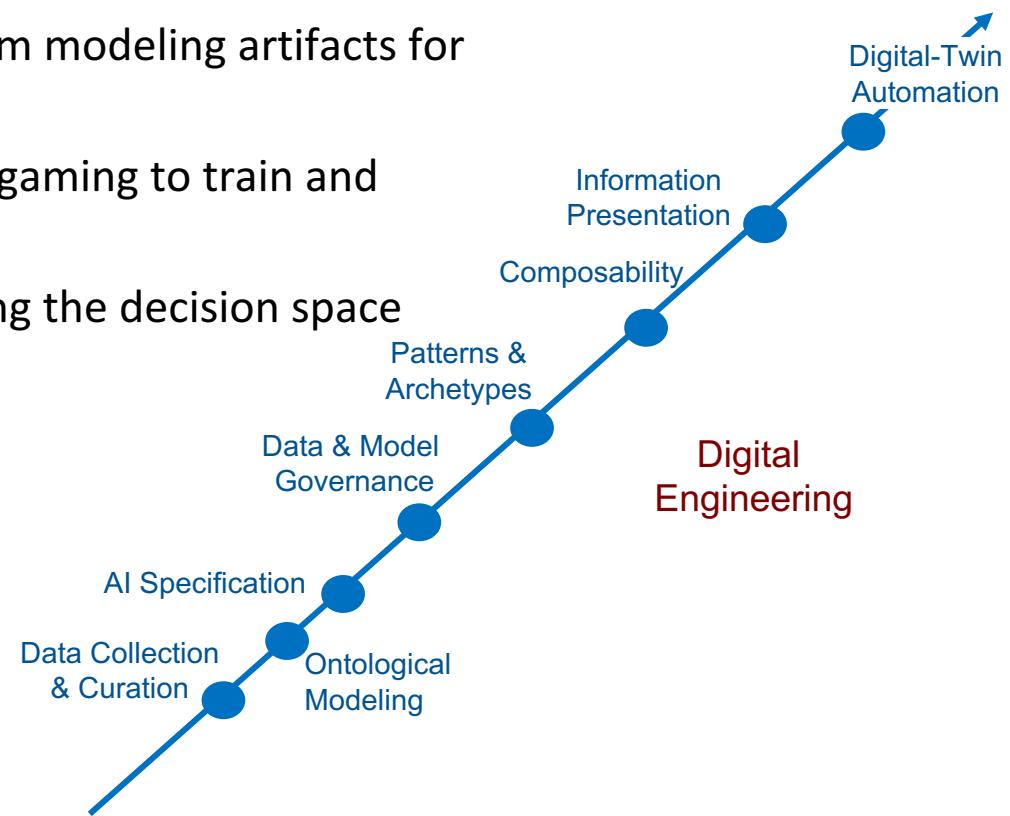
Full Lifecycle Integration

- ❖ Man-Machine teaming with Cognitive engineering assistants



- ❖ Continuously operating and updated Mission level Digital Twin simulations

- AI Curation - data collection, management, curation and governance to support evolving application of AI capabilities – scale of the data at issue
- Ontological Modeling – move from schematic representation to semantic representation
- AI Specification – what will be allocated to the machine, in both product and process
- Patterns and Archetypes – learning from modeling artifacts for creating and checking
- Composability – use of simulation and gaming to train and evaluate ML in contexts
- Information Presentation – representing the decision space for human understanding and learning
- **Digital Twin Automation –**
real-time continuous learning from real system and shadow simulations
— From zero history to unlimited history?



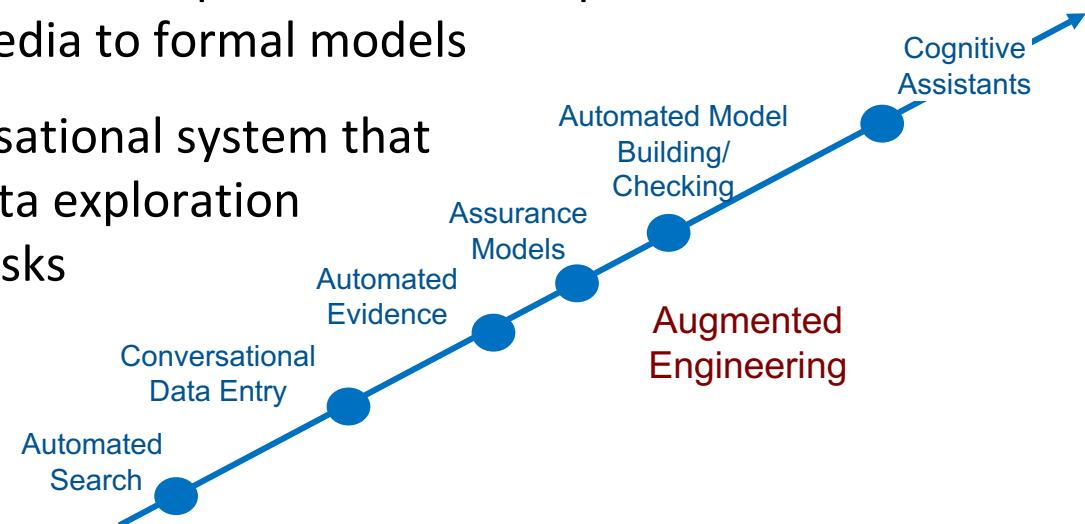
Architectural Implications of AugI

- Inspectable, explainable, potentially suboptimal algorithms preferred to opaque/black-box optimization techniques
- Flexible human-AI collaboration at multiple levels based on problem context, tasks
- Shared contextual awareness especially during adaptive collaborative response
- Selective information aggregation to maximize situation and contextual awareness (context-sensitive declutter) without cognitive overload
- Mutual augmentation to maximize joint performance
- Mutual learning of priorities/preferences in different engineering/ operational contexts
- Shift from traditional human-AI function allocation to human-AI synergy exploitation across various contexts

Madni, A.M. (2020), Exploiting Augmented Intelligence in Systems Engineering and Engineered Systems. INSIGHT, 23: 31-36.

Systems Engineering Process Evolution

- Automated Search – improving time consuming data gathering and analysis
- Automated Evidence – formal methods and processes that move from explicit verification of composition to evidence building
- Assurance Models – anticipating system emergence (failures, etc.) from design & operational data
- Automated Model Building/Checking – finding patterns and archetypes in modeling artifacts for creating and checking
- Conversational data entry: human-computer interaction processes to convert natural language and other media to formal models
- Cognitive Assistant – a conversational system that automates many mundane data exploration and engineering calculation tasks



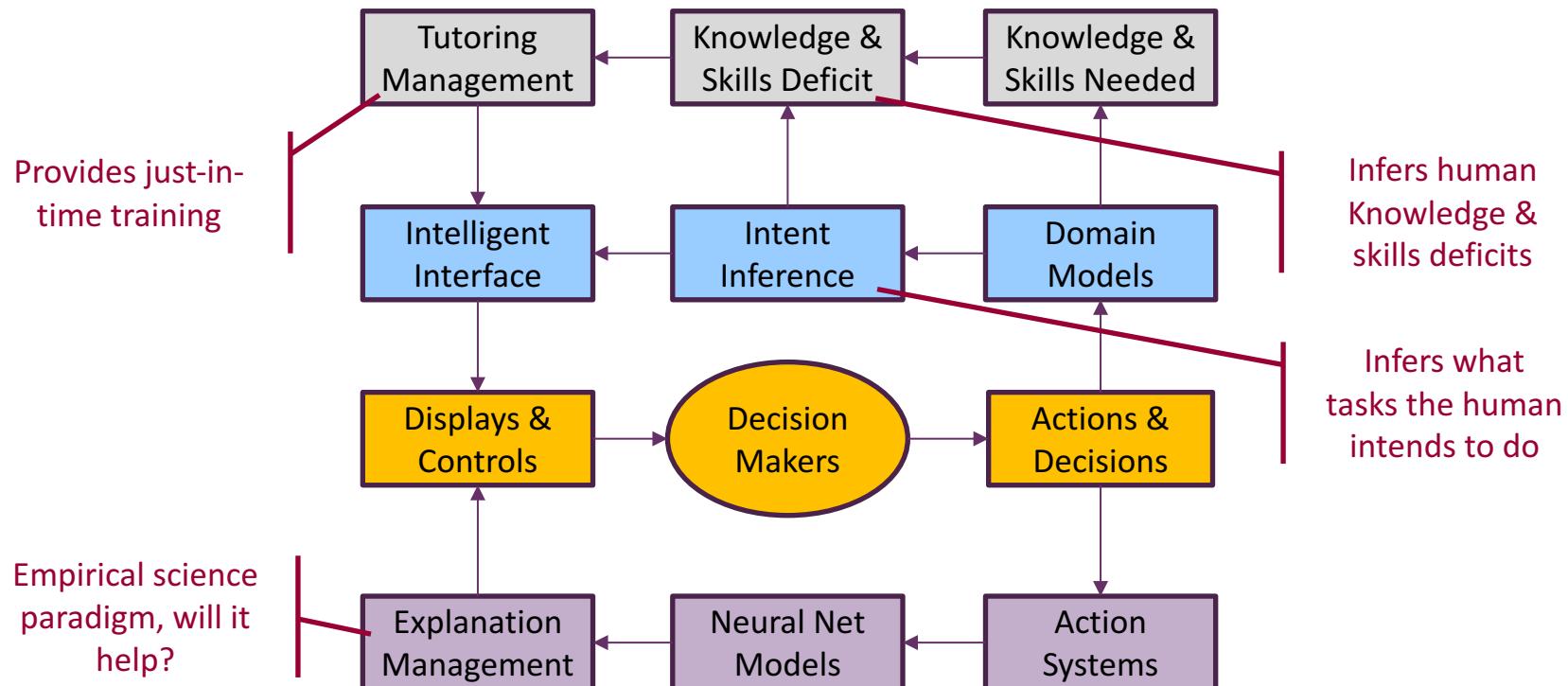
Sample research: AI/ML in model building and checking

- Checking for typical error archetypes:
 - Ability to assert completeness of a specification
 - Ability to assert completeness of an input-state-behavior space
- Ability to assist in learning and narrowing a trade space*
 - Human-machine interaction improves option selection
 - Human-machine interaction decreases human learning
- Human-Machine Team: AI/ML identifies missing behaviors and human adds them to the model
 - Model must be explainable
 - AI must assist the designer in explaining its decisions

*Fostering human learning from cognitive assistants for design space exploration – D. Selva (Texas A&M University)

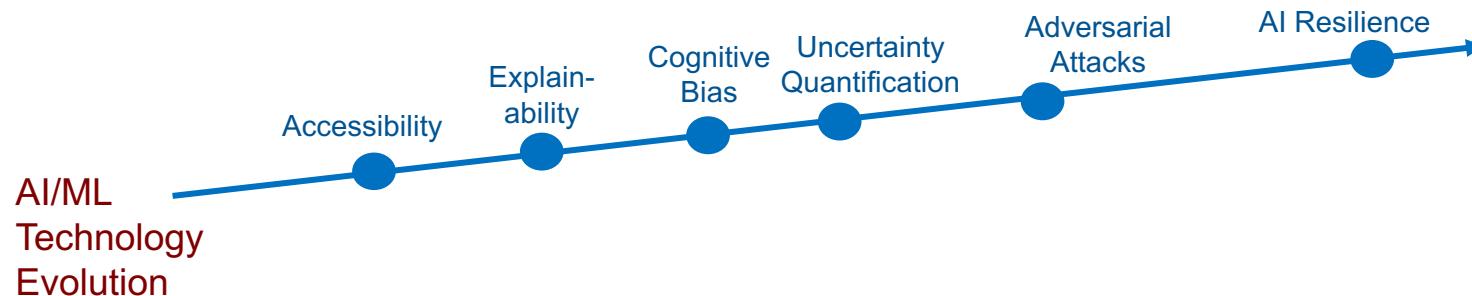
Architecture for Augmented Intelligence

- “Humans see displays and controls, and decide and act. Humans need not deal with anything other than these three architecture elements. The overall system frames human’s roles and tasks and provides support accordingly.”



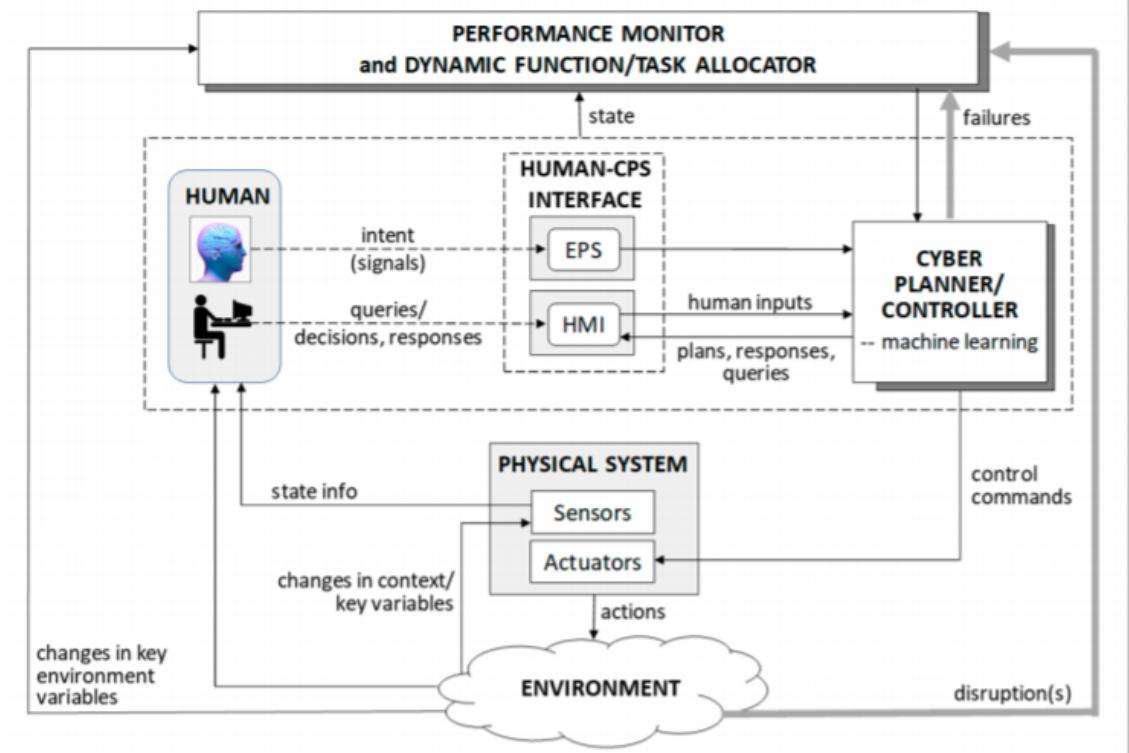
Rouse, W.B. (2020), AI as Systems Engineering Augmented Intelligence for Systems Engineers. INSIGHT, 23: 52-54.

Evolution of AI/ML Technology



- Make the algorithms and methods accessible
- Make the AI/ML decision space explainable and teachable
- Address intentionally or unintentionally misleading decision-making in AI systems
- Quantify the probabilistic nature of these algorithms
- Characterize the performance outside of design boundaries

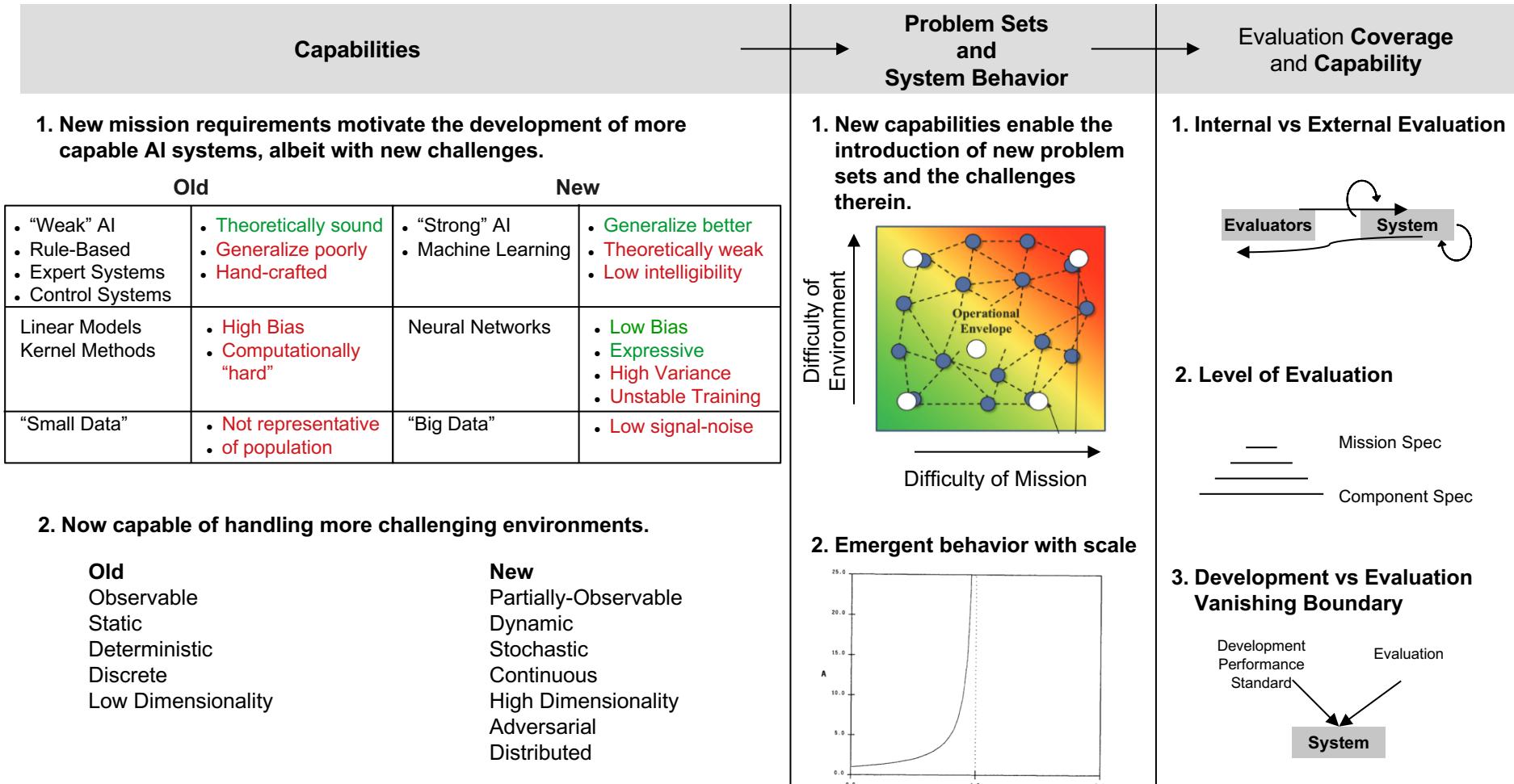
- Capturing human behavior models
- Evaluating time varying processes in human and machine contexts
- Human cognitive & emotional state determination
- Dynamically allocating tasks and functions based on contextual change



Madni and Madni, Architectural Framework for Exploring Adaptive Human-Machine Teaming Options in Simulated Dynamic Environments, Systems 2018, 6, 44

Motivating a new SE Evaluation Framework

Evaluations must align with the new problem and system behavior space induced by the cascading effects of new 1) mission requirements 2) capabilities and 3) problem sets and system behavior.



- **AI for SE:** AI/ML to support the practice of SE
 - Support scale in digital model construction
 - Create confidence in design space exploration
- **SE for AI:** SE approaches to systems with AI/ML capabilities
 - Principles of learning-based systems design
 - Models of life cycle evolution, Model curation methods
- **Lifecycle Ready AI:**
 - AI-related agility: new SE methods and tools that anticipate adaptation
 - Technical and management policies for assurance
- **Systems Validation of AI:**
 - Early visibility for deployment, validation of post-deployment changes
 - System level testbeds – to study systems, not just data & algorithms



Questions and Discussion

