Vector Floating Point Instruction Set Quick Reference Card

Key to Tables	
{cond}	See Table Condition Field (on ARM side).
<s d=""></s>	S (single precision) or D (double precision).
<s d="" x=""></s>	As above, or X (unspecified precision).
Fd, Fn, Fm	Sd, Sn, Sm (single precision), or Dd, Dn, Dm (double precision).

{E}	E : raise exception on any NaN. Without E : raise exception only on signaling NaNs.
{ Z }	Round towards zero. Overrides FPSCR rounding mode.
<vfpregs></vfpregs>	A comma separated list of <i>consecutive</i> VFP registers, enclosed in braces ({ and }).
<vfpsysreg></vfpsysreg>	FPSCR, or FPSID.

Operation		Assembler	Exceptions	Action	Notes
Vector arithmetic	Multiply	FMUL <s d="">{cond} Fd, Fn, Fm</s>	IO, OF, UF, IX	Fd := Fn * Fm	
	and negate	FNMUL <s d="">{cond} Fd, Fn, Fm</s>	IO, OF, UF, IX	Fd := -(Fn * Fm)	
	and accumulate	FMAC <s d="">{cond} Fd, Fn, Fm</s>	IO, OF, UF, IX	Fd := Fd + (Fn * Fm)	
	negate and accumulate	FNMAC <s d="">{cond} Fd, Fn, Fm</s>	IO, OF, UF, IX	Fd := Fd - (Fn * Fm)	Exceptions
	and subtract	FMSC <s d="">{cond} Fd, Fn, Fm</s>	IO, OF, UF, IX	Fd := -Fd + (Fn * Fm)	IO Invalid operation
	negate and subtract	FNMSC <s d="">{cond} Fd, Fn, Fm</s>	IO, OF, UF, IX	Fd := -Fd - (Fn * Fm)	OF Overflow
	Add	FADD <s d="">{cond} Fd, Fn, Fm</s>	IO, OF, IX	Fd := Fn + Fm	UF Underflow
	Subtract	FSUB <s d="">{cond} Fd, Fn, Fm</s>	IO, OF, IX	Fd := Fn - Fm	IX Inexact result
	Divide	FDIV <s d="">{cond} Fd, Fn, Fm</s>	IO, DZ, OF, UF, IX	Fd := Fn / Fm	DZ Division by zero
	Сору	FCPY <s d="">{cond} Fd, Fm</s>		Fd := Fm	
	Absolute	FABS <s d="">{cond} Fd, Fm</s>		Fd := abs(Fm)	
	Negative	FNEG <s d="">{cond} Fd, Fm</s>		Fd := -Fm	
	Square root	FSQRT <s d="">{cond} Fd, Fm</s>	IO, IX	Fd := sqrt(Fm)	
Scalar compare		FCMP{E} <s d="">{cond} Fd, Fm</s>	IO	Set FPSCR flags on Fd - Fm	Use FMSTAT to transfer flags.
	Compare with zero	FCMP{E}Z <s d="">{cond} Fd</s>	IO	Set FPSCR flags on Fd – 0	Use FMSTAT to transfer flags.
Scalar convert	Single to double	FCVTDS{cond} Dd, Sm	IO	Dd := convertStoD(Sm)	
	Double to single	FCVTSD{cond} Sd, Dm	IO, OF, UF, IX	Sd := convertDtoS(Dm)	
	Unsigned integer to float	FUITO <s d="">{cond} Fd, Sm</s>	IX	Fd := convertUItoF(Sm)	
	Signed integer to float	FSITO <s d="">{cond} Fd, Sm</s>	IX	Fd := convertSItoF(Sm)	
	Float to unsigned integer	FTOUI{Z} <s d="">{cond} Sd, Fm</s>	IO, IX	Sd := convertFtoUI(Fm)	
	Float to signed integer	$FTOSI{Z}{cond}$ Sd, Fm	IO, IX	Sd := convertFtoSI(Fm)	
Save VFP registers		FST <s d="">{cond} Fd, [Rn{, #<immed_8*4>}]</immed_8*4></s>		[address] := Fd	
	Multiple, unindexed	FSTMIA <s d="" x="">{cond} Rn, <vfpregs></vfpregs></s>		Saves list of VFP registers, st	arting at address in Rn.
	increment after	FSTMIA <s d="" x="">{cond} Rn!, <vfpregs></vfpregs></s>		synonym: FSTMEA (emp	oty ascending)
	decrement before	FSTMDB <s d="" x="">{cond} Rn!, <vfpregs></vfpregs></s>		synonym: FSTMFD (full	descending)
Load VFP registers		FLD <s d="">{cond} Fd, [Rn{, #<immed_8*4>}]</immed_8*4></s>		Fd := [address]	
	Multiple, unindexed	FLDMIA <s d="" x="">{cond} Rn, <vfpregs></vfpregs></s>		Loads list of VFP registers, st	
	increment after	FLDMIA <s d="" x="">{cond} Rn!, <vfpregs></vfpregs></s>		synonym: FLDMFD (full	
	decrement before	FLDMDB <s d="" x="">{cond} Rn!, <vfpregs></vfpregs></s>		synonym: FLDMEA (em	pty ascending)
Transfer registers	ARM to single	FMSR{cond} Sn, Rd		Sn := Rd	
	Single to ARM	FMRS{cond} Rd, Sn		Rd := Sn	
	ARM to lower half of double	FMDLR{cond} Dn, Rd		Dn[31:0] := Rd	Use with FMDHR.
	Lower half of double to ARM	FMRDL{cond} Rd, Dn		Rd := Dn[31:0]	Use with FMRDH.
	ARM to upper half of double	FMDHR{cond} Dn, Rd		Dn[63:32] := Rd	Use with FMDLR.
	Upper half of double to ARM	FMRDH{cond} Rd, Dn		Rd := Dn[63:32]	Use with FMRDL.
	ARM to VFP system register	FMXR{cond} <vfpsysreg>, Rd</vfpsysreg>		VFPsysreg := Rd	Stalls ARM until all VFP ops complete.
	VFP system register to ARM	<pre>FMRX{cond} Rd, <vfpsysreg></vfpsysreg></pre>		Rd := VFPsysreg	Stalls ARM until all VFP ops complete.
	FPSCR flags to CPSR	FMSTAT{cond}		CPSR flags := FPSCR flags	Equivalent to FMRX R15, FPSCR

FPS	FPSCR format					Rounding		(Stride – 1)*3			Vector length - 1				Exception trap enable bits						Cumulative exception bits			S				
31	30	29	28				24	23	22	21	20		18	17	16		12	11	10	9	8			4	3	2	1	0
N	Z	C	V				FZ	RM	RMODE STRIDE LEN					IXE	UFE	OFE	DZE	IOE			IXC	UFC	OFC	DZC	IOC			
FZ: 1 = flush to zero mode. Rounding: 0 = round to nearest, 1 = towards +∞, 2 = towards -∞, 3 = towards zero. (Vector length * Stride)											tride) m	ust n	ot exce	eed 4 for	double p	precision	operan	ds.										

If Fd is S0-S7 or D0-D3, operation is Scalar (regardless of vector length).	If Fd is S8-S31 or D4-D15, and Fm is S0-S7 or D0-D3, operation is Mixed (Fm scalar, others vector).
If Fd is S8-S31 or D4-D15, and Fm is S8-S31 or D4-D15, operation is Vector.	S0-S7 (or D0-D3), S8-S15 (D4-D7), S16-S23 (D8-D11), S24-S31 (D12-D15) each form a circulating bank of registers.

Thumb[®] Instruction Set Quick Reference Card

All Thumb registers are Lo (R0-R7) except where specified. Hi registers are R8-R15.

peration		§	Assembler	Upo	dates	Action	Notes
Move	Immediate		MOV Rd, # <immed_8></immed_8>	N Z		Rd := immed_8	8-bit immediate value.
	Lo to Lo		MOV Rd, Rm	N Z	* *	Rd := Rm	* Clears C and V flags.
	Hi to Lo, Lo to Hi, Hi to Hi		MOV Rd, Rm			Rd := Rm	Not Lo to Lo. Flags not affected.
Arithmetic	Add		ADD Rd, Rn, # <immed_3></immed_3>	N Z	CV	$Rd := Rn + immed_3$	3-bit immediate value.
	Lo and Lo		ADD Rd, Rn, Rm	N Z	CV	Rd := Rn + Rm	
	Hi to Lo, Lo to Hi, Hi to Hi		ADD Rd, Rm			Rd := Rd + Rm	Not Lo to Lo. Flags not affected.
	immediate		ADD Rd, # <immed_8></immed_8>			$Rd := Rd + immed_8$	8-bit immediate value.
	with carry		ADC Rd, Rm	N Z	CV	Rd := Rd + Rm + C-bit	
	value to SP		ADD SP, # <immed_7*4></immed_7*4>			$R13 := R13 + immed_7 * 4$	9-bit immediate value (word-aligned). Flags not affected.
	form address from SP		ADD Rd, SP, # <immed_8*4></immed_8*4>			$Rd := R13 + immed_8 * 4$	10-bit immediate value (word-aligned). Flags not affected.
	form address from PC		ADD Rd, PC, # <immed_8*4></immed_8*4>			$Rd := (R15 \text{ AND } 0xFFFFFFC) + immed_8 * 4$	10-bit immediate value (word-aligned). Flags not affected.
	Subtract		SUB Rd, Rn, Rm	N Z	CV	Rd := Rn - Rm	
	immediate 3		SUB Rd, Rn, # <immed_3></immed_3>	N Z	CV	$Rd := Rn - immed_3$	3-bit immediate value.
	immediate 8		SUB Rd, # <immed_8></immed_8>	N Z	CV	$Rd := Rd - immed_8$	8-bit immediate value.
	with carry		SBC Rd, Rm	N Z		Rd := Rd - Rm - NOT C-bit	
	value from SP		SUB SP, # <immed_7*4></immed_7*4>			$R13 := R13 - immed_7 * 4$	9-bit immediate value (word-aligned). Flags not affected.
	Negate		NEG Rd, Rm			Rd := -Rm	
	Multiply		MUL Rd, Rm	1		Rd := Rm * Rd	* C and V flags unpredictable in §4T, unchanged in §5T.
	Compare		CMP Rn, Rm			update CPSR flags on Rn - Rm	Can be Lo to Lo, Lo to Hi, Hi to Lo, or Hi to Hi.
	negative		CMN Rn, Rm	1		update CPSR flags on Rn + Rm	
	immediate		CMP Rn, # <immed_8></immed_8>	N Z	CV	update CPSR flags on Rn - immed_8	8-bit immediate value.
	No operation		NOP			R8 := R8	Flags not affected.
Logical	AND		AND Rd, Rm	N Z		$Rd := Rd \ AND \ Rm$	
	Exclusive OR		EOR Rd, Rm	N Z		Rd := Rd EOR Rm	
	OR		ORR Rd, Rm	N Z		Rd := Rd OR Rm	
	Bit clear		BIC Rd, Rm	N Z		Rd := Rd AND NOT Rm	
	Move NOT		MVN Rd, Rm	N Z		Rd := NOT Rm	
	Test bits		TST Rn, Rm	N Z		update CPSR flags on Rn AND Rm	
Shift/rotate	Logical shift left		LSL Rd, Rm, # <immed_5></immed_5>	N Z	-	$Rd := Rm << immed_5$	Allowed shifts 0-31. * C flag unaffected if shift is 0.
			LSL Rd, Rs	N Z		Rd := Rd << Rs[7:0]	* C flag unaffected if Rs[7:0] is 0.
	Logical shift right		LSR Rd, Rm, # <immed_5></immed_5>	N Z		$Rd := Rm \gg immed_5$	Allowed shifts 1-32.
			LSR Rd, Rs	N Z	-	Rd := Rd >> Rs[7:0]	* C flag unaffected if Rs[7:0] is 0.
	Arithmetic shift right		ASR Rd, Rm, # <immed_5></immed_5>	N Z		Rd := Rm ASR immed_5	Allowed shifts 1-32.
	B		ASR Rd, Rs	N Z		Rd := Rd ASR Rs[7:0]	* C flag unaffected if Rs[7:0] is 0.
Branch	Rotate right		ROR Rd, Rs	N Z	. C*	Rd := Rd ROR Rs[7:0]	* C flag unaffected if Rs[7:0] is 0.
Branch	Conditional branch		B{cond} label			R15 := label	label must be within – 252 to + 258 bytes of current instruction. See Table Condition Field (ARM side). AL not allowed.
	Unconditional branch		B label			R15 := label	label must be within ±2Kb of current instruction.
	Long branch with link		BL label			R13 := R15 - 2, $R15 := label$	Encoded as two Thumb instructions.
	Long branch with mik		BL Tabel			K14 .= K13 - 2, K13 .= 1a0e1	label must be within ±4Mb of current instruction.
	Branch and exchange		BX Rm			R15 := Rm AND 0xFFFFFFE	Change to ARM state if $Rm[0] = 0$.
	Branch with link and exchange	5T				R14 := R15 - 2, $R15 := label$	Encoded as two Thumb instructions.
	Draines. With him and exchange	1	10001			Change to ARM	label must be within ±4Mb of current instruction.
	Branch with link and exchange	5T	BLX Rm			R14 := R15 – 2, R15 := Rm AND 0xFFFFFFE	
	ge					Change to ARM if $Rm[0] = 0$	
Software Interrupt			SWI <immed_8></immed_8>			Software interrupt processor exception	8-bit immediate value encoded in instruction.
Breakpoint		5T	BKPT <immed 8=""></immed>			Prefetch abort or enter debug state	

Thumb Instruction Set Quick Reference Card

Operation	1	§	Assembler	Action	Notes
Load	with immediate offset, word		LDR Rd, [Rn, # <immed_5*4>]</immed_5*4>	$Rd := [Rn + immed_5 * 4]$	
	halfword		LDRH Rd, [Rn, # <immed_5*2>]</immed_5*2>	$Rd := ZeroExtend([Rn + immed_5 * 2][15:0])$	Clears bits 31:16
	byte		LDRB Rd, [Rn, # <immed_5>]</immed_5>	$Rd := ZeroExtend([Rn + immed_5][7:0])$	Clears bits 31:8
	with register offset, word		LDR Rd, [Rn, Rm]	Rd := [Rn + Rm]	
	halfword		LDRH Rd, [Rn, Rm]	Rd := ZeroExtend([Rn + Rm][15:0])	Clears bits 31:16
	signed halfword		LDRSH Rd, [Rn, Rm]	Rd := SignExtend([Rn + Rm][15:0])	Sets bits 31:16 to bit 15
	byte		LDRB Rd, [Rn, Rm]	Rd := ZeroExtend([Rn + Rm][7:0])	Clears bits 31:8
	signed byte		LDRSB Rd, [Rn, Rm]	Rd := SignExtend([Rn + Rm][7:0])	Sets bits 31:8 to bit 7
	PC-relative		LDR Rd, [PC, # <immed_8*4>]</immed_8*4>	$Rd := [(R15 \text{ AND } 0xFFFFFFFC) + immed_8 * 4]$	
	SP-relative		LDR Rd, [SP, # <immed_8*4>]</immed_8*4>	$Rd := [R13 + immed_8 * 4]$	
	Multiple		LDMIA Rn!, <reglist></reglist>	Loads list of registers	Always updates base register.
Store	with immediate offset, word		STR Rd, [Rn, # <immed_5*4>]</immed_5*4>	$[Rn + immed_5 * 4] := Rd$	
	halfword		STRH Rd, [Rn, # <immed_5*2>]</immed_5*2>	$[Rn + immed_5 * 2][15:0] := Rd[15:0]$	Ignores Rd[31:16]
	byte		STRB Rd, [Rn, # <immed_5>]</immed_5>	$[Rn + immed_5][7:0] := Rd[7:0]$	Ignores Rd[31:8]
	with register offset, word		STR Rd, [Rn, Rm]	[Rn + Rm] := Rd	
	halfword		STRH Rd, [Rn, Rm]	[Rn + Rm][15:0] := Rd[15:0]	Ignores Rd[31:16]
	byte		STRB Rd, [Rn, Rm]	[Rn + Rm][7:0] := Rd[7:0]	Ignores Rd[31:8]
	SP-relative, word		STR Rd, [SP, # <immed_8*4>]</immed_8*4>	$[R13 + immed_8 * 4] := Rd$	
	Multiple		STMIA Rn!, <reglist></reglist>	Stores list of registers	Always updates base register.
Push/	Push		PUSH <reglist></reglist>	Push registers onto stack	Full descending stack.
Pop	Push with link		PUSH <reglist, lr=""></reglist,>	Push LR and registers onto stack	
	Pop		POP <reglist></reglist>	Pop registers from stack	
	Pop and return		POP <reglist, pc=""></reglist,>	Pop registers, branch to address loaded to PC	
	Pop and return with exchange	5T	POP <reglist, pc=""></reglist,>	Pop, branch, and change to ARM state if address $[0] = 0$	

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Change Log

Issue	Date	By	Change
A	June 1995	ВĴН	First Release
В	Sept 1996	BJH	Second Release
C	Nov 1998	BJH	Third Release
D	Oct 1999	CKS	Fourth Release
E	Oct 2000	CKS	Fifth Release