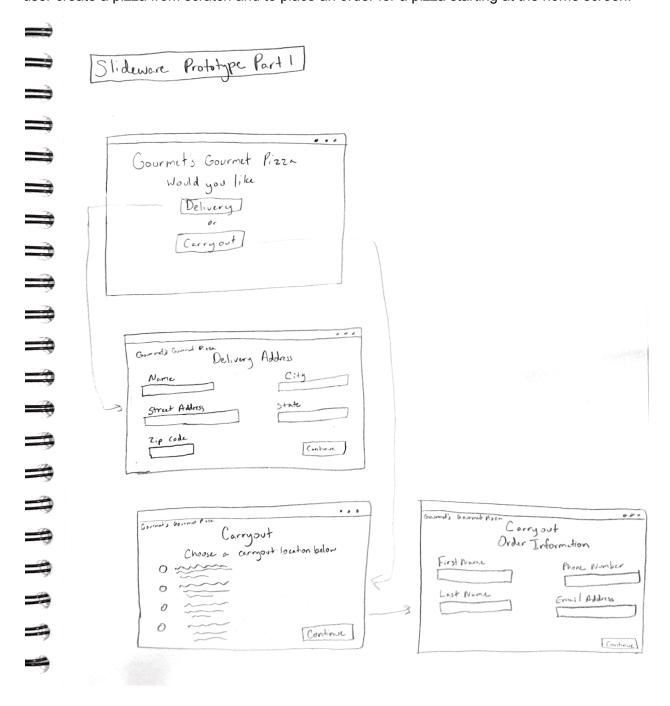
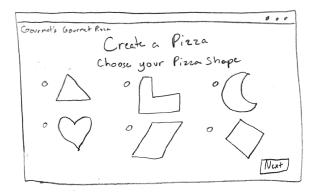
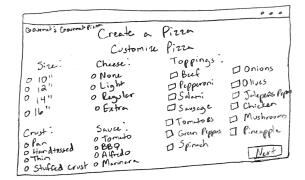
Pizza Slideware Prototype Part 1

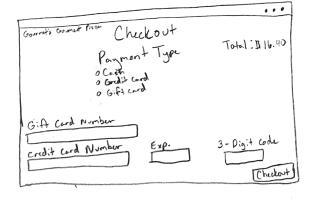
The theme that I chose was that the pizza place offered crazy shapes. The user chooses the shape of the pizza that they want before they can customize the rest of the pizza. The way that this impacts tasks is that the user cannot move on unless they pick the shape. The tasks let a user create a pizza from scratch and to place an order for a pizza starting at the home screen.

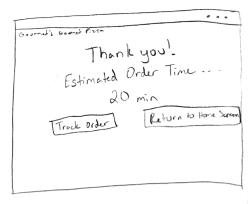


Slideware Prototype Part 1









<u>Sketch 1</u> shows the home page of Gourmet's Gourmet Pizza with buttons for the user to choose either carryout or delivery for their order.

<u>Sketch 2</u> shows the screen after a user clicks the delivery button and the screen has fields where a user can enter delivery information such as name, address, city, and state.

<u>Sketch 3</u> shows the screen after a user clicks the carryout button on the home screen. A list of restaurant locations are displayed next to radio buttons so the user can choose the pick up store.

<u>Sketch 4</u> continues from the carryout screen so the user can enter information such as their name, phone number, and email address for their order.

<u>Sketch 5</u> lets users start their order by choosing a pizza shape using radio buttons.

<u>Sketch 6</u> gives the user the rest of the options to customize their pizza by size, crust, cheese, sauce, and toppings.

<u>Sketch 7</u> is the checkout screen where a user uses radio buttons to select their payment type with fields below if they choose to pay with credit card or gift card.

<u>Sketch 8</u> shows the final screen where the user is thanked for their order and is given their estimated order time along with buttons to track their order or return to the home screen.

The feedback that I received is for sketch 6, that the pizza customization screen could be on several different screens instead of just 1. Things like modular panels or drop down menus could help with spacing things out.

Active interactions

Create a pizza

- Radio buttons for selections
- Checkboxes for topping selections
- Clickable buttons to advance screens

Order placement

- Clickable buttons to advance screens
- Radio buttons for selections
- Text entry for information fields

For finishing the prototype, I need to finish the slideware as I did not get very far. I need to make the design, the clickable interactions, and write the annotations in the speaker notes.