



1. Write a program that determines whether a given number is positive, negative, or zero.
2. Write a program that takes the temperature as input and tells the user whether to wear a jacket, t-shirt, or sweater based on the temperature.
3. Write a program that determines the grade of a student based on their percentage score, using the following criteria:
  - Above 90% = A
  - 80% to 89% = B
  - 70% to 79% = C
  - 60% to 69% = D
  - Below 60% = F
4. Write a program that prompts the user to enter a month number and then displays the corresponding month name.
5. Write a program that asks the user to enter a day of the week (1-7), and then displays whether it is a weekday or a weekend.
6. Write a program that asks the user to enter their age. Based on their age, display the appropriate message:
  - If the age is less than 18, display "You are a minor".
  - If the age is between 18 and 65 (inclusive), display "You are an adult".
  - If the age is greater than 65, display "You are a senior citizen".
7. Write a program that takes the user's total purchase amount and determines the discount they are eligible for:
  - If the purchase amount is less than \$50, no discount is applied.
  - If the purchase amount is between \$50 and \$100 (inclusive), apply a 10% discount.
  - If the purchase amount is greater than \$100, apply a 20% discount.
8. Write a program that asks the user to enter a number and determines whether it is even or odd using a switch statement. Print "Even" if the number is even and "Odd" if the number is odd.
9. Write a program that asks the user to enter the day of the week (1-7) and displays the corresponding name of the day using a switch statement.
10. Write a program that prompts the user to enter a grade (A, B, C, D, or F) and displays the corresponding message:
  - If the grade is A, display "Excellent!"
  - If the grade is B, display "Good job!"
  - If the grade is C, display "Keep up the effort!"
  - If the grade is D or F, display "Better luck next time!"