

Cultural Profile				Date		46/3000	
World Name		Junction				UWP #VALUE!	
Progressiveness				Exports 4			
Attitude		Action		Natural Resources		None	
Conservative		Advancing		1 2 3 4			
Aggressiveness				Processed Resources 1			
Attitude		Action		1		Biotech Materials	
Expansionistic		Peaceable		2 3 4 5			
Extensiveness				Manufactured Resources 3			
Global		Interstellar		1		Gravitics	
Harmonious		Friendly		2 3 4 5		Medical Supplies Mechanical Parts	
Technology Profile							
A	High	#VALUE!	Environmental	#VALUE!	Personal Military		
#VALUE!	Low		-----	#VALUE!	Heavy Military		
	-----	#VALUE!	Land		-----		
#VALUE!	Energy	#VALUE!	Water		Novelty		
#VALUE!	Computer/Robots	#VALUE!	Air		-----		
#VALUE!	Communications	#VALUE!	Space		-----		
#VALUE!	Medical		-----		-----		
Notes							

Government Profile				World Name		Junction	
Government Code and Description		6		Captive Government			
Government Division of Authority							
Branch		Representative Branch		Branch			
Legislative		Executive & Judicial					
Leadership		Leadership		Leadership			
Ruler		Elite Council					
		Detailed Law Levels				Uniformity of Law	
		8 Overall					

		6 Weapons				Undivided	
		A Trade				Notes on Religion	
		6 Criminal Law				God View #VALUE!	
		7 Civil Law				Spirtual Aim #VALUE!	
		8 Pers. Freedom				Devotion Req. #VALUE!	
						Organization #VALUE!	
Religious Profile						Litur. #VALUE!	
						Formality	
#VALUE!	God View	#VALUE!	Mission Fervour			Mission	
#VALUE!	Spirtual Aim		-----			Fervour #VALUE!	
#VALUE!	Devotion Req.	#VALUE!	Nbr. Adherents			-----	
#VALUE!	Organization		-----			Nbr. Adherents	
#VALUE!	Litur. Formality		-----			#VALUE!	
Notes							
Cultural Oddity							
*				*			
Normal							
*				*			
*				*			
Colonial Culture							
* Terran Federation							
Trade Codes		Ht					

World Profile		UWP #VALUE!		Star Name			
Star System				Nbr. Of System Planets		11	
Single		Star Types		GIANT F2II			
Planet Density		Seismic Activity		Orbit #		Planet	
Molten Core		5		1		HZ	
Planet Density		2		2		Sat.	
-50C		No		3		1	
Avg. Temp.		Tidally Locked		4		NA	
2 Days		No		5		1	
Day Length		Terraformed		6		1	
Atmosphere Primary Gases and Density				7		1	
Standard, Tainted				8		NA	
Gas Mix				9		NA	
Major Gases				10		1	
Atmosphere Appearance		Blue (rayleigh scattering)		11		27	
% of Surface Hydrosphere		57 %		12		NA	
Hydrosphere Appearance		Yellow		13		NA	
				14		NA	
				15		NA	
Satellites		Name		Colony		UWP	
1				Yes		Density Type	
2				Yes		Rocky Body	
3				No		Ice Body	
				NA		NA	
Alien Biology							
Major Race		Native Life		Yes		Radical Life Forms	
Native Lifeform Complexity		Limited Ecosyste ms		Native Jump Drive		No	
Modern Introduction of Life		Non-Sophont Terran Life		Other Non-Native Species		No	
Ancient Site		No		Site Size		NA	

Points of Interest & Organizations Profile				Date 46/3000		
World Name				Junction		
Attractions					#	4
#	Name	Type			Stars	
1		Protected Environment-- 500,000 Years			★ ★	
2		Vehicle Manufacturer--			▪	
3		Historic Legislative-- 200 Years Current Government/Occupant			▪	
4		Waterfall-- 50+ Million Years			★ ★	
5		None--				
6		None--				
Organizations					#	4
#	Name	Scope	Nature	Visibility	Use of Force	Threat/Stronghold
1	Governmental	1 Jump	Expansionists	Obscure	Aggressive	Neutral
						Outpost
2	Governmental	Planetary	Puppet Masters	Secret	Passive	Helpful
						Stronghold
3	Mercenary	Star System	Pro-Social	Open	Standard	Potentially
						Stronghold
4	Religious Orders	Continental	Protectors	Open	Standard	Neutral
						Stronghold
Notes						
<p>* The Veil of Shadows: A region of perpetual darkness where light seems to be swallowed by an unseen force. Strange creatures lurk within the shadows, and travelers must rely on other senses to navigate the treacherous terrain.</p> <p>*</p>						