


VRAJ MAVANI

Unity Game Developer

CONTACT

 +91 76004 50023

 vrajmavani01@gmail.com

 Surat, Gujrat

EDUCATION

Bachelor of Science in Information Technology

2021 - 2024

I graduated from Bhagwan Mahavir University - surat with a grade point average of 8.02%.

SKILLS

- **Technical Skills**
 - C, C++
 - C# Programming
 - Unity Engine
 - Adobe Photoshop
 - Adobe Figma
- **Soft Skills**
 - Time Management
 - Team Work
 - Communication
 - Leadership

LANGUAGES

- Hindi
- Gujarati
- English

EXPERTISE

- I have extensive experience in game advertisement monetization, utilizing Unity Ads, Google AdMob, Ironsource Ads SDK, and Facebook Ads integration.
- I am proficient in implementing Unity In-App Purchases (IAP) and have expertise in real-time communication technologies through Socket.io and API integration.
- I have worked with a variety of third-party plugins and SDKs, including Firebase, Google Login, and Facebook Login and Share.
- My experience also includes integrating PlayFab for backend services, native plugin integration, and deploying.
- I have also worked in the Unity WebGL platform.
- Additionally, I have implemented multiplayer functionality using Photon and integrated real money payment solutions such as Razorpay and Paytm.

PROFILE

Creative and detail-oriented **Unity Game Developer** with 1.5 years of hands-on experience crafting captivating gaming elements. I worked on both simple and complex games. My expertise lies in crafting games across diverse platform such as Mobile, PC and WebGL. I enjoy working with others and always aim to make games that everyone can enjoy.

EXPERIENCE

JUNIOUR UNITY GAME DEVELOPER *July-2022 to June- 2023*

Surat, Gujrat

◆ GameAshlar

- Integrate Ads and Firebase plugins for monetization and user engagement.
- Implemented optimization techniques for smooth performance.
- Specialized in captivating 3D and 2D game design.

JUNIOUR UNITY GAME DEVELOPER

July-2023 - present

Surat, Gujrat

◆ Artoon Solutions

- Design and built a multiplayer game using Unity and Node.js for real time experience.
- Developed responsive game mechanics and UI for suitable various platforms.

WORK EXPERIENCE

➤ Chess Multiplayer Game

- Multiplayer chess games allow players to compete online in real-time matches, featuring turn-based gameplay, chat interaction, rating systems, various game modes, tournaments, and analysis tools for improvement.

➤ Car Parking 3D Game

- A car parking game simulates the challenge of parking vehicles in tight spots, offering obstacles, time limits, and various vehicles to navigate. Players aim to park accurately and efficiently to progress through levels.

➤ 21 Blitz Card Game

- In 21 Blitz, players arrange cards to make rows or columns totaling 21 within a time limit, offering a fast-paced, strategic card game experience.

➤ Mob Control 3D Game

- In a mob control game, players lead and manage a group or mob of characters to achieve objectives through decision-making and strategy.

➤ Slither.io Game

- Slither.io is an online multiplayer game where players control snakes, eat pellets to grow, and compete to become the largest snake while avoiding collisions with other players.

➤ Word Connect Game

- Word Connect is a word puzzle game where players find words by swiping across adjacent letters in a grid, matching given clues or themes, and progressing through levels of increasing difficulty.