

Elementary Category Theory and Univalent Foundations

Lecture Notes

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Tentative Schedule

- Week 1 (Jan 12 - Jan 16):
 - Jan 12: Intro to Category Theory
 - Jan 13: Important Results (incl. Yoneda Lemma) and More Constructions
 - Jan 14: Enriched and Higher Category Theory
 - Jan 15: Intro to Algebraic Topology and Homological Algebra
 - Jan 16: ??? (potentially canceled)
- Weeks 2 and 3 (Jan 19 - Jan 23, Jan 26 - Jan 29, probably no lecture Jan 30)
 - Will mostly consist of special topics and applications (order TBD), probably including:
 - Category Theory in Haskell
 - Category Theory in Deep Learning
 - Intro to Topos Theory / Toquos Theory
 - Intro to Homotopy Type Theory
 - David Spivak's ideas
- Recommended problem sets
 - One per week
 - One or two problems (some with multiple parts) from each lecture
 - Problems relating to a lecture will be released later that day

What is Category Theory?

Consider the following mathematical objects:

- Sets
- Groups
- Rings
- Topological spaces

Hopefully, if you're in this class, you've heard of at least one of these mathematical objects. If you're familiar with multiple, then you may have noticed some similarities between them:

- The objects are generally sets with extra structure.
- There are “special functions” between two objects which preserve the structure of the objects:
 - Sets: functions
 - Groups: group homomorphisms
 - Rings: ring homomorphisms
 - Vector spaces: linear map
 - Topological spaces: continuous functions
- There is some notion of “equality” between pairs of objects:
 - Sets: bijections
 - Groups: group isomorphisms
 - Rings: ring isomorphisms
 - Vector spaces: vector space isomorphisms
 - Topological spaces: homeomorphisms

Category theory provides a general way to think about all of these classes of objects at once. It is extremely useful in algebraic geometry and algebraic topology, and a few applications have been found outside of math, as we will see later in the course.

Basic Definitions

Definition 1 (category). A category $C = (O, M, \circ)$, where O is a collection of “objects,” M is a collection of “morphisms” between objects, and \circ is an operator that “composes” two morphisms. These must satisfy the following properties:

- Each morphism $f \in M$ is assigned to a “domain” object $\text{dom}(f) \in O$ and a “codomain” object $\text{cod}(f) \in O$. If $\text{dom}(f) = A$ and $\text{cod}(f) = B$, we write $f : A \rightarrow B$.
- If $f : A \rightarrow B$ and $g : B \rightarrow C$, then the composition operator produces a morphism $g \circ f : A \rightarrow C$.
- (Identity) For each object $A \in O$, there is an identity morphism $1_A : A \rightarrow A$ which acts like an identity for the composition operator:
 - if $f : A \rightarrow B$ then $f \circ 1_A = f$,
 - if $g : B \rightarrow A$ then $1_A \circ g = g$.
- (Associativity) If $f : A \rightarrow B$, $g : B \rightarrow C$, and $h : C \rightarrow D$, then $(h \circ g) \circ f = h \circ (g \circ f)$.

Example. The following are examples of categories:

- Set
- Grp
- Ring
- $K\text{-Vect}$, for a field K
- Top
- \mathbb{N} , where there is a unique morphism $a \rightarrow b$ when $a < b$
- Trivial
- G , for any group G , with one object

TODO: WRITE MORE ABOUT THESE CATEGORIES

Isomorphism

How can we generalize the idea of two sets, groups, etc. being isomorphic? Ideally we would define a notion of isomorphism between pairs of objects in a category C . This means that we need to state isomorphism purely in terms of the morphisms between sets, groups, etc., ignoring their set-theoretic elements. This can be done using inverse maps.

Definition 1 (isomorphism). Two objects A and B in the object set of a category C are isomorphic if there are morphisms $f : A \rightarrow B$ and $g : B \rightarrow A$ such that $f \circ g = 1_B$ and $g \circ f = 1_A$.

This is the first example of a recurring trend: we will try to state many important properties of objects like sets, groups, rings, etc. using purely functions and function composition, while ignoring elements.

Universal Constructions

TODO: write out the formal definition of a product (for now, just look at Wikipedia if you want to see it)

- Products

$$\begin{array}{ccccc}
 & Y & & & \\
 & | & & & \\
 & f & & & \\
 & \downarrow & & & \\
 X_1 & \xleftarrow{\pi_1} & X_1 \times X_2 & \xrightarrow{\pi_2} & X_2
 \end{array}$$

- Coproducts (duality)

- Initial objects and terminal objects
 - Initial: for every X there is a unique morphism $I \rightarrow X$
- Equalizer (kernel of difference)

$$\begin{array}{ccccc}
 E & \xrightarrow{\quad eq \quad} & X & \xrightarrow{\quad f \quad} & Y \\
 \uparrow u & \nearrow m & & \downarrow g & \\
 O & & & &
 \end{array}$$

- Tensor products (groups, rings, and vector spaces)

$$\begin{array}{ccc}
 V \times W & \xrightarrow{\varphi} & V \otimes W \\
 & \searrow h & \downarrow \tilde{h} \\
 & & Z
 \end{array}$$

All of these constructions are unique up to isomorphism. This can be proved by noting that if we have two objects P_1 and P_2 which are both products, we have a morphism $P_1 \rightarrow P_2$ since P_1 maps into X_1 and X_2 , but we also have a morphism $P_2 \rightarrow P_1$ since P_2 maps into X_1 and X_2 , and the diagram commutes. Since these morphisms are the unique morphisms making this diagram commute, P_1 and P_2 are isomorphic. TODO expand this paragraph

Functors

All of the objects (groups, rings, etc.) we were considering above have some kind of structure on top of a set. But you may have noticed that categories also have such a structure: they are a set of objects and a set of morphisms with the additional structure of the composition operator. So is there a notion of structure-preserving functions between categories? Yes, and it is called a functor.

Definition 1 (functor). A functor from a category $C = (O, M, \circ)$ to a category $C' = (O', M', \circ')$ is a pair (F_O, F_M) , where $F_O : O \rightarrow O'$ and $F_M : M \rightarrow M'$, such that:

- If $f \in M$ then $\text{dom}(F_M(f)) = F_O(\text{dom}(f))$ and $\text{cod}(F_M(f)) = F_O(\text{cod}(f))$.
- If $A \in O$ then $F_M(1_A) = 1'_{F_O(A)}$, where $1'$ denotes an identity morphism for an object in C' .
- If $f, g \in M$ such that $f \circ g$ is defined, then $F_M(f \circ g) = F_M(f) \circ' F_M(g)$.

We can now consider categories themselves as objects and functors as morphisms between these objects, allowing us to define the category of categories, Cat .

TODO: discuss duality and natural transformations

$$\begin{array}{ccc}
 X & & F(X) \xrightarrow{\eta_X} G(X) \\
 \downarrow f & & \downarrow F(f) \qquad \qquad \downarrow G(f) \\
 Y & & F(Y) \xrightarrow{\eta_Y} G(Y)
 \end{array}$$

Exercises

All of the exercises require answering with a proof for a fully complete answer.

- Do all categories have at least one product?
- Do all pairs of objects in Set have a coproduct? If so, what is it?
 - What about in Grp?
 - What about in K -Vect?
 - What about in \mathbb{N} ? What about in the opposite category of \mathbb{N} ?
- Is K -Vect isomorphic (as an object of Cat) to its opposite category?

The Yoneda Lemma

Lemma (Yoneda)—Let F be a functor from a locally small category \mathcal{C} to **Set**. Then for each object A of \mathcal{C} , the natural transformations $\text{Nat}(h_A, F) \equiv \text{Hom}(\text{Hom}(A, -), F)$ from h_A to F are in one-to-one correspondence with the elements of $F(A)$; rather intuitively, there exists a bijection between $\text{Hom}(\text{Hom}(A, -), F)$ and $F(A)$. That is,

$$\text{Nat}(h_A, F) \cong F(A)$$

Moreover, this isomorphism is natural in A and F when both sides are regarded as functors from $\mathcal{C} \times \text{Set}^{\mathcal{C}}$ to **Set**.

This generalizes Cayley's theorem from group theory! TODO explain