



Høgskulen  
på Vestlandet

ELE201 Mikrokontrollere og  
datanett  
Mikrocontroller

Klokker, timere og timer-interrupt

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# Klokker i datasystem

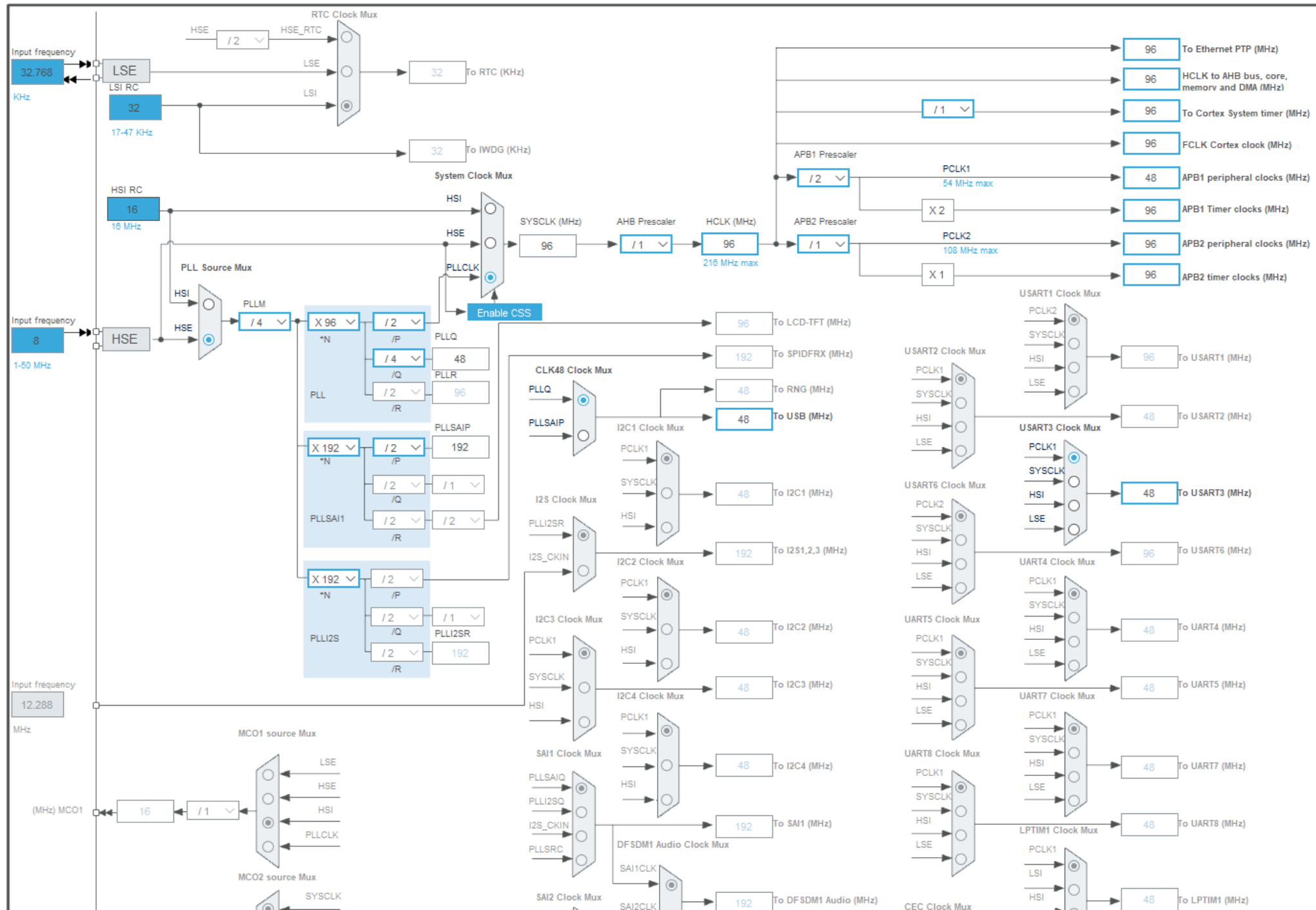
- › Klokker
  - › Pulstog av firkantbølger med konstant frekvens'



Klokkeperiode  $T_s$

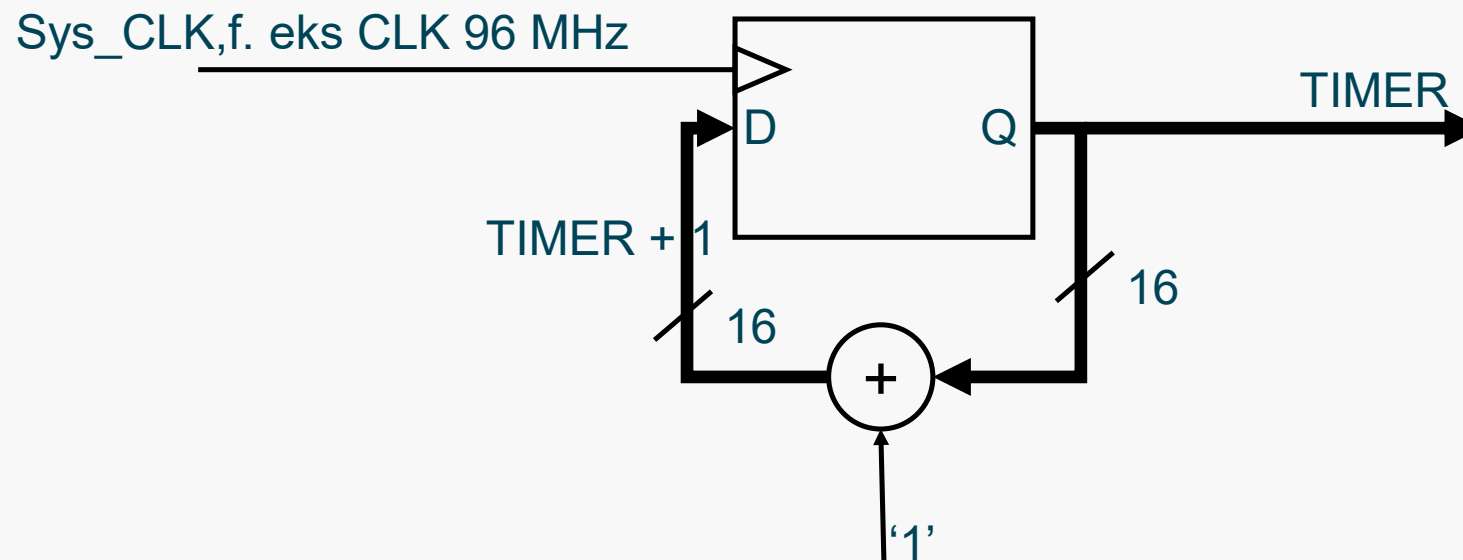
Klokkefrekvens  $f_s = \frac{1}{T_s}$

- › Styrer tidspunkt og rekkefølge på utføring av instruksjonar
  - › Program-element
- › gir informasjon om tid til program
  - › Kan generere interrupt
- › Kan vera mange ulike klokker i eit system

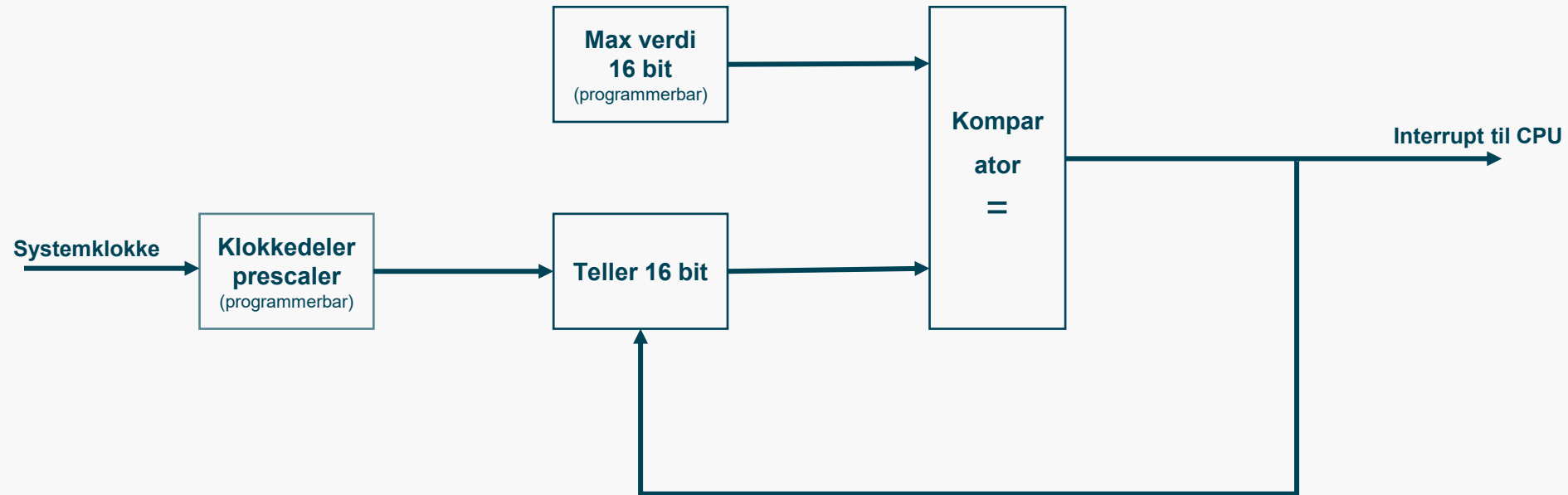


# Timer

- › Ein timer er ein HW-eining som held orden på tida i kretsen.
- › Ein timer er ein teljar som aukar verdien sin med ein for kvar klokkesyklus;
  - › Dedikert elektronikk i timer:
    - › Går uavhengig av program-utføring



# TIMER med klokkedeler og komparator



# Frå databladet til STM32F767

- › The devices include two advanced-control timers, eight general-purpose timers, two basic timers and two watchdog timers.

- › Advanced-control: These are the most feature-rich timers, typically used for complex applications like motor control, power conversion, and high-resolution PWM.
- › General purpose: These are versatile timers suitable for a wide range of applications, including general-purpose timing, PWM generation, input capture, output compare, and more.
- › Basic: These are simpler timers, primarily used for basic timing and delay generation.



Table 6. Timer feature comparison

Timer type	Timer	Counter resolution	Counter type	Prescaler factor	DMA request generation	Capture/compare channels	Complementary output	Max interface clock (MHz)	Max timer clock (MHz) <sup>(1)</sup>
Advanced-control	TIM1, TIM8	16-bit	Up, Down, Up/down	Any integer between 1 and 65536	Yes	4	Yes	108	216
General purpose	TIM2, TIM5	32-bit	Up, Down, Up/down	Any integer between 1 and 65536	Yes	4	No	54	108/216
	TIM3, TIM4	16-bit	Up, Down, Up/down	Any integer between 1 and 65536	Yes	4	No	54	108/216
	TIM9	16-bit	Up	Any integer between 1 and 65536	No	2	No	108	216
	TIM10, TIM11	16-bit	Up	Any integer between 1 and 65536	No	1	No	108	216
	TIM12	16-bit	Up	Any integer between 1 and 65536	No	2	No	54	108/216
	TIM13, TIM14	16-bit	Up	Any integer between 1 and 65536	No	1	No	54	108/216
Basic	TIM6, TIM7	16-bit	Up	Any integer between 1 and 65536	Yes	0	No	54	108/216

1. The maximum timer clock is either 108 or 216 MHz depending on TIMPRE bit configuration in the RCC\_DCKCFGR register.

# HCLK (AHB Clock)

- › It is a clock derived from SYSCLK. Clocks the CPU core, the AHB bus, and some AHB peripherals. Its frequency is typically lower than SYSCLK, as it is divided down using a **prescaler**. This helps:
- › Optimize power consumption
- › Allow different peripherals to run at different speeds If **SYSCLK** = 100 MHz and the prescaler is set to divide by 2, then **HCLK** = 50 MHz.
- › **APB1 (Advanced Peripheral Bus 1)**: This bus typically runs at a lower frequency than HCLK, set by a prescaler. It connects to peripherals like timers (TIM2–TIM7, TIM12–TIM14), USART2/3, I2C1/2/3, SPI2/3, and others. The lower frequency helps reduce power consumption for slower peripherals.
- › **APB2 (Advanced Peripheral Bus 2)**: This bus can run at the same frequency as HCLK or at a divided rate, depending on the prescaler setting. It connects to higher-speed peripherals such as TIM1, TIM8, USART1/6, SPI1, and the ADCs.





# SysTick timer

- › The SysTick timer on the STM32F767 microcontroller is a 24-bit down-counting timer embedded within the Cortex-M7 core itself, making it a highly integrated and essential component for real-time operating systems (RTOS) and general-purpose timing. It offers a simple yet effective mechanism for generating periodic interrupts, typically configured to fire at a regular interval (e.g., every millisecond) to drive the OS tick. Its preloader value is derived directly from the system clock (HCLK), ensuring precise and synchronized timing.



# Bruka av timere i program

- › HAL\_Delay(x)
  - › Venter i x millisekund
- › x = HAL\_GetTick();
  - › Retunerer antall millisekund sidan programstart/reset.
- › Timer –interrupt
  - › Timer kan generer interrupt når
    - › Timer-teller Når maksverdi
    - › Timer-teller når bestemt verdi
    - › Med jevne mellomrom
      - › F.eks interrupt kvart  $\mu$ s

- › PWM
  - › Puls-bredde-modulering
  - › Klokking av ADC
  - › Klokking av DAC

# HAL\_GetTick()

- › Styr LED med HAL\_GetTick()
  - › Med HAL\_Delay() kan ikke programmet gjera andre ting i ventetida
  - › Med HAL\_GetTick()er maskinen ledig til andre oppgaver.

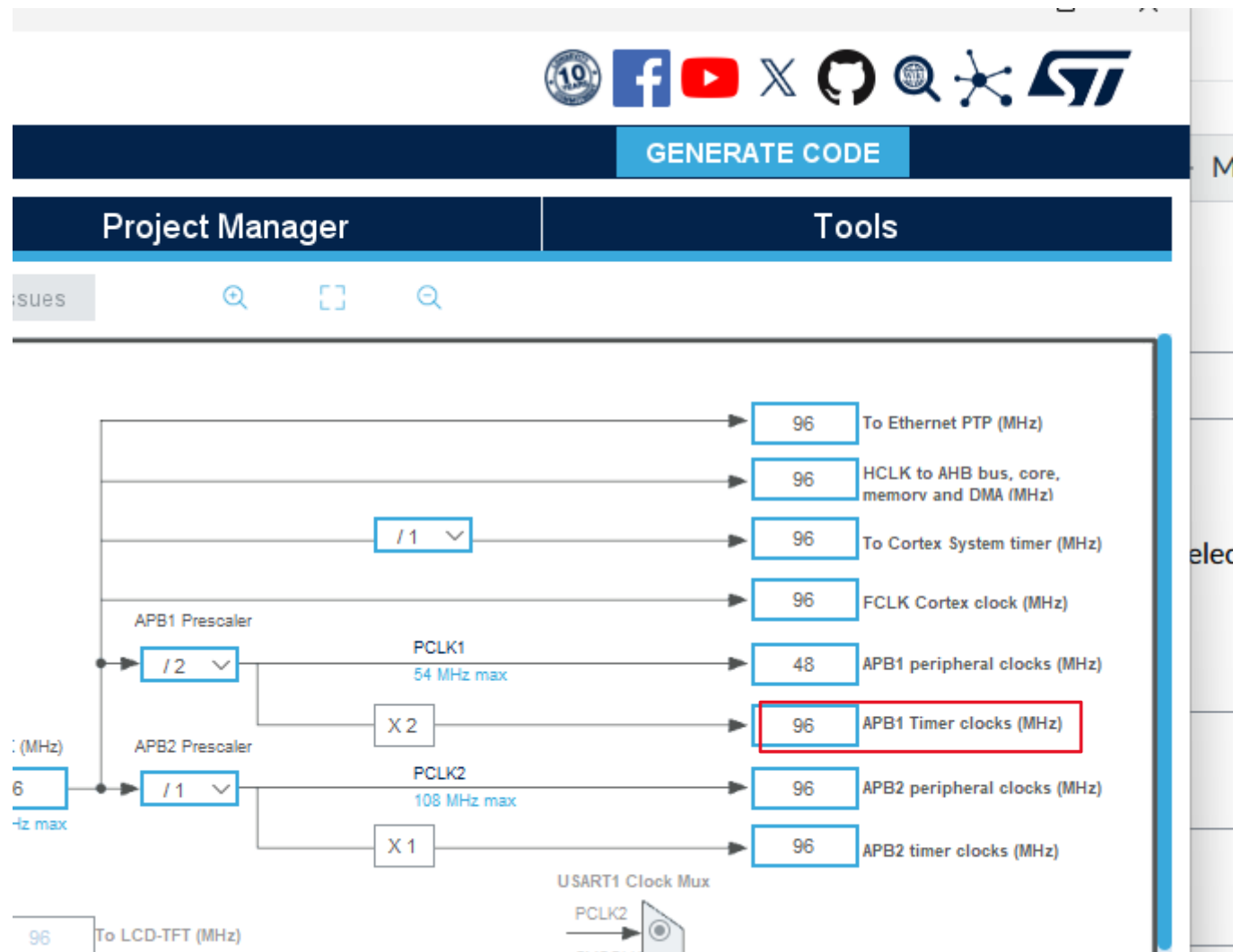
```
/* USER CODE BEGIN 2 */
uint32_t start_tid = HAL_GetTick();
const uint32_t ventetid = 1000;
/* USER CODE END 2 */
/* Infinite loop */
/* USER CODE BEGIN WHILE */
while (1)
{
    /* USER CODE END WHILE */
    /* USER CODE BEGIN 3 */
    uint32_t tid = HAL_GetTick();
    if (tid - start_tid > ventetid)
    {
        HAL_GPIO_TogglePin(LD1_GPIO_Port, LD1_Pin);
        start_tid = HAL_GetTick();
    }
}
/* USER CODE END 3 */
```

# Opppgåver

1. Styr LED med HAL\_GetTick() i staden for HAL\_Delay()
  - › 3 LED med uavhengig blinkefrekvens
2. Styr LED med generell Timer
  - › TIM2
3. Timer-interrupt
  - › Interrupt kvart 100 ms
    - › Tidels sekund.

# Timer 2 , APB1 CLK

## Styr LED med Timer 2.



## Pinout &amp; Configuration

## Clock Configuration

## Project Manager

## Tools

## Software Packs

## Pinout

Q



## TIM2 Mode and Configuration

## Mode

Slave Mode DisableTrigger Source DisableClock Source Internal ClockChannel1 DisableChannel2 DisableChannel3 DisableChannel4 DisableCombined Channels Disable☐ Use ETR as Clearing Source☐ XOR activation☐ One Pulse Mode

## Configuration

Reset Configuration

☒ User Constants☒ NVIC Settings☒ DMA Settings☒ Parameter Settings

Configure the below parameters :

Q Search (Ctrl+F)



## Counter Settings

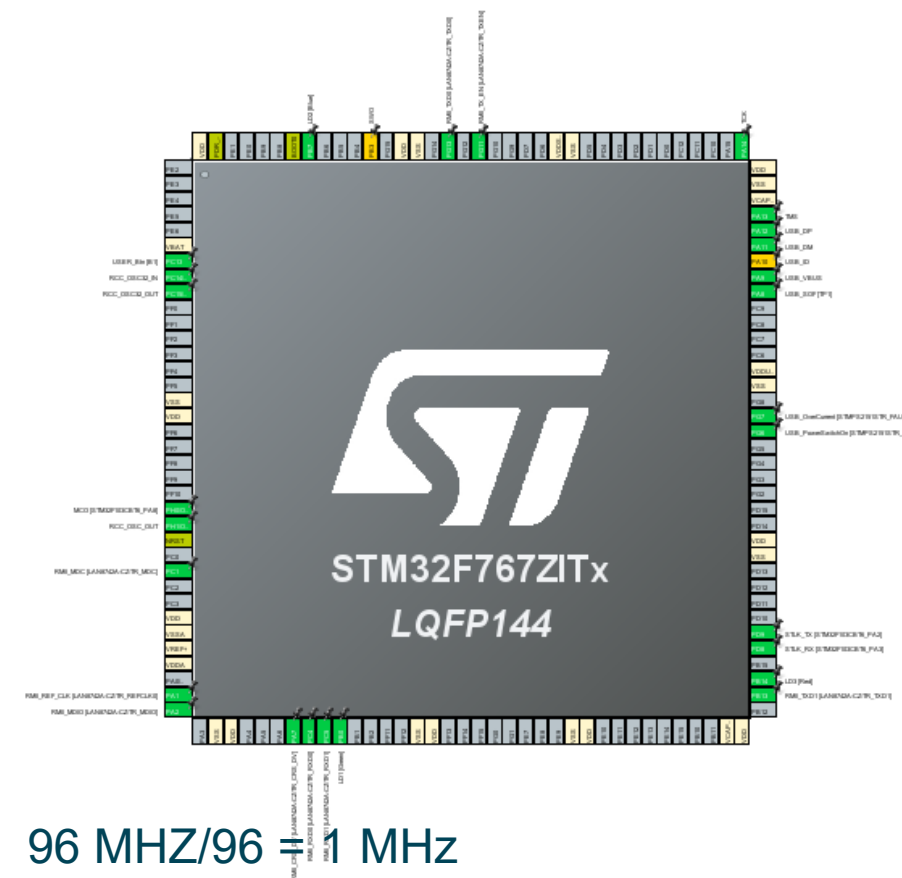
Prescaler (PSC - 16 bits value) 96-1Counter Mode UpCounter Period (AutoReload ...) 4294967295Internal Clock Division (CKD) No Division

## Prescaler (PSC - 16 bits value)

Prescaler (PSC - 16 bits value) must be between 0 and 65 535.

## Pinout view

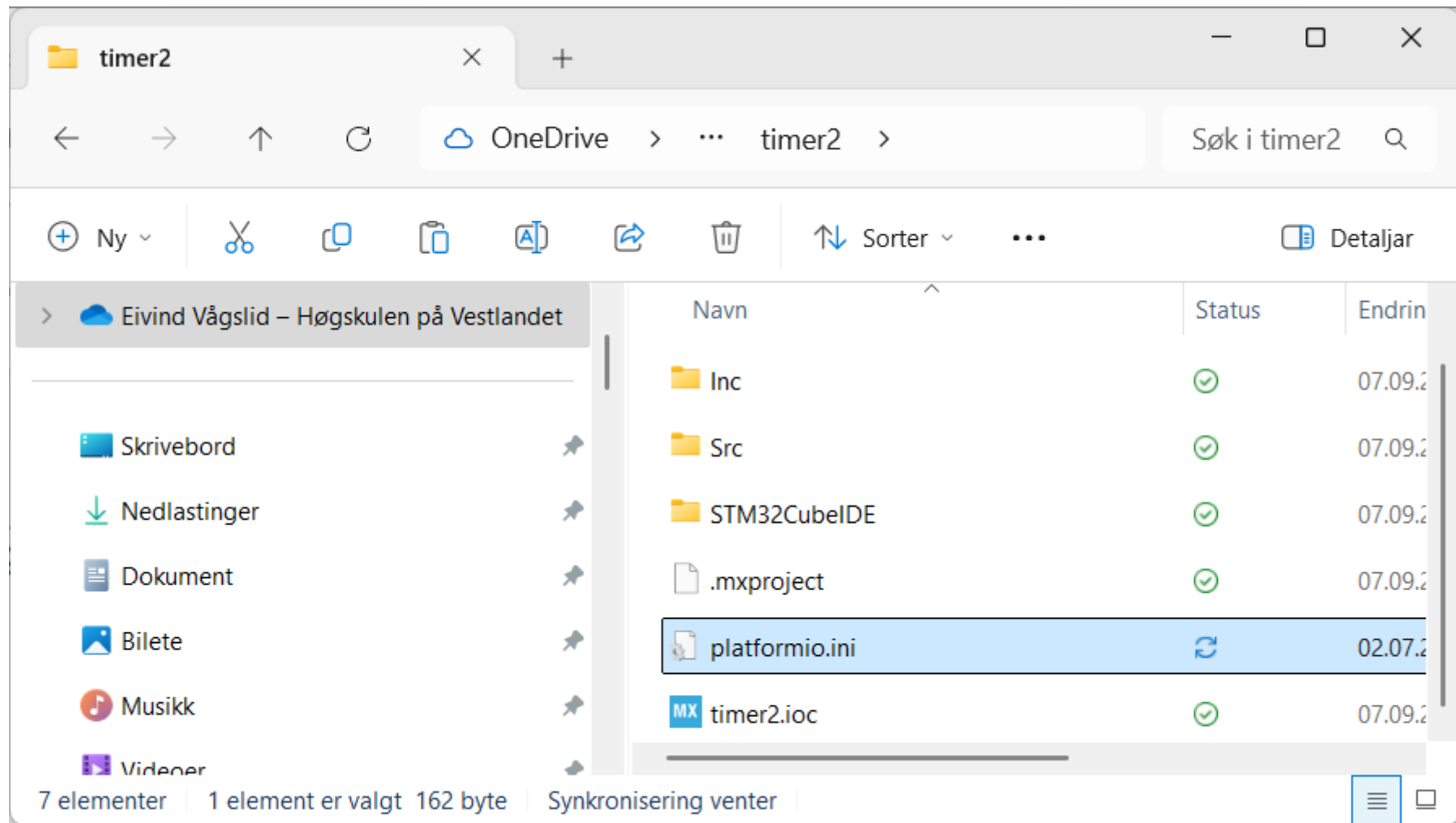
## System view



$$96 \text{ MHz} / 96 = 1 \text{ MHz}$$
$$T = 1 \mu\text{s}$$

Project Settings

Project Name	<input type="text" value="timer2"/>		
Project Location	<input type="text" value="C:\Users\ESK\OneDrive - Høgskulen på Vestlandet\Documents\ELE201\2025\prosjekt"/>	<input type="button" value="Browse"/>	
Application Structure	<input type="text" value="Basic"/>	<input type="checkbox"/>	Do not generate the main()
Toolchain Folder Location	<input type="text" value="C:\Users\ESK\OneDrive - Høgskulen på Vestlandet\Documents\ELE201\2025\prosjekt\timer2\"/>		
Toolchain / IDE	<input type="text" value="STM32CubeIDE"/>	<input type="checkbox"/>	Generate Under Root







PIO Home



platformio.ini X



platformio.ini

```
1  [env:nucleo_f767zi]
2  platform = ststm32
3  board = nucleo_f767zi
4  framework = stm32cube
5  build_flags = -I./Inc -D HSE_VALUE=8000000
6  monitor_speed = 115200
7
8
9
```

```
int main(void)
{

    /* USER CODE BEGIN 1 */
        // volatile keyword is very important!
        // it is not the MCU but a timer responsible in changing this variable
        // So your compiler optimizes this variable out
        // thinking that it is unused. Yeah, pretty stupid.
        volatile uint32_t timer_val;
    /* USER CODE END 1 */
```

```
        /* USER CODE BEGIN 2 */
            // Start timer
            HAL_TIM_Base_Start(&htim2);

            // Get current time (microseconds)
            timer_val =
            __HAL_TIM_GET_COUNTER(&htim2);
        /* USER CODE END 2 */
```

```
/* Infinite loop */
/* USER CODE BEGIN WHILE */
while (1)
{
    /* USER CODE END WHILE */

    /* USER CODE BEGIN 3 */
    // 1 million mikrosekund = 1 sekund
    if (__HAL_TIM_GET_COUNTER(&htim2) - timer_val >= 1000000)
    {
        HAL_GPIO_TogglePin(LD2_GPIO_Port, LD2_Pin);
        timer_val = __HAL_TIM_GET_COUNTER(&htim2);
    }
}
/* USER CODE END 3 */
```

---

# Timer-interrupt

- › Vi kan konfigurera ein timer til å gi interrupt med jevne mellomrom.
  - › Vi skal konfigurere TIMER3 til å gi interrupt kvart 100 ms (1/10 sekund),
  - › Og bruka dette til å Toggla LED3
- ›  $T_{int} = 100ms = 100 \cdot 10^{-3}s$
  - ›  $f_{ABD1} = 96 \text{ MHz} = 96 \cdot 10^6 \text{ Hz}$
  - ›  $T_{int} = \frac{\{(TimerCountPeriod+1) \cdot (Presacle+1)\}}{f_{ADB1}}$
  - ›  $100 \cdot 10^{-3} \cdot 96 \cdot 10^6 \text{ Hz} = (TimerCountPeriod + 1) \cdot (Presacle + 1)$
  - ›  $(TimerCountPeriod + 1) \cdot (Presacle + 1) = 9600000 = 10\,000 \cdot 960$
  - › For timer 3 (16 bit ) er  $TimerCountPeriod \leq 65535$
  - › Velger  $TimerCountPeriod = 9999$
  - ›  $Prescale = 959$

⚙️

TIM3 Mode and Configuration

Categories
A-Z

System Core
>

Analog
>

Timers
>

⬆️

LPTIM1

RTC

TIM1

⚠️ TIM2

✅ TIM3

TIM4

⚠️ TIM5

TIM6

TIM7

⚠️ TIM8

TIM9

TIM10

TIM11

⚠️ TIM12

TIM13

TIM14

Connectivity
>

Multimedia
>

Security
>

Computing
>

Middleware and Software P...
>

Mode

Slave Mode

Disable

Trigger Source

Disable

Clock Source

Internal Clock

Channel1

Disable

Channel2

Disable

Channel3

Disable

Channel4

Disable

Combined Channels

Disable

☐ Use ETR as Clearing Source

☐ XOR activation

☐ One Pulse Mode

Configuration

Reset Configuration

✅ User Constants

✅ NVIC Settings

✅ DMA Settings

✅ Parameter Settings

Configure the below parameters :

⏪
⏩
i

⌵

Counter Settings

Prescaler (PSC - 16 bits value)

959

Counter Mode

Up

Counter Period (AutoReload ...)

9999

Internal Clock Division (CKD)

No Division

auto-reload preload

Disable

⌵

Trigger Output (TRGO) Parameters

Master/Slave Mode (MSM bit)

Disable (Trigger input effect not delayed)

Reset Configuration

✔ User Constants	✔ NVIC Settings	✔ DMA Settings	
✔ Parameter Settings			
NVIC Interrupt Table	Enabled	Preemption Priority	Sub Priority
TIM3 global interrupt	✔	0	0

› Automatisk generert kode

› I main.c:

```
TIM_HandleTypeDef htim3;
```

```
static void MX_TIM3_Init(void);
```

› I stm32f7xx\_it.c

```
void TIM3_IRQHandler(void)
```

```
{
```

```
    /* USER CODE BEGIN TIM3_IRQn 0 */
```

```
    /* USER CODE END TIM3_IRQn 0 */
```

```
    HAL_TIM_IRQHandler(&htim3);
```

```
    /* USER CODE BEGIN TIM3_IRQn 1 */
```

```
    /* USER CODE END TIM3_IRQn 1 */
```

```
}
```

# HAL\_TIM\_IRQHandler(&htim3);

```
/* TIM Update event */
if ((itflag & (TIM_FLAG_UPDATE)) ==
    (TIM_FLAG_UPDATE))
{
    if ((itsource & (TIM_IT_UPDATE)) ==
        (TIM_IT_UPDATE))
    {
        __HAL_TIM_CLEAR_FLAG(htim,
            TIM_FLAG_UPDATE);
#ifdef USE_HAL_TIM_REGISTER_CALLBACKS == 1
        htim->PeriodElapsedCallback(htim);
#else
        HAL_TIM_PeriodElapsedCallback(htim)
        ;
#endif /* USE_HAL_TIM_REGISTER_CALLBACKS
        */
    }
}
```



› Vi må skrive funksjonen

› HAL\_TIM\_PeriodElapsedCallback(htim)

› I main.c

```
418  /* USER CODE BEGIN 4 */
419  void HAL_TIM_PeriodElapsedCallback(TIM_HandleTypeDef* htim)
420  {
421      HAL_GPIO_TogglePin(LD3_GPIO_Port,LD2_Pin);
422  }
423  /* USER CODE END 4 */
424
```

› OBS, ingenting i while(1)-løkka!

› Også i main.c

```
/* USER CODE BEGIN 2 */
// Start timer 3
HAL_TIM_Base_Start_IT(&htim3);
/* USER CODE END 2 */
```