

# Object Oriented Programming

CS 272 Software Development



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#### **Terminology**

- Class
- Object
- Static
- Final
- Abstract
- Interface

- Member
- Method
- Declaration
- Definition
- Instance
- Identifier

- Overloading
- Overriding
- Mutable
- Immutable
- Public
- Private

https://docs.oracle.com/javase/tutorial/information/glossary.html

### Principles

- **Encapsulation**, Information Hiding
- **Abstraction**, Generalization
- Inheritance, Polymorphism

#### Resources

**Java Tutorials: Glossary of Terms** 

https://docs.oracle.com/javase/tutorial/information/glossary.html

**Java Tutorials: Object-Oriented Programming Concepts** 

https://docs.oracle.com/javase/tutorial/java/concepts/index.html

## **Questions?**