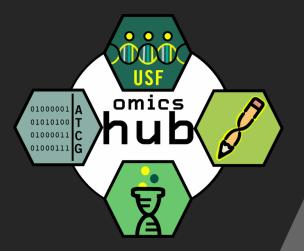
An introduction to codeathons

Jenna Oberstaller, PhD

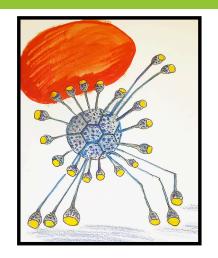
Interdisciplinary Sciences Liaison, USF Genomics Program

Managing Consultant, USF Omics Hub



ONE HEALTH Codeathon

February 24-26, 2021 | Virtual Event



Collaborative coding in the time of COVID:

Harnessing data sciences against pandemics

Sponsored by the USF Genomics Program

In partnership with the Global Virus Network







Who should participate?

Tips/Strategies

Logistics

Roadmap

What is a codeathon?

- An intensive, fixed-duration event where people come together to creatively solve problems.
 - TEAM-based
 - DIVERSE skillsets
 - All career-stages
 - ~6 per team
 - End product could be
 - an app
 - a pipeline
 - an analysis

Guiding principles

- Strengthen our USF Research community and partnerships
- Be welcoming to newcomers
- Provide an opportunity for participants to learn something new
- Provide a space and time for CROSS-DISCIPLINARY collaboration to solve applied problems of community interest

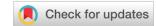
Don't expect to have actually solved a problem by the end of the hackathon. Real life problems are hard! Think of the hackathon as a pit-stop on a long journey to solve problems or as a training session to prepare participants for solving problems.

Previous event products

Oberstaller et al. 2020:

F1000Research

SOFTWARE TOOL ARTICLE



Uncovering host-microbiome interactions in global systems with collaborative programming: a novel approach integrating social and data sciences [version 1; peer review: awaiting peer review]

Jenna Oberstaller¹, Swamy Rakesh Adapa¹, Guy W. Dayhoff II¹, Justin Gibbons¹, Thomas E. Keller¹, Chang Li¹, Jean Lim (D¹, Minh Pham (D¹, Anujit Sarkar¹, Ravi Sharma¹, Agaz H. Wani¹, Andrea Vianello (D¹, Linh M. Duong¹, Chenggi Wang¹, Celine Grace F. Atkinson¹, Madeleine Barrow¹, Nathan W. Van Bibber¹, Jan Dahrendorff¹, David A. E. Dean¹, Omkar Dokur¹, Gloria C. Ferreira¹, Mitchell Hastings¹, Gregory S. Herbert (D¹, Khandaker Tasnim Huq¹, Youngchul Kim^{1,2}, Xiangyun Liao³, XiaoMing Liu¹, Fahad Mansuri¹, Lynn B. Martin¹, Elizabeth M. Miller (D¹, Ojas Natarajan (D¹, Jinyong Pang¹, Francesca Prieto¹, Peter W. Radulovic¹, Vyoma Sheth¹, Matthew Sumpter (D¹, Desirae Sutherland¹, Nisha Vijayakumar¹, Rays H. Y. Jiang¹

Author details

Ferreira et al. 2019:

F1000Research

SOFTWARE TOOL ARTICLE



Iron Hack - A symposium/hackathon focused on porphyrias, Friedreich's ataxia, and other rare iron-related diseases [version 1; peer review: 2 approved]

Gloria C. Ferreira^{1*}, Jenna Oberstaller^{2*}, Renée Fonseca^{3*}, Thomas E. Keller^{4*}, Swamy Rakesh Adapa^{2*}, Justin Gibbons^{3*}, Chengqi Wang^{2*}, Xiaoming Liu^{2*}, Chang Li^{2*}, Minh Pham^{5*}, Guy W. Dayhoff II^{6*}, Linh M. Duong^{7,8}, Luis Tañón Reyes⁹, Luciano Enrique Laratelli⁶, Douglas Franz⁶, Segun Fatumo¹⁰, ATM Golam Bari¹¹, Audrey Freischel⁸, Lindsey Fiedler⁷,

Omkar Dokur¹¹, Krishna Sharma¹², Deborah Cragun², \bowtie Ben Busby^{13*}, \bowtie Rays H.Y. Jiang \bowtie 2*

* Equal contributors

Author details

https://f1000research.com/articles/8-1135

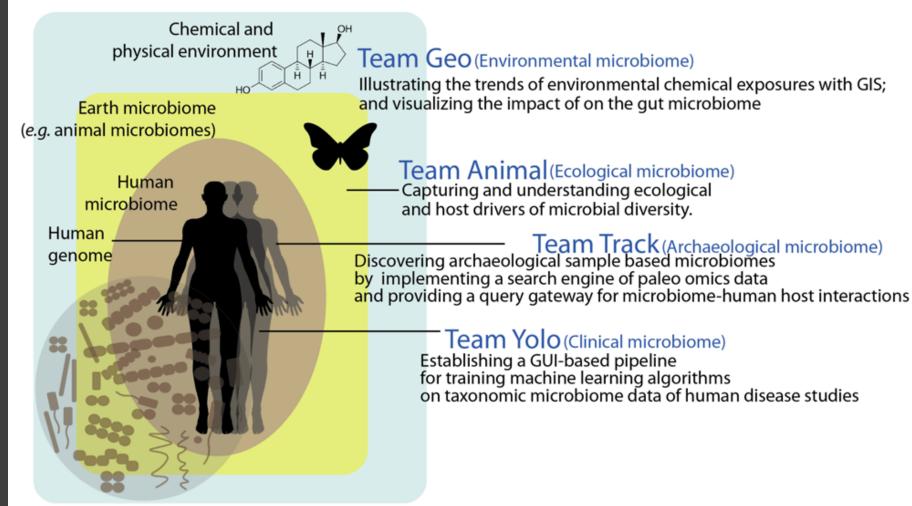
Previous event products

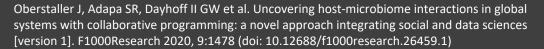
Team Microbiome PowerPlus (Microbiome project design)

Providing an intuitive power- and effect-size calculator-tool for project design

Team Zero (Microbiome visualization and analysis)

Creating a web app to study human gut microbiome variation across geographic regions of the world







5 ROLES NEEDED ON EVERY HACKATHON TEAM



Successful hackathon teams are made up of more than just coders. Here are five roles that every hackathon team will need to compete in GlobalHack.

Priorities

• FRAMING your problem succinctly, powerfully, convincingly

- Delivering a MINIMUM VIABLE PRODUCT
 - Proof of concept
 - Prototype

KEY QUESTIONS to organize your projects around





[What problem do you want to solve?]

[Why does it matter?]

[Why is it challenging?]

[Why are you excited about it?]

[What do you need to make it happen (who/skills/etc)]

You have 2 minutes to pitch your idea

Before the hack

- Team-leads will schedule pre-meeting with team-members
 - Jenna will provide a template email you can build on
- Team-leads will share a one-sentence description of team project
 - Will not be finalized yet—point of the pre-meeting will be to get team on board, share ownership, strategize
- Team-members should understand team project-objectives and roughly know what they'll be working on
- NO CODING before the hack!

Day of the hack (EXAMPLE)

Schedule: The 3-day codeathon will begin the morning of Wednesday, February 26th with a series of talks regarding the event, its purpose, and the significance of the problems being investigated. Teams will initiate work on their projects Wednesday afternoon and will have the entirety of Thursday along with Friday morning to complete their work. Each team will present their work Friday morning and an award will be given based on the evaluations of an external review panel.

Feb 26th

9:00 – 9:30 am Coffee & registration

9:30 – 10:00 am
Presentation by Elizabeth
Miller on evolutionary and
anthropological dimensions
of microbiomes

10:00 – 10:30 am Presentation by Ren Tao on Geo Datascience

10:30 – 11:15 am Coffee break and team get-together 11:15 am – 12:00 pm Team meet-up

12:00 – 1:00 pm Lunch

1:00 – 4:00 pm Codeathon

4:00 – 4:30 pm Day one round up

4:30 pm (optional)
Additional coding time

Feb 27th

9:00 am - 11:00 am Codeathon

11:00 am – 12:00 pm Team briefing

12:00 – 1:00 pm Lunch

1:00 – 4:00 pm Codeathon

4:00 – 4:30 pm Day two round up

4:30 pm (optional)
Additional coding time

Optional Dinner (TBD)

Feb 28th

9:00 am - 11:00 am Codeathon

11:00 am – 12:00 pm Final presentations

12:00 – 12:15 pm Judge Deliberation

12:15 – 12:30 pm Awards

• First priority:

- Make a project flow-chart
- Review each member's tasks
- Upload to your team's github repo
- UPDATE throughout the event

The time you quit every day (AFTER 4:30 daily round-up presentations) is up to you

Progress-checks throughout the event



 Each team will make an initial presentation of their plans/workflow, take questions (5 MINUTES)

 At the end of each coding-day, all teams will give a short update of their progress, priorities for the next day

 Coding can continue indefinitely over the course of the event (OPTIONAL)

Team communication

Hub will establish a slack-channel and send invites

STAY ON TASK!

- We will be writing a manuscript as we go, IN REAL TIME, via GoogleDocs
 - each team will contribute rationale, methods, results, conclusions
 - DO NOT put this off, or we will not have a manuscript—capitalize on your team's momentum and enthusiasm during the hack.

GitHub

 All teams will have their own repositories which the Hub will initialize before the event

- POSSIBLE TEAM PROJECTS for 2021:
 - https://usfomicshub.github.io/Codeathon/Codeathon2021/
- Data-sources overview (Swamy)

- Other logistical misc:
 - computational resources
 - team leads
 - team sizes
 - requirements

Important dates

- Codeathon Registration-Deadline: Friday, Feb 5th
- Team assignments will be made by: Friday, Feb 12th
- First team-leads meeting: Monday, Feb 15th
- Individual team pre-hack meetings: Tuesday, Feb 16th to Tuesday, Feb 23rd
- CODEATHON: Wednesday, Feb 24th Friday, Feb 26th
- First manuscript meeting: Friday, March 5th
 - weekly meetings until manuscript-submission. Target submission: May 7th,
 2021