Experiment-2:

Develop an Android application using controls like Button, TextView, EditText for designing a Calculator having basic functionality like Addition, Subtraction, Multiplication, and Division.

Program:

activity main.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/main"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  tools:context=".MainActivity" >
  <EditText
    android:id="@+id/e1"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:ems="10"
    android:hint="Number1"
    android:inputType="number" />
  <EditText
    android:id="@+id/e2"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
```

```
android:ems="10"
  android:hint="Number2"
  android:inputType="number" />
<TextView
  android:id="@+id/r1"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:ems="10"
  android:inputType="number"
  android:text="Result" />
<LinearLayout
  android:layout_width="match_parent"
  android:layout_height="67dp"
  android:orientation="horizontal"></LinearLayout>
<LinearLayout
  android:layout_width="match_parent"
  android:layout_height="51dp"
  android:orientation="horizontal">
  <LinearLayout
    android:layout_width="215dp"
    android:layout_height="match_parent"
    android:orientation="horizontal">
```

```
<Button
      android:id="@+id/button"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:layout_weight="1"
      android:onClick="add"
      android:text="add" />
  </LinearLayout>
  <Button
    android:id="@+id/button3"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_weight="1"
    android:onClick="sub"
    android:text="subtract"/>
</LinearLayout>
<LinearLayout
  android:layout_width="match_parent"
  android:layout_height="55dp"
  android:orientation="horizontal">
  <LinearLayout
    android:layout_width="215dp"
    android:layout_height="match_parent"
    android:orientation="horizontal">
```

```
<Button
         android:id="@+id/button2"
         android:layout_width="wrap_content"
         android:layout_height="wrap_content"
         android:layout_weight="1"
         android:onClick="mul"
         android:text="multiply" />
    </LinearLayout>
    <Button
      android:id="@+id/button4"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:layout_weight="1"
      android:onClick="div"
      android:text="Divide" />
  </LinearLayout>
</LinearLayout>
MainActivity.java:
package com.example.myapplication;
import android.os.Bundle;
import android.view.View;
```

import android.widget.EditText;

import android.widget.TextView;

import androidx.appcompat.app.AppCompatActivity;

```
public class MainActivity extends AppCompatActivity {
EditText e1,e2;
TextView tv1;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    setContentView(R.layout.activity_main);
    e1 = findViewById(R.id.e1);
    e2 = findViewById(R.id.e2);
    tv1 = findViewById(R.id.r1);
  }
  public void add(View V){
    int a1 = Integer.parseInt(e1.getText().toString());
    int a2 = Integer.parseInt(e2.getText().toString());
    int result = a1+a2;
    tv1.setText(""+result);
  }
  public void sub(View V){
    int a1 = Integer.parseInt(e1.getText().toString());
    int a2 = Integer.parseInt(e2.getText().toString());
    int result = a1-a2;
    tv1.setText(""+result);
  }
  public void mul(View V){
    int a1 = Integer.parseInt(e1.getText().toString());
    int a2 = Integer.parseInt(e2.getText().toString());
```

```
int result = a1*a2;
  tv1.setText(""+result);
}

public void div(View V){
  floata1=Integer.parseInt(e1.getText().toS
  tring());
  floata2=Integer.parseInt(e2.getText().toS
  tring());
  float result = a1/a2;
  tv1.setText(""+result);
}
```