

# CSE 3112 – SENSORS AND ACTUATORS LABORATORY MANUAL

# **WINTER SEMESTER 2021 - 2022**

**Submitted By** 

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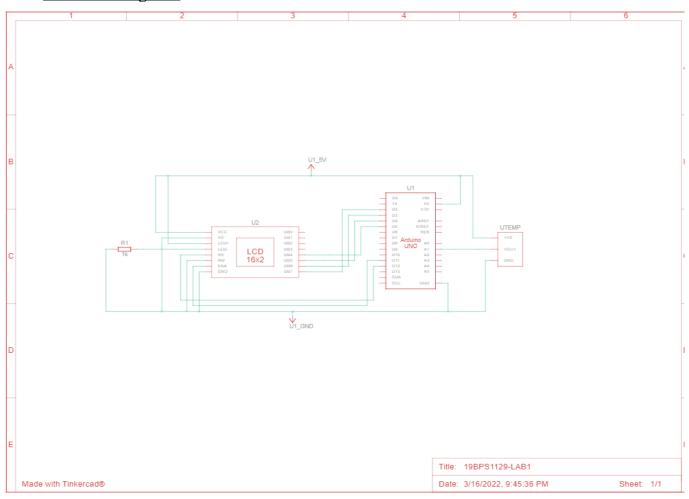
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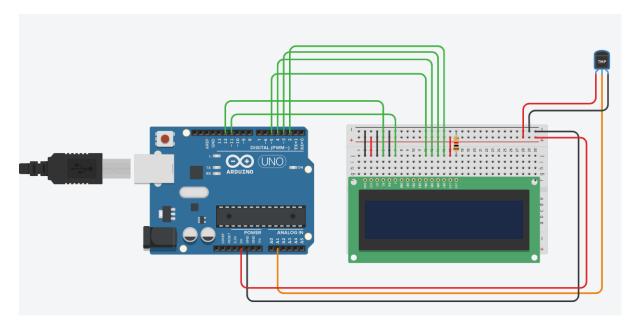
# Exp.1. Interfacing analog temperature sensor and A/D conversion of temperature data

<u>Aim</u>: To Interface analog temperature sensor and A/D conversion of temperature data

# **Component Used:**

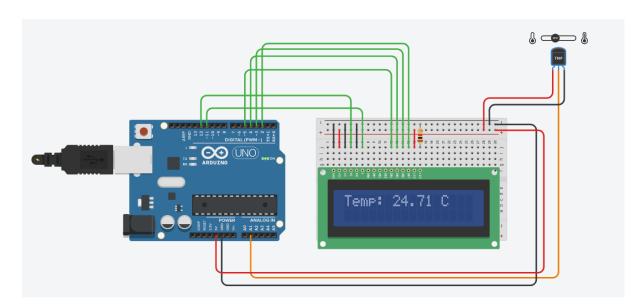
- 1. Arduino UNO
- 2. Jumper wires
- 3. Breadboard
- 4. Temperature sensor
- 5. LED
- 6. Resistor

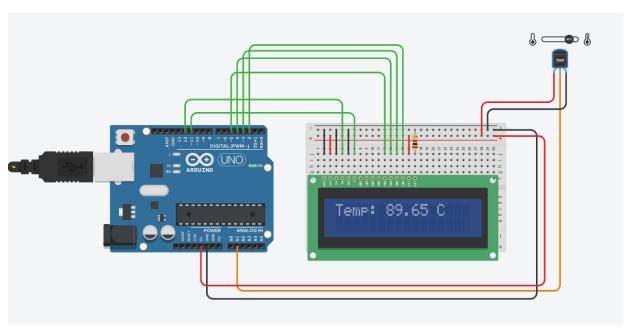




```
#include<LiquidCrystal.h>
const int rs = 12, en = 11, d4 = 5, d5 = 4, d6 = 3, d7 = 2;
LiquidCrystal lcd(rs, en, d4, d5, d6, d7);
float celsius;
int temp = A1;
void setup(){
pinMode(temp,INPUT);
}
void loop(){
celsius = analogRead(temp)*0.004882814;
celsius = (celsius - 0.5) * 100.0;
lcd.setCursor(0,1);
```

```
lcd.print("Temp: ");
lcd.print(celsius);
lcd.print(" C");
delay(1000);
lcd.clear();
}
```





# **Inference**

From the given experiment the temperature is calculated and as we can see for increasing the temperature the reading changes and thereby it is displayed

# **Result:**

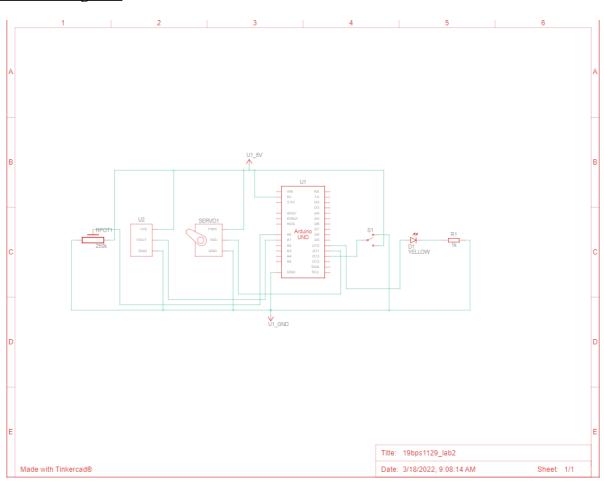
Different temperatures are recorded and displayed.

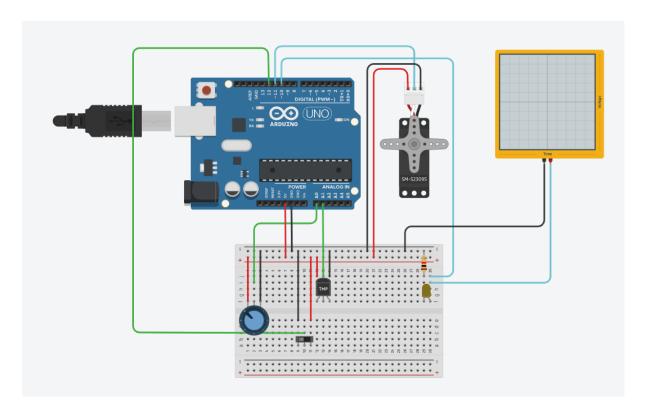
# Exp.2. Interfacing digital temperature sensor and thermal actuator

Aim: To interface digital temperature sensor and thermal actuator

# **Component Used:**

- 1. Arduino UNO
- 2. Micro Servo motor
- 3. Oscilloscope
- 4. Temperature sensor
- 5. Potentiometer
- 6. Sideswitch
- 7. LED
- 8. Resistor
- 9. Breadboard
- 10. Jumper Wires



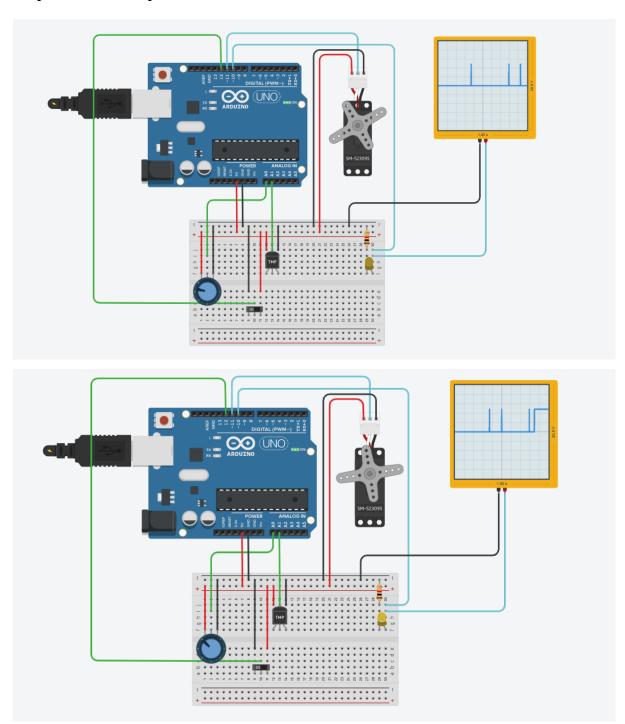


```
# include <Servo.h>
int reading = 0;
int duty;
int angle;

Servo servo_11;

void setup()
{
  pinMode(12, INPUT);
  pinMode(A0, INPUT);
```

```
pinMode(10, OUTPUT);
servo_11.attach(11);
pinMode(A1, INPUT);
}
void loop()
if (digitalRead(12) == 0)
{ reading = analogRead(A0);
duty= map(reading,0,1023,0,255);
analogWrite(10, duty);
angle= map(reading,0,1023,0,180);
servo_11.write(angle);
else
{ reading = analogRead(A1);
duty= map(reading,20,359,0,255);
analogWrite(10, duty);
angle= map(reading,20,359,0,180);
servo_11.write(angle);
delay(100);
}
```



# **Inference**

We can see that on rotating the potentiometer the resultant graph on the oscilloscope changes and so does the glowing of LED

# **Result:**

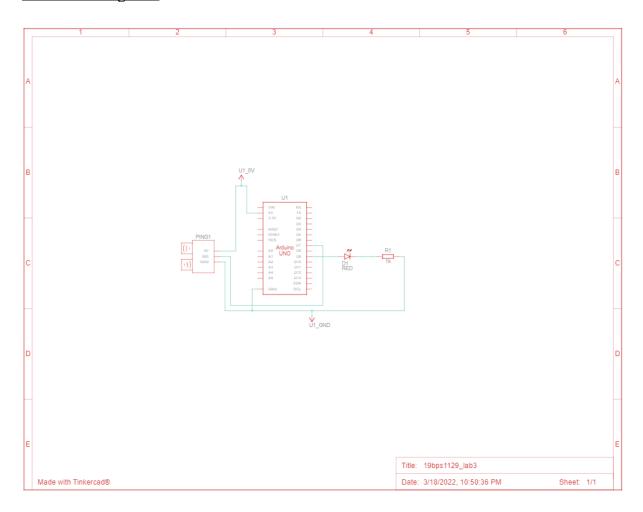
Digital temperature sensor and thermal actuator are interfaced.

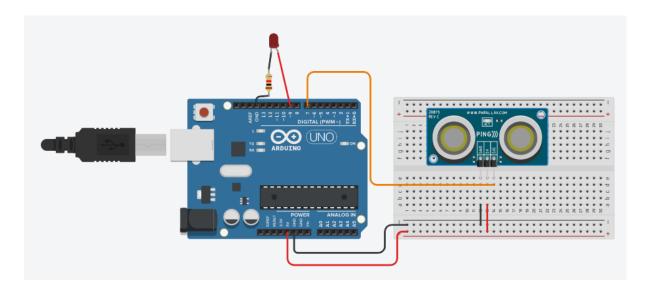
# Exp.3. Interfacing optical sensor and A/D conversion of sensor output

Aim: To interface optical sensor and A/D conversion of sensor output

# **Component Used:**

- 1. Arduino UNO
- 2. Ultrasonic distance sensor
- 3. LED
- 4. Resistor
- 5. Jumper wires
- 6. Breadboard





```
const int pingPin = 7;
const int ledPin = 9;

void setup() {

// initialize serial communication:
Serial.begin(9600);
pinMode(ledPin, OUTPUT);

//pinMode();
}

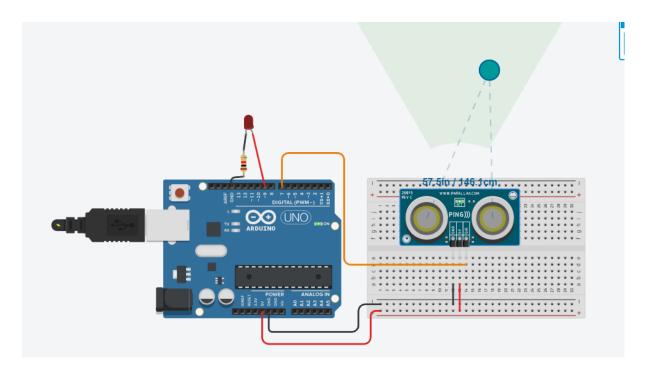
void loop() {

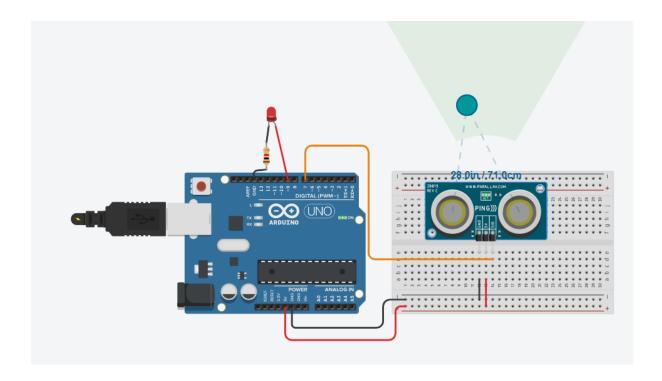
// establish variables for duration of the ping,

// and the distance result in inches and centimeters:
long duration, cm;
```

```
// The PING))) is triggered by a HIGH pulse of 2 or more microseconds.
// Give a short LOW pulse beforehand to ensure a clean HIGH pulse:
pinMode(pingPin, OUTPUT);
digitalWrite(pingPin, LOW);
delayMicroseconds(2);
digitalWrite(pingPin, HIGH);
delayMicroseconds(5);
digitalWrite(pingPin, LOW);
// The same pin is used to read the signal from the PING))): a HIGH
// pulse whose duration is the time (in microseconds) from the sending
// of the ping to the reception of its echo off of an object.
pinMode(pingPin, INPUT);
duration = pulseIn(pingPin, HIGH);
// convert the time into a distance
cm = microsecondsToCentimeters(duration);
// Print the distance
Serial.print("Distance: ");
Serial.print(cm);
Serial.print("cm");
Serial.println();
// Turn on the LED if the object is too close:
if(cm < 100) {
```

```
digitalWrite(ledPin, HIGH);
}
else {
digitalWrite(ledPin, LOW);
}
delay(100);
}
long microsecondsToCentimeters(long microseconds) {
// The speed of sound is 340 m/s or 29 microseconds per centimeter.
// The ping travels out and back, so to find the distance of the
// object we take half of the distance travelled.
return microseconds / 29 / 2;
}
```





# **Inference**

From the above experiment it is observed that for a certain distance the led does not glow and only when the distance crosses a certain value, it glows.

#### **Result:**

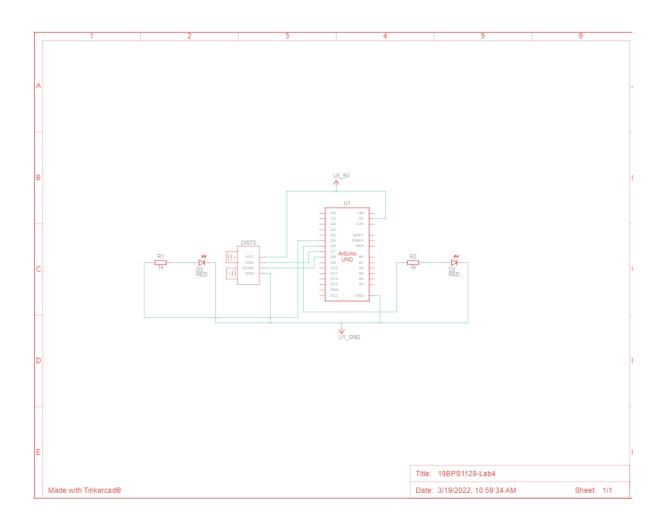
Therefore optical sensor interfacing and A/D conversion of sensor output is shown.

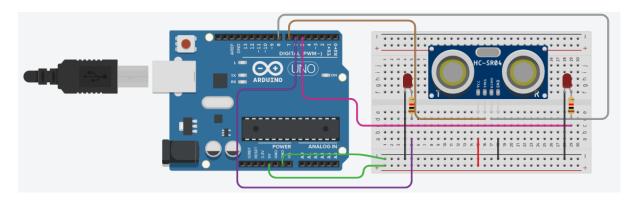
# Exp.4. Interfacing optical actuators

**<u>Aim</u>**: To interface optical actuator

# **Component Used:**

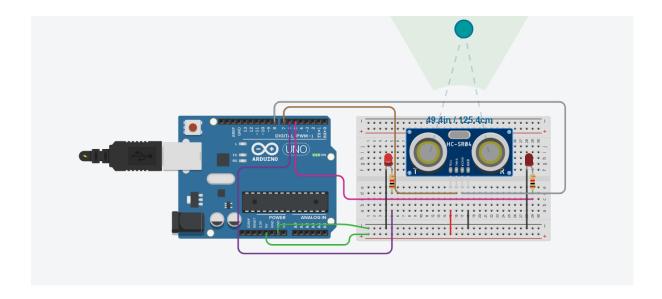
- 1. Arduino UNO
- 2. Ultrasonic distance sensor
- 3. Resistors
- 4. LED
- 5. Breadboard
- 6. Jumper wires

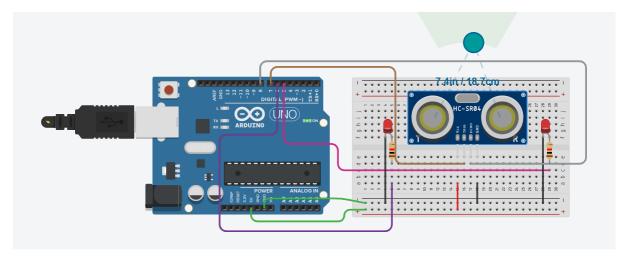




```
// C++ code
//
int sensor = 0;
long readUltrasonicDistance(int triggerPin, int echoPin)
{
pinMode(triggerPin, OUTPUT); // Clear the trigger
digitalWrite(triggerPin, LOW);
delayMicroseconds(2);
// Sets the trigger pin to HIGH state for 10 microseconds
digitalWrite(triggerPin, HIGH);
delayMicroseconds(10);
digitalWrite(triggerPin, LOW);
pinMode(echoPin, INPUT);
// Reads the echo pin, and returns the sound wave travel time in microseconds
return pulseIn(echoPin, HIGH);
```

```
void setup()
Serial.begin(9600);
pinMode(6, OUTPUT);
pinMode(5, OUTPUT);
}
void loop()
{
sensor = 0.01723 * readUltrasonicDistance(7, 8);
Serial.println(sensor);
if (30 < sensor) {
digitalWrite(6, HIGH);
digitalWrite(5, LOW);
} else {
digitalWrite(5, HIGH);
delay(10); // Delay a little bit to improve simulation performance
}
```





# **Inference**

Therefore on changing the distance we see that one of the LEDs glows and for a certain distance both the LEDs glow.

#### **Result:**

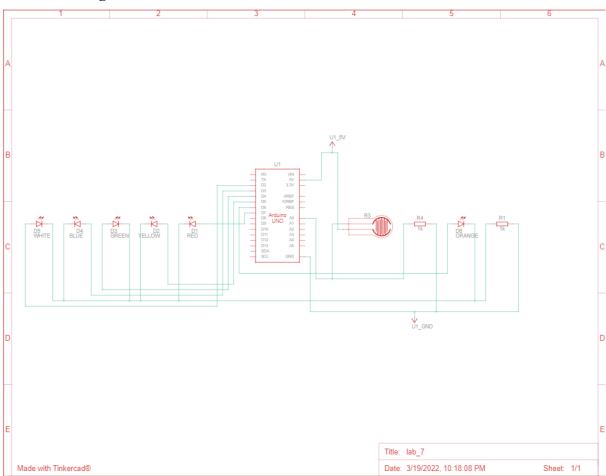
Optical actuator is interfaced using LED and ultrasonic distance sensor

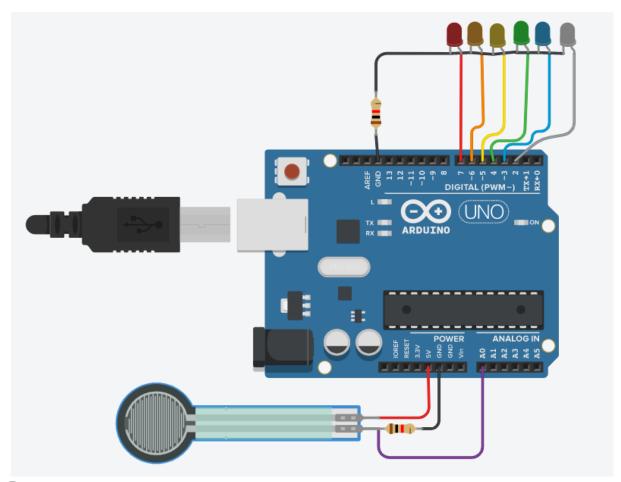
# Exp.5. Interfacing force sensor and conversion of sensor output

Aim: To interface force sensor and conversion of sensor output

# **Component Used:**

- 1. Arduino UNO
- 2. Force sensor
- 3. Resistors
- 4. LEDs
- 5. Breadboard
- 6. Jumper wires





# **Program:**

#define fsrpin A0

#define led1 2

#define led2 3

#define led3 4

#define led4 5

#define led5 6

#define led6 7

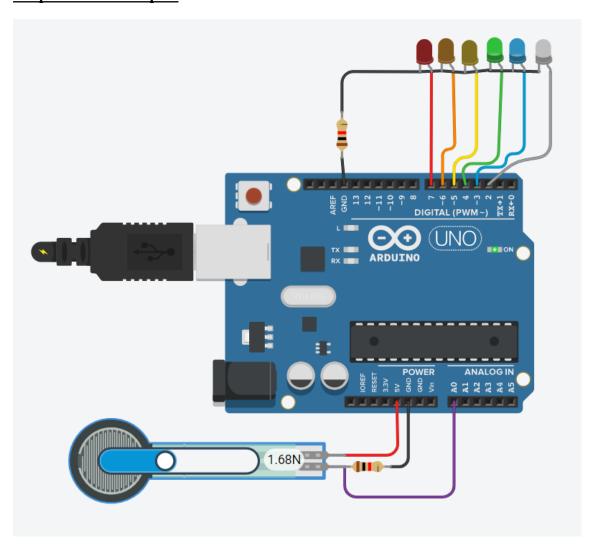
int fsrreading;

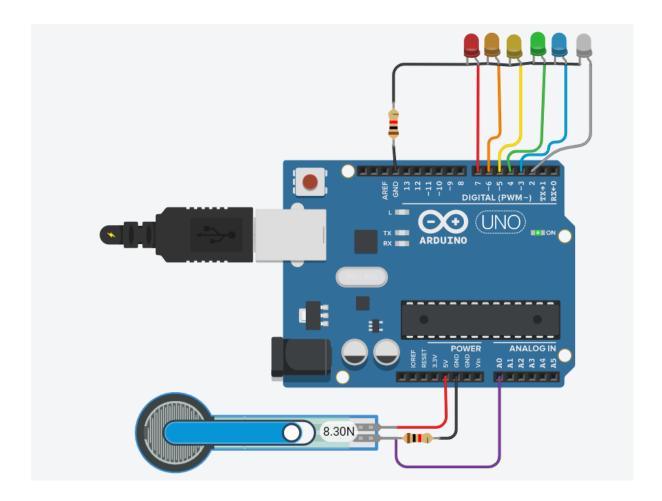
void setup() {

Serial.begin(9600);

```
pinMode(led1, OUTPUT);
pinMode(led2, OUTPUT);
pinMode(led3, OUTPUT);
pinMode(led4, OUTPUT);
pinMode(led5, OUTPUT);
pinMode(led6, OUTPUT);
}
void loop() {
fsrreading = analogRead(fsrpin);
Serial.println(fsrreading);
if (fsrreading > 50) {
digitalWrite(led1, HIGH);
else digitalWrite(led1, LOW);
if (fsrreading > 100) {
digitalWrite(led2, HIGH);
}
else digitalWrite(led2, LOW);
if (fsrreading > 150) {
digitalWrite(led3, HIGH);
}
else digitalWrite(led3, LOW);
if (fsrreading > 200) {
digitalWrite(led4, HIGH);
else digitalWrite(led4, LOW);
```

```
if (fsrreading > 250) {
digitalWrite(led5, HIGH);
}
else digitalWrite(led5, LOW);
if (fsrreading > 300) {
digitalWrite(led6, HIGH);
}
else digitalWrite(led6, LOW);
}
```





# **Inference**

We can infer that in changing the values of the force sensor the consecutive LED glows and thereby all the LED glows one after the another

# **Result:**

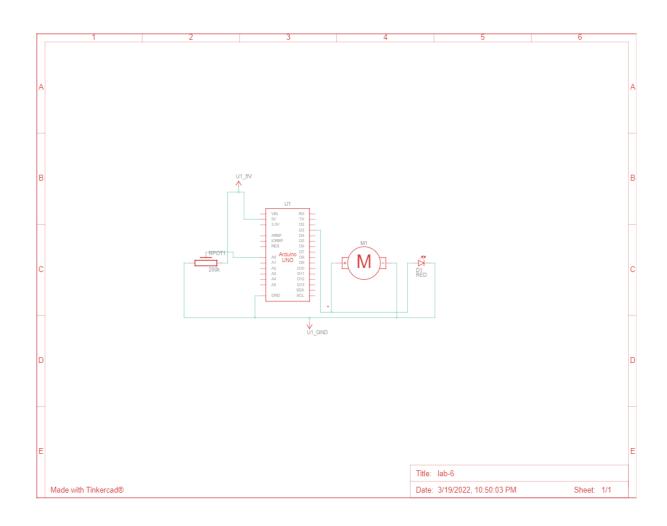
Force sensor is interfaced and sensor output is converted

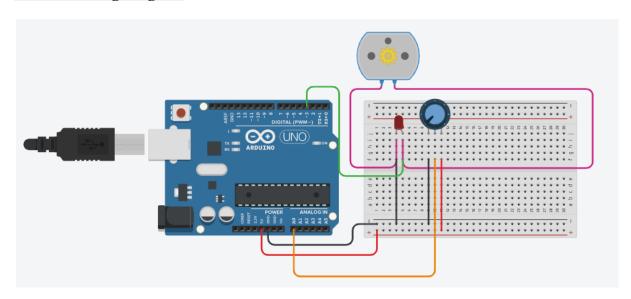
# Exp.6. Interfacing velocity sensor and conversion of sensor output

Aim: To interface velocity sensor and conversion of sensor output

# **Component Used:**

- 1. Arduino UNO
- 2. Potentiometer
- 4. DC Motor
- 5. LED
- 6. Breadboard
- 7. Jumper wires

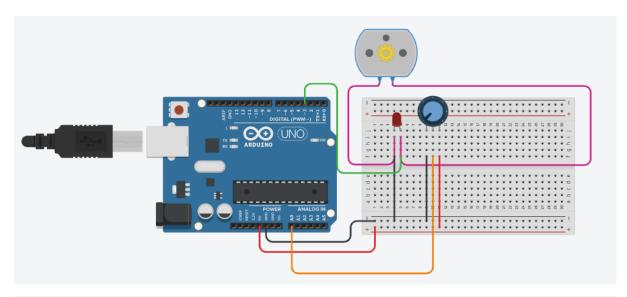


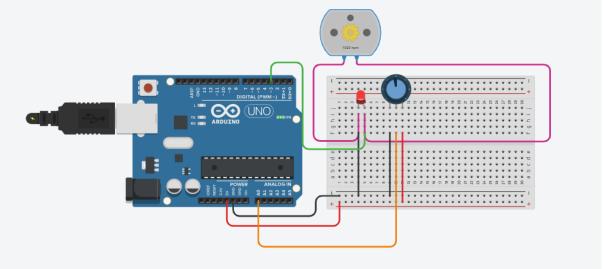


```
#define pinLed 3
#define pinPot A0

void setup() {
  pinMode(pinLed, OUTPUT);
  pinMode(pinPot, INPUT );
}

void loop() {
  byte value = analogRead(pinPot)/4;
  analogWrite(pinLed,value);
  delay(10);
}
```





#### **Inference**

Changing the values of the potentiometer the value of the DC motor changes and thereby the LED glows or dims accordingly

#### **Result:**

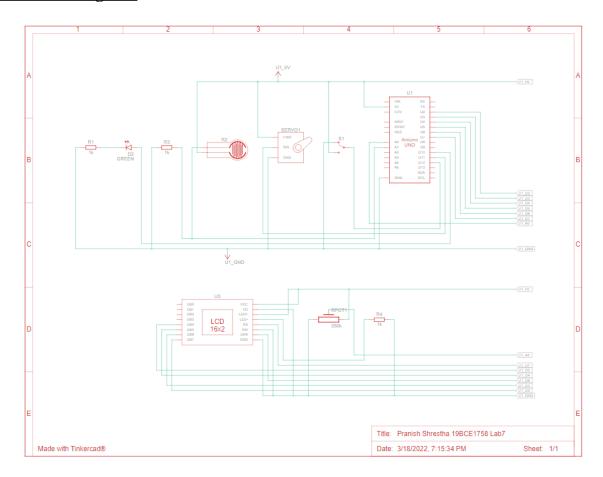
Velocity sensor and sensor output conversion is interfaced.

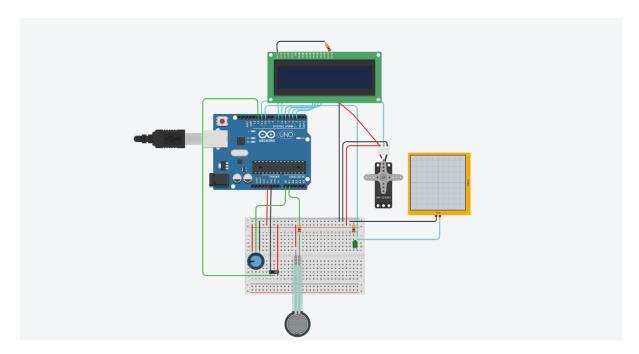
# Exp.7. Interfacing of mechanical actuators

Aim: Show the working of force sensor in arduino

# **Component Used:**

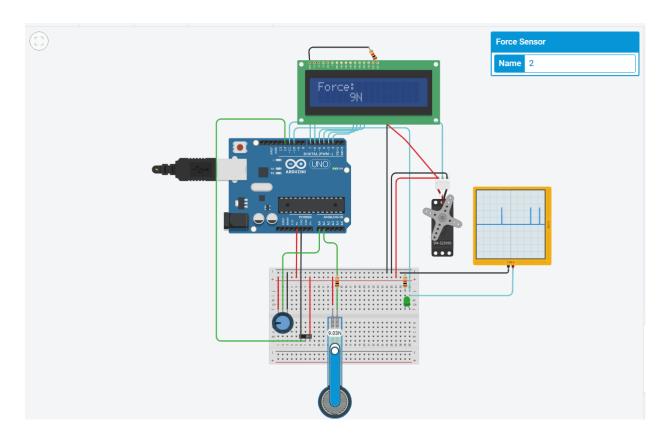
Arduino Uno R3, LCD, Breadboard, Oscilloscope, Micro Servo, Potentiometer, Slideswitch, Resistors, Wires and LED





```
# include <Servo.h>
#include<LiquidCrystal.h>
int reading = 0;
int duty;
int angle;
const int rs = 7, en = 6, d4 = 5, d5 = 4, d6 = 3, d7 = 2;
LiquidCrystal lcd(rs, en, d4, d5, d6, d7);
Servo servo_11;
void setup()
       pinMode(12, INPUT);
       pinMode(A0, INPUT);
       pinMode(10, OUTPUT);
       servo 11.attach(11);
       pinMode(A1, INPUT);
       lcd.begin(16,2);
  lcd.setCursor(0,0);
       lcd.print("Force: ");
```

```
void loop()
       if (digitalRead(12) == 0)
       reading = analogRead(A0);
              duty= map(reading,0,1023,0,255);
              analogWrite(10, duty);
              angle= map(reading,0,1023,0,180);
       if(angle>180)
       angle=360-angle;
              servo_11.write(angle);
       else
       reading = analogRead(A1);
       int force = map(reading, 0, 466, 0, 10);
       lcd.setCursor(5,1);
              lcd.print(force);
       lcd.print('N');
              duty= map(reading,20,466,0,255);
              analogWrite(10, duty);
              angle= map(reading, 20, 466, 0, 255);
       if(angle>180)
       angle=360-angle;
              servo 11.write(angle);
       delay(100);
```



# **Inference**

The resistance of the force sensor decreases when more force is applied to it.

# **Result:**

We were able to successfully implement the force sensor in Arduino using TinkerCad