

## Slicing:-

Slicing is a process where we are extracting a group of characters from collections.

**Syntax** var[start\_idx: end\_idx: updation]

By default,

updation (step)	1
Left → Right	end_idx + 1
Right → Left	end_idx - 1

## String Slicing Example:-

s = "BVRIT College"

s[0:5]

s[6:12]

## Reverse the string

s[::-1]

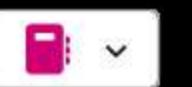
## Skip 1 character from "College"

s[6:13:2]

## Tuple Example:-

st = ('Indore', 'Pune', 'Goa', 'Delhi')

```
st[-4:-1]
```



## Nested Tuple

```
t = (1, 2, (10, 20, 30), 4)  
t[2][0:2]
```

## List Example

```
lst = [10, 20, 30, 40, 50]  
lst[1:4]
```

## Nested List

```
nl = [1, 2, [10, 20, 30], 4]  
nl[2][1:]
```

## Set Example

```
S = {1, 2, 3, 4, 5}  
S[::]
```

## Dictionary Example

```
D = {'a': 'apple', 'b': [1, 2, 3]}  
D[0:2]
```

## Output Statements:-



print() function is used to display the output on the console.

**Syntax** print(val1/var, val2, val3, ..., valn, sep=' ', end='\n')

### Parameters:

- **sep** → Separates multiple values (default is space ' ')
- **end** → Printed at the end of output (default is new line '\n')

#### Example 1: Using sep

```
print(2, 3, 4, sep='@')  
2@3@4
```

```
Print(100, sep = "#")  
100
```

#### Example 2: Using end

```
print(1, 2, 3, 4, 5, end='#')  
1, 2, 3, 4, 5#
```

#### Example 3: Using both sep and end

```
print(1, 2, 3, 4, sep='\t', end='#')  
  
print(1, 2, 3, 4, sep=' ', end='#')
```

#### Example 4:

```
x = print("Hello")  
print(x)
```

**Important Note** print() does **not** return any value

#### Comprehension:-

Comprehension is a phenomenon of creating a new collection by using fewer instructions, which increases the efficiency of the program.

Comprehension is supported for:

- List
- Set
- Dictionary

**Note** Tuple comprehension does **not** exist; it becomes a **generator**

#### Types of Comprehension

1. List Comprehension
2. Set Comprehension
3. Dictionary Comprehension

## 1. List Comprehension:-



It is a phenomenon of creating a new list (collection) using a single line of code.

### Syntax

- a. var = [exp/val for var in collection]
- b. var = [val for var in collection if condition]
- c. var = [TSB if condition else FSB for var in collection]

### Examples:-

# Print numbers from 1 to 10

```
lst = [i for i in range(1, 11)]
```

# Create a list of odd numbers between 1000 and 1500

```
odd_list = [i for i in range(1000, 1501) if i % 2 != 0]
```

# Square of even numbers and cube of odd numbers

```
res = [i**2 if i % 2 == 0 else i**3 for i in range(1, 11)]
```

# Word-length output

```
inp = "Python is very very easy language"
```

```
# Oup = [('python', 6), ('is', 2), ('very', 4), ('easy', 4), ('language', 8)]
```

```
out = [(word.lower(), len(word)) for word in inp.split()]
```



**Note:** List and Set comprehensions are almost similar, except:

- List → []
- Set → {}

## 2. Dictionary Comprehension:-

**Syntax** a. var = {key: value for var in collection}

b. var = {key: value for var in collection if condition}

c. var = {key: TSB if condition else FSB for var in collection}

**Examples:-**

# Natural numbers as keys and their squares as values

```
d = {i: i**2 for i in range(1, 101)}
```

```
d = {i: i**2 if i%2==0 else i**3 for i in range(1, 101)}
```

```
print(d)
```

# Get ASCII values of uppercase characters

```
inp = "Hai HeLLO"
```

```
# Output = {'H':72, 'L':76, 'O':79}
```

```
out = {i: ord(i) for i in inp if i.isupper()}
```



## Regular Expressions (Regex):-

Regex is a technique used to search, match, and manipulate patterns in strings.

To use regex in Python, we import the **re module**.

```
import re
```

## Common Regex Functions:-

### **search():-**

1. It used to search a pattern **anywhere in the string**.
2. It returns the **first match object** if found, otherwise returns None.
3. **Syntax** `re.search(pattern, string)`

### **Example:**

```
import re
s = "Python is very easy"
re.search("easy", s)      # span=(15, 19), match='easy'
```

### **match():-**

1. It checks for the pattern only at the beginning of the string.

## match():-

1. It checks for the pattern only at the beginning of the string.
2. **Syntax** `re.match(pattern, string)`

### Examples:

```
re.match("Python", "Python is easy")
re.match("easy", "Python is easy")
```

## group() and groups():-

**Ques: Why do we use `m.group()` or `m.groups()`?**

1. `re.search()` and `re.match()` do not return the matched value directly.
2. They return a **match object** (`m`).
3. To extract the actual matched data, we use:
  - a. `group()` → single match
  - b. `groups()` → multiple sub-matches

## group():-

1. It is used to return the matched pattern.
2. **Syntax** `match_object.group()`

**Example:-**

### Example:

```
import re  
m = re.search(r"\d+", "Age is 21") # m stores match details  
m.group() # extracts the first actual matched value
```

### groups():-

1. It is used to return **all captured sub-groups** in the form of a **tuple**.
2. **Syntax** `match_object.groups()`

### Example:

- ▶ 

```
import re  
m = re.search(r"(\d+)-(\d+)", "2025-02") # () create sub-groups  
m.groups() # extracts all sub-matches together
```

### Quantifiers:-

1. Quantifiers specify **how many times a character or pattern should appear.**

Quantifier	Meaning
*	0 or more times
+	1 or more times
?	0 or 1 time
{n}	Exactly n times

{n}	Exactly n times
{n,m}	Between n and m times

### Examples:-

```
import re
print(re.search(r"ab*", "a"))      # * (0 or more)
print(re.search(r"ab+", "abbb"))    # + (1 or more)
print(re.search(r"colou?r", "color")) # ? (0 or 1)
print(re.search(r"\d{4}", "Year 2025")) # {n}
▶ print(re.search(r"\d{2,4}", "ID: 123")) # {n,m}
# matches 2 to 4 digits (12, 123, 1234)
# n = minimum times, m = maximum times
```

### Functions:-

1. It is a name given to a memory block where the instructions are stored and which are capable of performing some specific task.
2. It can be utilized n no. of times after creating it.
3. Function are reusable block of code.

### TYPES OF FUNCTIONS:-

1. Inbuilt Function

## 2. User - defined Function



### User- defined Function:-

<b>Syntax</b>	<b>def fname(args):</b> # Statement Block return values
	 <b># Function Calling</b> <b>fname(vals)</b>

### Types of User- defined Functions:-

1. Function without args & without return values
2. Function with args and without return values
3. Function without args, with return values
4. Function with args and with return values

### Function without args & without return values:-

# Write a program to create a function that prints “Hello World”.

```
def greet():  
    print("Hello World")  
greet()
```

# Write a program to create a function that prints the sum of two numbers(user input)

```
def add():
    a = int(input())
    b = int(input())
    print("Sum =", a + b)
add()
```

### Function with args & without return values:-

1. This is a function in which passing the args is compulsory but return value is not.

<b>Syntax</b>	<b>def fname(var1, var2, ...., varn):</b> # Statement Block
---------------	--

- 2.

	<b># Function Calling</b> <b>fname(val1, val2, val3, ..., valn)</b>
--	--

3. No. of variables passed == No. of values passed **(otherwise error)**

### **Examples:-**

# Write a function that takes a name and prints a welcome message.

```
def welcome(name):  
    print("Welcome", name)  
  
welcome("Aditya")
```

### Function without args & with return values:-

► **Syntax** `def fname():`  
    # Statement Block  
    return val1, val2, val3, ..., valn

    # Function Calling  
    val1, val2, val3, ..., valn = fname()  
        OR  
    var = fname()

### Example:-

```
def get():  
    a = int(input())  
    b = int(input())  
    return a, b  
  
var = get()  
m, n = get()
```

## Function with args & with return values:-

```
Syntax def fname(var1, var2, ..., varn):
    # Statement Block
    return val1, val2, val3, ..., valn

# Function Calling
var = fname(val1, val2, val3, ..., valn)
```

### Example:-

# Write a program to create a function that takes two numbers and returns their sum.

```
def add(a, b):
    return a + b
result = add(10, 20)    # 10, 20 are the actual args
print(result)
```

## **ARGUMENTS:-**

1. Formal Argument
2. Actual Argument

### **1. Formal Argument:-**

1. **Formal arguments** are the **variable names written in the function definition**.
2. They act as **placeholders** for the values passed during function calling.

**Example:-**

```
def add(a, b):    # a, b → formal arguments  
    return a + b
```

### 3. Types of Formal Arguments:-

- a. Positional Arguments
- b. Default Arguments
- c. Keyword Arguments
- d. Variable Length Arguments

#### Positional Arguments:-

- 1. Values are assigned **based on position**.
- 2. Example:

```
def add(a, b):  
    print(a + b)  
add(20, 10)
```

#### 3. Key Characterstics:-

- a. Order Matters
- b. Mandatory

#### Default Arguments:-

- 1. Default arguments have **default values**.
- 2. Default params must appears after the non-default params.

### 3. Order of default args doesn't matter

**Syntax** `def fname(var1, var2, var3,..., k1 = dv, k2 = dv, ..., kn = dv):  
 # Statement Block  
 return val1, val2, val3, ..., valn`

### 4.

`# Function Calling  
var = fname(val1, val2, val3, ..., valn, k1=val, k2=val,..., kn = val)`

Example:

```
def greet(name="User"):  
    print("Hello", name)
```

```
greet()  
greet("Aditya")
```

## Keyword Arguments:-

1. Keyword arguments are those in which **values are passed using the formal argument names** during function calling.

### 2. Key Points:

1. Values are passed using **argument names (keys)**.
2. **Order of arguments does not matter.**
3. Improves **code readability**.
4. Can be mixed with positional arguments, but **positional arguments must come first**.

**Syntax** def fname(var1, var2, var3, ..., varn):

# Statement Block

return val1, val2, ..., valn

3. # Function Calling

var = fname(var1=val1, var2=val2, ..., varn=valn)

### Example:-

```
def info(name, age):  
    print("Name:", name)  
    print("Age:", age)
```

```
info(age=20, name="Aditya")
```

# Keyword arguments **must come after positional arguments.**

```
info(name="Aditya", 20) # Error
```

## Variable length Arguments:-

1. Variable length arguments are used when the **number of arguments passed to a function is not fixed.**

### 2. Types of Variable Length Arguments

1. Non-Keyword Variable Length Arguments (\*args)

2. Keyword Variable Length Arguments (\*\*kwargs)

## Non-Keyword Variable Length Arguments (\*args):-

1. Multiple values are passed **without using keywords** and are received as a **tuple**.

## Non-Keyword Variable Length Arguments (\*args):-

1. Multiple values are passed **without using keywords** and are received as a **tuple**.
2. Order of values matters
3. Used when argument count is unknown

### Example:-

```
def total(*n):  
    print(n)  
    print("Sum =", sum(n))
```

```
total(10, 20, 30, 40)
```

## Keyword Variable Length Arguments (\*\*kwargs):-

1. values are passed **using keywords** and are received as a **dictionary**.
2. **Order does not matter**
3. Used when both **keys and values** are required

### Example:-

```
def details(**data):  
    print(data)  
details(name="Aman", age=41, city="Prayagraj")
```

## Lambda Function:-

## Lambda Function:-

1. A lambda function is a **small, anonymous function**.
2. It contains **only a single expression**.
3. It is defined using the **lambda keyword**.
4. Mostly used for **short and simple operations**.

**Syntax** a. var = lambda args : expression

5. b. var = lambda args : TSB if condition else FSB

## Example:-

### Using Function:

```
def even_odd(n):  
    if n % 2 == 0:  
        print("Even")  
    else:  
        print("Odd")  
even_odd(10)
```

### Using Lambda Function:

```
even_odd = Lambda n: "Even" if n % 2 == 0 else "Odd"  
print(even_odd(5))
```

## QUESTIONS USING LAMBDA

1. WAP to check whether the given data is float or not

```
is_float = Lambda x: "Float" if type(x) == float else "Not Float"
print(is_float(10.5))
```

2. WAP to find the sum of 3 numbers

```
sum3 = Lambda a, b, c: a + b + c
print(sum3(10, 20, 30))
```

## Module & Packages:-

### Module:-

1. A module is a **file** that contains **functions, variables, and classes**, which can be reused in other programs.
2. For Example:-

Step 1: Create a Python file ==> mymath.py

```
def add(a, b):
    return a + b
def sub(a, b):
    return a - b
```

Step 2: Import the module in another file

Step 2: Import the module in another file

```
import mymath  
print(mymath.add(10, 5))  
print(mymath.sub(10, 5))
```

### 3. Ways to Import a Module:-

- a. import module\_name
- b. from module\_name import member
- c. import module\_name as alias

## Package:-

1. A package is a **collection of related modules** stored inside a **folder (directory)**.

### 2. Creating a Package:-

#### Folder Structure:

```
mypackage/  
|__ __init__.py  
|__ add.py  
|__ mul.py
```

#### add.py

```
def add(a, b):  
    return a + b
```

#### mul.py

```
mul.py
def mul(a, b):
    return a * b
```

## Using Package Modules

```
▶ from mypackage import add, mul
print(add.add(10, 20))
print(mul.mul(5, 4))
```

## \_\_init\_\_.py File

### Purpose:

- Marks a directory as a **package**
- Executes when package is imported

## Scope:-

### 1. Global Variables

**Global variables** are variables that are created **outside any function** (in the main program).

### Key Points:

- Created **outside** the function
- Can be **accessed (read)** inside a function
- **Cannot be modified** inside a function directly
- To modify them inside a function, we must use the **global keyword**