Algorithmic Problem Solving

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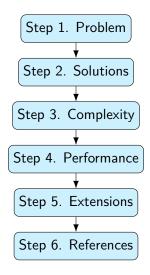
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Contributors

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Algorithmic-problem-solving template



Majority Element (HOME)

Problem

• An election was held in a democratic nation to elect their next leader. The citizens of the nation voted for their favorite candidates. It is now time to find whether someone won the election. Winning the election means getting a majority of votes. Given a set of elements, an element is a majority in that set if that element occurs greater than 50% of the number of elements in that set. If there is no majority in an election, there will be a re-election and the process repeats until there is a majority. So, how do you find whether someone won an election?

Problem

• Assumption: Equality comparison (A[i] = A[j]) between elements are allowed. Inequality comparisons $(A[i] \leq A[j])$ or A[i] < A[j]) between elements are not allowed.

Input: Array of natural numbers
 Output: Majority if it exists, -1 if there is no majority

• Input: [3,3,4,2,4,4,2,4,4]Output: 4

• Input: [3,3,4,2,4,4,2,4]Output: -1

Solutions \rightarrow Brute force

- 1. Count occurrences of each element
- 2. Find the majority

```
Majority-BruteForce(A[1 ... n])
Input: Array A[1 \dots n] of natural numbers.
Output: Majority element if it exists and -1 otherwise.
for i \leftarrow 1 to \lfloor n/2 \rfloor do
   count \leftarrow \text{CountOccurrences}(A[i \dots n], A[i])
   if count > \lfloor n/2 \rfloor then
      return A[i]
return -1
CountOccurrences(A[\ell ...h], k)
count \leftarrow 0
for i \leftarrow \ell to h do
   if A[i] = k then
      count \leftarrow count + 1
return count
```

$$\langle \mathsf{Time, Space} \rangle = \left\langle \Theta\left(n^2\right), \Theta\left(1\right) \right\rangle$$

Solutions \rightarrow Sorting

- 1. Sort the array
- 2. Count occurrences of each element
- 3. Find the majority

```
Majority-Sort(A[1 \dots n])
A[1 \dots n] \leftarrow \text{SORT}(A[1 \dots n])
i \leftarrow 1
for j \leftarrow 2 to n do
  if A[j] \neq A[i] then
  i \leftarrow j
if (n-i+1) > |n/2| then
  return A[i]
return -1
```

$$\langle \mathsf{Time, Space} \rangle = \langle \Theta\left(n \log n\right), \Theta\left(n\right) \rangle$$

$\textbf{Solutions} \rightarrow \textbf{Divide-and-conquer}$

- 1. Split the array into two halves
- 2. $\ell majority \leftarrow majority$ in the left half
- 3. $rmajority \leftarrow majority in the right half$
- 4. Check if $\ell majority$ or rmajority is the array majority

```
Majority-D&C(A[1...n])
return D\&C(A[1 \dots n])
D\&C(A[low...high])
if low = high then return A[low]
size \leftarrow (high - low + 1); mid \leftarrow \lfloor (low + high)/2 \rfloor
\ell majority \leftarrow D\&C(A[low...mid])
rmajority \leftarrow D\&C(A[(mid + 1) \dots high])
\ell count \leftarrow \text{CountOccurrences}(A[low...high], \ell majority)
rcount \leftarrow CountOccurrences(A[low...high], rmajority)
if \ell count > |size/2| then return \ell majority
if rcount > |size/2| then return rmajority
return -1
```

 $\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \Theta (n \log n), \Theta (\log n) \rangle$

Solutions \rightarrow **Hashing**

- 1. Store $\langle unique element, frequency \rangle$ pairs in hash map
- 2. Find majority

```
\begin{array}{l} \text{Majority-Hashing}(A[1 \dots n]) \\ \text{Create hash map $H$ to insert (element, frequency) pairs} \\ \textbf{for } i \leftarrow 1 \ \textbf{to } n \ \textbf{do} \\ | \ \textbf{if $H$.} \text{ContainsKey}(A[i]) \ \textbf{then} \\ | \ H. \text{Add}(\langle A[i], H. \text{GetValue}(A[i]) + 1 \rangle) \\ | \ \textbf{else} \\ | \ H. \text{Add}(\langle A[i], 1 \rangle) \\ | \ \textbf{if $H$.} \text{GetValue}(A[i]) > \lfloor n/2 \rfloor \ \textbf{then} \\ | \ \textbf{return } A[i] \\ | \ \textbf{return } -1 \\ \end{array}
```

$$\langle \mathsf{Time}, \, \mathsf{Space} \rangle = \langle \Theta(n), \Theta(n) \rangle$$

Solutions → **Median**

- 1. Find the median element
- 2. Check if the median is the majority

```
\begin{aligned} & \text{Majority-Median}(A[1 \dots n]) \\ & median \leftarrow \text{Selection}(A[1 \dots n], \lfloor n/2 \rfloor) \\ & count \leftarrow \text{CountOccurrences}(A[1 \dots n], median) \\ & \text{if } count > \lfloor n/2 \rfloor \text{ then} \\ & \mid \text{ return } median \\ & \text{return } -1 \end{aligned}
```

$$\langle \mathsf{Time, Space} \rangle = \langle \Theta(n), \Theta(1) \rangle$$

Solutions \rightarrow **Probabilistic**

- 1. Select a random element and check if it is majority
- 2. Repeat Step 1 for at most $\left|\log_2\frac{1}{\epsilon}\right|$ number of times
- 3. Return majority

```
\begin{aligned} & \text{Majority-Probabilistic}(A[1 \dots n]) \\ & \text{for } i \leftarrow 1 \text{ to } \left\lfloor \log_2 \frac{1}{\epsilon} \right\rfloor \text{ do} \\ & \left\lfloor random \leftarrow \text{Random}(A[1 \dots n]) \\ & count \leftarrow \text{CountOccurrences}(A[1 \dots n], random) \\ & \text{if } count > \lfloor n/2 \rfloor \text{ then} \\ & \left\lfloor return \ random \\ & \text{return } -1 \end{aligned} \end{aligned}
```

$$\langle \mathsf{Time, Space} \rangle = \left\langle \Theta\left(n\log\frac{1}{\epsilon}\right), \Theta\left(1\right) \right\rangle$$

$\textbf{Solutions} \rightarrow \textbf{BoyerMoore-Multipass}$

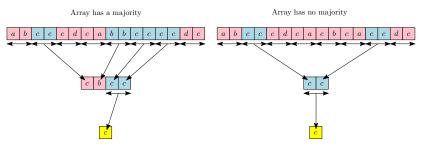
- Consider a pair. If they are same, keep one copy, else, discard. Repeat for the entire array.
- 2. Repeat step 1 until there is only one element
- 3. Check if the element is the majority

```
Majority-BoyerMoore-Multipass(A[1...n])
Create a dynamic array B \leftarrow []
for i \leftarrow 1 to n-1 increment 2 do
  if A[i] = A[i+1] then
  B.\mathsf{Add}(A[i])
if n \mod 2 = 1 then tiebreaker \leftarrow A[n]
if B is empty then return tiebreaker
C \leftarrow \text{Majority-Multipass}(B, tiebreaker)
if C = -1 then return -1
count \leftarrow \text{CountOccurrences}(A[1 \dots n], C)
if count > \lfloor n/2 \rfloor or (count = \lfloor n/2 \rfloor and C = tiebreaker) then
  return C
return -1
```

 $\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \Theta(n), \Theta(n) \rangle$

$\textbf{Solutions} \, \rightarrow \, \textbf{BoyerMoore-Multipass}$

- 1. If a pair is different, then discard
 If a pair is same, then keep one copy
- 2. Repeat step 1 until only one element if left
- If array has majority, then final element is majorityIf array has no majority, then final element has no meaning

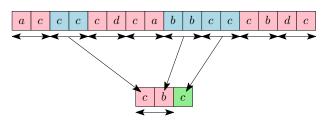


Final element is the majority

Final element has no meaning

$\textbf{Solutions} \rightarrow \textbf{BoyerMoore-Multipass}$

Array has a majority



tiebreaker = -1 candidate = c

 $\begin{aligned} tiebreaker &= c \\ \text{candidate} &= c \end{aligned}$

 ϕ

tiebreaker = ccandidate = c

$\textbf{Solutions} \rightarrow \textbf{BoyerMoore-Twopass}$

- 1. Create a stack. Scan the elements one at a time.
- 2. If stack is empty or if element considered is the same as stack top, then push element. Else, pop an element from stack.
- 3. If stack is non-empty, check if stack top is the majority element. Else, return -1.

Solutions → **BoyerMoore-Twopass**

```
Majority-BoyerMoore-Twopass(A[1...n])
// Stage 1. Eliminate all except one candidate C
Create a stack S
for i \leftarrow 1 to n do
  if S is empty then S.Push(A[i])
  else
    top \leftarrow S.\mathsf{Top}()
     if A[i] = top then S.Push(A[i])
     else S.Pop()
// Stage 2. Check whether C is the majority
if S is empty then return -1
C \leftarrow S.\mathsf{Top}()
count \leftarrow \text{CountOccurrences}(A[1 \dots n], C)
if count > \lfloor n/2 \rfloor then return C
return -1
```

$$\langle \mathsf{Time}, \, \mathsf{Space} \rangle = \langle \Theta(n), \mathcal{O}(n) \rangle$$

$\textbf{Solutions} \rightarrow \textbf{BoyerMoore-Twopass}$

i	A[i]	S
1	a	[a]
2	a	[a,a]
3	a	[a, a, a]
4	b	[a,a]
5	b	[a]
6	b	ϕ
7	b	[b]

i	A[i]	S
1	a	[a]
2	b	ϕ
3	a	[a]
4	b	ϕ
5	a	[a]
6	b	ϕ
7	c	[c]

i	A[i]	S
1	a	[a]
2	b	ϕ
3	a	[a]
4	b	ϕ
5	a	[a]
6	b	ϕ

$\textbf{Solutions} \rightarrow \textbf{BoyerMoore-Twopass-Inplace}$

- 1. Let C be majority candidate; m be #unpaired occurrences of C
- 2. In iteration 1, we set $C \leftarrow 1$ st element and $m \leftarrow 1$
- 3. In iteration $i \in [2,n]$, if m is zero, then set $C \leftarrow i$ th element and $m \leftarrow 1$. Otherwise, compare if ith element is same as C. If same, then increment m, else, decrement m.
- 4. If m is positive, then check if C is majority

Solutions \rightarrow BoyerMoore-Twopass-Inplace

```
Majority-BoyerMoore-Twopass-Inplace (A[1 \dots n])
C \leftarrow A[1]; m \leftarrow 1
// Stage 1. Eliminate all except one candidate c
for i \leftarrow 2 to n do
  if m=0 then
  \{ C \leftarrow A[i]; m \leftarrow 1 \}
  else
     if C = A[i] then m \leftarrow m + 1
     else m \leftarrow m-1
// Stage 2. Check whether c is the majority
if m \neq 0 then
  count \leftarrow \text{CountOccurrences}(A[1 \dots n], C)
  if count > \lfloor n/2 \rfloor then return C
return -1
```

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \Theta(n), \Theta(1) \rangle$$

$\textbf{Solutions} \rightarrow \textbf{BoyerMoore-Twopass-Inplace}$

- 1. Let C be majority candidate; m be #unpaired occurrences of C
- 2. In iteration 1, we set $C \leftarrow 1$ st element and $m \leftarrow 1$
- 3. In iteration $i \in [2, n]$, if m is zero, then set $C \leftarrow i$ th element and $m \leftarrow 1$. Otherwise, compare if ith element is same as C. If same, then increment m, else, decrement m.
- 4. If m is positive, then check if C is majority

i	A[i]	C	m
1	a	a	1
2	a	a	2
3	a	a	3
4	b	b	2
5	b	b	1
6	b	b	0
7	b	b	1

i	A[i]	C	m
1	a	a	1
2	b	a	0
3	a	a	1
4	b	a	0
5	a	a	1
6	b	a	0
7	c	c	1

\int_{i}	A[i]	C	\overline{m}
1	a	a	1
2	b	a	0
3	a	a	1
4	b	a	0
5	a	a	1
6	b	a	0

$\textbf{Solutions} \rightarrow \textbf{FischerSalzberg}$

```
Majority-FischerSalzberg(A[1...n])
// Stage 1. Find the majority candidate C
Create two stacks S_1 and S_2
for i \leftarrow 1 to n do
   if S_1 is empty or S_1. Top() \neq A[i] then
      S_1.\mathsf{Push}(A[i]) if S_2 is not empty then S_1.\mathsf{Push}(S_2.\mathsf{Pop}())
   else S_2.Push(A[i])
C \leftarrow S_1.\mathsf{Top}()
// Stage 2. Confirm if the candidate is the majority
while S_1 is not empty do
   item \leftarrow S_1.\mathsf{Pop}()
   if item = C then
      if S_1 is empty then S_2.Push(C)
      else S_1.Pop()
   else
      if S_2 is empty then return -1
      else S_2.\mathsf{Pop}()
if S_2 is not empty then return C
return -1
                     \langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \Theta(n), \Theta(n) \rangle
```

$\textbf{Solutions} \rightarrow \textbf{FischerSalzberg}$

i	A[i]	S_1	S_2
1	a	[a]	ϕ
2	a	[a]	[a]
3	a	[a]	[a, a]
4	b	[a,b,a]	[a]
5	b	[a,b,a,b,a]	ϕ
6	b	$\left[a,b,a,b,a,b\right]$	ϕ
7	b	[a,b,a,b,a,b]	[b]
		[a,b,a,b]	[b]
		[a,b]	[b]
		ϕ	[b]

i	A[i]	S_1	S_2
1	a	[a]	ϕ
2	b	[a,b]	ϕ
3	a	[a,b,a]	ϕ
4	b	[a,b,a,b]	ϕ
5	a	[a,b,a,b,a]	ϕ
6	b	[a,b,a,b,a,b]	ϕ
7	c	[a,b,a,b,a,b,c]	ϕ
		[a,b,a,b,a]	ϕ
		[a,b,a,b]	ϕ

	[-]	_	
i	A[i]	S_1	S_2
1	a	[a]	ϕ
2	b	[a,b]	ϕ
3	a	[a,b,a]	ϕ
4	b	[a,b,a,b]	ϕ
5	a	[a,b,a,b,a]	ϕ
6	b	[a,b,a,b,a,b]	ϕ
		[a,b,a,b]	ϕ
		[a,b]	ϕ
		ϕ	ϕ

Complexity

Algorithm	Time	Extra Space	Comments
Brute force	$\Theta(n^2)$	$\Theta(1)$	_
Sorting-based	$\Theta(n \log n)$	$\Theta(n)$	Can't solve.
Divide-and-conquer	$\Theta(n \log n)$	$\Theta(\log n)$	_
Probabilistic	$\Theta\left(n\log\frac{1}{\epsilon}\right)$	$\Theta(1)$	Can't solve. Success $> 1 - \epsilon$.
Hashing-based	$\Theta(n)$	$\Theta(n)$	Can't solve.
Median-based	$\Theta(n)$	$\Theta(n)$	Can't solve.
BoyerMoore multipass	$\Theta(n)$	$\Theta(n)$	_
BoyerMoore twopass	$\Theta(n)$	$\mathcal{O}\left(n\right)$	_
BoyerMoore twopass inplace	$\Theta(n)$	$\Theta(1)$	_
FischerSalzberg	$\Theta(n)$	$\Theta(n)$	_

References

• Puzzle book

Selection Two Sorted Arrays HOME

Problem

- Find the kth smallest element among two sorted arrays $A[1 \dots m]$ and $B[1 \dots n]$, where $k \in [1, (m+n)]$.
- Input: [10, 30, 40, 60, 70, 80, 100], [20, 50, 90, 110], and k=9 Output: 90
- Input: [10, 30, 40, 60, 70, 80, 100], [20, 50, 90, 110], and k=4 Output: 40

Solutions → **Concatenate&Sort**

- 1. Concatenate the two arrays and sort it
- 2. Return the kth smallest element

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \Theta\left((m+n)\log(m+n)\right), \Theta\left(m+n\right) \rangle$$

Solutions → **Concatenate&Heapify**

- 1. Concatenate the two arrays and build a heap
- 2. Return the kth smallest element

```
SELECTION-CONCATENATE&HEAPIFY(A[1 \dots m], B[1 \dots n], k)

Create a heap H[1 \dots (m+n)]

H[1 \dots m] \leftarrow A[1 \dots m] // Copy the first array to H

H[(m+1) \dots (m+n)] \leftarrow B[1 \dots n] // Copy the second array to H

HEAPIFY(H[1 \dots (m+n)]) // Construct heap from H in linear time

// RemoveMin from H for a total of k times

for i \leftarrow 1 to k do

| result \leftarrow H.RemoveMin()

return result
```

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \Theta\left((m+n) + k \log(m+n)\right), \Theta\left(m+n\right) \rangle$$

Solutions \rightarrow Merge

- 1. Merge the two sorted arrays
- 2. Return the kth smallest element

```
SELECTION-MERGE (A[1 ... m], B[1 ... n], k)
i \leftarrow 1: i \leftarrow 1: \ell \leftarrow 1
Create an array M[1...(m+n)]
// Merge the two sorted arrays to M until an array becomes empty
while i \le m and j \le n do
  if A[i] \leq B[j] then \{M[\ell] \leftarrow A[i]; i \leftarrow i+1\}
  else \{M[\ell] \leftarrow B[j]; j \leftarrow j+1\}
// Copy the remaining elements to M
if i > m then M[\ell \dots (m+n)] \leftarrow B[j \dots n]
else if i > n then M[\ell \dots (m+n)] \leftarrow A[i \dots m]
// Return the kth smallest element of M
return M[k]
```

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \Theta(m+n), \Theta(m+n) \rangle$$

$\textbf{Solutions} \rightarrow \textbf{MergeOptimized}$

1. Merge the two sorted arrays without using extra space to find the kth smallest element

```
SELECTION-MERGEOPTIMIZED(A[1 ... m], B[1 ... n], k)
i \leftarrow 1; \ i \leftarrow 1
// Iterate for k elements
while k > 0 do
   // If one of the arrays is reached
  if i > m then return B[i + k - 1]
  if j > n then return A[i+k-1]
   // Merge-like operations
  if A[i] < B[j] then i \leftarrow i + 1
  else if A[i] \geq B[j] then j \leftarrow j+1
  k \leftarrow k-1
return min(A[i], B[j])
```

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \Theta(k), \Theta(1) \rangle$$

$\textbf{Solutions} \rightarrow \textbf{Decrease-and-Conquer (recursive)}$

- 1. Find the middle indices mid1 and mid2 of the two arrays
- 2. Compare mid1 + mid2 and k and compare A[mid1] and B[mid2]. Recursively call the algorithm on a smaller subproblem depending on the four cases.

Solutions → **Decrease-and-Conquer** (recursive)

```
SELECTION-DE&C(A[1 \dots m], B[1 \dots n], k)
// If an array is empty, return kth element of other array
if m = 0 then return B[k]
if n = 0 then return A[k]
// Recursive case: Find the midpoint of each array
mid1 \leftarrow \lfloor m/2 \rfloor; mid2 \leftarrow \lfloor n/2 \rfloor
if mid1 + mid2 < k and A[mid1] > B[mid2] then
   // kth smallest can't be in the first half of the second array B
  return Selection-De&C(A, B[(mid2 + 1) \dots n], k - mid2)
else if mid1 + mid2 < k and A[mid1] \leq B[mid2] then
   // kth smallest can't be in the first half of the first array A
  return Selection-De&C(A[(mid1+1)...m], B, k-mid1)
else if mid1 + mid2 \ge k and A[mid1] > B[mid2] then
   // kth smallest can't be in the second half of the first array A
  return Selection-De&C(A[1 \dots mid1], B, k)
else if mid1 + mid2 > k and A[mid1] < B[mid2] then
   // kth smallest can't be in the second half of the second array B
  return Selection-De&C(A, B[1 \dots mid2], k)
     \langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \mathcal{O}(\log(m+n)), \mathcal{O}(\log(m+n)) \rangle
```

Solutions → **Decrease-and-Conquer** (recursive)

```
Case 1: mid1 + mid2 < k and A[mid1] > B[mid2]
        B[mid2]
                      A[mid1]
                                            Selection (A, B[(mid2 + 1) \dots n], k - mid2)
                                            as kth smallest item isn't present in the first half of B
        < k elements
Case 2: mid1 + mid2 < k and A[mid1] \le B[mid2]
        A[mid1]
                      B[mid2]
                                            Selection(A[(mid1+1)...m], B, k-mid1)
                                            as kth smallest item isn't present in the first half of A
       < k elements
Case 3: mid1 + mid2 \ge k and A[mid1] > B[mid2]
        B[mid2]
                      A[mid1]
                                            Selection(A[1...mid1], B, k)
                                            as kth smallest item isn't present in the second half of A
        > k elements
Case 4: mid1 + mid2 > k and A[mid1] < B[mid2]
        A[mid1]
                      B[mid2]
                                            Selection(A, B[1 \dots mid2], k)
                                            as kth smallest item isn't present in the second half of B
       > k elements
```

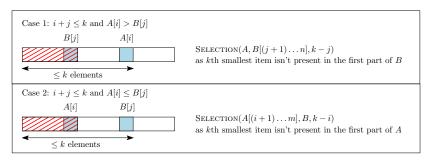
Solutions \rightarrow BinarySearch (recursive)

```
SELECTION-BINARYSEARCH(A[1 ... m], B[1 ... n], k)
// First array should be the shorter of the two arrays
if m > n then
  return Selection-BinarySearch(B[1 ... n], A[1 ... m], k)
// If first array is empty, return the kth element of the second array
if m = 0 then return B[k]
// If k=1, return the minimum of the first elements of the two arrays
if k = 1 then return min(A[1], B[1])
// Pick the number of elements that will be discarded in the two arrays
i \leftarrow \min(m, \lfloor k/2 \rfloor); j \leftarrow k-i
// If A[i] > B[j], then discard the first j elements of B
if A[i] > B[j] then
  return Selection-BinarySearch(A, B[j+1...n], k-j)
// If A[i] < B[j], then discard the first i elements of A
else if A[i] \leq B[j] then
  return Selection-BinarySearch(A[i+1...n], B, k-i)
```

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \Theta(\log k), \Theta(\log k) \rangle$$

Solutions → **BinarySearch** (recursive)

- 1. Select index i in the first array A, where $i = \min(m, \lfloor k/2 \rfloor)$
- 2. Select index j in the second array B, where j = k i
- 3. If A[i] > B[j], discard the first j elements of B and find the (k-j)th smallest element recursively
- 4. If $A[i] \leq B[j]$, discard the first i elements of A and find the (k-i)th smallest element recursively



Complexity

Algorithm	Time	Extra Space
Concatenate-sort	$\Theta\left((m+n)\log(m+n)\right)$	$\Theta\left(m+n\right)$
Concatenate-heapify	$\Theta\left((m+n) + k\log(m+n)\right)$	$\Theta\left(m+n\right)$
Merge	$\Theta\left(m+n ight)$	$\Theta\left(m+n\right)$
Merge optimized	$\Theta\left(k\right)$	$\Theta(1)$
De&C (recursive)	$\Theta\left(\log(m+n)\right)$	$\Theta\left(\log(m+n)\right)$
Binary search (recursive)	$\Theta\left(\log k ight)$	$\Theta(\log k)$

Y-shaped Linked List HOME

Problem

There are two singly linked lists of sizes m and n, respectively.
 Due to some error, the two linked lists are connected in Y-shape.
 Design an efficient algorithm to determine the point of intersection of the two lists given their head nodes i.e., head1 and head2.

Solutions \rightarrow Brute force

- 1. Run two nested loops. One loop for list 1 and another for list 2.
- 2. If the two pointers match then that is the intersection node. Else return null.

```
YSHAPEDLINKEDLIST-BRUTEFORCE(head1, head2)
pointer1 \leftarrow head1
// Outer loop for nodes in list 1
while pointer1 \neq null do
  pointer2 \leftarrow head2
   // Inner loop for nodes in list 2
  while pointer2 \neq null do
      // First time the two pointers are the same is the intersection
     if pointer1 = pointer2 then
        return pointer1
     pointer2 \leftarrow pointer2.Next()
  pointer1 \leftarrow pointer1.Next()
return null
```

$$\langle \mathsf{Time}, \, \mathsf{Space} \rangle = \langle \mathcal{O}\left(mn\right), \Theta\left(1\right) \rangle$$

Solutions \rightarrow **Hashset**

- 1. Store every node reference of list 1 in a hashset
- 2. Scan each node reference of list 2 and check if it exists in the hashset

```
YShapedLinkedList-Hashset(head1, head2)
pointer1 \leftarrow head1; pointer2 \leftarrow head2
Create a hashset H to store node references
// Store every node reference of list 1 in a hashset
while pointer1 \neq null do
  H.\mathsf{Add}(pointer1)
  pointer1 \leftarrow pointer1.\mathsf{Next}()
 // Scan each node pointer of list 2 and check if it exists in the hashset
while pointer2 \neq null do
  if H.ContainsKey(pointer2) then
     return pointer2
  pointer2 \leftarrow pointer2.Next()
return null
```

$$\langle \mathsf{Time, Space} \rangle = \langle \mathcal{O}\left(m+n\right), \Theta\left(m\right) \rangle$$

Solutions → **DifferenceCount**

- 1. Find the difference diff in the lengths of the lists. This is the length of the bottom portion of Y.
- 2. Advance the pointer of the longer list by diff
- 3. Now move pointers of both longer and shorter one node at a time until there the intersection node is found. Else return null

```
YShapedLinkedList-DifferenceCount(head1, head2)
// Find the difference in the lengths of the lists. Determine which list is
    longer and set the longer and shorter lists accordingly
if m > n then \{ diff \leftarrow m - n; longer \leftarrow head1; shorter \leftarrow head2 \}
else { diff \leftarrow n - m; longer \leftarrow head2; shorter \leftarrow head1 }
// Advance the pointer of the longer list by the difference in lengths
for i \leftarrow 1 to diff do longer \leftarrow longer.Next()
// Iterate through both lists until the pointers meet at the merge point
while longer \neq shorter do
  longer \leftarrow longer.\mathsf{Next}()
  shorter \leftarrow shorter.Next()
return longer
```

$$\langle \mathsf{Time, Space} \rangle = \langle \mathcal{O}\left(m+n\right), \mathcal{O}\left(1\right) \rangle$$

Solutions → **TwoStacks**

- 1. Store all nodes of list 1 in stack 1 and list 2 in stack 2
- 2. Pop the same node pointers from both stacks until the pointers are different
- 3. The last same node reference is the intersecting node

```
YSHAPEDLINKEDLIST-TWOSTACKS(head1, head2)
Create two stacks S1 and S2
node1 \leftarrow head1; node2 \leftarrow head2; result \leftarrow null
// Store all nodes of list 1 in stack 1 and list 2 in stack 2
while node1 \neq null do { S1.Push(node1); node1 \leftarrow node1.Next() }
while node2 \neq null do { S2.Push(node2); node2 \leftarrow node2.Next() }
// If the two stack tops are different then there is no intersection
if S1.\mathsf{Top}() \neq S2.\mathsf{Top}() then return null
// Keep popping the same node references from the two stacks, the last
    node reference that is same is the intersection node
while S1 is not empty and S2 is not empty and S1.\mathsf{Top}() = S2.\mathsf{Top}() do
  \{ result \leftarrow S1.Pop(); S1.Pop() \}
// Return the intersecting node
return result
```

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \Theta(m+n), \Theta(m+n) \rangle$$

Solutions \rightarrow **TwoPointers**

- 1. Scan list 1 using *pointer*1. Scan list 2 using *pointer*2.
- 2. If pointer1 reaches list 1 end, then start from list 2. If pointer2 reaches list 2 end, then start from list 1.
- 3. At any moment, when the two node references are same, it is the intersection node. Else, return null.

```
YSHAPEDLINKEDLIST-TWOPOINTERS(head1, head2)
pointer1 \leftarrow head1; pointer2 \leftarrow head2
// If one of the lists is empty, then there is no intersection node
if pointer1 = null or pointer = null then return null
// Traverse the lists until the intersection node is found
while pointer1 \neq pointer2 do
  pointer1 \leftarrow pointer1.Next(); pointer2 \leftarrow pointer2.Next()
  if pointer1 = pointer2 then return pointer1
   // If a pointer reaches its list end, then start from other list
  if pointer1 = null then pointer1 \leftarrow head2
  if pointer2 = null then pointer2 \leftarrow head1
return pointer1
```

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \mathcal{O}(m+n), \Theta(1) \rangle$$

Complexity

Algorithm	Time	Extra Space
Brute force	$\mathcal{O}\left(mn\right)$	$\Theta(1)$
Hashset	$\mathcal{O}\left(m+n\right)$	$\Theta\left(m\right)$
Difference count	$\mathcal{O}\left(m+n\right)$	$\Theta(1)$
Two stacks	$\Theta\left(m+n\right)$	$\Theta\left(m+n\right)$
Two pointers	$\mathcal{O}\left(m+n\right)$	$\Theta(1)$

Random Permutation HOME

Random Permutation

- Which of the three algorithms are correct?
- Only the third algorithm. Why?

```
\begin{aligned} & \operatorname{RandomPermute}(A[1 \dots n]) \\ & \operatorname{for}\ i \leftarrow 1\ \operatorname{to}\ n - 1\ \operatorname{do} \\ & |\ A[i] \leftarrow \operatorname{Swap}(A[i], A[\operatorname{Random}(1 \dots n)]) \\ & \operatorname{RandomPermute}(A[1 \dots n]) \\ & \operatorname{for}\ i \leftarrow 1\ \operatorname{to}\ n - 1\ \operatorname{do} \\ & |\ A[i] \leftarrow \operatorname{Swap}(A[i], A[\operatorname{Random}(i+1 \dots n)]) \\ & \operatorname{RandomPermute}(A[1 \dots n]) \\ & \operatorname{for}\ i \leftarrow 1\ \operatorname{to}\ n - 1\ \operatorname{do} \\ & |\ A[i] \leftarrow \operatorname{Swap}(A[i], A[\operatorname{Random}(i \dots n)]) \end{aligned}
```

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \mathcal{O}(\infty), \Theta(1) \rangle$$

Sorting Algorithms HOME

Problem

- ullet Design an efficient algorithm to sort a given array $A[1\dots n]$.
- $\bullet \ \, \mathsf{Input:} \ \, [80, 30, 90, 50, 40, 20, 100] \\ \mathsf{Output:} \ \, [20, 30, 40, 50, 80, 90, 100] \\$
- Input: [23, 15, 40, 15, 10] Output: [10, 15, 15, 23, 40]

Solutions → **Permutation Sort**

```
\begin{aligned} & \text{PermutationSort}(A[1 \dots n]) \\ & \text{while } true \text{ do} \\ & | & \text{RandomPermute}(A[1 \dots n]) \\ & \text{if } & \text{IsSorted}(A[1 \dots n]) \text{ then} \\ & | & \text{break} \\ & \\ & \text{RandomPermute}(A[1 \dots n]) \\ & \text{for } i \leftarrow 1 \text{ to } n-1 \text{ do} \\ & | & A[i] \leftarrow \text{SWaP}(A[i], A[\text{Random}(i \dots n)]) \end{aligned}
```

$$\langle \mathsf{Time, Space} \rangle = \langle \mathcal{O} \left(\infty \right), \Theta \left(1 \right) \rangle$$

Solutions \rightarrow Slow Sort

- 1. Divide the subarray into two halves.
- 2. Sort the first half recursively.
- 3. Sort the second half recursively.
- 4. Swap the last elements of the two halves if they are out of order.
- 5. Sort the subarray except the last element recursively.

```
SLOWSORT(A[low...high])
if i > j then return
// Sort the two halves recursively
mid \leftarrow (low + high)/2
SLOWSORT(A[low...mid])
SLOWSORT(A[mid + 1...high])
// The largest element of the subarray should go to its correct position
if A[high] < A[mid] then
  Swap(A[high], A[mid])
// Sort the remaining subarray
SLOWSORT(A[low...high-1])
```

$$\left\langle \mathsf{Time, Space} \right\rangle = \left\langle \mathcal{O}\left(n^{\frac{\log_2 n}{2}}\right), \Theta\left(n\right) \right\rangle$$

Solutions → **Pancake Sort**

- 1. Suppose the index of the maximum element in $A[1 \dots n]$ is maxindex.
- 2. Reverse $A[1\dots maxindex]$ to move the largest element in the array to index 1.
- 3. Reverse $A[1 \dots n]$ to move the largest element to A[n].
- 4. Recursively sort $A[1 \dots n-1]$.

```
PancakeSort(A[1 ... n])
// The ith iteration finds the ith largest element
for i \leftarrow n downto 2 do
   // Step 1. Find the index of the \max(A[1 \dots i])
  maxindex \leftarrow 1
  for j \leftarrow 2 to i do
     if A[j] > A[maxindex] then
    maxindex \leftarrow i
   // Step 2. Move max(A[1...maxindex]) to index 1
  Reverse(A[1...maxindex])
   // Step 3. Move A[1] to its correct position
  Reverse(A[1 \dots i])
```

$$\langle \mathsf{Time, Space} \rangle = \left\langle \mathcal{O}\left(n^2\right), \Theta\left(1\right) \right\rangle$$

$\textbf{Solutions} \rightarrow \textbf{Pancake Sort}$

7	9	7	8	6
9	7	7	8	6
6	8	7	7	9

$$i = 5$$
; $maxindex = 2$
Reverse $A[1 \dots maxindex]$
Reverse $A[1 \dots i]$

$$i = 4$$
; $maxindex = 2$
Reverse $A[1 \dots maxindex]$
Reverse $A[1 \dots i]$

$$i=3; \ maxindex=1$$

Reverse $A[1\dots maxindex]$
Reverse $A[1\dots i]$

$$i = 2$$
; $maxindex = 2$
Reverse $A[1 \dots maxindex]$
Reverse $A[1 \dots i]$

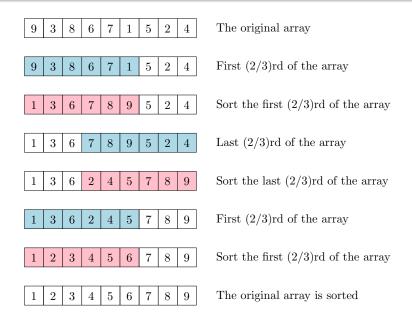
$\textbf{Solutions} \rightarrow \textbf{Stooge Sort}$

- 1. If the start element is greater than the end element, swap them.
- 2. If there are three or more elements in the array:
 - 1. Recursively sort the first 2/3rd of the array
 - 2. Recursively sort the last 2/3rd of the array
 - 3. Recursively sort the first 2/3rd of the array

```
 \begin{aligned} & \text{StoogeSort}(A[\ell \dots h]) \\ & size \leftarrow h - \ell + 1 \\ & \text{if } (A[\ell] > A[h]) \text{ then} \\ & | & \text{SWAP}(A[\ell], A[h]) \\ & \text{if } (size > 2) \text{ then} \\ & | & third \leftarrow size/3 \\ & & \text{STOOGESORT}(A[\ell \dots h - third]) \\ & & \text{STOOGESORT}(A[\ell + third \dots h]) \\ & & \text{STOOGESORT}(A[\ell \dots h - third]) \end{aligned}
```

$$\langle \mathsf{Time, Space} \rangle = \left\langle \Theta\left(n^{\log_{1.5} 3}\right), \Theta\left(\log n\right) \right\rangle$$

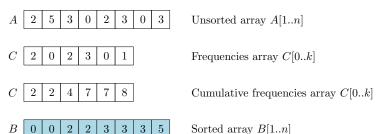
$\textbf{Solutions} \, \rightarrow \, \textbf{Stooge Sort}$



$\textbf{Solutions} \, \rightarrow \, \textbf{Counting Sort}$

Assumption

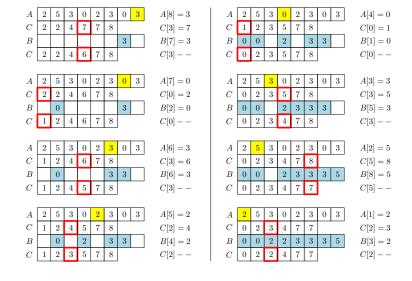
- Items are natural numbers with maximum value k.
- 1. Create an array for indices in the range $\left[0,k\right]$
- 2. Distribute items to these indices to compute item frequences
- 3. Compute the cumulative frequencies of items for indices in the range $\left[0,k\right]$
- 4. Find the sorted array



$\textbf{Solutions} \, \rightarrow \, \textbf{Counting Sort}$

```
CountingSort(A[1...n])
k \leftarrow \max(A[1 \dots n])
Create new array B[1 \dots n]
Create new array C[0 \dots k] and initialize it to 0
// Find the frequencies of items
// After this step, C[i] will contain #elements equal to i
for i \leftarrow 1 to n do
C[A[i]] \leftarrow C[A[i]] + 1
// Find the cumulative frequencies of items
// After this step, C[i] will contain #elements less than or equal to i
for i \leftarrow 1 to k do
C[i] \leftarrow C[i] + C[i-1]
// Get the sorted array in B
for i \leftarrow n downto 1 do
  B[C[A[j]] \leftarrow A[j]
  C[A[i]] \leftarrow C[A[i]] - 1
// Copy the sorted array to A
for j \leftarrow 1 to n do
  A[j] \leftarrow B[j]
```

$\textbf{Solutions} \rightarrow \textbf{Counting Sort}$



$\textbf{Solutions} \rightarrow \textbf{Counting Sort Variant}$

- This algorithm counts the number of occurrences of each element in the input sequence and then uses that information to construct the sorted output. It is often used when the range of input elements is known in advance.
- The algorithm works by distributing the input elements into a number of bins/buckets based on their values and then collecting from the bins in order, resulting in a sorted output
- This algorithm is typically used for sorting a large number of elements with a small range of possible values

Solutions → **Counting Sort Variant**

```
CountingSortVariant(A[1...n])
(max, min) \leftarrow \text{MaxMin}(A[1 \dots n])
size \leftarrow max - min + 1
                                                    // size of range [min, max]
Create an array B[1 \dots size] \leftarrow [0 \dots 0]
// Distribute array A elements to buckets in B
for j \leftarrow 1 to n do
i \leftarrow A[i] - min + 1; B[i] \leftarrow B[i] + 1
// Construct the sorted array A based on the bucket array
index \leftarrow 1
for i \leftarrow 1 to size do
   while B[i] > 0 do
      A[index] \leftarrow i + min - 1
     index \leftarrow index + 1
      B[i] \leftarrow B[i] - 1
```

```
Let \#buckets = \max(A[1 \dots n]) - \min(A[1 \dots n])
\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \Theta\left(n + \#buckets\right), \Theta\left(\#buckets\right) \rangle
```

Solutions → **Counting Sort Variant**





$$index = 1$$
, $i = 1$
 $A[index] = i + min - 1$
 $B[i] - -$



$$index = 2$$
, $i = 1$
 $A[index] = i + min - 1$
 $B[i] - -$



$$index = 3$$
, $i = 2$
 $A[index] = i + min - 1$
 $B[i] - -$



$$index = 4$$
, $i = 3$
 $A[index] = i + min - 1$
 $B[i] - -$



$$index = 5 \ , \ i = 3$$

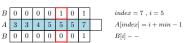
$$A[index] = i + min - 1$$

$$B[i] - -$$

B	0	0	1	0	1	0	1	
A	3	3	4	5	5	5		
B	0	0	0	0	1	0	1	
	_							

3	3	4	5	5	5			A[index] = i + min - 1
0	0	0	0	1	0	1		B[i]
							•	

B	0	0	0	0	1	0	1	
A	3	3	4	5	5	5		Г
B	0	0	0	0	1	0	1	Г







B	0	0	0	0	0	0	1	
${\cal A}$	3	3	4	5	5	5	7	9
B	0	0	0	0	0	0	0	

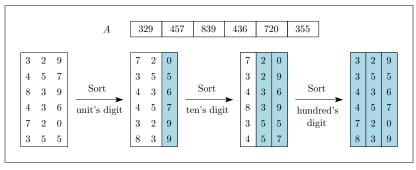
$$index = 8$$
, $i = 7$
 $A[index] = i + min - 1$
 $B[i] - -$

index = 8, i = 6

index = 6, i = 3

index = 4, i = 4

- 1. Sort the numbers based on digits at unit's place
- 2. Sort the numbers based on digits at ten's place
- 3. Sort the numbers based on digits at hundred's place
- 4. Continue the process until you cover all decimal digits
- 5. By the end, the entire array will be sorted



```
RadixSort(A[1 \dots n])
max \leftarrow \mathsf{Max}(A[1 \dots n]); \ exp \leftarrow 1
// Sort the array for each digit
while exp \leq max do
   C[0...9] \leftarrow [0...0]; B[1...n] \leftarrow [0...0]
    // Find the cumulative frequencies of items
   for i \leftarrow 1 to n do
      \{ index \leftarrow \left| \frac{A[i]}{exn} \right| \mod 10; C[index] \leftarrow C[index] + 1 \}
   for i \leftarrow 1 to 9 do C[i] \leftarrow C[i] + C[i-1]
    // Populate output using count array
   for i \leftarrow n downto 1 do
      index \leftarrow \left| \frac{A[i]}{exp} \right| \mod 10
      B[C[index]] \leftarrow A[i]
     C[index] \leftarrow C[index] - 1
   A[1 \dots n] \leftarrow B[1 \dots n]; \ exp \leftarrow exp \times 10
```

$$\langle \mathsf{Time}, \, \mathsf{Space} \rangle = \langle \Theta \left(n \log n \right), \Theta \left(n \right) \rangle$$

Sort numbers based on the digits at unit's place

A	329		457		839		436		720		355
C	1	1	1	1	1	2	3	4	4	6	
B			35	355							
C	1	1	1	1	1	1	3	4	4	6	

A[6]	=	355
C[5]	=	2
B[2]	=	355
C[5]		

A	32	29	45	57	83	39	43	36	72	20	355
C	0	1	1	1	1	1	2	4	4	6	
B	72	20	35	55	43	36					839
C	0	1	1	1	1	1	2	4	4	5	

A[3] = 839	
C[9] = 6	
B[6]=839	
C[9]	

A	32	29	457		839		436		720		355	
C	1	1	1	1	1	1	3	4	4	6		
В	72	20	355									
C	0	1	1	1	1	1	3	4	4	6		

A[5]	=	720
C[0]	=	1
B[1]	=	720

A	32	29	457		839		436		720		355
C	0	1	1	1	1	1	2	4	4	5	
B	72	20	355		436		457				839
C	0	1	1	1	1	1	2	3	4	5	

A[2] = 457
C[7] = 4
B[4]=457
C[7]

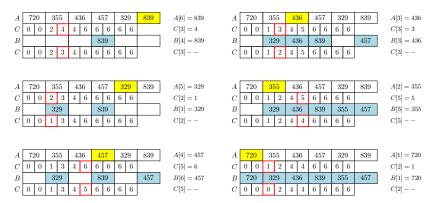
A	32	329		457		839		839		36	72	20	355
C	0	1	1	1	1	1	3	4	4	6			
В	72	20	35	55	43	36							
C	0	1	1	1	1	1	2	4	4	6			

A[4] = 436	
C[6] = 3	
B[3] = 436	
C[6]	

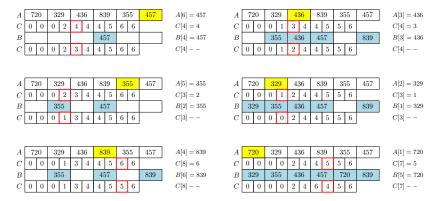
A	329		457		839		436		720		35
C	0	1	1	1	1	1	2	3	4	5	
B	720		720 355		436		457		329		839
C	0	1	1	1	1	1	2	3	4	4	

A[1] = 329
C[9] = 5
B[5]=329

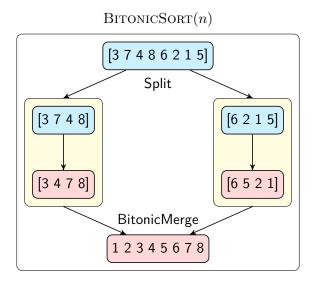
- Sort numbers based on the digits at ten's place
- B from the previous iteration will be the A for this iteration.



- Sort numbers based on the digits at hundred's place
- B from the previous iteration will be the A for this iteration.

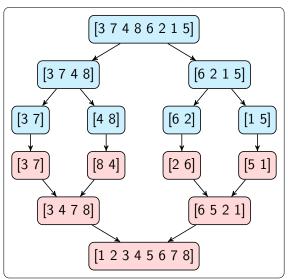


$\textbf{Solutions} \, \rightarrow \, \textbf{Bitonic Sort}$



$\textbf{Solutions} \rightarrow \textbf{Bitonic Sort}$





Solutions \rightarrow Bitonic Sort

ullet Invoke BitonicSort $(A[1 \dots n], ascending)$

```
\begin{aligned} & \text{BitonicSort}(A[\ell \dots h], order) \\ & size \leftarrow h - \ell + 1 \\ & \text{if } size > 1 \text{ then} \\ & | m \leftarrow (\ell + h)/2 \\ & \text{BitonicSort}(A[\ell \dots m], ascending) \\ & \text{BitonicSort}(A[m + 1 \dots h], descending) \\ & \text{BitonicMerge}(A[\ell \dots h], order) \end{aligned}
```

Solutions \rightarrow Bitonic Sort

```
BITONICMERGE(A[\ell \dots h], order)
Input: Array A[\ell \dots h], ascending/descending order
Output: Bitonic merge the array
size \leftarrow h - \ell + 1
if size > 1 then
  m \leftarrow (\ell + h)/2
  Compare & Swap (A[\ell ...h], order)
  BITONICMERGE(A[\ell \dots m], order)
  BITONICMERGE(A[m+1...h], order)
Compare & Swap (A[\ell ...h], order)
Input: Array A[\ell \dots h], ascending/descending order
Output: Compare items in left & right halves of A[\ell \dots h] and order them
```

Output: Compare items in left & right halves of $A[\ell \dots h]$ and order them $size \leftarrow h - \ell + 1$ for $i \leftarrow \ell$ to $\ell + size/2 - 1$ do $j \leftarrow i + size/2$ if (order is ascending and A[i] > A[j]) or (order is descending and A[i] < A[j]) then |SWAP(A[i], A[j])

$\textbf{Solutions} \rightarrow \textbf{Bitonic Sort}$

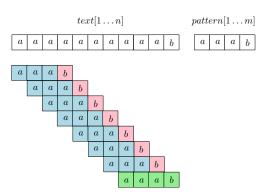
$$\begin{split} \langle \mathsf{Time, Space} \rangle &= \left\langle \Theta\left(n \log^2 n\right), \Theta\left(n\right) \right\rangle \\ T(n) &= \left\{ \begin{aligned} \Theta\left(1\right) & \text{if } n = 1, \\ 2T(n/2) + T^{\mathsf{merge}}(n/2) & \text{if } n > 1. \end{aligned} \right\} \\ T^{\mathsf{merge}}(n) &= \left\{ \begin{aligned} \Theta\left(1\right) & \text{if } n = 1, \\ 2T^{\mathsf{merge}}(n/2) + \Theta\left(n\right) & \text{if } n > 1. \end{aligned} \right\} \end{split}$$

String Matching HOME

Problem

• Given a text $text[1\dots n]$ and a pattern $pattern[1\dots m]$, design an algorithm to find the location of the first occurrence of the pattern in the text.

Solutions \rightarrow Brute Force



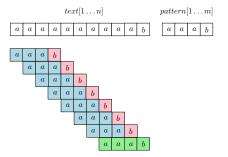
Solutions \rightarrow **Brute Force**

- 1. Check if the pattern matches the text starting from the 1st index of text.
- If not, check if the pattern matches with the text starting from the 2nd index of the text.
- Repeat this process until either the pattern is found or the end of the text is reached (without finding any pattern).

```
\begin{aligned} & \text{StringMatching-BruteForce}(text[1 \dots n], pattern[1 \dots m]) \\ & \text{for} \quad i \leftarrow 1 \text{ to } n-m+1 \text{ do} \\ & | \quad // \text{ If text window at position } i \text{ matches with pattern, return position} \\ & \text{if } text[i \dots (i+m-1)] = pattern \text{ then} \\ & | \quad \text{return } i \\ & \text{return } -1 \end{aligned}
```

```
\langle \mathsf{PreprocessTime}, \, \mathsf{MatchTime}, \, \mathsf{Space} \rangle = \langle 0, \mathcal{O}(mn), \Theta(1) \rangle
```

Solutions \rightarrow **Hashing**



```
 \begin{aligned} & \text{HASH}(string[1\ldots m],b,p) \\ & // & \text{ Polynomial hash: } s_1b^{m-1} + s_2b^{m-2} + \cdots + s_{m-1}b^1 + s_mb^0 \\ & // & \text{ Use Horner's rule to compute polynomial hash} \\ & hash \leftarrow 0 \\ & \text{ for } i \leftarrow 1 \text{ to } m \text{ do} \\ & | & hash \leftarrow (hash \times b + string[i]) \bmod p \\ & \text{ return } hash \end{aligned}
```

Time = $\Theta(m)$

Solutions \rightarrow **Hashing**

- 1. Check if patternhash matches the texthash at index 1.
- 2. If not, check if patternhash matches the texthash at index 2.
- Repeat this process until either the pattern is found or the end of the text is reached (without finding any pattern).

```
STRINGMATCHING-HASHING(text[1...n], pattern[1...m])
p \leftarrow \mathsf{a} \; \mathsf{good} \; \mathsf{prime}
                                                                       // e.g.: 101
b \leftarrow \mathsf{size} \ \mathsf{of} \ \mathsf{ASCII} \ \mathsf{set}
                                                                        // i.e., 256
patternhash \leftarrow \text{Hash}(pattern, b, p)
texthash \leftarrow Hash(text[1 \dots m], b, p)
for i \leftarrow 1 to n-m+1 do
   // If hash value of text window matches the hash value of pattern and
       if the text window matches the pattern then there is a match
  if texthash = patternhash and text[i...(i+m-1)] = pattern then
     return i
   // Compute hash value of the next text window in \Theta(m) time
  if i \neq n-m+1 then
     texthash \leftarrow Hash(text[i+1...i+m])
return -1
```

 $\langle \mathsf{PreprocessTime, MatchTime, Space} \rangle = \langle \Theta\left(m\right), \mathcal{O}\left(mn\right), \Theta\left(1\right) \rangle$

Solutions → RabinKarp (rolling hash)

```
STRINGMATCHING-RABINKARP(text[1...n], pattern[1...m])
p \leftarrow \mathsf{a} \; \mathsf{good} \; \mathsf{prime}
                                                                        // e.g.: 101
b \leftarrow \mathsf{size} \ \mathsf{of} \ \mathsf{ASCII} \ \mathsf{set}
                                                                         // i.e., 256
h \leftarrow b^{m-1} \bmod p
                                  // highest term in the polynomial hash
patternhash \leftarrow \text{HASH}(pattern, b, p)
texthash \leftarrow HASH(text[1 \dots m], b, p)
for i \leftarrow 1 to n-m+1 do
   if texthash = patternhash and text[i...(i+m-1)] = pattern then
     return i
    // Rolling hash: Compute hash value of the next text window using
       the current text window in \Theta(1) time
   if i \neq n-m+1 then
      texthash \leftarrow RollingHash(texthash, text[i...i+m])
return -1
```

Solutions → RabinKarp (rolling hash)

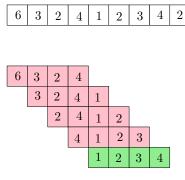
RollingHash(
$$texthash, string[1...m']$$
) $(m' = m + 1)$

 $texthash \leftarrow ((texthash - string[1] \times h) \times b + string[m']) \bmod p$ return texthash

 $\mathsf{Time} = \Theta\left(1\right)$

$\textbf{Solutions} \rightarrow \textbf{RabinKarp (rolling hash)}$

 $text[1 \dots n]$



$$\begin{array}{|c|c|c|c|c|c|}\hline pattern[1 \dots m] \\\hline \hline 1 & 2 & 3 & 4 \\\hline \end{array}$$

$$1 \cdot 10^{3} + 2 \cdot 10^{2} + 3 \cdot 10^{1} + 4 \cdot 10^{0} = 1234$$

$$6 \cdot 10^{3} + 3 \cdot 10^{2} + 2 \cdot 10^{1} + 4 \cdot 10^{0} = 6324$$

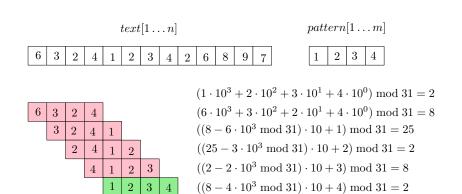
$$(6324 - 6 \cdot 10^{3}) \cdot 10 + 1 = 3241$$

$$(3241 - 3 \cdot 10^{3}) \cdot 10 + 2 = 2412$$

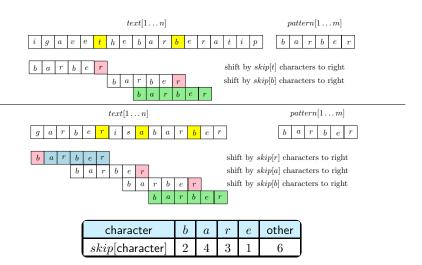
$$(2412 - 2 \cdot 10^{3}) \cdot 10 + 3 = 4123$$

$$(4123 - 4 \cdot 10^{3}) \cdot 10 + 4 = 1234$$

Solutions → RabinKarp (rolling hash)



$\textbf{Solutions} \rightarrow \textbf{Boyer-Moore-Horspool}$



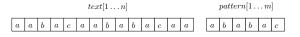
$$skip[\alpha] = \left\{ \begin{array}{ll} \text{distance from the end of the pattern of α's last occurrence} & \text{if $\alpha \neq pattern[m]$} \\ \text{distance from the end of the pattern of α's last but one occurrence} & \text{if $\alpha = pattern[m]$} \end{array} \right\}$$

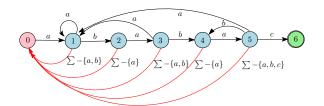
$\textbf{Solutions} \rightarrow \textbf{Boyer-Moore-Horspool}$

```
STRINGMATCHING-BMH(text[1...n], pattern[1...m])
skip[0...255] \leftarrow ConstructSkipTable(pattern)
i \leftarrow m
while i \leq n do
  if text[(i-m+1)...i] = pattern comparing from right to left then
     return i-m+1
  else
  i \leftarrow i + skip[text[i]]
return -1
ConstructSkipTable(pattern[1...m])
// Initialize the skip table of ASCII characters to m
skip[0...255] \leftarrow [m...m]
for i \leftarrow 1 to m-1 do
  skip[pattern[i]] \leftarrow m - i
return skip[0...255]
```

 $\langle \mathsf{PreprocessTime}, \, \mathsf{MatchTime}, \, \mathsf{Space} \rangle = \langle \Theta \left(m + |\Sigma| \right), \mathcal{O} \left(mn \right), \Theta \left(|\Sigma| \right) \rangle$

Solutions \rightarrow **Aho-Corasick**





State	a	b	c	$\sum -\{a,b,c\}$
0	1	0	0	0
1	1	2	0	0
2	3	0	0	0
3	1	4	0	0
4	5	0	0	0
5	1	4	6	0
6	_	_	_	_

Solutions \rightarrow **Aho-Corasick**

```
\begin{aligned} & \text{StringMatching-AhoCorasick}(text[1 \ldots n], pattern[1 \ldots m]) \\ & transitiontable[0 \ldots m, 0 \ldots 255] \leftarrow \text{BuildTransitionTable}(pattern) \\ & state \leftarrow 0 \\ & \text{for } i \leftarrow 1 \text{ to } n \text{ do} \\ & | state \leftarrow transitiontable[state, text[i]] \\ & \text{if } state = m \text{ then} \\ & | \text{return } i - m + 1 \\ & \text{return } -1 \end{aligned}
```

```
\begin{aligned} & \text{BuildTransitionTable}[pattern[1 \dots m]) \\ & \text{Create matrix } transitiontable[0 \dots m, 0 \dots 255]; \text{ initialize it to } -1 \\ & state \leftarrow 0 \\ & \text{for } x \leftarrow 0 \text{ to } m \text{ do} \\ & | \text{ for } c \leftarrow 0 \text{ to } 255 \text{ do} \\ & | \text{ if } state < m \text{ and } pattern[state + 1] = c \text{ then} \\ & | x \leftarrow state + 1 \\ & | transitiontable[state, c] = x \\ & | x \leftarrow transitiontable[x, c] \end{aligned}
```

 $\langle \mathsf{PreprocessTime, MatchTime, Space} \rangle = \langle \Theta\left(m\right), \mathcal{O}\left(n\right), \Theta\left(m\right) \rangle$

Complexity

Algorithm	Preprocess time	Matching time	Space
Brute force	_	$\mathcal{O}\left(mn\right)$	$\Theta(1)$
Rabin Karp	$\Theta\left(m ight)$	$\mathcal{O}\left(mn ight)$	$\Theta(1)$
Horspool	$\Theta\left(\Sigma \right)$	$\mathcal{O}\left(mn ight)$	$\Theta\left(\Sigma \right)$
Aho-Corasick	$\Theta\left(m\right)$	$\mathcal{O}\left(n\right)$	$\Theta\left(m \Sigma \right)$

First Missing Positive HOME

Problem

- \bullet Given an array $A[1\dots n]$ of unique integers, design an efficient approach to find the smallest missing natural number.
- Input: [2, -9, 5, 11, 1, -10, 7]Output: 3
- Extension: What if we allow duplicates or repetitions?

Solutions \rightarrow Brute Force 1

- 1. Check if i is missing in the array $A[1 \dots n]$ for $i \in [1 \dots n]$
- 2. Stop and return the smallest such i, otherwise return n+1

```
FirstMissingPositive-BruteForce1(A[1...n])
// Check if the any natural number from 1 to n is missing
for i \leftarrow 1 to n do
  imissing \leftarrow true
   // Iterate over the array to check if the natural number exists
  for j \leftarrow 1 to n do
     // If i is found then break
     if i = A[j] then
        imissing \leftarrow false
        break
   // Missing value found
  if imissing = true then
     return i
return n+1
```

$$\langle \mathsf{Time, Space} \rangle = \left\langle \mathcal{O}\left(n^2\right), \Theta\left(1\right) \right\rangle$$

Solutions \rightarrow Brute Force 2

- 1. Create an empty sorted set ${\cal S}$ to add all natural numbers from array
- 2. Check if i is missing in the array $A[1 \dots n]$ for $i \in [1 \dots n]$
- 3. Stop and return the smallest such \emph{i} , otherwise return $\emph{n}+\emph{1}$

```
FIRSTMISSINGPOSITIVE-BRUTEFORCE2(A[1\dots n])

// Create a sorted set to store the natural numbers

Create an empty sorted set S using a balanced search tree

for i\leftarrow 1 to n do

| if A[i]>0 then

| S.\operatorname{Add}(A[i])

// Find the first missing natural number from A[1\dots n] using S

for i\leftarrow 1 to n do

| if S does not contain i then

| return i

return n+1
```

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \mathcal{O}(n \log n), \mathcal{O}(n) \rangle$$

$Solutions \rightarrow Scan$

- 1. Sort the input array in-place to skip non-natural numbers
- 2. Check if i is missing in the array $A[1 \dots n]$ for $i \in [1 \dots n]$
- 3. Stop and return the smallest such \emph{i} , otherwise return $\emph{n}+\emph{1}$

```
FIRSTMISSINGPOSITIVE-SCAN(A[1...n])
// Sort the array in-place
SORT(A[1...n])
// Skip negative numbers and zero from the array
index \leftarrow 1
while A[index] < 1 do index \leftarrow index + 1
i \leftarrow 1
// Find the missing natural number from the sorted input array
for j \leftarrow index to n do
  if A[j] = i then i \leftarrow i + 1
  else if A[i] > i then
  return i
return i
```

$$\langle \mathsf{Time, Space} \rangle = \langle \mathcal{O}\left(n \log n\right), \Theta\left(1\right) \rangle$$

Solutions → **In-Place Hashing**

- 1. Use $i \in [1 \dots n]$ of the same array to mark the presence of the numbers
- 2. If A[i] is a natural number and $i \leq n$, swap & place it in A[A[i]]
- 3. Stop and return smallest i where $A[i] \neq i$, otherwise return n+1

```
FIRSTMISSINGPOSITIVE-INPLACEHASHING (A[1 \dots n])

// Swap natural number A[i] to A[i]th index if A[i] \in [1 \dots n]

for i \leftarrow 1 to n do

| while A[i] \geq 1 and A[i] \leq n and A[i] \neq A[A[i]] do

| Swap(A[i], A[A[i]])

// Find the first natural number that is not A[i] \neq i in A[1 \dots n]

for i \leftarrow 1 to n do

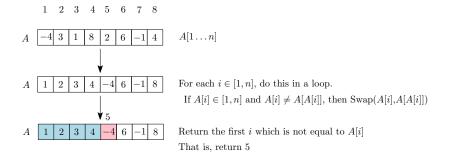
| if A[i] \neq i then

| return i

return n+1
```

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \Theta(n), \Theta(1) \rangle$$

Solutions \rightarrow **In-Place Hashing**



Solutions → **In-Place Hashing**

1 2 3 4 5 6 7 8

2 6 -1 | 4

$$i = 1; A[i] \notin [1, n]$$
, so do nothing

$$i = 2; A[i] \in [1, n] \text{ and } A[i] \neq A[A[i]], \text{ so SWAP}(A[i], A[A[i]])$$

 $i = 2; A[i] \in [1, n] \text{ and } A[i] \neq A[A[i]], \text{ so SWAP}(A[i], A[A[i]])$
 $i = 2; A[i] \not\in [1, n], \text{ so do nothing}$

A

$$i = 3$$
; $A[i] \in [1, n]$ but $A[i] = A[A[i]]$, so do nothing

$$i = 4; A[i] \in [1, n]$$
 and $A[i] \neq A[A[i]]$, so Swap $(A[i], A[A[i]])$
 $i = 4; A[i] \in [1, n]$ but $A[i] = A[A[i]]$, so do nothing

$$i=5;\,A[i]\in[1,n]$$
 and $A[i]\neq A[A[i]],$ so $\textsc{Swap}(A[i],A[A[i]])$

$$i = 6$$
; $A[i] \in [1, n]$ but $A[i] = A[A[i]]$, so do nothing

$$i = 7$$
; $A[i] \notin [1, n]$, so do nothing

 $i=5; A[i] \notin [1,n]$, so do nothing

$$i=8;\,A[i]\in[1,n]$$
 but $A[i]=A[A[i]],$ so do nothing

Solutions \rightarrow **HashTable**

- 1. Insert all the array numbers in a hashtable H
- 2. Find the first natural number i that is not present in H

```
FIRSTMISSINGPOSITIVE-HASHTABLE (A[1\dots n])

// Create a HashTable to store the natural numbers

Create a HashTable H

for i\leftarrow 1 to n do H[A[i]]\leftarrow true

// Find the first missing natural number from A[1\dots n] using H

for i\leftarrow 1 to n+1 do

if H does not contain i then

| return i
```

$$\langle \mathsf{Time, Space} \rangle = \langle \mathcal{O}\left(n\right), \mathcal{O}\left(n\right) \rangle$$

This Solution Might Not Always Work. Why?

Complexity

Algorithm	Time	Space
Brute Force 1	$\mathcal{O}\left(n^2\right)$	$\Theta(1)$
Brute Force 2	$\mathcal{O}\left(n\log n\right)$	$\mathcal{O}\left(n\right)$
Scan	$\mathcal{O}\left(n\log n\right)$	$\Theta(1)$
In-Place Hashing	$\Theta\left(n\right)$	$\Theta(1)$
In-Place Hashing & Partition	$\Theta\left(n\right)$	$\Theta(1)$

Primality Test HOME

Problem

- Given a positive integer greater than 1, check if the number is prime or not.
- A prime is a natural number greater than 1 that has no positive divisors other than 1 and itself.
- Input: n = 11Output: prime
- Input: n = 15Output: composite

$\textbf{Solutions} \, \rightarrow \, \textbf{Naive Algorithm}$

ullet If n is divisible by any number in the range [2,n-1], then n is composite, else, n is prime

```
\begin{array}{c} \text{Primality-NaiveAlgorithm}(n) \\ \text{for } i \leftarrow 2 \text{ to } n-1 \text{ do} \\ | \text{ if } n \bmod i = 0 \text{ then} \\ | \text{ return composite} \\ | \text{return prime} \end{array}
```

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \mathcal{O}(n), \Theta(1) \rangle$$

$\textbf{Solutions} \rightarrow \textbf{School Algorithm}$

- If n is divisible by any number in the range [2, n-1], then n is composite, else, n is prime
- ullet This is because a larger factor of n must be a multiple of a smaller factor that has been already checked

```
Primality-SchoolAlgorithm(n)

for i \leftarrow 2 to \left \lfloor \sqrt{n} \right \rfloor do

| if n \bmod i = 0 then
| return composite

return prime
```

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \mathcal{O}(\sqrt{n}), \Theta(1) \rangle$$

$\textbf{Solutions} \rightarrow \textbf{Optimized School Algorithm}$

- All integers can be expressed as (6k+i), where $i \in \{-1,0,1,2,3,4\}$.
- Test whether n is divisible by 2 or 3. But 2 divides (6k+0), (6k+2), (6k+4) and 3 divides (6k+3). So, simply check if n is divisible by any number in the form $(6k\pm 1)$ not greater than \sqrt{n} .

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \mathcal{O}(\sqrt{n}), \Theta(1) \rangle$$

Solutions \rightarrow **Sieve** of Eratosthenes

```
PRIMALITY-SIEVEOFERATOSTHENES(n)
last \leftarrow \left| \sqrt{n} \right|
Create a Boolean array P[2 \dots last] to indicate prime numbers
for i \leftarrow 2 to last do
  P[i] \leftarrow \mathsf{true}
for j \leftarrow 2 to last do
   if P[j] = \text{true then}
      for k \leftarrow 2 to \lfloor last/j \rfloor do
      i \leftarrow j \times k
        P[i] \leftarrow \mathsf{false}
      if n \mod j = 0 then
          return composite
return prime
```

$$\langle \mathsf{Time}, \, \mathsf{Space} \rangle = \langle \mathcal{O} \left(\sqrt{n} \log \log n \right), \Theta \left(\sqrt{n} \right) \rangle$$

Solutions → **Wilson's Theorem**

• Wilson's theorem: A positive integer n>1 is prime iff $((n-1)!+1) \bmod n=0$

n	(n-1)!	$((n-1)!+1) \bmod n$	Is Prime?		
2	1	0	✓		
3	2	0	✓		
4	6	2	X		
5	24	0	✓		
6	120	1	Х		
7	720	0	√		
8	5040	1	Х		
9	40320	1	X		
10	362880	1	Х		
11	3628800	0	1		
12	39916800	1	X		
13	479001600	0	1		

Solutions → **Wilson's Theorem**

• Wilson's theorem: A positive integer n>1 is prime iff $((n-1)!+1) \bmod n=0$

```
\begin{aligned} & \operatorname{Primality-WilsonTheorem}(n) \\ & factorial \leftarrow 1 \\ & \mathbf{for} \ i \leftarrow 2 \ \mathbf{to} \ n-1 \ \mathbf{do} \\ & | \ factorial \leftarrow (factorial \times i) \ \mathrm{mod} \ n \end{aligned} & \mathbf{if} \ (factorial + 1) = n \ \mathbf{then} \ \mathbf{return} \ \mathsf{prime}  & \mathbf{return} \ \mathsf{composite} \end{aligned}
```

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \Theta(n), \Theta(1) \rangle$$

Solutions → **Fermat's Theorem**

• $n \ge 4$ is prime iff for all $a \in [2, n-2]$, we have $(a^{n-1}-1) \bmod n = 0$.

n:a	2	3	4	5	6	7	8	9	10	11	12	13
4	3											
5	0	0										
6	1	2	3									
7	0	0	0	0								
8	7	2	7	4	7							
9	3	8	6	6	8	3						
10	1	2	3	4	5	6	7					
11	0	0	0	0	0	0	0	0				
12	7	2	3	4	11	6	7	8	3			
13	0	0	0	0	0	0	0	0	0	0		
14	1	2	3	4	5	6	7	8	9	10	11	•
15	3	8	0	9	5	3	3	5	9	0	8	3

Solutions → **Fermat's Theorem**

```
PRIMALITY-FERMATTHEOREM(n)

if n=2 or n=3 then return prime

for a\leftarrow 2 to n-2 do

// If (a^{n-1}-1) \bmod n \neq 0, then n is definitely composite

if \operatorname{POWER}(a,n-1,n)\neq 1 then

return composite

return prime
```

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \mathcal{O}(n \log n), \Theta(1) \rangle$$

Power function using repeated squaring

```
\begin{aligned} & \textbf{Output: Computes } (a^b) \bmod c \text{ in } \Theta (\log b) \text{ time} \\ & result \leftarrow 1 \\ & \textbf{while } b > 0 \text{ do} \\ & | \text{ if } b \bmod 2 = 1 \text{ then } result \leftarrow (result \times a) \bmod c \\ & | b = b/2; \ a = (a \times a) \bmod c \\ & return \ result \end{aligned}
```

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \Theta(\log b), \Theta(1) \rangle$$

Solutions → **Fermat's Test**

If a cell in the nth row of the table is nonzero, then n is definitely composite.

Bad news.

- If a cell in the *n*th row of the table is 0, then *n* may or may not be prime.
- Formally, for all $n \ge 4$, for some $a \in [2, n-2]$, if $(a^{n-1}-1) \bmod n = 0$, then n may or may not be prime.
- Example: Cell in n=13, a=8 is zero and n is prime Example: Cell in n=15, a=11 is zero but n is composite

Good news.

- There are very few cases when n is composite and it has some cells as zeros in its row
- ullet So, we run this check multiple times to increase our success probability of guessing whether n is prime or composite

Solutions → **Fermat's Test**

```
\begin{aligned} &\textbf{if } n=2 \textbf{ or } n=3 \textbf{ then return prime} \\ & // \textbf{ More trials increases the probability of success} \\ & \textbf{for } trials \leftarrow 1 \textbf{ to } 100 \textbf{ do} \\ & | a \leftarrow \mathsf{RandomNumber}(\{2,3,4,\ldots,n-2\}) \\ & // \textbf{ If } (a^{n-1}-1) \bmod n \neq 0, \textbf{ then } n \textbf{ is definitely composite} \\ & \textbf{if } \mathsf{POWER}(a,n-1,n) \neq 1 \textbf{ then} \\ & | \textbf{ return composite} \end{aligned}
```

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \mathcal{O} \left(\#trials \cdot \log n \right), \Theta \left(1 \right) \rangle$$

Solutions → **Naive AKS's Test**

• $n \geq 2$ is prime iff all coefficients, except first and last, of the nth row in the Pascal's triangle are multiples of n

	0	1	2	3	4	5	6	7	8	9
0	1									
1	1	1								
2	1	2	1							
3	1	3	3	1						
4	1	4	6	4	1					
5	1	5	10	10	5	1				
6	1	6	15	20	15	6	1			
7	1	7	21	35	35	21	7	1		
8	1	8	28	56	70	56	28	8	1	
9	1	9	36	84	126	126	84	36	9	1

Solutions → **Naive AKS's Test**

• $n \ge 2$ is prime iff for all $i \in [1, n-1]$, nC_i is a multiple of n.

```
PRIMALITY-NAIVEAKSTEST(n)
// Step 1. Compute all required binomial coefficients
r \leftarrow \lfloor n/2 \rfloor
                                         // binomial coefficients are symmetric
Create an array C[0 \dots r]
for i \leftarrow 0 to n do
   for j \leftarrow 0 to \min(i, r) do
    \text{if } j = 0 \text{ or } j = i \text{ then } C[j] \leftarrow 1
     else C[j] \leftarrow C[j-1] + C[j]
// Step 2. Check if the binomial coefficients are multiples of n
for j \leftarrow 1 to r do
   if C[j] \mod n \neq 0 then
      return composite
return prime
```

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \left\langle \Theta\left(n^2\right), \Theta\left(n\right) \right\rangle$$

Complexity

Algorithm	Time	Space	Probabilistic?
Naive algorithm	$\mathcal{O}\left(n\right)$	$\Theta(1)$	×
School algorithm	$\mathcal{O}\left(\sqrt{n}\right)$	$\Theta(1)$	×
Opt. school algo.	$\mathcal{O}\left(\sqrt{n}\right)$	$\Theta(1)$	×
SieveOfEratosthenes	$\mathcal{O}\left(\sqrt{n}\log\log n\right)$	$\Theta\left(\sqrt{n}\right)$	×
Wilson's theorem	$\Theta\left(n\right)$	$\Theta(1)$	×
Fermat's theorem	$\mathcal{O}\left(n\log n\right)$	$\Theta(1)$	×
Fermat's test	$\mathcal{O}\left(\#trials \cdot \log n\right)$	$\Theta(1)$	✓
Miller-Rabin's test	$\mathcal{O}\left(\#trials \cdot \log n\right)$	$\Theta(1)$	✓
Naive AKS test	$\Theta\left(n^2\right)$	$\Theta\left(n\right)$	×

Largest Subarray Sum HOME

Problem

- Given an array of reals, find the subarray with the largest sum, and return its sum.
- $\bullet \ \mathsf{Input:} \ [-2,1,-3,\underbrace{4,-1,2,1},-5,4]$

Output: 6

Solutions \rightarrow **Brute Force**

```
\begin{aligned} & max \leftarrow -\infty \\ & \textbf{for } i \leftarrow 1 \textbf{ to } n \textbf{ do} \\ & | & \textbf{for } j \leftarrow i \textbf{ to } n \textbf{ do} \\ & | & sum \leftarrow \text{Sum}(A[i \dots j]) \\ & | & \textbf{if } sum > max \textbf{ then } max \leftarrow sum \end{aligned}
```

$$\langle \mathsf{Time, Space} \rangle = \left\langle \Theta\left(n^3\right), \Theta\left(1\right) \right\rangle$$

Solutions \rightarrow Optimized Brute Force

 For all subarrays, calculate the sum of the subarray as you travel the array.

```
\begin{aligned} & \text{OptimizedBruteForce}(A[1 \dots n]) \\ & max \leftarrow -\infty \\ & \text{for } i \leftarrow 1 \text{ to } n \text{ do} \\ & sum \leftarrow 0 \\ & \text{for } j \leftarrow i \text{ to } n \text{ do} \\ & | sum \leftarrow sum + A[j] \\ & | \text{if } sum > max \text{ then } max \leftarrow sum \\ & \text{return } max \end{aligned}
```

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \left\langle \Theta\left(n^2\right), \Theta\left(1\right) \right\rangle$$

$\textbf{Solutions} \rightarrow \textbf{Optimized Brute Force}$

i -5 4 -1 7	$\begin{bmatrix} sum \\ 0 \end{bmatrix}$	max $-\infty$	$sum=0; max=-\infty$
i j -5 4 -1 7	-5	-5	sum = -5; As sum > max, max = sum
i j -5 4 -1 7	-1	-1	sum = -1; As sum > max, max = sum
-5 4 -1 7	-2	-1	$sum=$ -2; As $sum\leq max, max$ is not updated
i j	5	5	$sum=5; \mathrm{As} sum>max, max=sum$
-5 4 -1 7	0	5	sum = 0
1 j -5 4 -1 7	4	5	$sum=4;$ As $sum\leq max, max$ is not updated
1 j -5 4 -1 7	3	5	$sum=3;$ As $sum\leq max, max$ is not updated
-5 4 -1 7	10	10	$sum=10; \mathrm{As}\; sum>max, max=sum$
-5 4 -1 7	0	10	sum = 0
i j -5 4 -1 7	-1	10	$sum=$ -1; As $sum\leq max, max$ is not updated
-5 4 -1 7	6	10	$sum=6;$ As $sum\leq max, max$ is not updated
-5 4 -1 7	0	10	sum = 0
-5 4 -1 7	7	10	$sum=7;$ As $sum\leq max, max$ is not updated
		10	Largest Subarray Sum

$\textbf{Solutions} \rightarrow \textbf{Divide-and-Conquer}$

- 1. Divide the given array in two halves
- 2. Return the maximum of the following three:
 - (a) Max subarray sum in left half (recurse)
 - (b) Max subarray sum in right half (recurse)
 - $\left(c
 ight)$ Max subarray sum so that the subarray crosses the midpoint

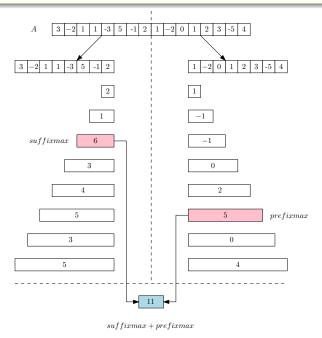
```
\begin{aligned} & \text{DivideAndConquer}(A[1 \dots n]) \\ & \text{if } n = 1 \text{ then } \text{ return } A[1] \\ & mid \leftarrow \left\lfloor \frac{n}{2} \right\rfloor \\ & S_{\text{left}} \leftarrow \text{DivideAndConquer}(A[1 \dots mid]) \\ & S_{\text{right}} \leftarrow \text{DivideAndConquer}(A[mid+1 \dots n]) \\ & S_{\text{merge}} \leftarrow \text{Merge}(A[1 \dots n], mid) \\ & \text{return } \text{Max}(S_{\text{left}}, S_{\text{right}}, S_{\text{merge}}) \end{aligned}
```

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \Theta(n \log n), \Theta(\log n) \rangle$$

$\textbf{Solutions} \rightarrow \textbf{Divide-and-Conquer}$

```
Merge(A[1...n], mid)
// Find the maximum suffix in the first half
suffixmax \leftarrow -\infty; sum \leftarrow 0
for i \leftarrow mid to 1 do
  sum \leftarrow sum + A[i]
  if sum > suffixmax then suffixmax \leftarrow sum
// Find the maximum prefix in the second half
prefixmax \leftarrow -\infty; sum \leftarrow 0
for i \leftarrow mid + 1 to n do
  sum \leftarrow sum + A[i]
  if sum > prefixmax then prefixmax \leftarrow sum
// Max subarray sum so that subarray crosses the midpoint
return (suffixmax + prefixmax)
```

$\textbf{Solutions} \rightarrow \textbf{Divide-and-Conquer}$



$\textbf{Solutions} \rightarrow \textbf{Improved Divide-and-Conquer}$

- 1. Create a class called Node for any subproblem (subarray)
- 2. For any subproblem/subarray, we define a node with four values: sum = largest subarray sum, total = total subarray sum prefixmax = max prefix sum, suffixmax = max suffix sum
- 3. Compute and return the sum corresponding to the node of $A[1\dots n]$ using D&C

IMPROVEDDIVIDEANDCONQUER(A[1...n])

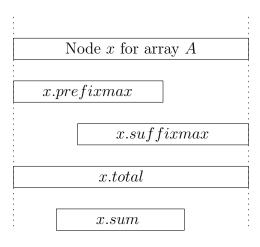
```
Node answer \leftarrow \text{GetMaxSumSubarray}(A[1 \dots n]) return answer.sum \text{GetMaxSumSubarray}(A[low \dots high]) if low = high then return \text{Node}(A[low]) mid \leftarrow \lfloor (low + high)/2 \rfloor node_{\ell} \leftarrow \text{GetMaxSumSubarray}(A[low \dots mid]) node_r \leftarrow \text{GetMaxSumSubarray}(A[mid + 1 \dots high]) return \text{Merge}(node_{\ell}, node_r)
```

Solutions → **Improved Divide-and-Conquer**

```
Merge(\ell, r)
x \leftarrow \text{Node}(0)
// Max prefix subarray sum
x.prefixmax \leftarrow Max(\ell.prefixmax, \ell.total + r.prefixmax, \ell.total + r.total)
// Max suffix subarray sum
x.suffixmax \leftarrow Max(r.suffixmax, r.total + \ell.suffixmax, \ell.total + r.total)
// Total subarray sum
x.total \leftarrow \ell.total + r.total
// Max subarray sum
x.sum \leftarrow \text{Max}(x.prefixmax, x.suffixmax, x.total, \ell.sum, r.sum)
                     \ell.suffixmax + r.prefixmax
return x
```

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \Theta(n), \Theta(\log n) \rangle$$

$\textbf{Solutions} \rightarrow \textbf{Improved Divide-and-Conquer}$



Solutions → **Improved Divide-and-Conquer**

Node x for the entire array

Node ℓ for left half	Node r for right half
$\ell.prefixmax$	
l.total	r.prefixmax
t.totut	1.prej tzmaz
$\ell.total$	r.total

x.prefixmax = max

Node x for the entire array

	Node ℓ for left half	Node r for right half
		r.suffixmax
x	$\ell.suffixmax$	r.total
	$\ell.total$	r.total

x.suffixmax = max

$\textbf{Solutions} \rightarrow \textbf{Improved Divide-and-Conquer}$

Node x for the entire array

Node ℓ for left half	Node r for right half
$\boxed{\ell.prefixmax}$	
$\ell.total$	r.prefixmax
	$\boxed{r.suffixmax}$
$\boxed{\ell.suffixmax}$	r.total
$\ell.total$	r.total
$\ell.sum$	
	r.sum
$\ell.suffixmax$	r.prefixmax

x.sum = max

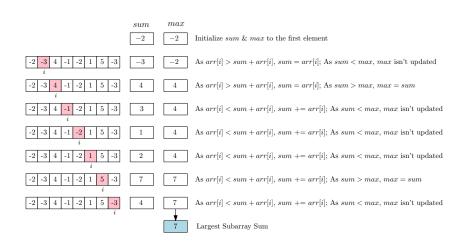
Solutions → **Kadane's Algorithm**

- Iterate through the array. For each number, add it to the sum we are building.
- 2. If sum is smaller than the element value, we know it isn't worth keeping, so throw it away.
- 3. Update max (max subarray sum) every time we find a new maximum.

```
\begin{aligned} & \text{KadaneAlgorithm}(A[1 \dots n]) \\ & max \leftarrow A[1]; \ sum \leftarrow A[1] \\ & \textbf{for} \ i \leftarrow 2 \ \textbf{to} \ n \ \textbf{do} \\ & | \ // \ \text{If sum is negative, throw it away. Otherwise, keep adding to it.} \\ & sum \leftarrow \operatorname{Max}(A[i], sum + A[i]) \\ & max \leftarrow \operatorname{Max}(max, sum) \\ & \textbf{return} \ max \end{aligned}
```

$$\langle \mathsf{Time}, \mathsf{Space} \rangle = \langle \Theta(n), \Theta(1) \rangle$$

Solutions → **Kadane's Algorithm**



Complexity

Algorithm	Time	Space
Brute force	$\Theta\left(n^3\right)$	$\Theta(1)$
Optimized brute force	$\Theta(n^2)$	$\Theta(1)$
Divide-and-conquer	$\Theta\left(n\log n\right)$	$\Theta(\log n)$
Improved divide-and-conquer	$\Theta\left(n\right)$	$\Theta(\log n)$
Kadane's algorithm	$\Theta\left(n\right)$	$\Theta(1)$