

# Introduction to Statistical Machine Learning

## CSC/DSCC 265/465

---

### Lecture 9: Regularization

Cantay Caliskan



# Notes and updates

# Notes and updates

---

- We will be posting the grades for **PS2** soon.
  - Average is **91.75**.
- **PS4** posted, deadline is **Sunday, February 20, 11:59 PM**
- **Rings of Power Trailer has been released!**
- **Quick advice:**
  - Please start on the homework before we help you!



# Plan for today

---

- ***Multinomial Logistic Regression***
- ***Regularization***

# Plan for today

---

- ***Multinomial Logistic Regression***
- *Regularization*

# Multinomial Logistic Regression

# Multinomial Logistic Regression

---

- Definition: A classification method that generalizes logistic regression to ***multiclass*** problems.

$$y_i \in \{1, 2, \dots, K\}$$

- Note: One of the labels becomes the **reference** category!
- Different names exist in the literature:
  - *Multiclass logistic regression*
  - *Softmax regression*
  - *Multinomial logit*
  - *Multinomial logistic regression*
- Question: What can be the puzzles we are trying to solve?
- Question: What do we need to modify to expand the two-class logistic regression model?

# Multinomial Logistic Regression

---

- Dependent variable: Nominal (=categorical).
  - Cannot be ordinal or nested or
  - **Assumption**: Categorical choices need to be independent
- Puzzles we may be interested in solving:
  - Which major will a student choose at college?
  - Which language is being typed in at the moment?
  - Which speaker is currently speaking?
  - Which party will the electorate choose in elections?
  - Which country is the best to invest in?
- Note: Assumption of Independence of Irrelevant Alternatives (IIA)



# Independence or Irrelevant Alternatives (IIA)

---

- Idea: If the preference ratio between **outcome A** and **outcome B** is  $x$ 
  - The preference ratio should still stay  $x$  when a new **outcome C** is added to the dataset
- Example: Travelling to work 10 times
  - Prefer bus 6 out of 10 times
  - Prefer walking 4 out of 10 times
  - Ratio: 1.5
  - Let's add **car** as an option
    - Bus: 4 out of 10 times, walking: 2 out of 10 times, car: 4 out of 10 times
    - **IIA** does not hold here!

# Multinomial Distribution

---

- Multinomial distribution:
  - A generalization of the ***binomial distribution***
  - Let's say we have a response variable  $y_i$  that may take  $k$  many class labels such that  $y_i \in \{1, 2, \dots, K\}$
  - When  $k = 2$  and  $n > 1$ , multinomial distribution becomes binomial distribution
  - If  $k$  is finite, and we have  $k$  many mutually exclusive outcomes with corresponding probabilities  $p_1, p_2, \dots, p_k$  and  $n$  independent trials:

$$\sum_{j=1}^J p_i = 1$$

Question: What is a random variable?

- If the random variables  $X_i$  indicate the number of times outcome  $i$  is observed over  $n$  trials,  $X = (X_1, X_2, \dots, X_k)$  follows a multinomial distribution.

# Multinomial Logit

- Idea: Run ‘several’ models to determine the outcome for  $c$  categories
  - Question: How many models do we need to run?
  - Answer: Run  **$K-1$**  many models
- Setup:
  - One outcome is chosen as the ‘reference’
  - Other  **$K-1$**  outcomes are separately regressed against the reference
- Example: If the last class label is chosen as the reference, we get the following log-odds:

$$\ln \frac{\Pr(Y_i = 1)}{\Pr(Y_i = K)} = \beta_1 \cdot \mathbf{X}_i$$

$$\ln \frac{\Pr(Y_i = 2)}{\Pr(Y_i = K)} = \beta_2 \cdot \mathbf{X}_i$$

.....

$$\ln \frac{\Pr(Y_i = K - 1)}{\Pr(Y_i = K)} = \beta_{K-1} \cdot \mathbf{X}_i$$

Question: How are these values useful?

# Calculating Probabilities

We need to convert  
them to  
probabilities...

- Idea: Multiply and exponentiate

$$\ln \frac{\Pr(Y_i = 1)}{\Pr(Y_i = K)} = \beta_1 \cdot \mathbf{X}_i$$



$$\Pr(Y_i = 1) = \Pr(Y_i = K) e^{\beta_1 \cdot \mathbf{X}_i}$$

$$\Pr(Y_i = 2) = \Pr(Y_i = K) e^{\beta_2 \cdot \mathbf{X}_i}$$

.....

$$\Pr(Y_i = K - 1) = \Pr(Y_i = K) e^{\beta_{K-1} \cdot \mathbf{X}_i}$$

$$\ln \frac{\Pr(Y_i = 2)}{\Pr(Y_i = K)} = \beta_2 \cdot \mathbf{X}_i$$

.....

$$\ln \frac{\Pr(Y_i = K - 1)}{\Pr(Y_i = K)} = \beta_{K-1} \cdot \mathbf{X}_i$$

First, we get the log-  
odds ratios

$$\Pr(Y_i = 1) = \frac{e^{\beta_1 \cdot \mathbf{X}_i}}{1 + \sum_{k=1}^{K-1} e^{\beta_k \cdot \mathbf{X}_i}}$$

$$\Pr(Y_i = 2) = \frac{e^{\beta_2 \cdot \mathbf{X}_i}}{1 + \sum_{k=1}^{K-1} e^{\beta_k \cdot \mathbf{X}_i}}$$

.....

$$\Pr(Y_i = K - 1) = \frac{e^{\beta_{K-1} \cdot \mathbf{X}_i}}{1 + \sum_{k=1}^{K-1} e^{\beta_k \cdot \mathbf{X}_i}}$$



And, we get  
them at the end.

# Softmax Function

---

- Reminder: We would like to label each feature vector with a class  $k$  from a set of  $K$  classes
- **Softmax: A generalization of the Sigmoid function**
- Idea: Take a vector  $\mathbf{z} = [z_1, z_2, \dots, z_K]$  of  $K$  arbitrary values and map them to a probability distribution
  - Note: Each value in the vector  $\mathbf{z}$  is between **0 and 1** and sum of all values in the vector is **1**.

$$\text{softmax}(z_j) = \frac{e^{z_j}}{\sum_{k=1}^K e^{z_k}} \text{ for } j = 1, \dots, K$$

Question: What is the difference between **softmax** and **sigmoid**?

- Also used in CNN, Discriminant Analysis, Naïve Bayes, Reinforcement Learning etc.

# Plan for today

---

- *Multinomial Logistic Regression*
- ***Regularization***

# Regularization

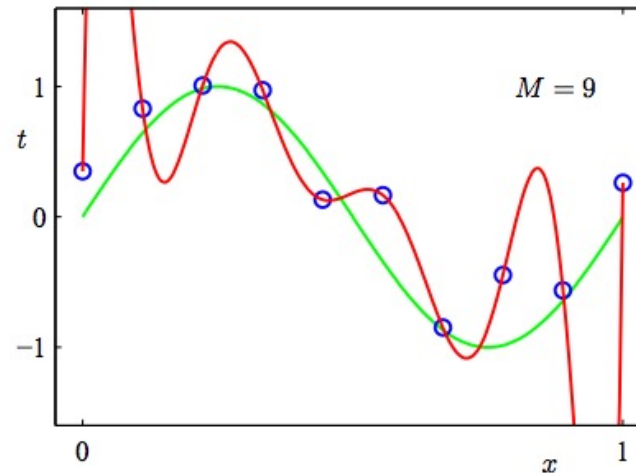
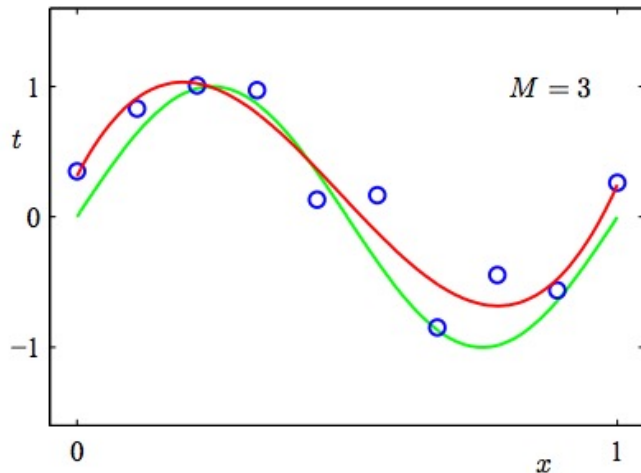
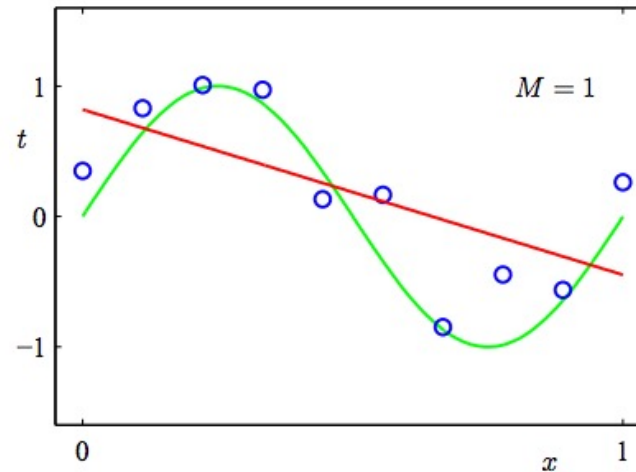
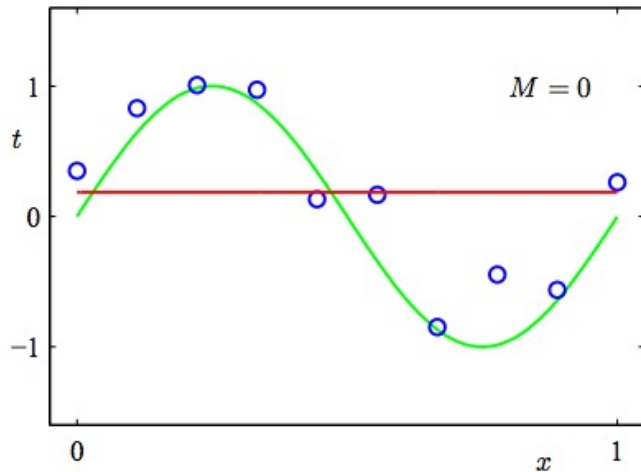
# Reminder: Overfitting

---

- A “**big**” problem for all machine learning algorithms
- The model captures the noise in the training data instead of the underlying structure (that exists in the population)
- Can occur in many models, but especially in:
  - **Decision Trees** (e.g. when the tree is too deep)
  - **KNN** (e.g. when K is small)
  - **Perceptron** (e.g. when sample is not representative)
  - **Linear Regression** (e.g. when features are not linear)
  - **Logistic Regression** (e.g. when categorical features are unevenly distributed)



# Overfitting: Example



- **Example:** Polynomial regression
- Top-left: *Degree 0*
- Top-right: Degree 1
- Bottom-left: Degree 3
- Bottom-right: Degree 9

## Result:

- The higher the degree, the more capacity to “**overfit**”
- Error gets lower on training data, but it is higher on new data

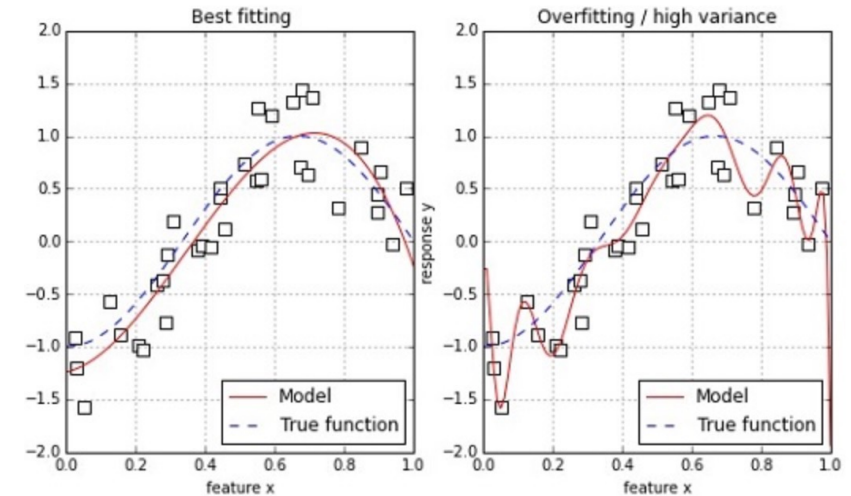
# Overfitting: More Formally

---

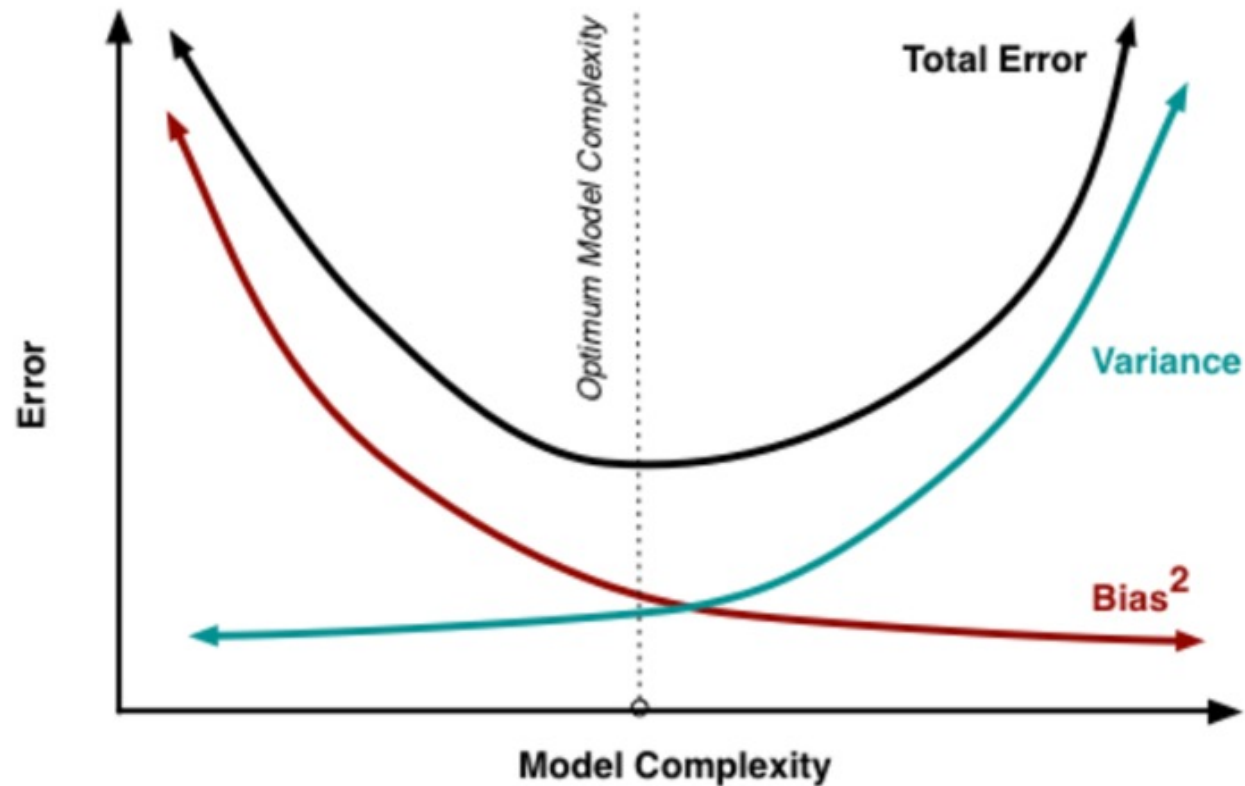
- Assume that the data is drawn from some fixed, unknown probability distribution
- Every hypothesis has a “true” error  $\mathbf{e}(\mathbf{h})$ , which is the expected error when data is drawn from the distribution
- Because we work on a “sample”, we measure the error on the training set:  $\mathbf{e}_{\text{Training}}(\mathbf{h})$
- Suppose we compare two hypotheses on the training set, calculate the errors and show statistically significantly that  $\mathbf{e}_{\text{Training}}(\mathbf{h}_1) < \mathbf{e}_{\text{Training}}(\mathbf{h}_2)$ , but no statistically significant proof that  $\mathbf{e}_{\text{Test}}(\mathbf{h}_1) < \mathbf{e}_{\text{Test}}(\mathbf{h}_2)$ 
  - We are “overfitting”! And we need to fix it!

# What is model complexity?

- A complex mapping has many **terms** and **parameters**
- And, in some cases, complex models may have more parameters than the data has examples
- Problem: the algorithm starts memorizing everything in the data – not just the signals, but also the random noise, the errors, and all the slightly specific characteristics of the sample



# Bias-Variance Tradeoff



- As the model complexity increases:
  - Variance increases
  - Bias decreases
  - There is an "optimum spot" between bias and variance
  - We can reach that "optimum level" using **regularization**

# Motivation: Regularization

---



- (Hypothetical) Question:
  - When does a model 'usually' give its best performance?
  - Answer: When all the variables in a dataset are fully included
  - In other words: When the model is fully saturated
- Example: Stock Prices
  - Suppose we want to predict Tesla's stock price at time  $t+1$
  - ***What do we need?***
    - ***Ideally*** all prices of all stocks in all past periods
    - And all news from all newspapers
    - And all weather reports
    - And all different colors worn by the class in all past periods
  - **Do we really need all of this data?**



# Motivation: Regularization

---

What does regularization do?

- Occam's Razor: Prefer the simplest hypothesis (parsimony)
- Bayesian perspective: Impose a prior distribution on model coefficients
- **What does it mean for a hypothesis to be simple (or parsimonious)?**
  - 1) Small number of features (**model selection**)  **Simpler model**
  - 2) Small number of 'important' features (**shrinkage**)  **Sparse model**

# Objectives: Regularization

---

\* Idea: Restrict the space of solutions  $f$  to an appropriately small hypothesis space

- Helps you to:
  - Engineer appropriate features for a new task
  - Use feature selection techniques to identify and remove irrelevant features
  - Identify when a model is overfitting
  - Add a regularizer to an existing objective in order to combat overfitting
  - Explain why we should not regularize the bias term
  - Convert linearly inseparable dataset to a linearly separable dataset in higher dimensions
  - Describe feature engineering in common application areas

# Technical Background



# Regularization: Simple Terms

---

- Lesson: Complicated hypotheses lead to overfitting
- Idea: Change the error function to penalize hypothesis complexity

$$Error(\mathbf{w}) = Error_D(\mathbf{w}) + \lambda * Error_{penalty}(\mathbf{w})$$

- This is called **regularization** in machine learning and **shrinkage** in statistics
- $\lambda$  is called regularization coefficient and controls how much we value **fitting the sample data well** vs. a simple hypothesis that **generalizes well**

# Regularization

---

- Goal: Minimize a quadratic function:

$$\min_{f \in \mathcal{H}} H[f] = \frac{1}{\ell} \sum_{i=1}^{\ell} V(y_i, f(\mathbf{x}_i)) + \lambda \|f\|_K^2$$

- Where  $V(\cdot)$  is a loss function, and  $\|f\|_K^2$  is a norm defined by function  $K$ ,  $\ell$  is the number of training examples, and  $\lambda$  is the regularization parameter.

- The solution to the equation above is given by 
$$f(\mathbf{x}) = \sum_{i=1}^{\ell} c_i K(\mathbf{x}, \mathbf{x}_i)$$

- Summary: Find a regularization parameter that influences each data point in a 'different' and 'instant' way so that the overall cost is minimized.

# Regularization vs. Generalization

---

- Question: How does Bayesian statistics come into play?
- Answer: We can only measure the performance of the regularizer on the training sample, not on the population data

$$f(\mathbf{x}) = \sum_{i=1}^{\ell} c_i K(\mathbf{x}, \mathbf{x}_i) \quad \text{is dependent on} \quad I_{exp}[f] \equiv \int V(y, f(\mathbf{x})) dP(\mathbf{x}, y).$$

- where  $I(\cdot)$  represents the **generalization error**,  $V(\cdot)$  is the **cost function**, and  $P(\mathbf{x}, y)$  is the **probability distribution**
- But: Do we know  $P(\mathbf{x}, y)$ ?
  - Answer: No. We can only measure the empirical deviation using a sample:

$$I_{emp}[f] \equiv \frac{1}{\ell} \sum_{i=1}^{\ell} V(y_i, f(\mathbf{x}_i))$$

Source: Mukherjee, Rifkin, Poggio



# Loss Functions with Regularization Parameter

- General formula:

$$\min_{f \in \mathcal{H}} H[f] = \frac{1}{\ell} \sum_{i=1}^{\ell} V(y_i, f(\mathbf{x}_i)) + \lambda \|f\|_K^2$$

- Loss function  $V(\cdot)$  is selected appropriately for context

$$V(y, f(\mathbf{x})) = (y - f(\mathbf{x}))^2$$

Linear regression

$$V(y, f(\mathbf{x})) = |y - f(\mathbf{x})|_{\epsilon} \quad |y - f(\mathbf{x})|_{\epsilon} = \max(0, |y - f(\mathbf{x})| - \epsilon)$$

Support Vector Machine

$$V(y, f(\mathbf{x})) = \Theta(-yf(\mathbf{x}))$$

Classification with misclassification loss

$$V(y, f(\mathbf{x})) = (1 - yf(\mathbf{x}))_+$$

SVM classification with a soft margin

$$V(y, f(\mathbf{x})) = (f(\mathbf{x}) - y)^2$$

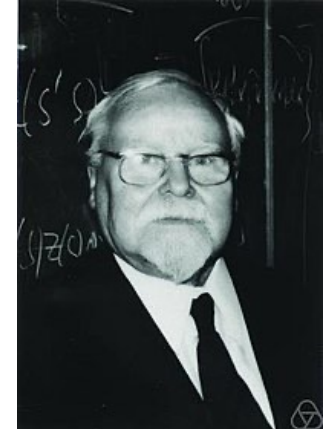
Quadratic classification loss

Source: Mukherjee, Rifkin, Poggio



# Tikhonov Regularization

- 'Father' of L2-regularization
  - L2-regularization = Tikhonov regularization
- Idea: Add *L2-norm* of the vector of weights ( $w$ ) to the loss function in order to prefer solutions with smaller norms
  - Also known as ***Ridge regression***



Andrey  
Nikolayevich  
Tikhonov

- Tikhonov Regularization function: 
$$\min_w \sum_{i=1}^n V(\hat{x}_i \cdot w, \hat{y}_i) + \lambda \|w\|_2^2$$
- Generalized form: 
$$\min_f \sum_{i=1}^n V(f(\hat{x}_i), \hat{y}_i) + \lambda \|f\|_{\mathcal{H}}^2$$

**$\mathcal{H}$**  stands for Reproducing  
Kernel Hilbert space

**Question**: What are the advantages of adding Tikhonov (L2) Regularization term?

# Tikhonov-regularized least squares

---

- Regularization goal:  $\min_w \frac{1}{n} (\hat{X}w - Y)^T (\hat{X}w - Y) + \lambda \|w\|_2^2$
- Gradient:  $\nabla_w = \frac{2}{n} \hat{X}^T (\hat{X}w - Y) + 2\lambda w$
- Optimal coefficients first-order condition:  $0 = \hat{X}^T (\hat{X}w - Y) + n\lambda w$
- Optimal weights:  $w = (\hat{X}^T \hat{X} + \lambda n I)^{-1} (\hat{X}^T Y)$

# Reminder: Linear Model

---

- The equation for linear regression:

$$Y = \text{Intercept} + \text{Slope} * X + \text{Error}$$

- And the expected value for *Error* is zero.
- Goal of **regularization**:
  - Reduce variance at the cost of introducing some **bias**, so that:

$$Y = \text{Intercept} + \text{Slope} * X + \text{Error} + \text{Bias}$$

# Reminder: Classification

---

- The goal of every classification algorithm:

$$\min(J(f(x), y))$$

← We are minimizing the 'distances' between predictions and ground truth...

- Where  $J$  is the cost function
- Goal of **regularization**:
  - Add a regularization term to impose a penalty on the complexity of  $f$

$$\min(J(f(x), y) + \lambda R(f))$$



# Regularized Least Squares

# Regularization for Linear Models

---

1. Ridge Regression
2. Lasso Regression
3. ElasticNet Regression

# Ridge Regression

---

- Reminder: Regularization is adding another term to the loss function
- Loss function for (not regularized) linear regression:

$$\text{Loss function} = \sum (\hat{Y}_i - Y_i)^2$$

- What if we add a regularization term:

$$\mathbf{J}(\mathbf{W}) = \frac{1}{2N} \sum_{i=1}^N ((W_0 + W_1 X_1^{(i)} + \dots + W_P X_P^{(i)}) - Y_i)^2 + \frac{\lambda}{2N} \sum_{j=1}^P W_j^2$$

- The regularization term sums over squared  $\beta$  values and multiplies it by another parameter  $\lambda$ 
  - This punishes the loss function for high  $\beta$  coefficients
  - This is also called **L2 Regularization**
- *As  $\lambda \rightarrow 0$ , Ridge coefficient becomes similar to OLS coefficient*
- *As  $\lambda \rightarrow \infty$ , Ridge coefficient becomes dominant.*

# L2 Regularization

---

- Positive  $\lambda$  will cause the magnitude of the weights to be smaller than in the usual linear solution

# Pros and Cons of L2 Regularization

---

- If  $\lambda$  is chosen well, regularization helps to avoid overfitting
- Choosing  $\lambda$  may be hard...
- If there are irrelevant features in the input (i.e. features that do not affect the output),  $L_2$  will give them small, but non-zero weights
- Ideally, irrelevant input should have weights exactly equal to 0

# Lasso Regression

---

- Also called ***Least Absolute Shrinkage Selection Operator (LASSO)***
- Adds a penalty for non-zero coefficients
  - But, unlike Ridge Regression which penalizes the sum of squared coefficients, Lasso penalizes the sum of their absolute values:

$$\mathbf{J}(\mathbf{W}) = \frac{1}{2N} \sum_{i=1}^N ((W_0 + W_1 X_1^{(i)} + \dots + W_P X_P^{(i)}) - Y_i)^2 + \frac{\lambda}{2N} \sum_{j=1}^P |W_j|$$

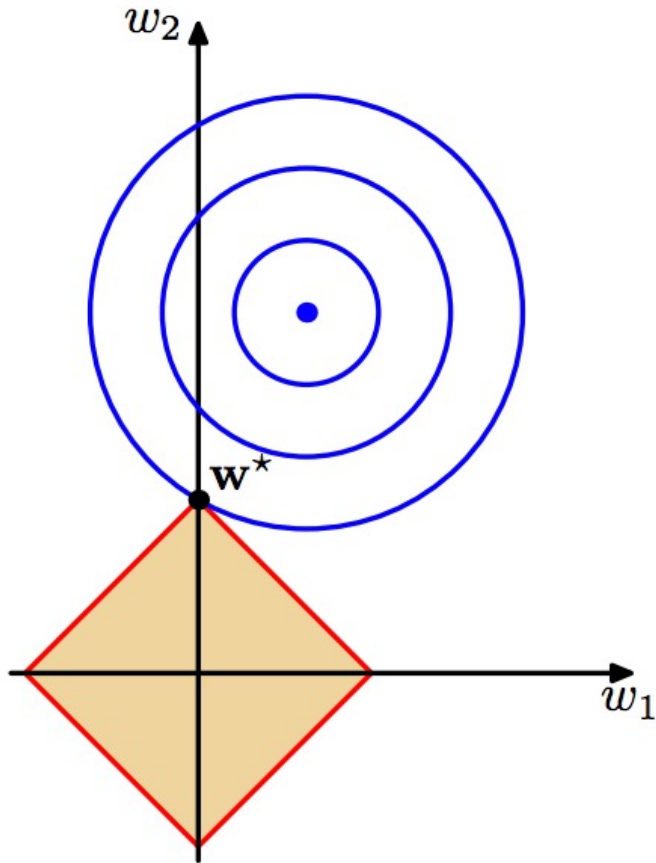
- This is called L1 penalty or L1 regularization
- Result: For high values of  $\lambda$ , many coefficients are exactly zero, which is never the case in Ridge Regression

# Pros and Cons of L1 Regularization

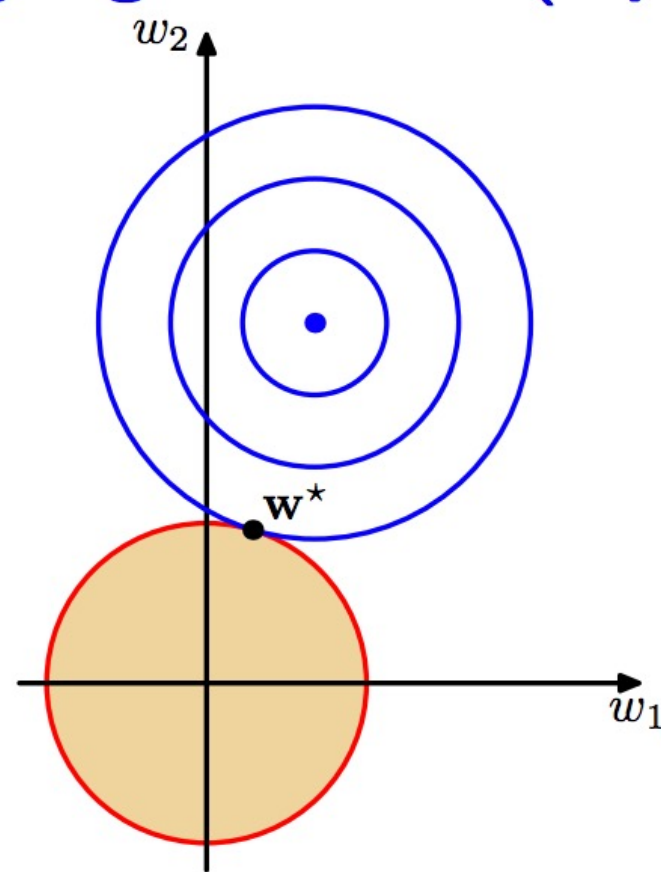
---

- If there are irrelevant input features, **Lasso** is likely to make their weights 0, while **L2** is likely to just make all weights small
- **Lasso** is biased towards providing sparse solutions in general
- **Lasso** optimization is computationally more expensive than **L2**
- But, **L1** regularization is also very popular...

# Visualizing Regularization



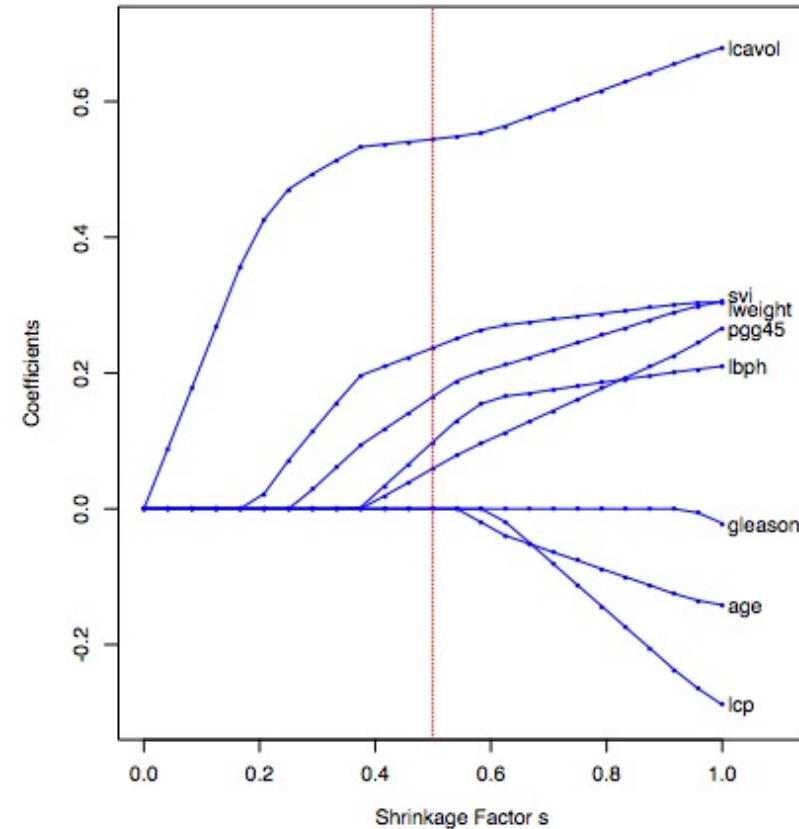
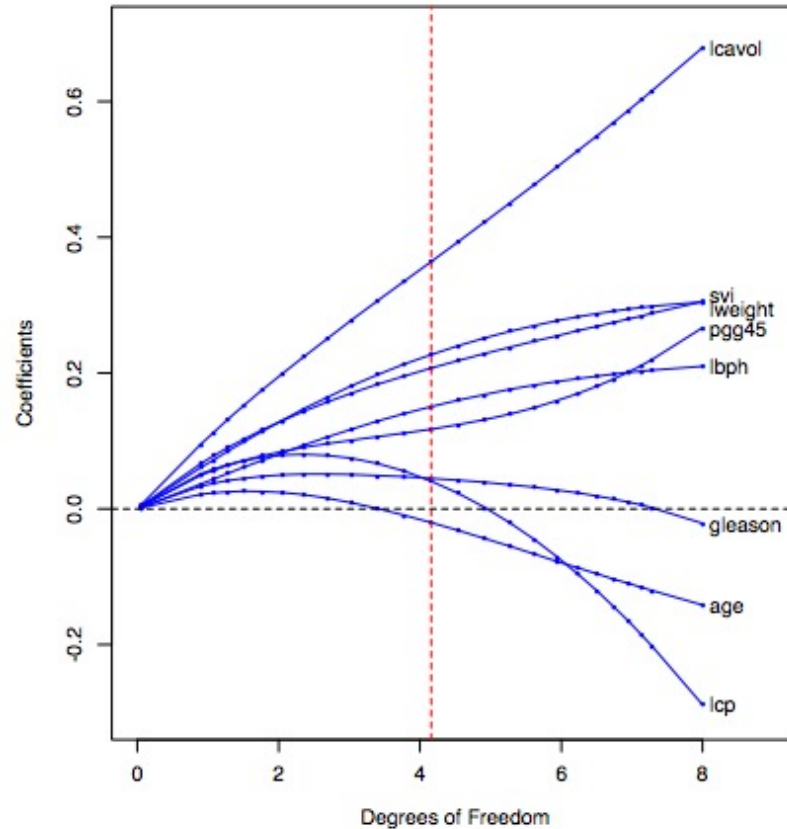
L1 Regularization



L2 Regularization



# L1 vs. L2 effect



Question: Which one is L2 regularization?

L2 regularization is on the left!

# So, which $\lambda$ value should we pick?

---

- Two potential approaches:
  - 1) ***Statistics approach***: Pick a value such that some information criterion, such as **AIC** or **BIC** is the smallest (highest goodness of fit):
    - **AIC**: Akaike Information Criterion
    - **BIC**: Bayesian Information Criterion
  - 2) ***Machine learning approach***: Perform cross-validation and select the value  $\lambda$  that minimizes the cross-validated sum of squared residuals

# Three additional methods to pick the best $\lambda$

---

- **Manual tuning:** Finding the right combination of settings for regularization can be done via **manual tuning** (if you have the expertise)
- **Grid search:** Find two sets of parameters that are believed to contain the best set of parameters and converge toward the best set

# Ridge vs. Lasso

---

- Often neither one is overall better
- **Lasso** can set some coefficients to zero
  - Thus, Lasso performs variable/feature selection
  - Ridge does not do that
- Both methods allow to use correlated predictors, but they solve multicollinearity issues differently:
  - **Ridge** regression: Coefficients of correlated predictors are similar
  - **Lasso** regression: One of the correlated predictors has a larger coefficient, while the rest are (nearly) zeroed

# Ridge vs. Lasso

---

- **Lasso** tends to do well if there are a small number of significant parameters and the others are close to zero
  - When only a few predictors actually influence the response
- **Ridge** works well if there are many large parameters of about the same value
  - When most predictors impact the response
- In practice, we don't know the parameter values, so it is really hard to decide between two:
  - Answer: *ElasticNet* Regression

# ElasticNet Regression

---

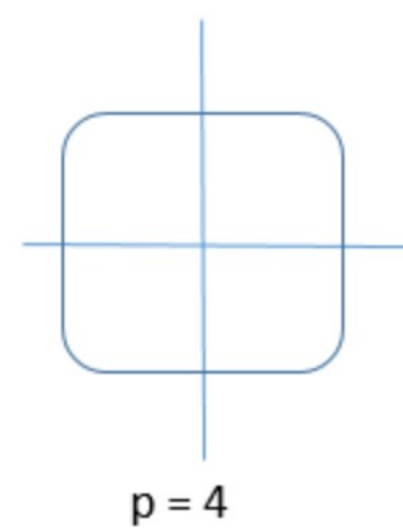
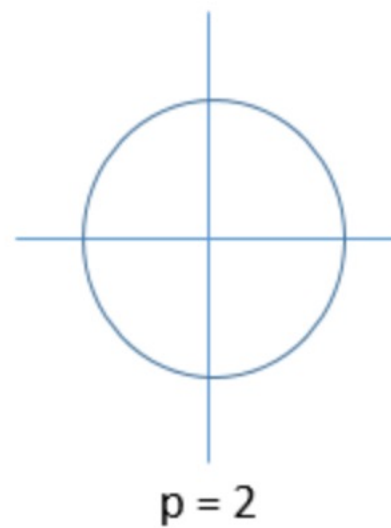
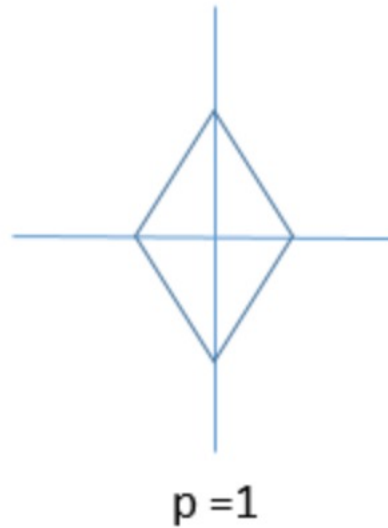
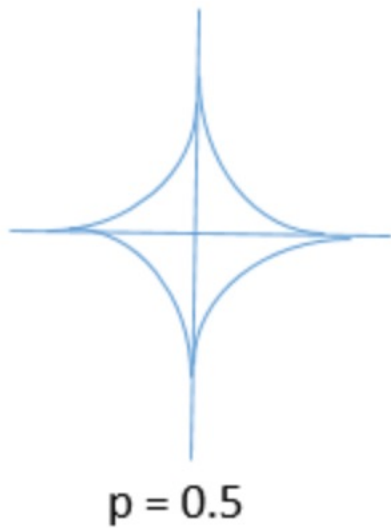
- First emerged as a result of critique on **Lasso**
  - The variable selection for Lasso can be too dependent on data and thus unstable
  - Solution: Combine the penalties of Ridge and Lasso to get the best of both worlds.
  - The loss function for ElasticNet:

$$\mathbf{J}(\mathbf{W}) = \frac{1}{2N} \sum_{i=1}^N ((W_0 + W_1 X_1^{(i)} + \dots + W_P X_P^{(i)}) - Y_i)^2 + \frac{\lambda_1}{2N} \sum_{j=1}^P |W_j| + \frac{\lambda_2}{2N} \sum_{j=1}^P W_j^2$$

- There are two parameters to tune:  $\lambda_1$  and  $\lambda_2$

# $L^p$ Regularizers

- No need to use only L1 and L2, or L1+L2
  - **$L^p$  regularization** is also possible.



**Question:** What happens with the parameters here?

**Hint:** Axes represent your coefficient values

# 'Other' types of regularization

---

- ***Early stopping***
  - You can avoid overfitting if you are using an iterative optimization method, such as gradient descent
  - Conditions for early stopping: Amount of change in updates (i), number of iterations (ii)
  - Question: What are some disadvantages here?
  - A solution to some disadvantages: Validation-based early stopping
- ***Principal component regression (PCR)***
  - Instead of using the independent variables directly, the principal components of the explanatory variables are used as regressors