Welcome to Programming Fundamentals with C++

This course is designed to teach you the fundamental concepts of programming using C++. We'll explore problem-solving methodologies and build a solid foundation for your programming journey. Get ready to design, analyze, and decompose complex problems!



Course Overview: Mastering C++ Fundamentals

This course aims to master fundamental programming concepts using C++. We'll cover key topics, grading, and the schedule. There are helpful resources such as textbooks and online platforms like tutorials point and w3schools.

Versatility

Highly versatile language

Performance

Excellent performance

Relevance

Industry relevance

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The Problem-Solving Methodology

A step-by-step guide to solve any problem.

1

Define

Clearly state the problem

2

Analyze

Understand constraints

3

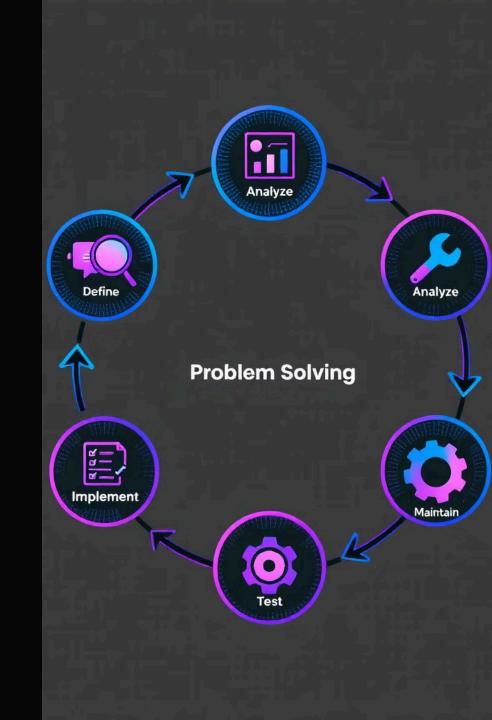
Design

Develop a logical plan

4

Implement

Translate into C++ code





Design: Crafting Solutions with Algorithms

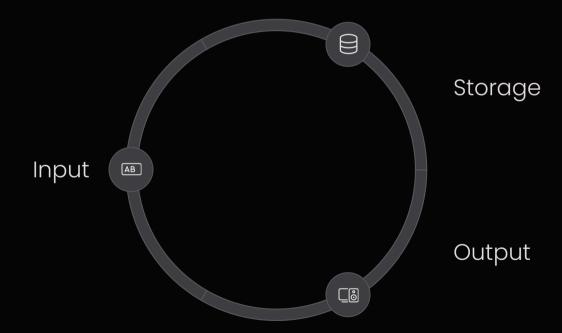
An algorithm is a step-by-step procedure for solving a problem. A good algorithm needs clarity, efficiency, and correctness. Here's the algorithm for calculating the area of a triangle given its base and height.

- Base Input
 Get the base of a triangle
- 2 Height Input
 Get the height of a triangle
- 3 Calculate

 Multiply base by height then divide by 2

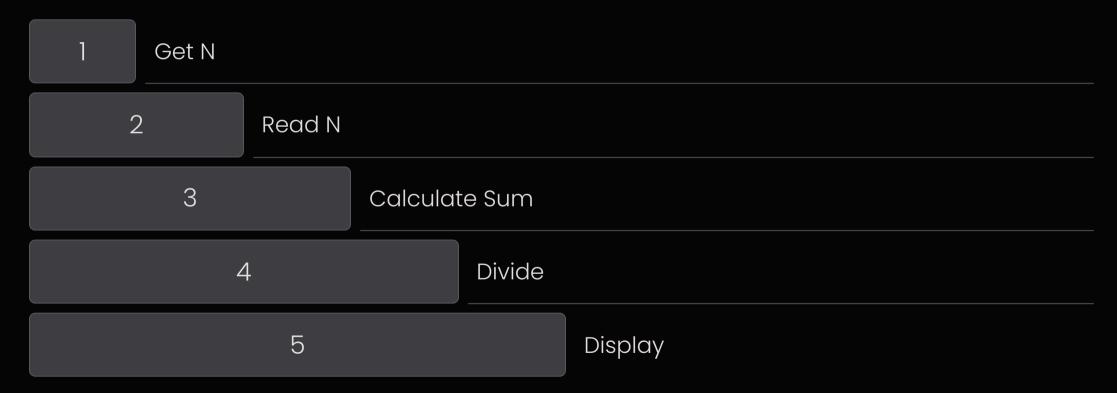
Analyze: Breaking Down Complex Problems

Decompose complex problems into smaller, manageable sub-problems, such as building a calculator app with components like input, storage and output. Simplifies development, enhances maintainability, and facilitates teamwork.



Decompose: Calculating the Average

Write a program to calculate the average of N numbers.



Algorithms: The Heart of Programming Logic

A finite sequence of well-defined instructions to solve a specific problem. They must be unambiguous, feasible, and produce the correct output.

Sorting

- Bubble sort
- Insertion sort

Searching

- Linear search
- Binary search

Pseudocode: Bridging the Gap to Code

An informal, high-level description of an algorithm. It outlines the logic of a program before writing actual code, making it easier to understand, facilitate communication, and helps in debugging.

Input: array A of numbers

max = A[0]

for each element in A:

if element > max:

max = element

Output: max



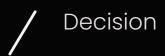


Flow Charts: Visualizing the Process

A diagram that uses symbols to represent the steps of an algorithm. It's easy to visualize the flow of control and helps in identifying logical errors.







Week 1 Recap & Looking Ahead

Key takeaways: Problem-solving methodology, algorithms, pseudocode, and flow charts. Next up are the C++ basics: Variables, data types, and operators. Implement simple algorithms in C++ to reinforce concepts.

C++ Basics

Variables, data types

Practice

Implement algorithms in C++

Next Week

Diving into C++ syntax



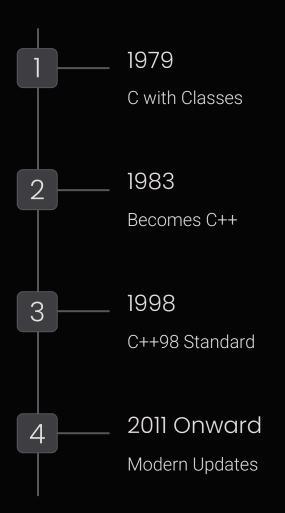
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```

Programming Fundamentals: C++

Welcome to Programming Fundamentals! This presentation covers the history of C++, basic program structure, and essential elements like directives and comments. We'll also explore output methods and manipulators. Let's begin our journey into the world of C++.

The History of C++

C++ evolved from "C with Classes" in 1983. Bjarne Stroustrup sought efficiency and flexibility. The language added object-oriented features. It had its first ISO standard in 1998. C++ continues to evolve with new standards.





Compilers vs. Interpreters

C++ employs compilers to translate code into machine code before execution. This leads to faster execution speeds. Interpreters translate and execute code line by line. C++ is typically a compiled language.

Compilers

- Translates the entire code at once
- Faster execution
- Examples: g++, Clang

Interpreters

- Translates line by line
- Easier debugging

```
# include iostream
<int main() >
  int main(>;>
  std-coutHello-World! endl:
  strings
  return 0;
```

Basic C++ Program Structure

Let's explore the structure of a simple C++ program. This structure includes directives, comments, output using "cout", escape sequences, setw, endl, and manipulators. Understanding this structure is crucial for writing C++ code.

```
#include <iostream>
int main() {
  // This is a comment
  std::cout << "Hello, World!" << std::endl;
  return 0;
}</pre>
```