

Lab # 2

Task # 1:

Write an assembly code in debugger using assemble (a) command which can copy the content of 8 byte array (memory) from 0100 – 0107 offset of segment 4000 **in reverse order** to the memory located on offset 0200 – 0207 of same segment(4000).

[Use E (enter) command for initializing the source memory (0100-0107) with some data.]

Task # 2:

Write an assembly code in debugger using assemble (a) command which can **SWAP** the content of 8 byte arrays (memory) from 0100 – 0107 offset of segment 4000 with the memory located on offset 0200 – 0207 of same segment (4000).

[Use E (enter) command for initializing the both arrays (memory) with some data.]

Note: verify your code by execution using trace (t) command. Also check the content of memory using dump (d) command.

Task # 3:

Write an Assembly Language Program to display a character.

Task # 4:

write an Assembly Language Program to read a character and display it.

Task # 5:

Write an Assembly Language Program to display a string.

Task # 6:

Write a program to display a 10 x 10 solid box of asterisks.[**use nested loop only**]

Sample execution:

```
*****
*****
*****
*****
*****
*****
*****
*****
```

Task # 7:

Write a Program which accepts a alphabet from user and toggle it's case.

Sample execution:

```
Enter a character: A
You enter : a
```

Task # 8:

An Assembly Language Program to display a "?", read two capital letters, and display them on the next line in alphabetical order.

Sample Run

```
? XQ
QX
```