# Lab # 0: Yak Shaving

#### EC-102 – Computer Systems and Programming

#### Usman Ayub Sheikh

School of Mechanical and Manufacturing Engineering (SMME), National University of Sciences and Technology (NUST)

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#### Outline

- Setting Up Integrated Development Environment
  - What is IDE?
  - Downloading Setup Files
  - Installing the IDE
  - 2 My First Project
    - Creating a New Project
    - Adding Files to the Project



Any apparently useless activity which, by allowing you to overcome intermediate difficulties, allows you to solve a larger problem.

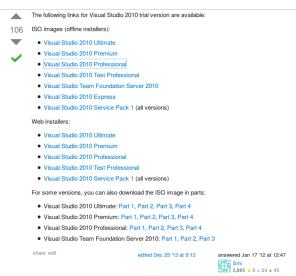
#### What is IDE?

A programming environment packaged as an application program, typically consisting of

- a code editor,
- a compiler,
- a debugger, and
- a graphical user interface (GUI) builder.

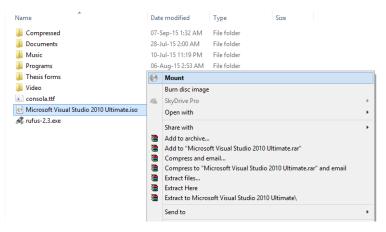
#### **Downloading Setup Files**

#### Step # 1: Download Visual Studio 2010 Professional/Ultimate from here.



### Downloading Setup Files

Step # 2: Once it's downloaded, mount the image as a virtual drive. Windows 7 users might need to download and install PowerISO for 'Mount' option to appear in the menu.



Step # 1: Now, open the mounted/virtual drive and double-click the setup.exe file.

Name	Date modified	Type	Size
cab52.cab	19-Mar-10 7:29 AM	CAB File	8,383 KB
cab53.cab	19-Mar-10 7:31 AM	CAB File	7,868 KB
cab54.cab	19-Mar-10 7:33 AM	CAB File	20,930 KB
cab55.cab	19-Mar-10 7:34 AM	CAB File	14,727 KB
cab56.cab	19-Mar-10 7:33 AM	CAB File	8,289 KB
cab57.cab	19-Mar-10 7:31 AM	CAB File	5,449 KB
cab58.cab	19-Mar-10 7:34 AM	CAB File	10,778 KB
cab59.cab	19-Mar-10 7:32 AM	CAB File	13,191 KB
cab60.cab	19-Mar-10 7:34 AM	CAB File	20,481 KB
cab61.cab	19-Mar-10 7:32 AM	CAB File	12,101 KB
ab62.cab	19-Mar-10 7:34 AM	CAB File	17,838 KB
ab63.cab	19-Mar-10 7:34 AM	CAB File	6,917 KB
cab64.cab	19-Mar-10 7:34 AM	CAB File	5,057 KB
ab65.cab	19-Mar-10 7:36 AM	CAB File	5,507 KB
cab66.cab	19-Mar-10 7:37 AM	CAB File	9,723 KB
cab67.cab	19-Mar-10 7:41 AM	CAB File	14,809 KB
cab68.cab	19-Mar-10 7:38 AM	CAB File	12,087 KB
htmllite.dll	18-Mar-10 12:51 PM	Application extens	165 KB
🗿 locdata.ini	19-Mar-10 7:46 AM	Configuration sett	1 KB
Read Me.txt	11-Oct-10 8:28 PM	Text Document	1 KB
readme.htm	11-Mar-10 7:42 AM	HTM File	2 KB
# setup.exe	19-Mar-10 12:27 A	Application	695 KB
i setup.ini	19-Mar-10 7:46 AM	Configuration sett	11 KB
😽 vs_setup.msi	19-Mar-10 7:46 AM	Windows Installer	8,365 KB

Step # 2: In the window that appears, click 'Install Microsoft Visual Studio 2010'.



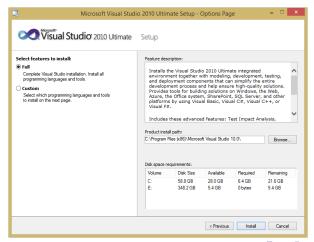
Step # 3: Or you can choose to keep the check-box checked. Click 'Next' to continue.



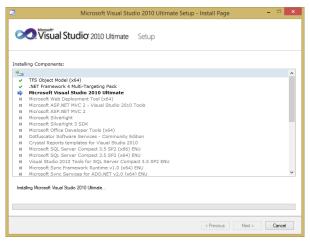
Step # 4: This window notifies you of any pre-installed dependencies and presents Microsoft's license terms. Click the radio-button corresponding to 'I have read and accept...' and click 'Next' to continue.



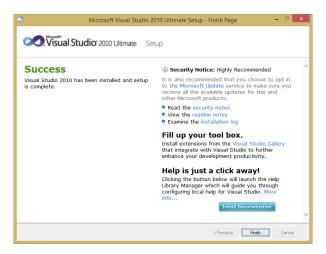
Step # 5: 6.4 GB does not look like a lot of space to spare given the feature description and the fact that we want to use this IDE for our future projects too.



Step # 6: If everything goes as expected, you will see a window much like this one with a progress bar and a few details related to components being installed.



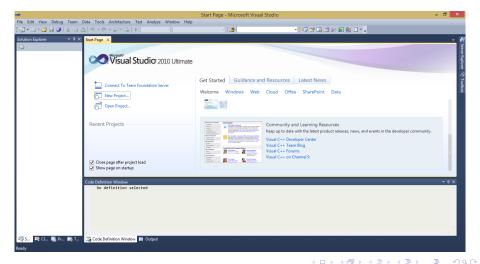
Step # 7: "Patience is bitter, but its fruit is sweet." – Aristotle Click 'Finish' and you are all set to create your first project.



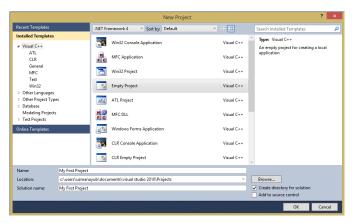
Step # 1: Time to do something useful! Let's fire-up the IDE and create our first project. Wait! Before we do that, let's first set the default environment settings to those of 'Visual C++'.



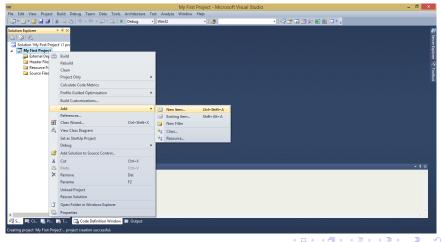
Step # 2: Click 'New Project...' on the Start Page, 'Open Project...' is used to access an existing project.



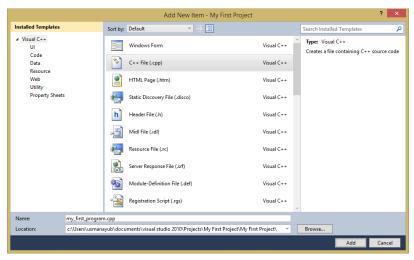
Step # 3: Select 'Visual C++' in the 'Installed Templates', and then 'Empty Project' in the corresponding menu. Name the project, and if you don't want to save this project in the default location, use 'Browse' select one of your own choice. Once you have done that, click 'OK' to continue.



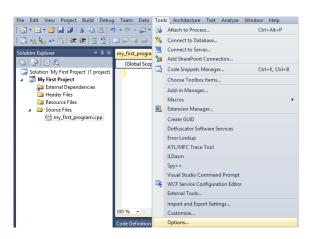
Step # 4: Let's add something useful to this project. Right click on the project's name in the 'Solution Explorer', hover over 'Add' and click the 'New Item' in the menu that appears.



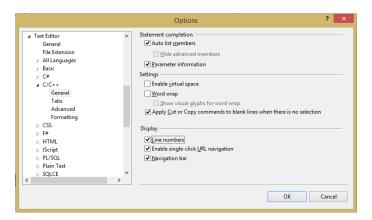
Step # 5: Select 'C++ File (.cpp)', name the file and click 'Add' to continue.



Step # 6: Now, a few other settings. By default, the 'Line Numbers' are not enabled in the editor. To enable this feature, you'll need to go to 'Tools' in the main menu and select 'Options'.



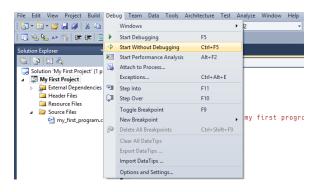
Step # 7: In the side bar of the window that appears, you'll need to expand the 'Text Editor', expand 'C/C++' from the sub-menu, select 'General' from the sub-sub-menu and then check the box right next to 'Line Numbers'.



Step # 8: Now that environment has been prepared, let's write our first program. Double-click the cpp file that you have created in Step 5 and start programming.

```
#include <iostream>
using namespace std;
int main()
{
    cout << "Thisuisumyufirstuprogram!";
    cout << endl;
    return 0;
}</pre>
```

Step # 9: In order to run this program, select 'Start Without Debugging' in the 'Debug' menu or use the short-cut CTRL + F5.



Step # 10: There you go, there's the output of your first program. Congratulations!

```
CH.
                             C:\Windows\system32\cmd.exe
This is my first program!
Press any key to continue
```

Now let's play with this program a little bit. Let's remove different parts of it to see what happens, what error messages appear if we remove a semi-colon, let's add a few chunks to it and expand it's functionality somehow.