Lab # 12: Functions - II

EC-102 – Computer Systems and Programming

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Returning Values from Functions

- When a function completes its execution, it can return a single value to the calling program
- Usually this value consists of an answer to the problem the function has solved

Returning Values from Functions

```
1  // demonstrates return values, converts pounds to kg
2  #include <iostream>
3  using namespace std;
4
5  float lbstokgs(float); // declaration
6
7  int main()
8  {
9      float lbs, kgs;
10     cout << "Enter your weight in pounds: "; cin >> lbs;
11     kgs = lbstokgs(lbs);
12     cout << "Your weight in kilograms is: " << kgs << endl;
13     return 0;
14 }
15
16 float lbstokgs(float pounds)
17 {
18     float kilograms = 0.453592 * pounds;
19     return kilograms;
20 }
```

Returning Values from Functions

- When a function returns a value, the data type of this value must be specified
- In the declaration `float lbstokgs(float);`, the first `float` represents the return type
- When a function returns a value, the call to the function `lbstokgs(lbs)` is considered to take on the value returned by the function

The `return` Statement

- While many arguments may be sent to a function, only one argument may be returned from it
- Always include a function's return type in the function declaration. If it does not return anything, use the keyword `void` to indicate this

Eliminating Unnecessary Variables

```
1  // eliminates unnecessary variables
2  #include <iostream>
3  using namespace std;
4
5  float lbstokgs(float); // declaration
6
7  int main()
8  {
9      float lbs;
10     cout << "Enter your weight in lbs: "; cin >> lbs;
11     cout << "Your weight in kgs is: " << lbstokgs(lbs) << endl;
12     return 0;
13 }
14
15 float lbstokgs(float pounds)
16 {
17     return 0.453592 * pounds;
18 }
```

Returning Structure Variables

```
1  // demonstrates returning a structure
2  #include <iostream>
3  using namespace std;
4
5  struct Distance
6  {
7      int feet;
8      float inches;
9  };
10
11 Distance addengl(Distance, Distance);
12 void engldisp(Distance);
13
14 int main()
15 {
16     Distance d1, d2, d3;
17     cout << "\nEnter feet: "; cin >> d1.feet;
18     cout << "Enter inches: "; cin >> d1.inches;
19     cout << "\nEnter feet: "; cin >> d2.feet;
```

Returning Structure Variables

```
20      cout << "Enter inches: "; cin >> d2.inches;
21      d3 = addengl(d1, d2);
22      cout << endl;
23
24      cout << "Sum of ";
25      engldisp(d1); cout << " and ";
26      engldisp(d2); cout << " is: ";
27      engldisp(d3); cout << endl;
28      return 0;
29  }
```

Returning Structure Variables

```
30 Distance addengl(Distance dd1, Distance dd2)
31 {
32     Distance dd3;
33     dd3.inches = dd1.inches + dd2.inches; //add the inches
34     dd3.feet = 0;
35     if(dd3.inches >= 12.0)
36     {
37         dd3.inches -= 12.0;
38         dd3.feet++;
39     }
40     dd3.feet += dd1.feet + dd2.feet;
41     return dd3;
42 }
```

Returning Structure Variables

```
43 void engldisp(Distance dd)
44 {
45     cout << dd.feet << "\'-" << dd.inches << "\"";
46 }
```

Exercise 1

- Write a function that
  - takes two `Distance` values as arguments, and
  - returns the larger one.
- Include a `main()` program that
  - accepts two `Distance` values from the user,
  - compares them, and
  - displays the larger.

Exercise 2

- Write a function called `hms_to_secs()` that
  - takes three `int` values – for hours, minutes, and seconds – as arguments, and
  - returns the equivalent time in seconds (type `long`).
- Create a program that
  - exercises this function by repeatedly obtaining a time value in hours, minutes, and seconds from the user (format 12:59:59),
  - calling the function, and
  - displaying the value of seconds it returns.

Exercise 3

- Create a structure called `Time`. Its three members, all of type `int`, should be called `hours`, `minutes`, and `seconds`.
- Create two functions,
  - One of them, `time_to_secs()`, should take as its only argument a structure of type time, and return the equivalent in seconds (type `long`)
  - The other one, `secs_to_time()` should take as its only argument a time in seconds (type `long`), and return a structure of type `time`
- Write a program that
  - exercises these functions by obtaining two time values from the user in hh:mm:ss format, and
  - printing out the sum of them in hh:mm:ss format