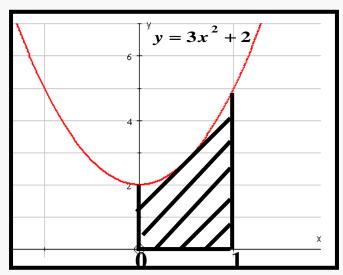
Numerical integration

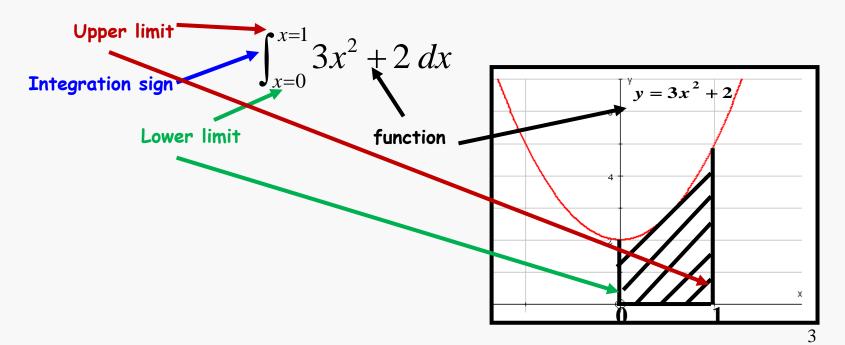
Crash course... Find the integration of a function

- Finding the *integral* of a function is useful (yawn, yawn!)
- Let's look at an example...
- If we plot y against x we can determine the area under the curve between the start and the end x- points.
- So, if we had a relationship (function) $y = 3x^2 + 2$ what is the area between the curve and x-values from x=0 to x=1?
- We can answer this by finding out the shaded area?



Crash course... Find the integration of a function

- We can use 1mm x 1mm squared paper and count up all the little squares (remind you of maths class at school? boring?easy?)
- Or we can do some clever Maths called *Integration* and use some fancy symbols to describe what we want to do.



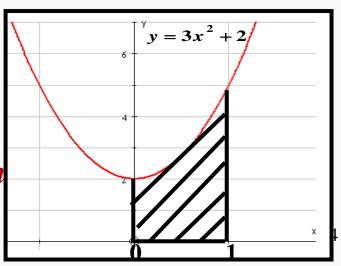
Crash course... Find the integration of a function

Now to solve it

$$\int_{x=0}^{x=1} (3x^2 + 2) dx = \left[\frac{3x^3}{3} + \frac{2x^1}{1} \right] = \left[\frac{3x^3}{3} + \frac{2x}{1} \right]_0^1$$
$$= \left[\frac{3(1)^3}{3} + \frac{2(1)}{1} \right] - \left[\frac{3(0)^3}{3} + \frac{2(0)}{1} \right]$$

$$= [1+2] = 3$$

- So area=3units
- This is the *analytic (actual) solution*



Crash course... What is the basic rule?

- If we want to *integrate* a *polynomial* (something that has powers of *x*) then the rule is simple...
- RULE: Add 1 to the power of x and then divide by the new power
- Examples:

$$\int_{x=2}^{x=4} x^4 + 2x^3 dx = \left[\frac{x^5}{5} + \frac{2x^4}{4} \right]_2^4 = \left[\frac{4^5}{5} + \frac{2 \cdot 4^4}{4} \right] - \left[\frac{2^5}{5} + \frac{2 \cdot 2^4}{4} \right]$$

$$= 332.8 - 14.4 = 318.4$$

$$\int_{x=-1}^{x=3} 4x^7 + 6 \, dx = \left[\frac{4x^8}{8} + \frac{6x}{1} \right]_{-1}^3 = \left[\frac{4(3^8)}{8} + \frac{6(3)}{1} \right] - \left[\frac{4(-1)^8}{8} + \frac{6(-1)}{1} \right]$$

$$= 3298.5 - (-5.5) = 3304$$

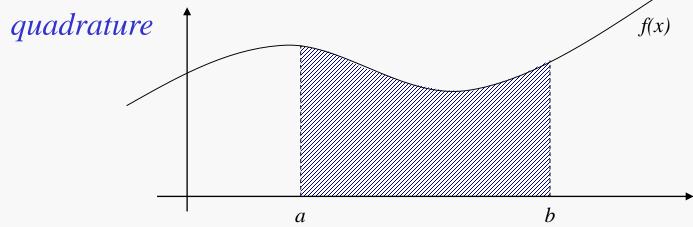
Numerical computation of the integration of a function

 Not always possible to get analytical solution, so the challenge is to compute an approximation

$$\int_{a}^{b} f(x)dx$$

by using values of the function at a finite number of discrete points

• The area under the function curve is often referred to as the



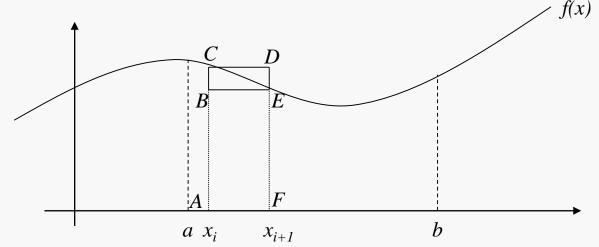
Numerical computation of the integration of a function

• Given the function f(x), setting

$$x_0 = a$$
 and $x_i = x_0 + i\Delta x$ $i = 1, 2, ..., n$ where $\Delta x = \frac{b-a}{n}$

• A typical vertical strip between x_i and x_{i+1} satisfies the inequality

Area ABEF < Area ACEF < Area ACDF



- As $\Delta x \rightarrow 0$ ABEF and ACDF are equal for a well behaved function
- As *n* increases the accuracy of the solution improves

How good is the answer?

- "the error reduces when the accuracy improves..." this is not enough
- Need to be more precise about such phrases try answering "by how much?"
- Need to have some idea about the *actual solution*, so given **true value** and our **approximate value** we can quantify some accuracy by describing the **error**
- There are two simple measurements we can compute
 - *absolute true error*
 - absolute relative true error

true and relative true error

$$absolute \ true \ error = \left| true \ value - approximate \ value \right|$$
 $absolute \ relative \ true \ error = \left| \frac{true \ value - approximate \ value}{true \ value} \right|$

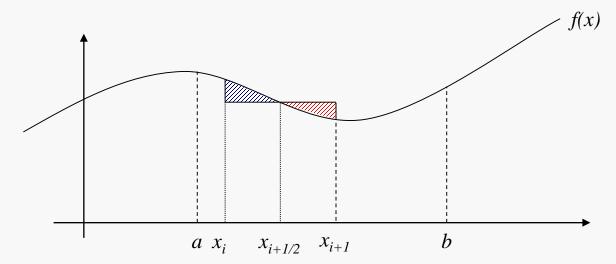
• Example: approximate value=12.20, true value=12.12. What are the *absolute true* and *absolute relative true* errors?

absolute true error = |12.12 - 12.20| = |-0.08| = 0.08An absolute true error of 0.08

absolute relative true error
$$= \left| \frac{12.12 - 12.20}{12.12} \right| = \left| \frac{-0.08}{12.12} \right| = 0.0066$$

As a percentage 0.0066x100=0.66% absolute relative true error

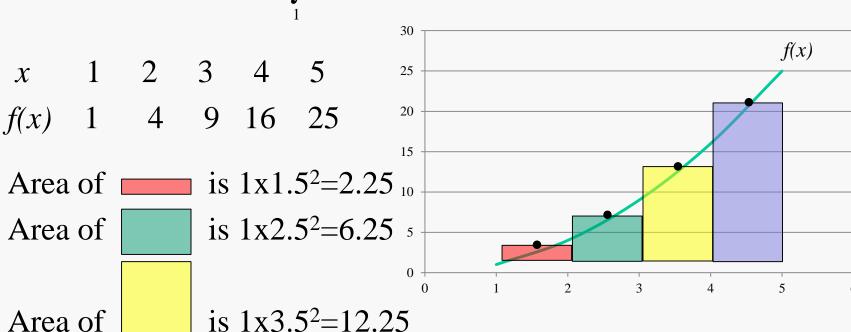
• The *rectangular rule* uses the values of f defined at the midpoints of the defined intervals and is based on a zero degree polynomial



• For sufficiently small Δx , the two triangles in the diagram above will cancel each other out

rectangular rule approximation is
$$\int_{a}^{b} f(x)dx = \Delta x \sum_{i=0}^{n-1} f(x_{i+1/2})$$

• Simple example for $\int x^2 dx$



Area of

is
$$1x4.5^2 = 20.25$$

so total area= 2.25+6.25+12.25+20.25=41

overestimate or underestimate?

Now to solve it analytically

$$\int_{x=1}^{x=5} x^2 dx = \left[\frac{x^3}{3} \right]_1^5 = \left[\frac{5^3}{3} \right] - \left[\frac{1^3}{3} \right]$$

$$= [41.66666 - 0.33333] = 41.33333$$

• So exact answer is 41.33333 and rectangular rule approximation with 4 strips is 41 (underestimate)

absolute relative true error
$$= \left| \frac{41.33333 - 41}{41.33333} \right| = 0.008$$

As a percentage 0.8% absolute relative true error

Problem

• Evaluate $\int x^2 dx$ using 8 strips of the *rectangular rule*. (The exact solution is 41.3333)

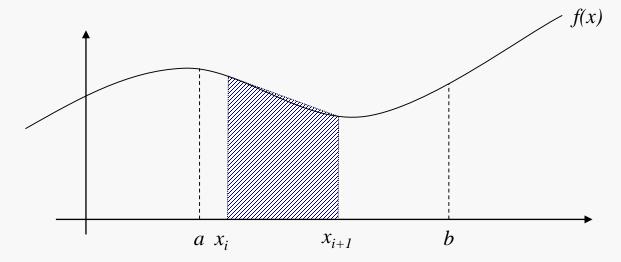
Solution

$$n=8$$
, $x_0=1$ and $x_8=5$ so $\Delta x=(5-1)/8=0.5$

i	$\mathbf{x_i}$	$X_{i+1/2}$	$\mathbf{f}(\mathbf{x}_{i+1/2})$	
0	1.0	(1.0+1.5)/2=1.25	1.252=1.5625	
1	1.0+0.5=1.5	(1.5+2.0)/2=1.75	1.752=3.0625	b = n-1
2	1.5+0.5=2.0	(2.0+2.5)/2=2.25	2.252=5.0625	$\int f(x)dx = \Delta x \sum_{i + \frac{1}{2}} f(x_{i + \frac{1}{2}}) = 0.5 \times 82.5$
3	2.0+0.5=2.5	(2.5+3.0)/2=2.75	2.75 ² =7.5625	i=0
4	3.0	3.25	10.5625	a
5	3.5	3.75	14.0625	=41.25
6	4.0	4.25	18.0625	
7	4.5	4.75	22.5625	
8	5.0			

Trapezoidal rule

• The *trapezoidal rule* uses a piecewise linear approximation and approximates to the area of a trapezium



• For sufficiently small Δx , the piecewise linear approximation provides improved accuracy trapezoidal rule approx is

$$\int_{a}^{b} f(x)dx = \Delta x \left(\frac{1}{2} f(x_0) + \sum_{i=1}^{n-1} f(x_i) + \frac{1}{2} f(x_n) \right)$$

Trapezoidal rule

• The approximation is sometimes (more conveniently) written as

$$\int_{a}^{b} f(x)dx = \frac{\Delta x}{2} \left(f(x_0) + 2 \sum_{i=1}^{n-1} f(x_i) + f(x_n) \right)$$

and can be remembered as

$$\int_{a}^{b} f(x)dx = \frac{\Delta x}{2} (first + 2*all\ intermediate + last)$$

Trapezoidal rule

Problem

• Evaluate $\int_0^3 x^2 dx$ using 8 strips of the *trapezoidal rule*. (The exact solution is 41.3333)

Solution

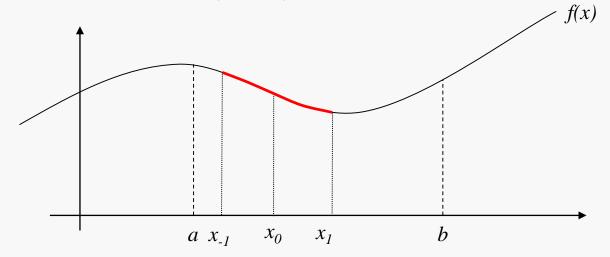
$$n=8$$
, $x_0=1$ and $x_8=5$ so $\Delta x=(5-1)/8=0.5$

i
$$x_i$$
 $f(x_i)$ $2*f(x_i)$

0 1.0 1.0
1 1.0+0.5=1.5 2.25
2 1.5+0.5=2.0 4.00
3 2.0+0.5=2.5 6.25
4 3.0 9.00 18.00
5 3.5 12.25
6 4.0 16.00 32.00
7 4.5 20.25 40.50
8 5.0 25.00

Simpson's rule

• Simpson's rule uses a piecewise quadratic approximation through the points $(x_{-1}, f(x_{-1}))$, $(x_0, f(x_0))$ and $(x_1, f(x_1))$



- The interval [a,b] is divided into n strips, each of length $\Delta x = \frac{(b-a)}{a}$
- For sufficiently small Δx , the piecewise linear approximation provides improved accuracy
- n must be even

Simpson's rule

• Simpson's (1/3) rule approx is

$$\int_{a}^{b} f(x)dx = \frac{\Delta x}{3} \left(f(x_0) + 4 \sum_{i=1}^{n/2} f(x_{2i-1}) + 2 \sum_{i=1}^{n/2-1} f(x_{2i}) + f(x_n) \right)$$

•This can be remembered as

$$\int_{a}^{b} f(x)dx = \frac{\Delta x}{3} \left(first + 4*odd + 2*even + last \right)$$

• Note again: need even number of strips

Simpson's rule

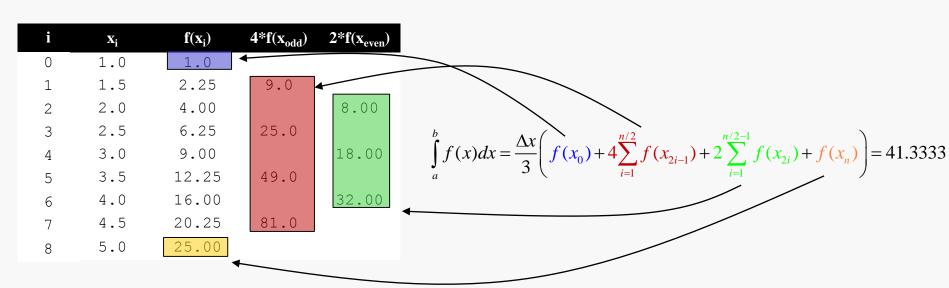
Problem

• Evaluate $\int x^2 dx$ using 8 strips of *Simpson's rule*.

(The exact solution is 41.3333)

Solution

$$n=8$$
, $x_0=1$ and $x_8=5$ so $\Delta x=(5-1)/8=0.5$



absolute relative true error = 0% - why?

Final remarks

- Numerical schemes can be used to provide an approximation to the integration of a function.
- The more strips that are used then the more accurate the solution becomes.
- Simpson's rule is generally more accurate than the trapezoidal rule and the rectangular rule.
- The implementation of these numerical techniques can be carried out by programming (using Java) or using a spreadsheet (such as Excel).