

Developer Circles

from **facebook**



Introduction to ReactJS



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Developer Circle Lead



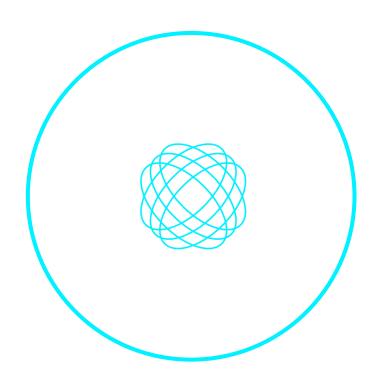
Who am I?

Technology Consultant & Software Developer

- me@usmanbashir.com
- @ubax
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What is Developer Circles from Facebook?

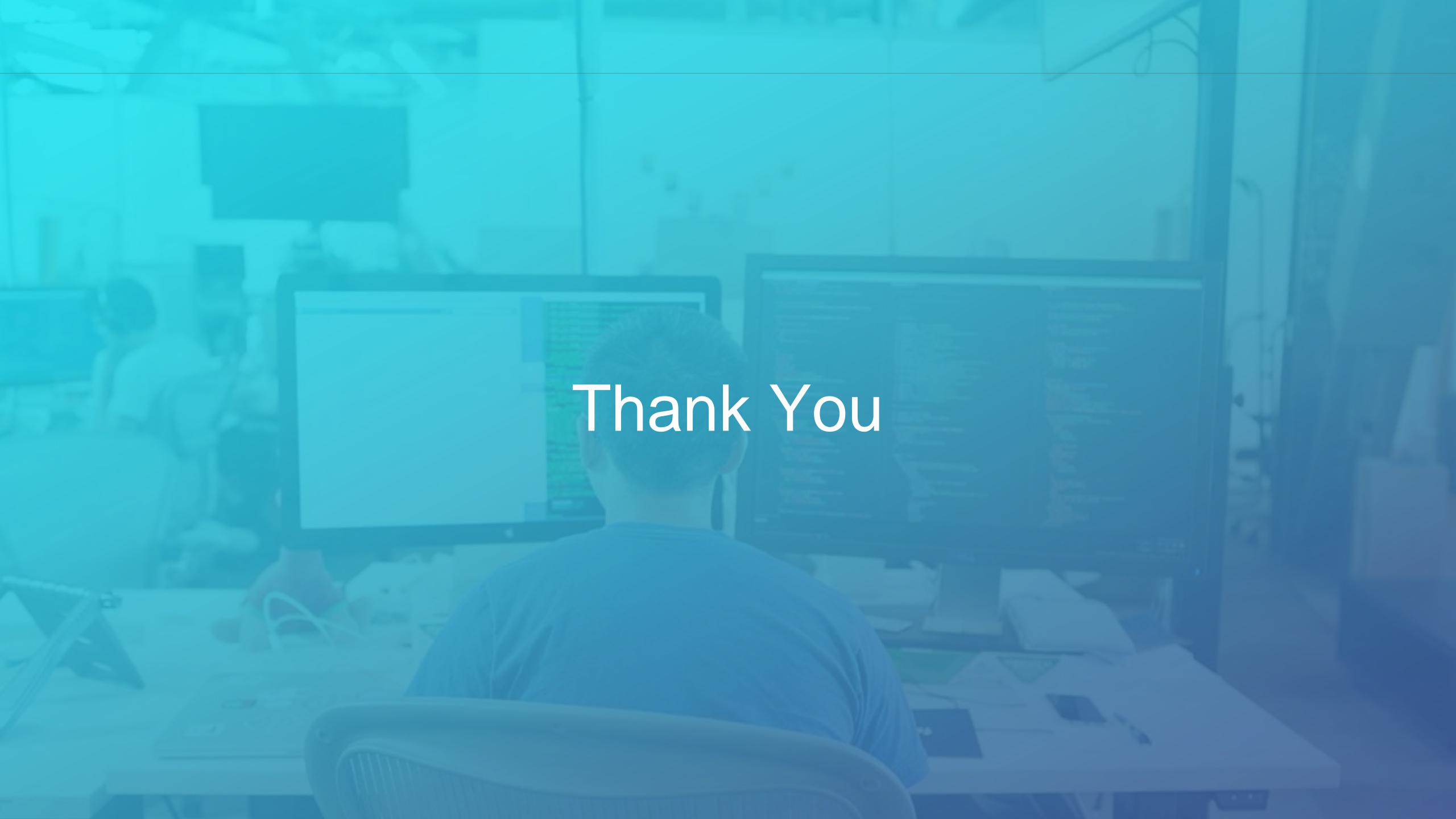
- Community
- Learn
 - Bots, AI, VR, AR, IoT, React and other technologies
- Collaborate
- Supported by Facebook and local partnerships

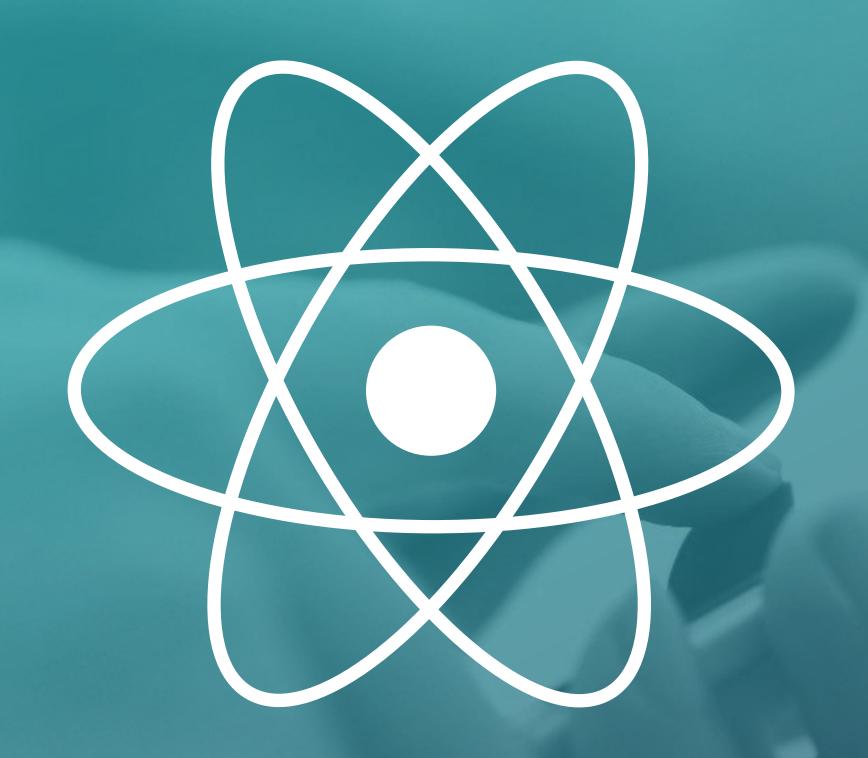


Developer Circle: Jeddah

- Tech Talks
- Workshops
- Hackathons
- Viewing Parties
- Hybrid Events

Developer Circle: Jeddah facebook.com/groups/DevCJeddah





Introduction to React

A JavaScript library for building user interfaces

What is React?

One React To Rule Them All

ReactJS

React Native

React VR

Learn Once, Write Anywhere



















stripe

Bloomberg











Prerequisites

arrow functions let

classes const

template literals

What does React brings to the table?

Components

Virtual DOM

Props & State

Imperative

VS.

Declarative

Example 1

Imperative

(the old way)

```
funtion submitForm() {
 // ...
 var submitButton = $('button-id');
 if (isFormValid === false) {
  submitButton.prop('disabled', true)
                .addClass('disabled');
 } else {
   submitButton.prop('disabled', false)
                .removeClass('disabled');
```

Declarative

(the new way)

<SubmitButton
disabled={this.state.isFormValid} />

Example 2



Imperative

(the old way)

```
if (userLikes()) {
 if (!hasBlueLike()) {
  removeGrayLike();
  addBlueLike();
} else {
 if (hasBlueLike()) {
  removeBlueLike();
  addGrayLike();
```

Declarative

(the new way)

```
if (this.state.liked) {
  return (<BlueLike/>);
} else {
  return (<GrayLike/>);
}
```

UI = RENDER(state)

Components

Declarative Components



```
class Button extends React.Component {
  render() {
    return <input type="button" value="I'm a button!" />;
  }
}
```

```
class Button extends React.Component {
    render() {
       return <input type="button" value="I'm a button!" />;
       }
    }
}
```

```
class Button extends React.Component {
  render() {
    return <input type="button" value="I'm a button!" />;
  }
}
```

Composed Components

```
<Header>
<Logo />
<Title />
<PlainMenu />
<Header/>
```

```
<Header>
<Logo />
<Title />
<PlainMenu />
<Header/>
```

Reusable Components

```
<App>
 <Header />
 <SearchBar />
 <BlogPost />
 <Footer>
  <Copyright />
  <PlainMenu />
 <Footer />
<App />
```

```
<App>
 <Header />
 <SearchBar />
 <BlogPost />
 <Footer>
  <Copyright />
  <PlainMenu />
 <Footer />
<App />
```

Ul composed of <composed of

Fast Rendering Virtual DOM

React Virtual DOM

<h1>Before<h1/>

Virtual DOM Before



<h1>After<h1/>

Virtual DOM After

React Virtual DOM



Browser DOM

<h1>Before<h1/>

Real DOM Before

Apply

<h1>After<h1/>

Real DOM After

Data Flow

Props

this.props

<Welcome name='Edward Elric' />

```
class Welcome extends React.Component {
  render() {
    return <h1>Hello, {this.props.name}!</h1>;
  }
}
```

```
class Welcome extends React.Component {
  render() {
    return <h1>Hello, {this.props.name}!</h1>;
  }
}
```

Pure Functions

Data Flow State

this.state

Imperative vs. Declarative

After Credits

Declarative

(the new way)

<SubmitButton
disabled={this.state.isFormValid} />

```
class SubmitButton extends React.Component {
render() {
  const classes = `button submit ${this.props.disabled ? "disabled" : ""}`;
  return <input type='button'
               value='Submit'
                disabled={this.props.disabled}
               className={classes} />;
```

```
class SubmitButton extends React.Component {
render() {
  const classes = `button submit ${this.props.disabled ? "disabled" : ""}`;
  return <input type='button'
               value='Submit'
               disabled={this.props.disabled}
               className={classes} />;
```

const classes = button submit \${this.props.disabled ? "disabled" : ""}

Template literal

Developer Tools

Create React App

React Developer Tools

Things to do

Add new item

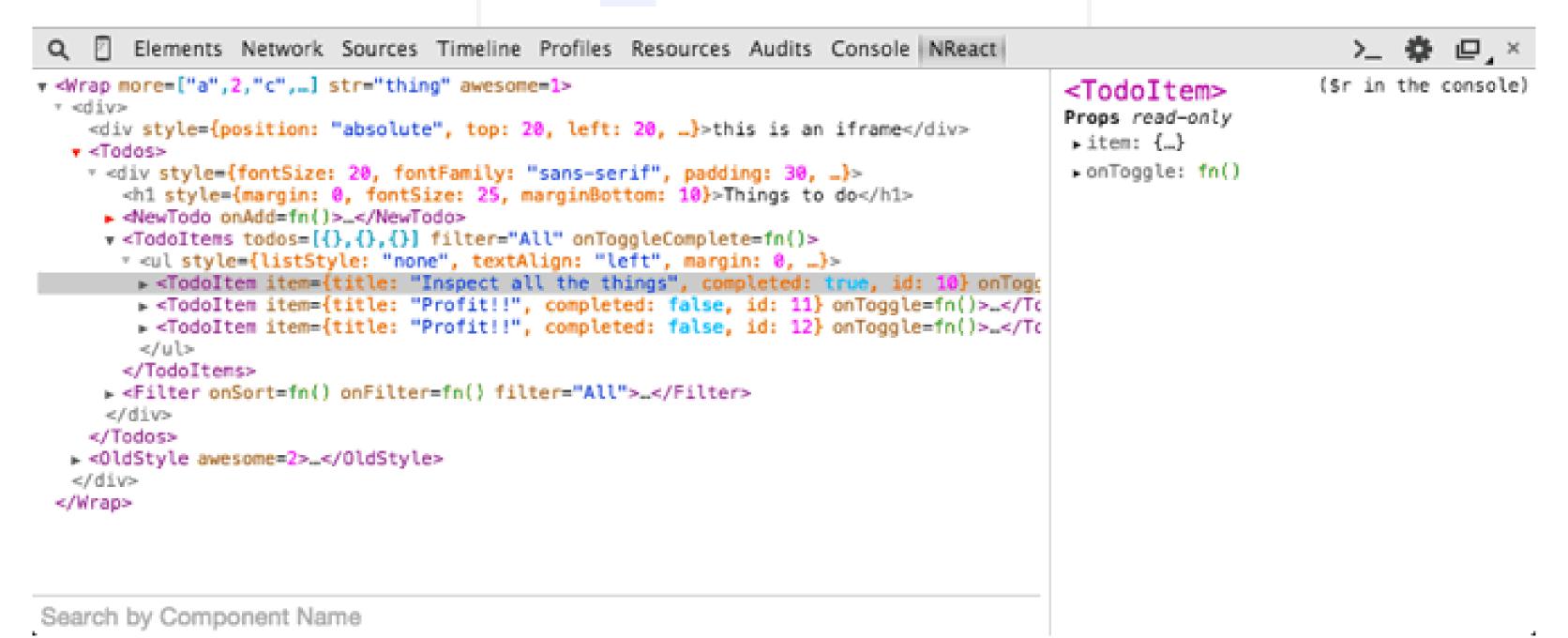
+

- Inspect all the things
- Profit!!
- Profit!!

All

Completed

Remaining





Workshop



Usman Bashir
Developer Circle Lead



What's Next?

- Notes & Resources
- Learn more
- Build something
- Share it with the community

Thank You For real, this time!