```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Threading;
using System.Windows.Forms;

namespace Average_of_matrix
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        private void dToolStripMenuItem_Click(object sender, EventArgs e)
        {
            double[,] x = new double[5, 5];
            Graphics gg = CreateGraphics();
            SolidBrush sb = new SolidBrush(Color.BlueViolet);
            Point O = new Point(150,350);
            DrawAxes(O, 100, "Rows", "avg");
            Application.DoEvents();
            Thread.Sleep(200);
            Random rnd = new Random();
            for (int i = 0; i < x.GetLength(0); i++)
            {
                for (int j = 0; j < x.GetLength(1); j++)
                {
                    x[i, j] = rnd.Next(100);
                }
            }
            DataTable dt = new DataTable();
            dt.Columns.Add("Average");
            for (int j = 0; j < x.GetLength(1); j++)
            {
                dt.Columns.Add(j.ToString());
            }
            DataRow dr;
            double sum = 0;
            double[] avg = new double[5];
            for (int i = 0; i < x.GetLength(0); i++)
            {
                sum = 0;
                dr = dt.NewRow();
                for (int j = 0; j < x.GetLength(1); j++)
                {
                    dr[j + 1] = x[i, j];
                    sum = sum + x[i, j];
                }
                dt.Rows.Add(dr);
                avg[i] = sum / x.GetLength(1);
                dr[0] = avg[i];
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                dataGridView1.DataSource = dt;
                Application.DoEvents();
                Thread.Sleep(200);
            }
            for (int i = 0; i < x.GetLength(0); i++)
            {
                gg.FillEllipse(sb,O.X+(float)i*5,O.Y-(float)avg[i]*5,5,5);
            }
        }
        private void DrawAxes(Point O, int intercept, String xint, String yint)
        {
            Point p1 = new Point(O.X-intercept,O.Y);
            Point p2 = new Point(O.X + intercept, O.Y);
            Point p3 = new Point(O.X , O.Y-intercept);
            Point p4 = new Point(O.X, O.Y +intercept);
            Graphics gg = CreateGraphics();
            Pen pp = new Pen(Color.CornflowerBlue);
            SolidBrush sb = new SolidBrush(Color.Black);
            gg.DrawLine(pp,p1,p2);
            gg.DrawLine(pp, p3, p4);
            Font f = new Font("Arial",12);
            gg.DrawString(xint,f,sb,O.X+40,O.Y+5);
            gg.DrawString(yint, f, sb, O.X-40, O.Y - 50);
        }
    }
}
```