(a) Bug Report Submission

Failed to allocate memory for input tensors - iOS #58280

Closed   **DanielZanchi** opened this issue on Oct 24, 2022 · 4 comments

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DanielZanchi commented on Oct 24, 2022   ···

Installed TensorflowLite on an example Xcode project I am using for tests with these version:

```
  - TensorFlowLiteC (2.10.0):
    - TensorFlowLiteC/Core (= 2.10.0)
  - TensorFlowLiteC/Core (2.10.0)
  - TensorFlowLiteSwift (2.10.0):
    - TensorFlowLiteSwift/Core (= 2.10.0)
  - TensorFlowLiteSwift/Core (2.10.0):
    - TensorFlowLiteC (= 2.10.0)
```

When I try to allocate the interpreter:

```
    do {
        try interpreter.allocateTensors()
    } catch {
        print("Error: \(error.localizedDescription)")
    }
```

I get this error:

`Error: Failed to allocate memory for input tensors.`

The model I am trying to use is the one attached here.

hifill_inpaint.tflite.zip

(b) Follow-up Question

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mohantym commented on Oct 26, 2022 · edited ▾   (Contributor) ···

Hi @DanielZanchi !

Have you checked in nightly version too. Could you let us know your system details for replicating this issue. (Xcode version, OS details, lite c wheel).

Thank you!

🏷   **mohantym** added the `stat:awaiting response` label on Oct 26, 2022

(c) Marked as Stale

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google-ml-butler (bot) commented on Nov 2, 2022   ···

This issue has been automatically marked as stale because it has no recent activity.
Thank you.

🏷   **google-ml-butler** (bot) added the `stalled` label on Nov 2, 2022

(d) Closed due to no response

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google-ml-butler (bot) commented on Nov 9, 2022   ···

Closing as stale. Please reopen if you'd like to work on this further.